mathyml

Convert your equations to MathML

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https://codeberg.org/akida/mathyml

Akida

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1. Overview

Mathyml converts your typst equations to MathML Core so that they work well with HTML export. MathML Core is a language for describing mathematical notation and supported by major browsers (firefox and chrome). You can find an overview of MathML on mdn and in the specification.

Note that MathML rendering is certainly not perfect, some features work better and some worse. In general the output tends to look much better in firefox than chrome. See the section about missing/non-working features.

MathML Core is not complete and can't render everything itself. Instead it relies on Web Platform features (such as CSS) (see the <u>explainer</u>). <u>Here</u> is a list of polyfills/ features used that do not come from MathML Core.

2. Quickstart

First, import mathyml and include the prelude, which defines replacements for elements which mathyml can't handle (e.g. bold or cal).

```
#import "@local/mathyml:0.1.0"

#import mathyml: to-mathml

#import mathyml.prelude: *
```

Include the required stylesheet (and the mathfont):

```
#mathyml.stylesheets()

[] Typst
```

Note that the mathfont is required, else the rendering looks really bad. The font is currently downloaded from github. I would recommend changing the font family to your liking and downloading the css files yourself (so that it works without an internet connection).

Convert equations manually (but only for html):

```
The fraction \#to\text{-mathml}(\$1/3\$) is not a decimal number. And we know \#to\text{-mathml}(\$ a^2 + b^2 = c^2. \$)
```

You can also convert equations automatically. If this panics, try try-to-mathml instead, which will create a svg on error.

```
#show math.equation: to-mathml  
To solve the cubic equation t^3 + p + q = 0 (where the real numbers p, q satisfy p^3 + 27q^2 > 0) one can use Cardano's formula: root(3, -q/2 + sqrt(q^2/4 + p^3/27)) + root(3, -q/2 - sqrt(q^2/4 + p^3/27)).
```

3. Missing/ non-working features

The list below comes from own testing and typst's test suite. I've indicated the corresponding test names in parentheses. <u>Here</u> you can see the html output for the examples and tests.

Not working/looking not perfect

set and show rules Examples:

- #show math.equation: set align(start)
- #show math.equation: set text(font: "STIX Two Math")

(E.g. issue-3973-math-equation-align, math-attach-show-limit, math-cases-delim, math-equation-show-rule, math-mat-delim-set, math-mat-augment-set, math-vec-delim-set)

non-math elements generally not supported

cancel (just not implemented)

multiline break in text (issue-1948-math-text-break)

weak spacing (math-lr-weak-spacing)

equation numbering and labels (math-equation-align-numbered)

rtl (issue-3696-equation-rtl)

semantics mathml allows adding svg annotations (https://www.w3.org/TR/mathml-core/#semantics-and-presentation). Typst html elements may not contain hyphens, so it is currently not possible to create an annotation-xml element.

accents

- chrome:
 - it generally seems the chrome does not recognize the width of the accents, so they also collide and are offset (math-accent-high-base, math-accent-sym-call)
 - dotless (math-accent-dotless)
- size does not work

alignment

- nested alignments are unsupported
- chrome: sometimes chrome does not align the columns correctly (math-align-toggle, math-align-wider-first-column) (does not respect text-align: right;)

attach

- t and b attachments are further away (math-attach-mixed, math-attach-subscript-multiline)
- scripts are limits sometimes (math-op-scripts-vs-limits) (I am not sure to improve this, as displaystyle should be enough)
- limits are scripts sometimes (math-accent-wide-base, math-attach-limit-long) (set movablelimits="false" for the next inner mo in limits)
- attached text is not rendered as stack above but at the top right (math-stretch-attach-nested-equation)
- nested attachs are not merged (math-attach-nested-deep-base)
- attachs are not stretched automatically

lr/ mid

- the size parameter does not work
- firefox: mid is sometimes not completely large enough (math-lr-mid)

• firefox: lr does not include subscript (math-lr-unparen)

mat

- chrome: gap does not work (math-mat-gaps)
- augment colors (math-mat-augment)
- linebreaks are not discarded (math-mat-linebreaks)
- manual alignment does not work (math-mat-align)

vec

manual alignment does not work (math-vec-align-explicit-alternating)

primes chrome: they are really small (math-primes-attach)

 $\textbf{sqrt} \hspace{0.2cm} \textbf{chrome: small artifacts (math-root-large-body, math-root-large-index)}$

sizes (display, inline, script, sscript)

- only two levels (math-size)
- only available via prelude
- cramped is not supported

variants (serif, sans, frak, mono, bb, cal)

• only available via prelude

styles (upright, italic, bold)

- only available via prelude
- dotless styles don't really work (math-style-dotless)

spacing MathML adds extra spaces (math-spacing-kept-spaces) (not too bad)
stretch

- only supports ops
- only works (horizontally) with an element above/ below (see math-stretch-complex, math-stretch-horizontal, math-underover-brace)

overset multiline in overbrace looks weird, it has extra space

List of polyfills/ features used that do not come from MathML Core

- some CSS for inserting html frames inline or as a block
- some CSS for alignment points
- cases: uses CSS padding-bottom for gap
- vec: uses CSS padding-bottom for gap, text-align for align.
- mat:
 - uses CSS padding-bottom and padding-right for gap, text-align for align.
 - ▶ uses CSS (border-right and border-bottom) for augments
- primes: uses CSS (padding-left)

2. Reference

2.1. lib

2.1.1. include-mathfont

Include a math font in the html document.

See https://github.com/fred-wang/MathFonts for a list of supported fonts.

Parameters

```
include-mathfont(font: auto str)

font auto or str

The name of the font to include.

Default: auto
```

2.1.2. maybe-html

Transform the content if html-export is active.

Returns the content as-is, if html is not active.

Parameters

```
maybe-html(
   transform: function,
   inner: content any,
   force: bool,
     ..args: arguments
) -> content
```

```
transform function
```

This function which will be called to transform the content.

The first parameter of the function will be <u>maybe-html.inner</u>, the other parameters are <u>maybe-html.args</u>.

```
inner content or any
The content to transform.
```

```
force bool
```

Controls if the transform function should be called even on paged targets (pdf, png etc.).

Default: false

```
..args arguments
Extra arguments to pass to maybe-html.transform.
```

2.1.3. stylesheets

Include the required/ recommended stylesheets.

Parameters

```
stylesheets(<u>include-fonts</u>: bool)
```

```
include-fonts bool
```

Whether to include a math font in the html document. See include-mathfont().

Default: true

2.1.4. to-mathml

Convert the inner body to MathML and panic on error.

If you want to embed a svg-frame on error instead, use <u>try-to-mathml()</u>. If you want to handle errors yourself, use <u>to-mathml-raw()</u>.

Note that for non-html targets, this function does nothing (you can change this with to-mathml.force).

Parameters

```
to-mathml(
  inner: content math.equation,
  block: bool auto,
  force: bool
) -> content
```

```
inner content or math.equation
```

The equation/ content to convert.

```
block bool or auto
```

Whether the equation is rendered as a separate block.

If block is auto, it will be inferred from the input.

Default: auto

```
force bool

Whether to build an html tree even on paged targets (pdf, png etc.).

Default: false
```

2.1.5. to-mathml-raw

Convert content to MathML.

Parameters

```
to-mathml-raw(
   inner: content math.equation,
   block: bool auto,
   on-error: function,
   on-warn: function,
   is-error: function
) -> content
```

```
inner     content or math.equation
```

The equation/ content to convert.

```
block bool or auto
```

Whether the equation is rendered as a separate block.

If block is auto, it will be inferred from the input.

Default: auto

on-error function

This callback will be called with every error.

The function should take a single argument sink as parameter. If you overwrite this parameter, don't forget to overwrite <u>to-mathml-raw.is-error</u>. is-error should return true if and only if on-error was called.

For example you could return a custom dictionary on each error and check in is-error for that.

Default: panic

```
on-warn function
```

This function will be called with every warning.

The function should take a single argument sink as parameter. If you overwrite this parameter, don't forget to overwrite to-mathml-raw.is-error. In combination with is-error, you can panic on the warning, silence it or propagate it.

```
Default: (..args) \Rightarrow ()
```

```
is-error function
```

This callback will be called to determine if a result is an error.

Errors will be propagated directly.

```
Default: res => false
```

2.1.6. try-to-mathml

Try to convert the inner body to MathML, but fallback to a svg frame on error.

Note that for non-html targets, this function does nothing (you can change this with <u>try-to-mathml.force</u>).

Parameters

```
try-to-mathml(
  inner: content math.equation,
  block: bool auto,
  strict: bool,
  force: bool
) -> content
```

```
inner     content or math.equation
```

The equation/ content to convert.

```
block bool or auto
```

Whether the equation is rendered as a separate block.

If block is auto, it will be inferred from the input.

Default: auto

strict bool

Whether to consider warnings as errors.

Default: false

force bool

Whether to build an html tree even on paged targets (pdf, png etc.).

Default: false

2.2. prelude

2.2.1. bb

Blackboard bold (double-struck) font style in math.

For uppercase latin letters, blackboard bold is additionally available through symbols of the form NN and RR.

Parameters

```
bb(body: content)
```

body content

The content to style.

2.2.2. bold

Bold font style in math.

Parameters

```
bold(body: content)
```

body content

The content to style.

2.2.3. cal

Calligraphic font style in math.

Parameters

```
cal(body: content)
```

body content

The content to style.

2.2.4. display

Forced display style in math.

This is the normal size for block equations.

Parameters

```
display(body: content)
```

```
body content
```

The content to size

2.2.5. frak

Fraktur font style in math.

Parameters

```
frak(body: content)
```

body content

The content to style.

2.2.6. inline

Forced inline (text) style in math.

This is the normal size for inline equations.

Parameters

```
inline(body: content)
```

body content

The content to size

2.2.7. italic

Italic font style in math.

For roman letters and greek lowercase letters, this is already the default.

Parameters

```
italic(body: content)
```

```
body content
```

The content to style.

2.2.8. mono

Monospace font style in math.

Parameters

```
mono(body: content)
```

```
body content
```

The content to style.

2.2.9. sans

Sans-serif font style in math.

Parameters

```
sans(body: content)
```

```
body content
```

The content to style.

2.2.10. script

Forced script style in math.

This is the smaller size used in powers or sub- or superscripts.

Parameters

```
script(body: content)
```

body content

The content to size

2.2.11. serif

Serif (roman) font style in math. This is already the default.

Parameters

```
serif(body: content)
```

body content

The content to style.

2.2.12. sscript

Forced second script style in math.

This is the smallest size, used in second-level sub- and superscripts (script of the script). Note that this currently is the same as script.

Parameters

```
sscript(body: content)
```

body content

The content to size

2.2.13. upright

Upright (non-italic) font style in math.

Parameters

```
upright(body: content)
```

body content

The content to style.

2.2.14. dif

dif symbol.

2.2.15. Dif

Dif symbol.