Nice to meet you!

- Hello, I am Razvan Turcanu, age 27
- I currently live and work in Sibiu. See it here!
- looking to relocate to London
- I seem to be perfect for your posted job
- I will try to keep this short and concise

The position I seek

- user experience architect
- interaction designer
- user interface developer
- frontend developer

...dream a little bigger, darling

- I would like to be part of a diversified work environment, where assorted people, disciplines and ideas blend, and feed off each other
- I welcome opportunities for growth such as
 - researching latest practices,
 - attending conferences and workshops
 - attempting personal designs
- I learn fast
- I have a keen eye for detail
- I am fond of innovation and optimisation
- I prefer quality over quantity

Find links for samples of my work in Resume

I am Architect

- studied computer science in high-school.
- Bachelor and Masters Degree in Architecture covering:

 - engineeringcognitive science
 - design
- history
- Studying architecture I developed:
 - strong design skills
 - excellent conceptualisation skills
 - collaboration and teamwork
 - good interpersonal / communication skills
- open-minded
- self-driven
- hard-working

Current employment

- I work at at Mi-Pay, Sibiu as ux/ui designer, developer
- Mi-Pay PLC is a UK based company from Brookwood
- Mi-Pay provides security-compliant payment services
- Clients include: O2, Vodafone, Tesco
- I design and code user interfaces: mobile-optimized, single-page, cross-browser
- I develop mock-ups (photoshop, html) for clients, after approval I may get to implement my designs, mostly in .NET MVC. I also do research and produce internal documentation (ui, ux, best practices, various tools)
- Strong with html5, css3, jQuery-and-friends
- Sharp DevTools skills we support IE8
- Basic .NET and js
- Mostly work in VS 2012, DevTools, Photoshop
- I experiment with any available tools for ux/ui designs:
 - Wireframe.cc
- Axure
- Balsamig
- Photoshop

Define design!

Laszlo Moholy-Nagy of Bauhaus brings it home for me: "Design is thinking in relationships. It is the integration of technological, social, and economical requirements, biological necessities, and the psychological effects of materials, shape, color, volume and space."

While not working

- I am unlikely to turn down opportunities for sports, outdoor activities or trips
- Favourites are mountains, campfires, bikes, snowboarding, soccer, motion-picture classics
- Having studied architecture, I surely contain some artist material, and have a soft-spot for nerdy stuff like 'the age of the universe', 'astro-biology', 'the nature of consciousness and free-will', 'technological singularity', or 'gestalt theory'.
- Some of my favourite people are Le Corbusier, C. Sagan, R. Feynman, Galileo, S. Kubrick, David Lynch, Pink Floyd.

Contact

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