

**How
it is done is as important as
having it done**

Think harder

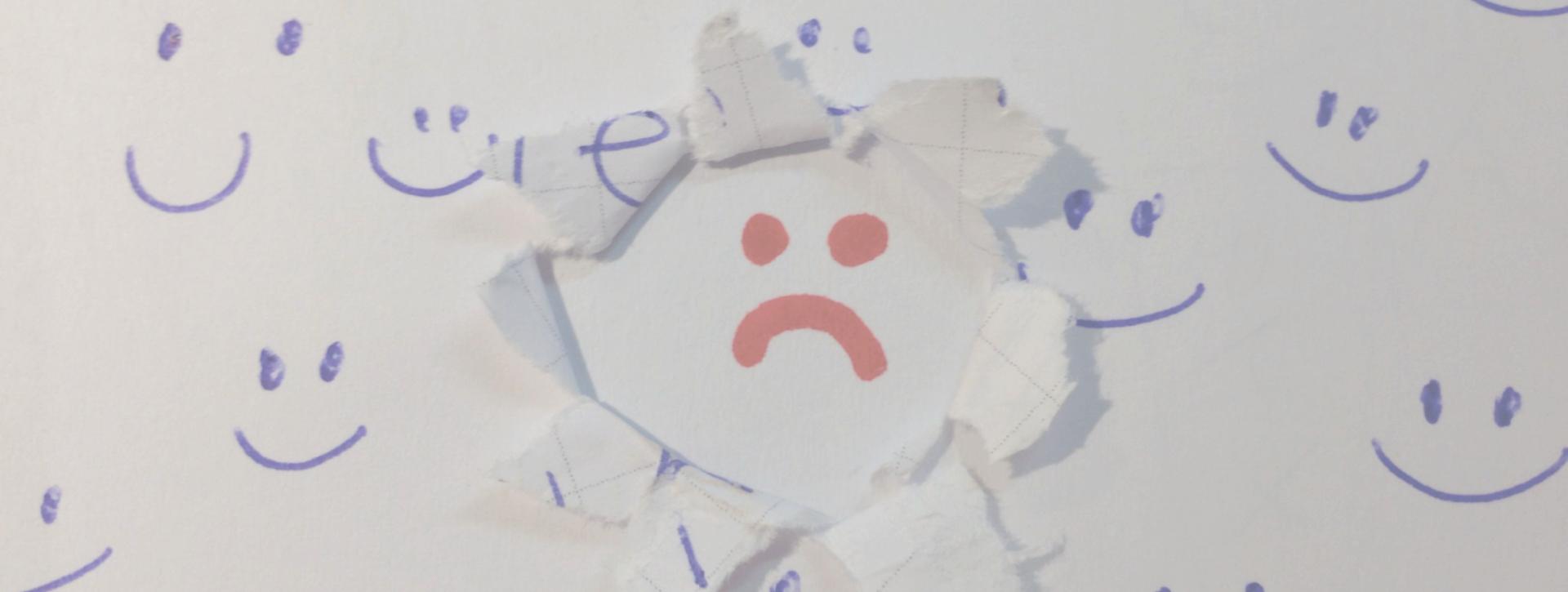


about your tests

Our job is to tell you
your baby
is ugly!

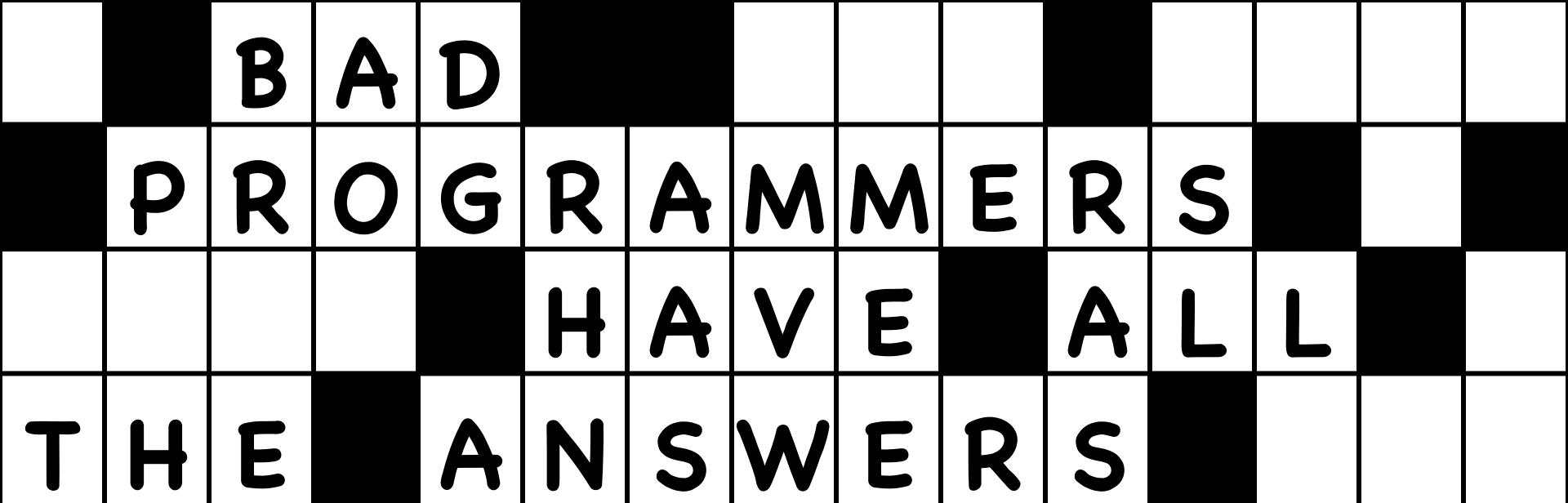


Programming is like sex



One mistake and you have to support it
for the rest of your life.

-Michael Sinz-



GOOD TESTERS

1. Have
2. All
3. The
4. *Questions*

-Gil Zilberfeld-



**as the tests
get
more
specific**

**the code
gets
more
generic**

A close-up photograph of two hands. One hand is gripping the other from below, and both hands are heavily covered in a vibrant mix of colorful powders, likely Holi powder, in shades of blue, yellow, red, orange, and green. The background is solid black.

The problem with quick and dirty

is that the

Dirty

remains long

after the **quick** has been
forgotten

-Steve C. McConnell-

Unit tests confirm that
we have built

the software right

Acceptance tests that
we built
the right software

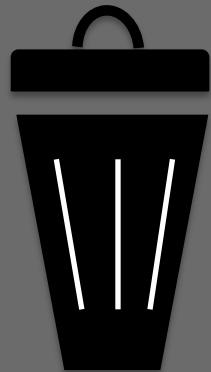
Refactoring

is the technique to

prevent accumulation of



If you don't know
the purpose of the test,
you are free to delete it.



Being right means

that

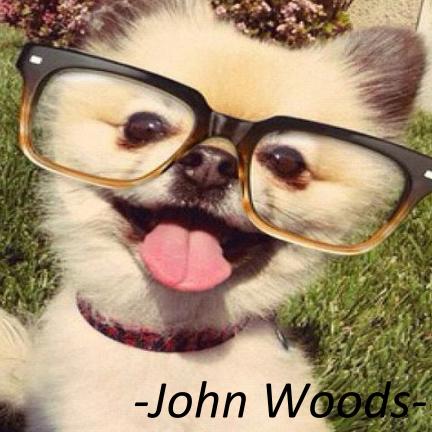
You have
just acquired

zero
new
knowledge

Tests help me limit
the amount of code
that I write

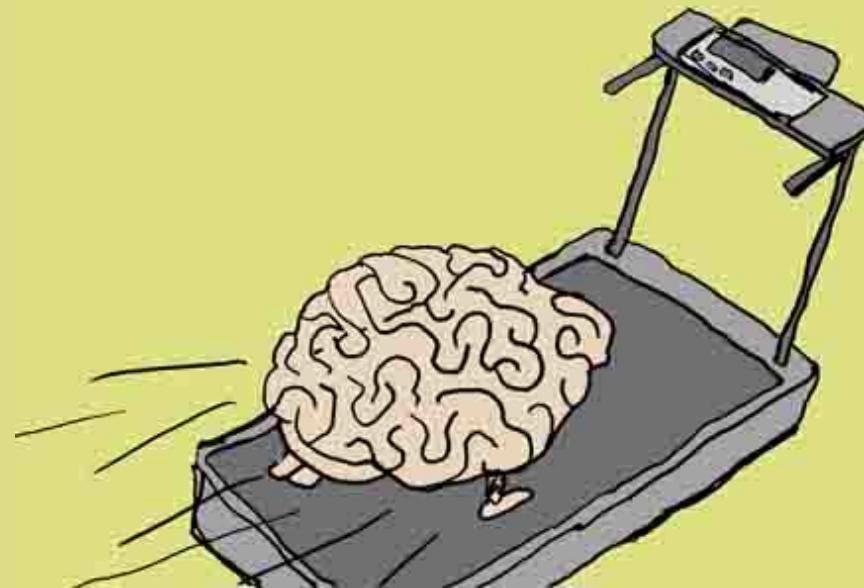


Always code as if the guy
who ends up maintaining
your code will be a **violent**
psychopath who knows
where you live.



-John Woods-

*Think harder
about your tests*



Code wants to be simple



The benefits
multiply
if you can arrange
to bring
your whole team
with you
into the dojo

**A GOOD PROGRAMMER
is someone who always
looks both ways**

**before crossing a
ONE-WAY STREET**

The primary
goal of
ATDD
Lies in
understanding
The business
better



Any fool can write code that a computer can
understand. Good programmers write code
that humans can understand.



-Martin Fowler-



*Before software
can be reusable
it first has to be
usable*