COMP301 Project 5

Ahmet Uyar

This project was done individually. All test cases pass for all parts.

Part A:

First we add the vector data type.

data-structures.rkt: We add the new vector data type. Added its new value type, extractor, and define-datatype expression

```
(define-datatype expval expval?
 (num-val
  (value number?))
 (bool-val
   (boolean boolean?))
 (proc-val
  (proc proc?))
 (ref-val
   (ref reference?))
 ; ###### ENTER YOUR CODE HERE
 ; ###### add a new value type for your vectors (and possible for queues)
 (vec-val ;; adding vec as a new value
  (vec vec?))
 )
;; we add the case for vec here
 (define expval->vec
  (lambda (v)
    (cases expval v
     (vec-val (vec) vec)
     (else (expval-extractor-error 'vec v)))))
;; datatype of vec
(define-datatype vec vec?
 (my-vector
  (first reference?)
  (size integer?)))
```

Then we proceed by adding the grammar for vector operations to lang.rkt

```
(expression
("newvector" "(" expression "," expression ")")
newvector-exp)
(expression
("update-vector" "(" expression "," expression "," expression ")")
update-vector-exp)
(expression
 ("read-vector" "(" expression "," expression ")")
read-vector-exp)
(expression
("length-vector" "(" expression ")")
length-vector-exp)
(expression
 ("swap-vector" "(" expression "," expression "," expression ")")
swap-vector-exp)
(expression
 ("copy-vector" "(" expression ")")
copy-vector-exp)
```

Adding the corresponding methods to interp.rkt

Expression handling: We translate the expressions into their corresponding required value types and pass the raw data into the helper functions where the heavy lifted is occurring

Helper functions: Note that we are using memory operations as stated

```
(define (new-vector size value) ;; new vector
   (if (> size 0)
       (new-vector-loop 0 -1 value size)
       (eopl:error 'new-vector "length of vector should be positive")))
 (define (new-vector-loop i ref value size) ;; helper function
   (if (= i size)
     (my-vector (- ref (- size 1)) size)
     (new-vector-loop (+ i 1) (newref value) value size)))
 (define (update-vector vector index value) ;; update vector
   (cases vec vector
     (my-vector (first size)
                (if (and (> index -1) (> size index))
                    (setref! (+ index first) value)
                    (eopl:error 'update-vector "index out of bounds!"))))
 (define (read-vector vector index) ;; read vector
   (cases vec vector
     (my-vector (first size)
                (if (and (> index -1) (> size index))
                    (deref (+ index first))
                    (eopl:error 'update-vector "index out of bounds!")))))
 (define (length-vector vector) ;; length of vector
   (cases vec vector
     (my-vector (first size)
                (num-val size))))
```

```
(define (swap-vector vector index1 index2) ;; swap vector
    (cases vec vector
      (my-vector (first size)
                 (if (and (and (> index1 -1) (> size index1)) (and (> index2
-1) (> size index2)))
                     (let ((tmp (deref (+ index1 first))))
                        (setref! (+ index1 first) (deref (+ index2 first)))
                       (setref! (+ index2 first) tmp))
                     (eopl:error 'swap-vector "one of the indices are out of
bounds!")))))
  (define (copy-vector vector) ;; copy vector
    (cases vec vector
      (my-vector (first size)
                (copy-vector-loop 0 (new-vector size (num-val 0)) first
size))))
  (define (copy-vector-loop i copy first size) ;; helper function
    (if (= i size)
        сору
        (begin
          (update-vector copy i (deref (+ first i)))
          (copy-vector-loop (+ i 1) copy first size))))
```

All test cases for Part A

Part B:

A queue has its front, back, size, and stored data. Adding data type definition, value type, and expression value conversion.

```
(queue-val ;; adding queue
  (queue queue?))

(define-datatype queue queue?
  (my-queue
    (data vec?)
    (front reference?)
    (back reference?)
    (size reference?)))
```

Adding the grammar for queue operations in lang.rkt:

```
;; Part B
(expression
("newqueue" "(" expression ")")
newqueue-exp)
(expression
 ("enqueue" "(" expression "," expression ")")
 enqueue-exp)
(expression
 ("dequeue" "(" expression ")")
dequeue-exp)
(expression
 ("queue-size" "(" expression ")")
 queue-size-exp)
(expression
 ("peek-queue" "(" expression ")")
peek-queue-exp)
(expression
 ("queue-empty?" "(" expression ")")
 queue-empty-exp)
(expression
 ("print-queue" "(" expression ")")
print-queue-exp)
```

Expression handling: We translate the expressions into their corresponding required value types and pass the raw data into the helper functions where the heavy lifted is occurring

```
;; Part B
  (newqueue-exp (expl)
               (let ((max-size (expval->num (value-of expl env))))
                 (queue-val (new-queue max-size))))
  (enqueue-exp (expl exp2)
              (let ((queue (expval->queue (value-of expl env)))
                    (val (value-of exp2 env)))
                (enqueue-queue queue val)))
  (dequeue-exp (expl)
                (let ((queue (expval->queue (value-of expl env))))
                  (dequeue-queue queue)))
  (queue-size-exp (expl)
                   (let ((queue (expval->queue (value-of expl env))))
                     (num-val (size-queue queue))))
  (peek-queue-exp (expl)
                   (let ((queue (expval->queue (value-of expl env))))
                     (peek-queue queue)))
  (queue-empty-exp (expl)
                    (let ((queue (expval->queue (value-of expl env))))
                      (bool-val (empty-queue? queue))))
  (print-queue-exp (expl)
                    (let ((queue (expval->queue (value-of expl env))))
                      (print-queue queue)))
Helper functions:
New-queue: creates new queue
Enqueue: adds value to the queue
Dequeue: pops front
Size-queue: return size
Peek-queue: reads peek
Empty-queue, full-queue: checker for emptiness and fullness
Print-queue: prints the queue.
  (define (new-queue 1)
    (my-queue (new-vector 1 0)
               (newref 0)
               (newref -1)
               (newref 0)))
  (define (enqueue-queue que value)
```

(cases queue que

```
(my-queue (data front back size)
              (if (full-queue? que)
                  (eopl:error 'enqueue-queue "queue is full, cannot insert new
element")
                  (begin
                     (setref! back (modulo (+ 1 (deref back)) (length-vector
data)))
                     (update-vector data (deref back) value)
                     (setref! size (+ 1 (deref size)))
                    que)))))
  (define (dequeue-queue que)
  (cases queue que
    (my-queue (data front back size)
              (if (empty-queue? que)
                  - 1
                  (let ((value (read-vector data (deref front))))
                     (setref! front (modulo (+ 1 (deref front)) (length-vector
data)))
                    (setref! size (- (deref size) 1))
                    value)))))
  (define (size-queue que)
    (cases queue que
      (my-queue (data front back size)
                (num-val (deref size)))))
  (define (peek-queue que)
  (cases queue que
    (my-queue (data front back size)
      (if (empty-queue? que)
          (eopl:error 'peek-queue "queue is empty, no element to peek.")
          (read-vector data (deref front)))))
  (define (empty-queue? que)
    (cases queue que
      (my-queue (data front back size)
                (= (deref size) 0))))
  (define (full-queue? que) ;; helper function for full check.
    (cases queue que
      (my-queue (data front back size)
                 (= (deref size) (length-vector data)))))
  (define (print-queue que)
    (cases queue que
      (my-queue (data front back size)
```

All test cases pass for Part B

Part C - Bonus:

Adding vec-mult to the grammar:

```
;; Part C
(expression
  ("vec-mult" "(" expression "," expression ")")
  vec-mult-exp)
```

Adding its expression handler, passing raw vectors inside vec-val helper function

Helper functions: vec-mult also has a helper function which takes care of the recursion. Vec-mult is mostly for obtaining the values from the two vectors.

All tests pass for Part C