

Lab 12 - answers

1. Pls answer the following:

1. What is LibUV?

LibUV is a multi-platform C library that provides Node.js with:

- Asynchronous I/O operations
 - Event loop
 - Thread pool
 - File system access
 - DNS resolution
 - Timers
 - TCP/UDP sockets
 - Child process handling
- It abstracts away OS-level differences, making Node.js code work consistently across Windows, macOS, and Linux.
 - LibUV is the backbone of Node.js's non-blocking, event-driven architecture.

2. Explain the difference between `setImmediate(f)` and `setTimeout(f, Time)`?

Aspect	<code>setImmediate(f)</code>	<code>setTimeout(f, Time)</code>
Execution time	Executes after the current poll phase of the event loop	Executes after a minimum of ~1ms delay (even if 0 is given)
Priority	Usually executes sooner than <code>setTimeout(f, 0)</code>	Slightly delayed due to timer granularity
Use case	When you want to run code immediately after I/O callbacks	When you want a scheduled delay

Summary: `setImmediate()` runs after the current I/O, while `setTimeout()` runs after the timer queue delay.

3. Explain the difference between `process.nextTick(f)` and `setImmediate(f)`?

Aspect	<code>process.nextTick(f)</code>	<code>setImmediate(f)</code>
Timing	Executes before the event loop continues	Executes after the current poll phase
Phase	Runs in the microtask queue	Runs in the check phase of the event loop
Priority	Higher than <code>setImmediate()</code> — runs immediately after the current operation	Lower — scheduled in the next event loop iteration
Risk	Overusing can block the event loop	Safer for deferring large tasks

Summary:

- `process.nextTick()` → before anything else after current operation
- `setImmediate()` → after I/O but before `setTimeout`

2. Pls write down the output without executing the following code snippets and check it with result.

```
const fs = require('fs');
//you may assume input.txt is in the same folder
const rd = fs.createReadStream("input.txt");
rd.close();
rd.on("close", () => console.log('readableStream close event'))
fs.readFile('input.txt', "utf-8", (error, data) => {
  if (error) console.log(error);
  else console.log(data)
});
setTimeout(() => console.log("this is setTimeout"), 5000);
setTimeout(() => console.log("this is setTimeout"), 0);

setImmediate(() => console.log("this is setImmediate 1"));
setImmediate(() => {
  console.log("this is setImmediate 2")
  Promise.resolve().then(() => console.log('Promise.resolve inside setImmediate'));
});
Promise.resolve().then(() => console.log('Promise.resolve 1'));
Promise.resolve().then(() => {
  console.log('Promise.resolve 2')
  process.nextTick(() => console.log('nextTick inside Promise'));
});
process.nextTick(() => console.log('nextTick 1'));
```

Output:

```
nextTick 1
Promise.resolve 1
Promise.resolve 2
nextTick inside Promise
this is setTimeout
this is setImmediate 1
this is setImmediate 2
Promise.resolve inside setImmediate
readableStream close event
<Hello World! – data from input.txt>
this is setTimeout
```