

# UZAIR AHMAD

[LinkedIn](#) | [Mail](#)

## CYBERSECURITY ENTHUSIAST

Cybersecurity learner exploring ethical hacking, web vulnerabilities, and CTFs. Passionate about hands-on learning and real-world challenges

## EDUCATION

### BS (Computer Science) | FAST NUCES

Aug 2023 - Present

- Relevant Coursework: Programming Fundamentals, Data Structures, Assembly Language, etc.
- Gained proficiency in Assembly Language and its application in low-level programming.
- Strong foundation in programming fundamentals and problem-solving.

### Intermediate in Computer Science | Punjab College

Aug 2021 - June 2023

- Secured overall 3rd position in the Faisalabad Board during the first year of intermediate studies

## WORK EXPERIENCE

### Deputy Organizer | SOFTEC Cyber Security CTF

Feb 2025 - May 2025

- Developed CTF challenges in Forensics, Cryptography, and OSINT for over 100+ participants
- Acted as a core team member, contributing to challenge design, testing, and event execution

### Cybersecurity Intern | Hacktify Cyber Security

Feb 2025 - Mar 2025

- Worked on real-world projects focused on web vulnerabilities like SQL Injection, XSS, and CSRF.
- Performed vulnerability scans and analyzed results to identify and report security flaws.

## SKILLS

- |                       |                   |
|-----------------------|-------------------|
| • Ethical Hacking     | • Problem-Solving |
| • Penetration Testing | • Networking      |
| • Assembly            | • Self Learning   |

## PROJECTS

- **Voice Assistant (Jarvis):** Built a Python voice assistant with speech-to-text, email features, and typing mode controls.
- **Solitaire Game Engine:** Developed a C++ game engine with doubly linked lists and undo functionality.
- **Mind Grid (Sudoku in Assembly):** Developed a Sudoku game in 8088 Assembly, focusing on input handling, board display, and validation rules.
- **Brick Breaker:** Developed a simple Brick Breaker game using C++ with ASCII graphics and basic game logic, including paddle control, ball movement, and brick destruction.
- **Social Sphere:** GUI-based social app built with C++ and Qt, using OOP concepts for user management, messaging, and friend connections.

## AWARDS & CERTIFICATES

- CTF Winner at Techverse'25 by UMT
- 2nd Place in Blue Teaming Regional Round at Cybersecurity Hackathon by Ignite
- Google CyberSecurity Professional Certificate
- Blue Team Junior Analyst (BJTA) by Security Blue Teams