```
#include <iostream>
#include <string>
#include < vector >
#include <iomanip>
#include < limits >
using namespace std;
// Account class to store customer information
class Account {
private:
    string name;
    string accountNumber;
    double balance;
    string password;
    vector<string>transactionHistory;
public:
    Account(string n, string accNum, string pwd, double bal = 0.0)
         :name(n),accountNumber(accNum),password(pwd),balance(bal) {}
    //Gettermethods
    string getName() const { return name; }
    string getAccountNumber() const { return accountNumber; }
    doublegetBalance() const { return balance; }
    bool checkPassword(string pwd) const { return password == pwd; }
    //Account operations
    void deposit(double amount) {
         if (amount > 0) {
              balance += amount;
              string transaction = "Deposit: +$" + to_string(amount);
              transactionHistory.push_back(transaction);
              cout << "Deposit successful. New balance: $" << balance << endl;</pre>
         }else{
              cout << "Invalid deposit amount." << endl;</pre>
    void withdraw(double amount) {
         if (amount > 0 & amount <= balance) {</pre>
              balance -= amount;
              string transaction = "Withdrawal:-$" + to_string(amount);
              transactionHistory.push_back(transaction);
```

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cout << "Withdrawal successful. New balance: $" << balance << endl;
         }else{
             cout << "Invalid withdrawal amount or insufficient funds." << endl;
    void transfer(Account & recipient, double amount) {
         if (amount > 0 & amount <= balance) {
             balance -= amount;
             recipient.balance += amount;
             string senderTransaction = "Transfer to " + recipient.getAccountNumber() + ":
-$" + to_string(amount);
             string recipientTransaction = "Transfer from " + accountNumber + ": +$" +
to_string(amount);
             transactionHistory.push_back(senderTransaction);
             recipient.transactionHistory.push_back(recipientTransaction);
             cout << "Transfer successful. New balance: $" << balance << endl;
         }else{
             cout << "Invalid transfer amount or insufficient funds." << endl;
    voiddisplayTransactionHistory()const{
         cout << "\nTransaction History for Account: " << account Number << endl;</pre>
         cout << "-----" << endl:
         for (const auto & transaction: transactionHistory) {
             cout << transaction << endl;
         cout << "Current Balance: $" << fixed << setprecision(2) << balance << endl;</pre>
};
//Bankingsystemclasstomanageaccounts
class BankingSystem {
private:
    vector<Account>accounts;
public:
    voidcreateAccount(){
         string name, account Number, password;
```

```
double initial Deposit;
         cout << "\nEnteryourname: ";</pre>
         cin.ignore();
         getline(cin, name);
         cout << "Create an account number: ";
         cin >> account Number;
         cout << "Create a password:";</pre>
         cin>>password;
         cout << "Enter initial deposit amount: $";</pre>
         cin>>initialDeposit;
         accounts.emplace_back(name,accountNumber,password,initialDeposit);
         cout << "\nAccount created successfully!" << endl;</pre>
         cout << "Account Number: " << account Number << endl;</pre>
    Account*login() {
         string accountNumber, password;
         cout << "\nEnteryouraccount number:";</pre>
         cin >> account Number;
         cout << "Enter your password:";</pre>
         cin>>password;
         for (auto&account:accounts) {
                     (account.getAccountNumber()
                                                                   accountNumber
                                                                                          &&
account.checkPassword(password)) {
                  return&account;
         cout << "Invalid account number or password." << endl;
         returnnullptr;
    voidrun(){
         while(true){
              cout << "\n===== Online Banking System ===== " << endl;
              cout << "1. Create Account" << endl;
              cout << "2.Login" << endl;
              cout << "3. Exit" << endl;
              cout << "Enter your choice: ";
```

```
intchoice;
              cin >> choice;
              if (cin.fail()) {
                   cin.clear();
                   cin.ignore(numeric_limits<streamsize>::max(),'\n');
                   cout << "Invalid input. Please enter a number." << endl;
                   continue;
              }
              switch(choice){
                   case 1:
                        createAccount();
                        break;
                   case 2:{
                        Account*currentAccount=login();
                        if (currentAccount) {
                            accountMenu(currentAccount);
                        break;
                   case 3:
                        cout << "Thank you for using our banking system. Goodbye!" << endl;
                        return;
                   default:
                        cout << "Invalid choice. Please try again." << endl;
         }
    voidaccountMenu(Account*account) {
         while (true) {
              cout << "\n===== Account Menu ===== " << endl;
              cout << "Welcome, " << account->getName() << "!" << endl;</pre>
              cout << "Account Number: " << account->getAccountNumber() << endl;</pre>
              cout << "Balance: $" << fixed << setprecision(2) << account->getBalance() <<</pre>
endl;
              cout << "1. Deposit" << endl;
              cout << "2. Withdraw" << endl;
              cout << "3. Transfer" << endl;</pre>
              cout << "4. View Transaction History" << endl;
              cout << "5. Logout" << endl;
              cout << "Enter your choice: ";</pre>
```

```
intchoice;
cin >> choice;
if (cin.fail()) {
    cin.clear();
    cin.ignore(numeric_limits<streamsize>::max(),'\n');
    cout << "Invalid input. Please enter a number." << endl;
    continue;
}
switch(choice){
    case 1:{
         doubleamount;
         cout << "Enter deposit amount: $";</pre>
         cin >> amount;
         account->deposit(amount);
         break;
    case 2:{
         doubleamount;
         cout << "Enter withdrawal amount: $";</pre>
         cin>>amount;
         account->withdraw(amount);
         break;
    case 3: {
         string recipientAccNum;
         doubleamount;
         cout << "Enter recipient account number: ";
         cin >> recipient Acc Num;
         Account* recipient = nullptr;
         for (auto&acc:accounts) {
              if (acc.getAccountNumber() == recipientAccNum) {
                   recipient = &acc;
                   break;
         }
         if (recipient) {
              cout << "Enter transfer amount: $";</pre>
              cin >> amount;
              account->transfer(*recipient,amount);
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}else{
                             cout << "Recipient account not found." << endl;</pre>
                         break;
                   case 4:
                         account->displayTransactionHistory();
                         break;
                   case 5:
                         cout << "Logging out..." << endl;</pre>
                         return;
                   default:
                         cout << "Invalid choice. Please try again." << endl;</pre>
};
intmain(){
     BankingSystembank;
     bank.run();
     return0;
```