

# Abdul Latif Fauzan, Unity Developer

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## LINKS

[Personal Website Portfolio](#), [Game Publish Link](#), [LinkedIn](#)

## PROFILE

### Unity Developer

Hi, I'm Fauzan. Unity Game Developer with over 2 years of experience specializing in Unity 3D development. Experienced with all stages of the development cycle for dynamic unity projects. Having an in-depth knowledge of C#, C++, OOP, General, UI, and Gameplay Programming.

## EMPLOYMENT HISTORY

Feb 2022 — Jul 2022	<b>Unity VR Developer, PT. GIT Solution</b>	Yogyakarta
	Building a VR game called Jemparingan archery VR, which is an archery simulation game.	
	Wrote readable and clean code to support software objectives at optimal functionality.	
	Tested programs and software applications to verify compliance with specifications.	
	Collaborate with the project's managers and developers to complete work aligning with established objectives.	
	Develop a Game for Oculus Quest 2.	
Aug 2022 — Jan 2023	<b>Unity Developer, PT. Mauju Technology</b>	Yogyakarta
	Building core 3D multiplayer RTS game using Photon Server.	
	Write clean code and documentation.	
	Using Unity Plastic SCM.	
	Make VFX using Unity Shader Graph.	
	Graphic Optimization URP.	
Jul 2022 — Jan 2023	<b>Unity Developer (Freelance), PT Digital Paramuda</b>	Yogyakarta
	Create 2D Scrolling game	
	Integrating with third party integration (API)	
	Write clean code and documentation	
	Work with Artist and Audio Engineer	

## EDUCATION

Jun 2019	<b>Computer Science, UPN Veteran Yogyakarta</b>	Yogyakarta
	Expected Graduate at 2023	

## SKILLS

Git	Expert	C#	Expert
Unity	Expert	plastic SCM	Skillful

## HOBBIES

Sports, playing games, researching new technologies.