

SE 342 Course Notes - Lecture 9

Testing Theory and Practice

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Outline

Testing in Action

- JUnit

- Building Test Cases

Graph Coverage

- Control Flow Graphs

- Coverage Tools: EcEmma



Examples taken from the book,

Introduction to Software Testing, Paul

Ammann and Jeff Offutt

Central Notion: Test Coverage

Technically, software testing is based on satisfying a coverage criteria

- ▶ Graphs
- ▶ Logical Expressions
- ▶ Input Space
- ▶ Syntax structures

Bezier's insight: "Find a graph and cover it"

- ▶ Testing = debugging
- ▶ Testing shows software works
- ▶ Testing shows software does not work
- ▶ Testing can only reduce the risk, but can not guarantee correctness
- ▶ Testing is a mental discipline to improve quality

Integration Fault

Mars Lander of Sept. 1999. Two software groups working with different units of measure, (feet vs meter).

Testing in Action

Testing should be a collection of objective, quantitative activities that can be measured and repeated.

- ▶ Design test inputs
- ▶ Produce test case values
- ▶ Run test scripts
- ▶ Analyse results
- ▶ Report

JUnit Annotations

Table 1. Annotations

JUnit 4	Description
<code>import org.junit.*</code>	Import statement for using the following annotations.
<code>@Test</code>	Identifies a method as a test method.
<code>@Before</code>	Executed before each test. It is used to prepare the test environment (e.g., read input data, initialize the class).
<code>@After</code>	Executed after each test. It is used to cleanup the test environment (e.g., delete temporary data, restore defaults). It can also save memory by cleaning up expensive memory structures.
<code>@BeforeClass</code>	Executed once, before the start of all tests. It is used to perform time intensive activities, for example, to connect to a database. Methods marked with this annotation need to be defined as static to work with JUnit.
<code>@AfterClass</code>	Executed once, after all tests have been finished. It is used to perform clean-up activities, for example, to disconnect from a database. Methods annotated with this annotation need to be defined as static to work with JUnit.
<code>@Ignore</code> or <code>@Ignore("Why disabled")</code>	Marks that the test should be disabled. This is useful when the underlying code has been changed and the test case has not yet been adapted. Or if the execution time of this test is too long to be included. It is best practice to provide the optional description, why the test is disabled.
<code>@Test(expected = Exception.class)</code>	Fails if the method does not throw the named exception.
<code>@Test(timeout=100)</code>	Fails if the method takes longer than 100 milliseconds.

Ref: www.tutorialspoint.com

JUnit Assertions

Table 2. Methods to assert test results

Statement	Description
<code>fail(message)</code>	Let the method fail. Might be used to check that a certain part of the code is not reached or to have a failing test before the test code is implemented. The message parameter is optional.
<code>assertTrue([message,] boolean condition)</code>	Checks that the boolean condition is true.
<code>assertFalse([message,] boolean condition)</code>	Checks that the boolean condition is false.
<code>assertEquals([message,] expected, actual)</code>	Tests that two values are the same. Note: for arrays the reference is checked not the content of the arrays.
<code>assertEquals([message,] expected, actual, tolerance)</code>	Test that float or double values match. The tolerance is the number of decimals which must be the same.
<code>assertNull([message,] object)</code>	Checks that the object is null.
<code>assertNotNull([message,] object)</code>	Checks that the object is not null.
<code>assertSame([message,] expected, actual)</code>	Checks that both variables refer to the same object.
<code>assertNotSame([message,] expected, actual)</code>	Checks that both variables refer to different objects.

Ref: www.tutorialspoint.com

Testing in Action

```
1  public class Faulty {
2      public static int numZero (int[] x) {
3          // Effects: if x == null throw NullPointerException
4          // else return the number of occurrences of 0 in x
5          int count = 0; /* I1 */
6          for (int i = 1 /* I2 */; i < x.length; /* I3 */ i++ /* I4 */){
7              if (x[i] == 0) /* I5 */
8              {
9                  count++; /* I6 */
10             }
11         }
12         return count; /* I7 */
13     }
14 }
```

- Testing in Action
 - JUnit

workspace - Java - Testing101/test/FaultyTest.java - Eclipse

Package Explorer JUnit

Finished after 0,046 seconds

Runs: 1/1 Errors: 0 Failures: 1

FaultyTest [Runner: JUnit 4] (0,001 s)

test (0,001 s)

Failure Trace

java.lang.AssertionError: Number of zeros in x = {0,1,0,2,0,3}:
>>> expected:<3> but was:<2>
at FaultyTest.test(FaultyTest.java:9)

```
1 import static org.junit.Assert.*;
2 import org.junit.Test;
3
4 public class FaultyTest {
5     @Test
6     public void test() {
7         int[] x = {0,1,0,2,0,3};
8         String msg = "Number of zeros in x = {0,1,0,2,0,3}:>>> ";
9         assertEquals(msg, 3, Faulty.numZero(x));
10    }
11 }
```

Problems Javadoc Declaration Console

<terminated> FaultyTest [JUnit] /Library/Java/JavaVirtualMachines/jdk1.8.0_121.jdk/Contents/Home/bin/java (15 Nis 2017 14:18:41)

Writable Smart Insert 11:2

Testing in Action

Faults are design mistakes, root causes of failures.

- ▶ Fault: Wrong indexing
 - ▶ Java indexing is zero-based.
 - ▶ $i = 1$, i should have started from 0.

Error: An internal (hidden) incorrect state due to faults.

- ▶ For the first iteration, internal value of i should be zero.

Failure: An external (open) incorrect behaviour due to faults.

- ▶ Expected $< 3 >$ but was $< 2 >$

Testing in Action

```
1  import static org.junit.Assert.*;
2  import org.junit.Ignore;
3  import org.junit.Test;
4
5  public class FaultyTest2 {
6      @Ignore // This test will be ignored
7      @Test
8      public void test() {
9          int[] x = {0,1,0,2,0,3};
10         String msg = "Number of zeros in x = {0,1,0,2,0,3}:\n>>> ";
11         assertEquals(msg,3, Faulty.numZero(x));
12     }
13     // Test will pass if exception is raised
14     @Test(expected=NullPointerException.class)
15     public void testNull() {
16         int[] x = null;
17         String msg = "Number of zeros in non-existing x:\n>>> ";
18         assertEquals(msg,null, Faulty.numZero(x));
19     }
20 }
```

Testing in Action

Test Case	input	Expected Output	Actual Output	Pass	LC	IC	BC
t1	[0,1,0,2,0,3]	3	2	NO	5,6	I1,I2, I3	NPE-B1
t2	null	NPE	NPE	YES	all	all	B1, !B1,B2, !B2

Here,

- ▶ LC: Line coverage
- ▶ IC: Instruction coverage
- ▶ BC: Branch coverage
- ▶ NPE-B1: Null pointer exception
- ▶ B1: $i < x.length$
- ▶ B2: $(x[i] == 0)$

- └ Testing in Action
 - └ Building Test Cases

More tests

```
public int findLast (int[] x, int y) {  
    //Effects: If x==null throw NullPointerException  
    // else return the index of the last element  
    // in x that equals y.  
    // If no such element exists, return -1  
    for (int i=x.length-1; i > 0; i--)  
    {  
        if (x[i] == y)  
        {  
            return i;  
        }  
    }  
    return -1;  
}  
// test: x=[2, 3, 5]; y = 2  
// Expected = 0
```

```
public static int lastZero (int[] x) {  
    //Effects: if x==null throw NullPointerException  
    // else return the index of the LAST 0 in x.  
    // Return -1 if 0 does not occur in x  
  
    for (int i = 0; i < x.length; i++)  
    {  
        if (x[i] == 0)  
        {  
            return i;  
        }  
    }  
    return -1;  
}  
// test: x=[0, 1, 0]  
// Expected = 2
```

```
public int countPositive (int[] x) {  
    //Effects: If x==null throw NullPointerException  
    // else return the number of  
    // positive elements in x.  
    int count = 0;  
    for (int i=0; i < x.length; i++)  
    {  
        if (x[i] >= 0)  
        {  
            count++;  
        }  
    }  
    return count;  
}  
// test: x=[-4, 2, 0, 2]  
// Expected = 2
```

```
public static int oddOrPos(int[] x) {  
    //Effects: if x==null throw NullPointerException  
    // else return the number of elements in x that  
    // are either odd or positive (or both)  
    int count = 0;  
    for (int i = 0; i < x.length; i++)  
    {  
        if (x[i]%2 == 1 || x[i] > 0)  
        {  
            count++;  
        }  
    }  
    return count;  
}  
// test: x=[-3, -2, 0, 1, 4]  
// Expected = 3
```

Test Case

A test case is composed of the test case values, expected results, prefix values, and postfix values necessary for a complete execution and evaluation of the software under test.

- ▶ coverage is a property of a set of test cases

Test Requirement, TR

Test Requirement, TR

- ▶ A test requirement is a specific element of a software artifact that a test case must satisfy or cover.

Coverage Criterion, C

- ▶ A coverage criterion is a rule or collection of rules that impose test requirements on a test set.

Coverage

- ▶ Given a set of test requirements TR for a coverage criterion C, a test set T satisfies C if and only if for every test requirement tr in TR, at least one test t in T exists such that t satisfies tr .

Non-software example

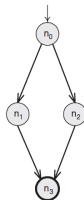
Coverage Level

- ▶ Given a set of test requirements TR and a test set T, the coverage level is simply the ratio of the number of test requirements satisfied by T to the size of TR.

Generic View of Graphs

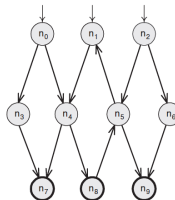
A graph G is

- ▶ A set of N nodes
 - ▶ A set of $N_0 \subseteq N$ initial nodes,
 - ▶ A set of $N_f \subseteq N$ final nodes,
- ▶ A set E of edges, where E is a subset of $N \times N$



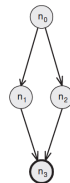
$N = \{ n_0, n_1, n_2, n_3 \}$
 $N_0 = \{ n_0 \}$
 $E = \{ (n_0, n_1), (n_0, n_2), (n_1, n_3), (n_2, n_3) \}$

(a) A graph with a single initial node



$N = \{ n_0, n_1, n_2, n_3, n_4, n_5, n_6, n_7, n_8, n_9 \}$
 $N_0 = \{ n_0, n_1, n_2 \}$
 $|E| = 12$

(b) A graph with multiple initial nodes



$N = \{ n_0, n_1, n_2, n_3 \}$
 $|E| = 4$

(c) A graph with no initial node

Generic View of Graphs

A path

- ▶ sequence $[n_1, n_2, \dots, n_M]$ of nodes, where $(n_i, n_{i+1}) \in E, i \in [1, M]$

A test path

- ▶ represents the execution of a test case.
- ▶ starts from one node in N_0 and ends at some node in N_f

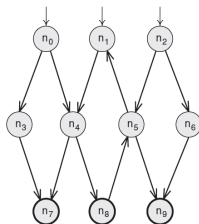


Figure 2.2. Example of paths.

Path Examples	
1	n_0, n_3, n_7
2	n_1, n_4, n_8, n_5, n_1
3	n_2, n_6, n_9

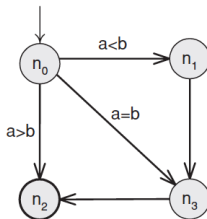
Invalid Path Examples	
1	n_0, n_7
2	n_3, n_4
3	n_2, n_6, n_8

(a) Path examples

Reachability Examples	
1	$reach(n_0) = N - \{n_2, n_6\}$
2	$reach(n_0, n_1, n_2) = N$
3	$reach(n_4) = \{n_1, n_4, n_5, n_7, n_8, n_9\}$
4	$reach([n_6, n_9]) = \{n_9\}$

(b) Reachability examples

A set of test cases and corresponding test paths.



(a) Graph for testing the case with input integers a , b and output $(a+b)$

	<i>Map to</i>	
Test case $t_1 : (a=0, b=1)$	\longrightarrow	[Test path $p_1 : n_0, n_1, n_3, n_2$]
Test case $t_2 : (a=1, b=1)$	\longrightarrow	[Test path $p_2 : n_0, n_3, n_2$]
Test case $t_3 : (a=2, b=1)$	\longrightarrow	[Test path $p_3 : n_0, n_2$]

(b) Mapping between test cases and test paths

Graph Coverage Criteria

Graph Coverage:

- ▶ Given a set TR of test requirements for a graph criterion C, a test set T satisfies C on graph G if and only if for every test requirement tr in TR, there is at least one test path p in path(T) such that p meets tr .

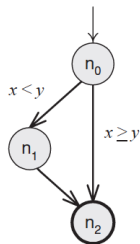
Node Coverage (NC):

- ▶ TR contains each reachable node in G.

Edge Coverage (EC)

- ▶ TR contains each reachable path of length up to 1, inclusive, in G.

Node Coverage vs Edge Coverage

 $path(t_1) = [n_0, n_1, n_2]$ $path(t_2) = [n_0, n_2]$ $T_1 = \{t_1\}$ T_1 satisfies node coverage on the graph

(a) Node Coverage

 $T_2 = \{t_1, t_2\}$ T_2 satisfies edge coverage on the graph

(b) Edge Coverage

Node Coverage vs Edge Coverage

Complete path coverage is useless if a graph has a cycle, since this results in an infinite number of paths, and hence an infinite number of test requirements.

Node Coverage vs Edge Coverage

Simple Path

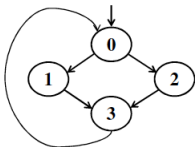
- ▶ A path from n_i to n_j is simple if no node appears more than once in the path, with the exception that the first and last nodes may be identical.
 - ▶ No internal loops

Prime Path

- ▶ A path from n_i to n_j is a prime path if it is a simple path and it does not appear as a proper subpath of any other simple path.

Simple Paths and Prime Paths

- **Simple Path** : *A path from node n_i to n_j is simple if no node appears more than once, except possibly the first and last nodes are the same*
 - No internal loops
 - Includes all other subpaths
 - A loop is a simple path
- **Prime Path** : *A simple path that does not appear as a proper subpath of any other simple path*



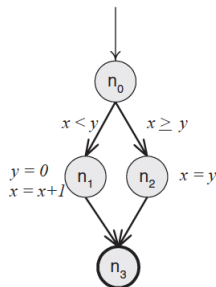
Introduction to Software Testing (Ch 2), www.introssoftware.com

Simple Paths : [0, 1, 3, 0], [0, 2, 3, 0], [1, 3, 0, 1],
 [2, 3, 0, 2], [3, 0, 1, 3], [3, 0, 2, 3], [1, 3, 0, 2],
 [2, 3, 0, 1], [0, 1, 3], [0, 2, 3], [1, 3, 0], [2, 3, 0],
 [3, 0, 1], [3, 0, 2], [0, 1], [0, 2], [1, 3], [2, 3], [3, 0],
 [0], [1], [2], [3]

Prime Paths : [0, 1, 3, 0], [0, 2, 3, 0], [1, 3, 0, 1],
 [2, 3, 0, 2], [3, 0, 1, 3], [3, 0, 2, 3], [1, 3, 0, 2],
 [2, 3, 0, 1]

CFG of if-else structure

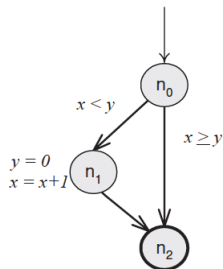
```
if (x < y)
{
    y = 0;
    x = x + 1;
}
else
{
    x = y;
}
```



- ▶ n_0 : Decision node
- ▶ n_3 : Junction node

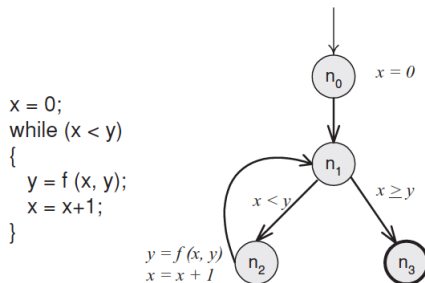
CFG of if structure

```
if ( x < y )  
{  
    y = 0;  
    x = x + 1;  
}
```



- ▶ n_0 : Decision node
- ▶ n_3 : Junction node

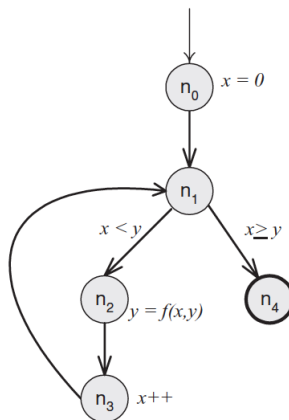
CFG of while loop



- n_1 : Dummy decision node for "while"

CFG of for loop

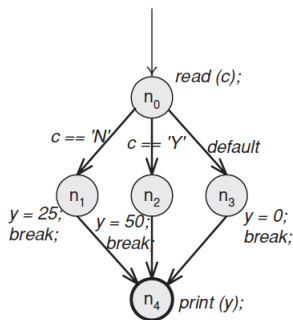
```
for (x = 0; x < y; x++)  
{  
  y = f(x,y);  
}
```



- n_1 : Dummy decision node for “for”

CFG of for switch

```
read (c);  
switch (c)  
{  
  case 'N':  
    y = 25;  
    break;  
  case 'Y':  
    y = 50;  
    break;  
  default:  
    y = 0;  
    break;  
}  
print (y);
```



- n_1 : Dummy decision node for “switch”

Testing in Action

```
1  public class Occur {
2      public static int occurrences(char[] v, char c) {
3          if (v == null) {
4              throw new NullPointerException();
5          }
6          int n = 0;
7          for (int i = 0; i < v.length; i++) {
8              if (v[i] == c) {
9                  n++;
10             }
11         }
12         return n;
13     }
14 }
```

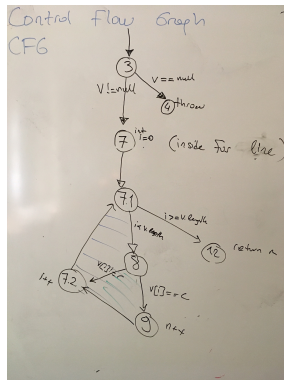
Testing in Action

```
1  import static org.junit.Assert.*;
2
3  import org.junit.Test;
4
5  public class TestOccur {
6
7      @Test(expected=NullPointerException.class)
8      public void t1() {
9          char[] x = null;
10         assertEquals(2, Occur.occurrences(x, 'a'));
11     }
12
13     @Test
14     public void t2() {
15         char[] x = "a".toCharArray();
16         assertEquals(1, Occur.occurrences(x, 'a'));
17     }
18
19     @Test
20     public void t3() {
21         char[] x = "xa".toCharArray();
22         assertEquals(1, Occur.occurrences(x, 'a'));
23     }
24 }
```


Testing in Action

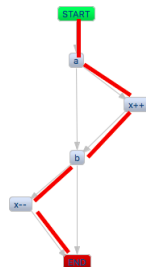
t1 and t3 satisfies edge coverage!!

- ▶ $3 \rightarrow 4$ is not covered in t2 and t3.
- ▶ $8 \rightarrow 7.2$ is not covered in t2.



- Graph Coverage
 - Control Flow Graphs

```
1  import static org.junit.Assert.*;
2  import org.junit.Test;
3  public class TestCoverage {
4      /**
5       * Test Case:
6       *     x = 0, a = true, b = true
7       * Expected outcome:
8       *     x = 0
9       */
10     @Test
11     public void test() {
12         coverageOne c = new coverageOne();
13         int x = 0;
14         boolean a = true, b = true;
15         assertEquals(0, c.testMe(x, a, b));
16     }
17 }
```



- ▶ Statement Coverage: %100
- ▶ Branch Coverage: %50
- ▶ Path Coverage: %25

└ Graph Coverage

└ Coverage Tools: EclEmma

EclEmma

The screenshot displays an IDE interface with the following components:

- Package Explorer:** Shows a project structure with 'Se342Course2' selected. A context menu is open over 'Se342Course2', with 'Coverage As' selected.
- Main Editor:** Displays 'TestCoverage.java' with the following code:

```
1 import static org.junit.Assert.*;
3 public class TestCoverage {
4     /**
5      * Test Case:
6      *   x = 0, a = true, b = true
7      * Expected outcome:
8      *   x = 0
9      */
10    @Test
11    public void test() {
12        coverageOne c = new coverageOne();
13        int x = 0;
14        boolean a = true, b = true;
15        assertEquals(0, c.testMe(x, a, b));
16    }
17 }
```
- Outline:** Shows 'TestCoverage' with 'test(): void' listed.
- Coverage View:** Displays a table of coverage data for 'course3 (18.Nis.2017 00:03:00)'. The table has columns: Coverage, Covered Instructions, Missed Instructions, and Total Instructions.

Coverage	Covered Instructions	Missed Instructions	Total Instructions
100,0 %	33	0	33
100,0 %	11	0	11
100,0 %	11	0	11
100,0 %	11	0	11
100,0 %	11	0	11
100,0 %	22	0	22

└ Graph Coverage

└ Coverage Tools: EclEmma

EclEmma

The screenshot shows an IDE with the following components:

- Package Explorer:** Shows the project structure with a package named `Se342Course3` containing a class `coverageOne`.
- Test Results:** A green bar indicates the test passed. Below it, it says "Finished after 0.086 seconds" and "Runs: 1/1 Errors: 0 Failures: 0".
- Code Editor:** Displays the source code of `TestCoverage.java`. The code includes a JUnit test method `test()` that calls `coverageOne`. The code is annotated with EclEmma coverage markers (green and blue highlights).
- Outline:** Shows the test method `test(): void`.
- Context Menu:** A right-click context menu is open over the code, showing options like "Copy", "Import Session...", "Export Session...", "Open Execution Data", "Refresh", "Toggle Class Load Breakpoint", "Run As", "Debug As", "Coverage As", "Validate", "Properties", and "Remove from Context".
- Table:** A table at the bottom right shows coverage statistics for instructions and lines. The table has columns for "Instructions Missed", "Instructions", and "Total Instructions".

Instructions Missed	Instructions	Total Instructions
33	0	33
11	0	11
11	0	11
11	0	11
11	0	11
11	0	11
22	0	22

- Graph Coverage
- Coverage Tools: EclEmma

EclEmma

The screenshot shows an IDE with the Package Explorer on the left, a code editor in the center, and a Properties window for 'coverageOne' in the foreground. The code editor displays the following code:

```
1:import static org.junit.Assert.*;
```

The Properties window, titled 'Properties for coverageOne', shows the 'Coverage' tab. It displays the following data:

Session:	Se342Course3 (18.Nis.2017 00:03:00)
Counter	11
Instructions	100,0 %
Branches	50,0 %
Lines	100,0 %
Methods	100,0 %
Types	100,0 %
Complexity	50,0 %

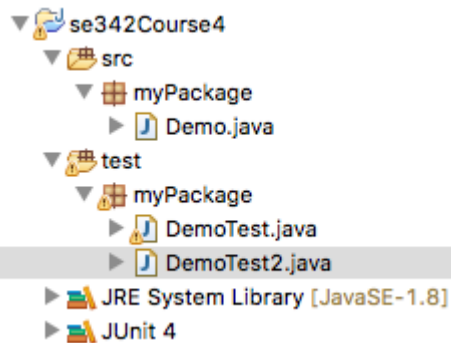
The background IDE shows the Package Explorer with the following structure:

- Se342Course3
 - src
 - (default package)
 - coverageOne.java
 - test
 - (default package)
 - TestCoverage.java

The Outline view on the right shows the 'TestCoverage' class with the 'test()' method.

At the bottom of the IDE, a table displays the coverage data for the 'Se342Course3' session:

Element	Coverage	Covered Instructions	Missed Instructions	Total Instructions
Se342Course3	100,0 %	33	0	33
src	100,0 %	11	0	11
(default package)	100,0 %	11	0	11
coverageOne.java	100,0 %	11	0	11
coverageOne	100,0 %	11	0	11
test	100,0 %	22	0	22



Testing in Action

```
1  package myPackage;
2
3  public class Demo {
4      public static int add(int a, int b){
5          return a - b;
6      }
7
8      public static int multiply(int a, int b){
9          return a * b;
10     }
11 }
```

Testing in Action

```
1  package myPackage;
2
3  import static org.junit.Assert.*;
4
5  import org.junit.Ignore;
6  import org.junit.Test;
7
8  public class DemoTest {
9      /**
10       * Test case: testAdd
11       *     input : <a = 5, b = 3>
12       *     Expected Outcome : 8
13       *     Actual Outcome : 2
14       *     Pass : No
15       */
16     @Test
17     public void testAdd() {
18         int a = 5;
19         int b = 3;
20         assertEquals(8,Demo.add(a, b));
21     }
22 }
```


Testing in Action

```
1  package myPackage;
2
3  import static org.junit.Assert.*;
4
5  import org.junit.Test;
6
7  public class DemoTest2 {
8      /**
9       * Test case: testMultiply
10       *     input : <a = 5, b = 3>
11       *     Expected Outcome : 15
12       *     Actual Outcome : ?
13       *     Pass : ?
14       */
15     @Test
16     public void testMultiply() {
17         int a = 5;
18         int b = 3;
19         assertEquals(15,Demo.multiply(a, b));
20     }
21 }
```