Faculty of Science, Engineering and Technology

Object Oriented Programming

Pass Task 2.3: Case Study Iteration 1 - Identifiable Object

Overview

Object oriented programming makes best sense with larger programs. The case study will be your opportunity to create a larger program and better see how these abstractions make it easier to create software solutions.

Purpose: Demonstrate the use of inheritance and polymorphism in the case study.

Task: Understand the case study program and implement iteration 1.

Time: Aim to complete this task by the start of week 3

Resources:

Submission Details

You must submit the following files to Doubtfire:

- Program source code
- Screenshot of unit tests passing

Instructions

- 1. Review the **Case Study Requirements** document and implementation plan included in the task resources. It outlines what you need to create.
- 2. For this week aim to complete Iteration 1.

Note: At this point there will not be a "program" as such, just a set of unit tests that help demonstrate that your solution is moving toward completion.

Once your tests are working correctly get a screenshot of the tests passing and submit them along with the code.

