

CE/CZ4052 Cloud Computing

CAP Theorem

Dr. Tan, Chee Wei

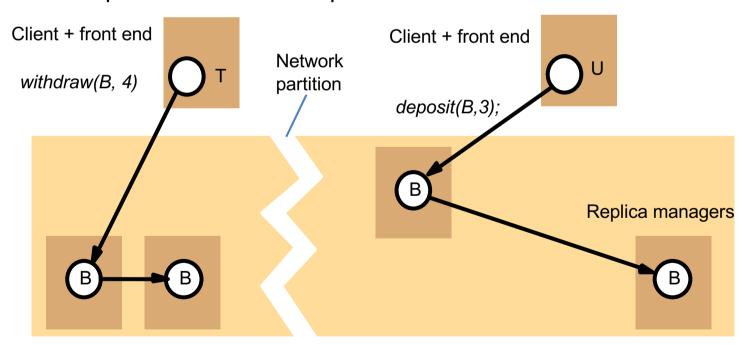
Email: cheewei.tan@ntu.edu.sg

Office: N4-02c-104



Tradeoffs in Distributed System

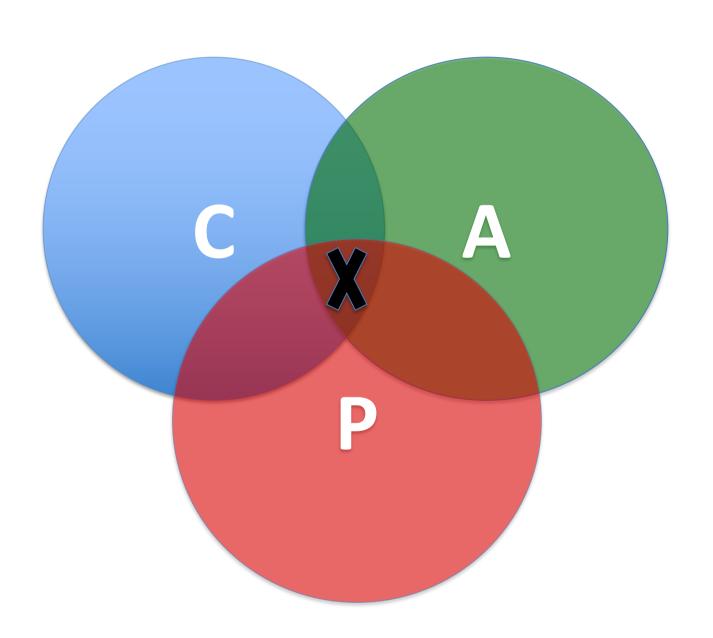
- Let's just do best effort to make things consistent.
- Eventual consistency
 - Popularized by the CAP theorem.
 - The main problem is network partitions.



- Conjectured by Prof. Eric Brewer at PODC (Principle of Distributed Computing) 2000 keynote talk
- Described the trade-offs involved in distributed system
- It is impossible for a web service to provide following three guarantees at the same time:
 - Consistency
 - Availability
 - Partition-tolerance

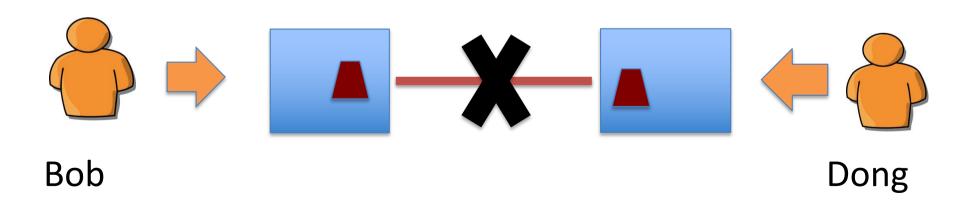


- <u>C</u>onsistency:
 - All nodes should see the same data at the same time
- **A**vailability:
 - Node failures do not prevent survivors from continuing to operate
- <u>P</u>artition-tolerance:
 - The system continues to operate despite network partitions
- A distributed system can satisfy any two of these guarantees at the same time but not all three



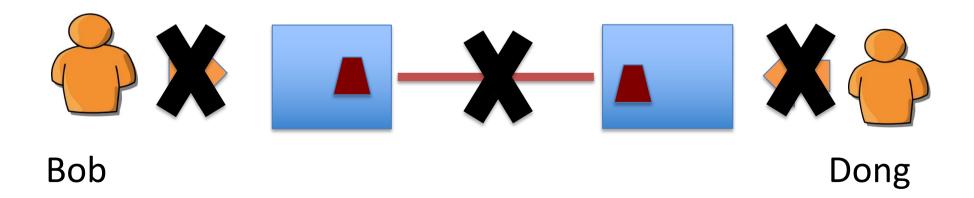
A simple example:

Hotel Booking: are we double-booking the same room?



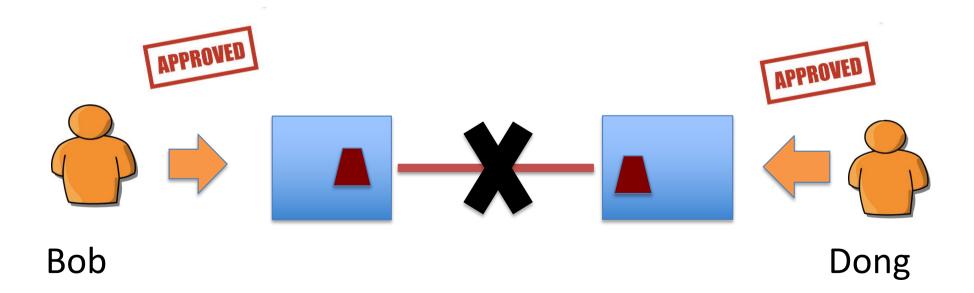
A simple example:

Hotel Booking: are we double-booking the same room?



• A simple example:

Hotel Booking: are we double-booking the same room?

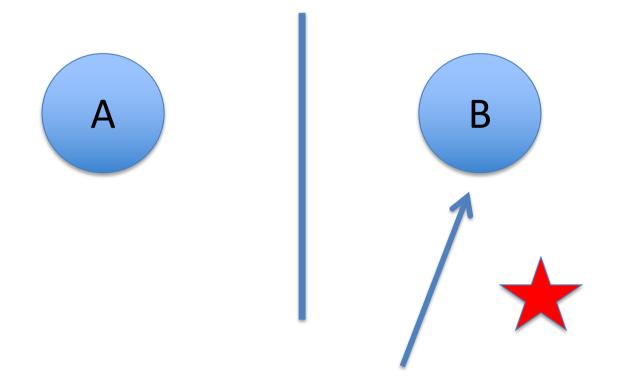


 2002: Proven by research conducted by Nancy Lynch and Seth Gilbert at MIT

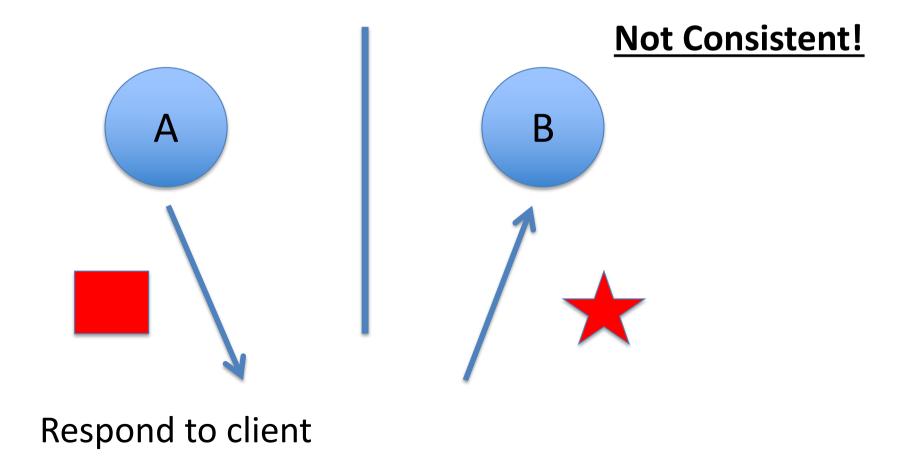
Gilbert, Seth, and Nancy Lynch. "Brewer's conjecture and the feasibility of consistent, available, partition-tolerant web services." ACM SIGACT News 33.2 (2002): 51-59.



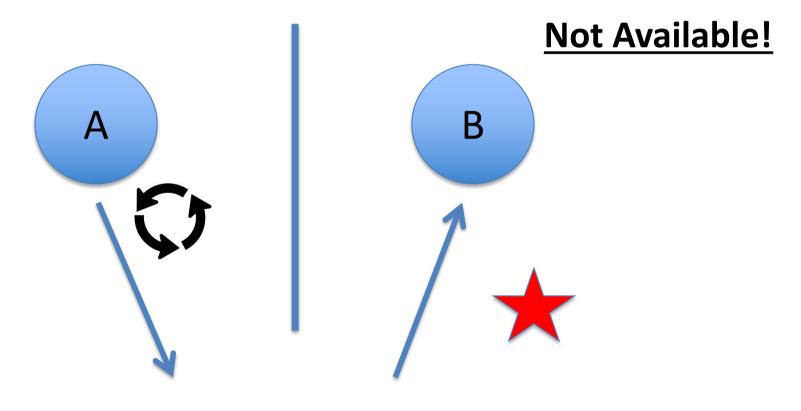
A simple proof using two nodes:



• A simple proof using two nodes:

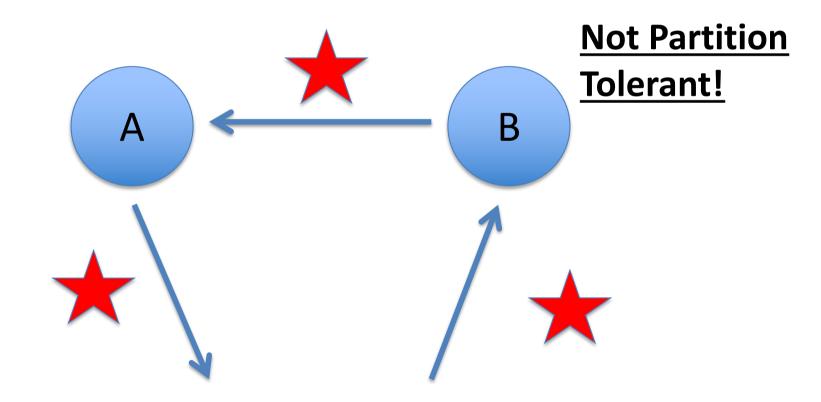


A simple proof using two nodes:



Wait to be updated

• A simple proof using two nodes:



A gets updated from B

Why this is important?

- The future of cloud computing is distributed (Big Data Trend, etc.)
- CAP theorem describes the trade-offs involved in distributed systems
- A proper understanding of CAP theorem is essential to making decisions about the future of distributed system design
- Misunderstanding can lead to erroneous or inappropriate design choices

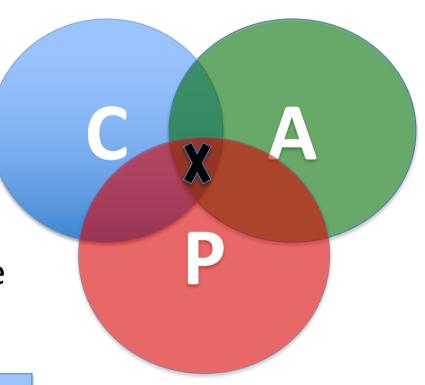
Revisit CAP Theorem

 Of the following three guarantees potentially offered a by distributed systems:

- Consistency
- Availability
- Partition tolerance
- Pick two
- This suggests there are three kinds of distributed systems:
 - CP
 - AP

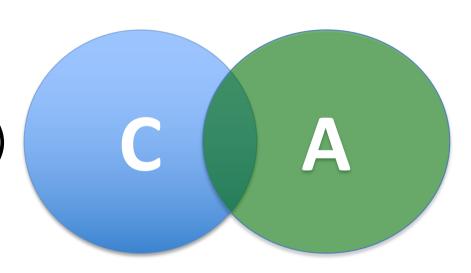
Any problems?

CA



A popular misconception: 2 out 3

- How about CA?
- Can a distributed system (with unreliable network) really be not tolerant of partitions?



A few witnesses

- Coda Hale, Yammer software engineer:
 - "Of the CAP theorem's Consistency, Availability, and Partition Tolerance, Partition Tolerance is mandatory in distributed systems. You cannot not choose it."

A few witnesses

- Werner Vogels, Amazon CTO
 - "An important observation is that in larger distributed-scale systems, network partitions are a given; therefore, consistency and availability cannot be achieved at the same time."



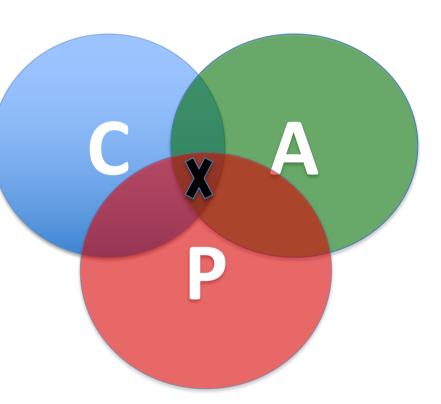
A few witnesses

- Daneil Abadi, Co-founder of Hadapt
 - So in reality, there are only two types of systems … I.e., if there is a partition, does the system give up availability or consistency?



Consistency or Availability

- Consistency and Availability is not "binary" decision
- AP systems relax consistency in favor of availability – but are not inconsistent
- CP systems sacrifice availability for consistencybut are not unavailable
- This suggests both AP and CP systems can offer a degree of consistency, and availability, as well as partition tolerance



AP: Best Effort Consistency

- Example:
 - Web Caching
 - DNS
- Trait:
 - Optimistic
 - Expiration/Time-to-live
 - Conflict resolution

CP: Best Effort Availability

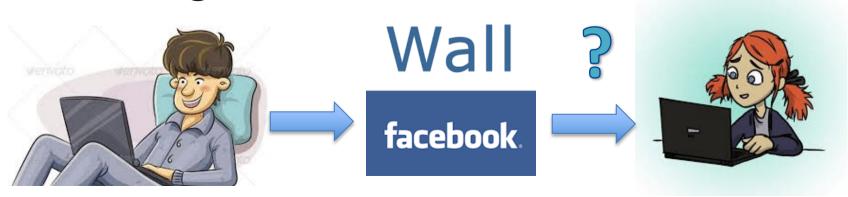
- Example:
 - Majority protocols
 - Distributed Locking (Google Chubby Lock service)
- Trait:
 - Pessimistic locking
 - Make minority partition unavailable

Types of Consistency

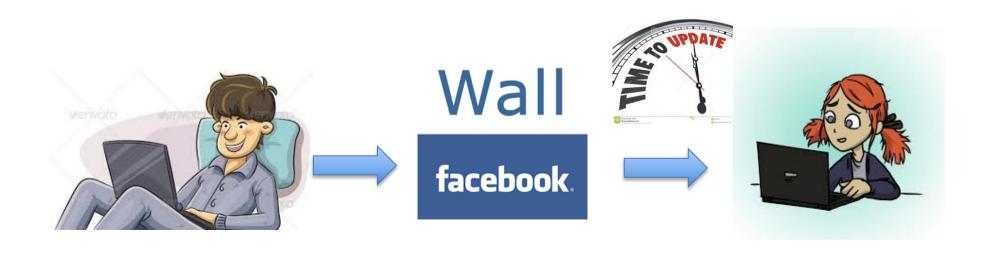
- Strong Consistency
 - After the update completes, any subsequent access will return the same updated value.
- Weak Consistency
 - It is **not guaranteed** that subsequent accesses will return the updated value.

- Specific form of weak consistency
- It is guaranteed that if no new updates are made to object, eventually all accesses will return the last updated value (e.g., propagate updates to replicas in a lazy fashion)

- A Facebook Example
- Bob finds an interesting story and shares with Alice by posting on her Facebook wall
- Bob asks Alice to check it out
- Alice logs in her account, checks her Facebook wall but finds:
 - Nothing is there!



- A Facebook Example
- Bob tells Alice to wait a bit and check out later
- Alice waits for a minute or so and checks back:
 - She finds the story Bob shared with her!



- A Facebook Example
- Reason: it is possible because Facebook uses an eventual consistent model
- Why Facebook chooses eventual consistent model over the strong consistent one?
 - Facebook has more than 1 billion active users
 - It is non-trivial to efficiently and reliably store the huge amount of data generated at any given time
 - Eventual consistent model offers the option to reduce the load and improve availability

- A Dropbox Example

- Dropbox enabled immediate consistency via synchronization in many cases.
- However, what happens in case of a network partition?







Eventual ConsistencyA Dropbox Example

- Let's do a simple experiment here:
 - Open a file in your drop box
 - Disable your network connection (e.g., WiFi, 4G)
 - Try to edit the file in the drop box: can you do that?
 - Re-enable your network connection: what happens to your dropbox folder?

- A Dropbox Example

- Dropbox embraces eventual consistency:
 - Immediate consistency is impossible in case of a network partition
 - Users will feel bad if their word documents freeze each time they hit Ctrl+S, simply due to the large latency to update all devices across WAN
 - Dropbox is oriented to personal syncing, not on collaboration, so it is not a real limitation.

Eventual Consistency- An ATM Example

- In design of automated teller machine (ATM):
 - Strong consistency appear to be a nature choice
 - However, in practice, A beats C
 - Higher availability means higher revenue
 - ATM will allow you to withdraw money even if the machine is partitioned from the network
 - However, it puts a limit on the amount of withdraw (e.g., \$200)
 - The bank might also charge you a fee when a overdraft happens

Dynamic Tradeoff between C and A

- An airline reservation system:
 - When most of seats are available: it is ok to rely on somewhat out-of-date data, availability is more critical
 - When the plane is close to be filled: it needs more accurate data to ensure the plane is not overbooked, consistency is more critical
- Neither strong consistency nor guaranteed availability, but it may significantly increase the tolerance of network disruption

Discussion

- In a cloud computing system (e.g., Amazon, Google cloud, etc), what are the trade-offs between consistency and availability you can think of? What is your strategy?
- Hint -> Things you might want to consider:
 - Different types of data (e.g., shopping cart, billing, product, etc.)
 - Different types of operations (e.g., query, purchase, etc.)
 - Different types of services (e.g., distributed lock, DNS, etc.)
 - Different groups of users (e.g., users in different geographic areas, etc.)

Summary of CAP Theorem

- In the presence of a network partition:
- In order to keep the replicas consistent, you need to block.
 - From an outside observer, the system appears to be unavailable.
- If we still serve the requests from two partitions, then the replicas will diverge.
 - The system is available, but no consistency.
- The CAP theorem explains this dilemma.