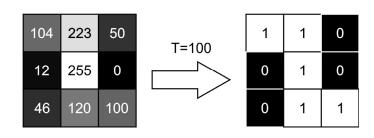
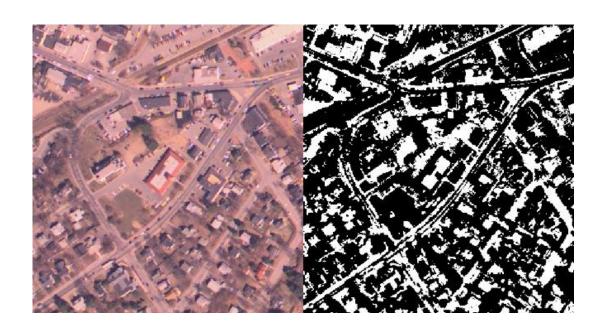
# Image Thresholding (Week 5)

#### Image Histogram Binary Thresholding

- In digital image processing, thresholding is the simplest method of segmenting images.
  - For a grayscale image, thresholding can be used to create binary images.
- The simplest thresholding methods replace each pixel in an image with a black/white pixels depending upon pixel intensity.
- Challenges in image thresholding which leads to imperfect binary image with false positive and false negative regions. Some challenges are as follows:
  - High level of noise,
  - Lower variance between background and foreground groups,
  - Non-homogeneous lighting, etc.

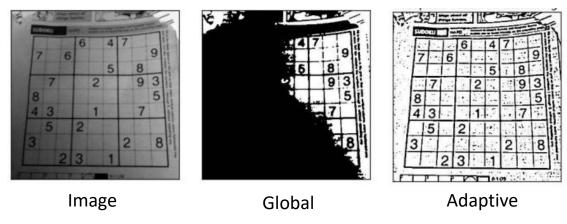


## Image Histogram Binary Thresholding (Within-Class variance)



#### Adaptive Thresholding

- Both simple thresholding (like mean/median/mode) and within-class variance thresholding are global thresholding techniques using a single threshold value in image thresholding.
- But a single threshold value may not be sufficient because it may work well in a certain part of the image but may fail in another part.
- To resolve these limitations, adaptive thresholding can be used.



### Adaptive Thresholding

- Adaptive thresholding is a local thresholding technique.
  - This technique considers each pixel and its neighborhood.
- The arithmetic mean of pixels intensity is commonly used to calculate the threshold of the neighborhood; then the threshold value is used to classify the pixel.



## **Entropy Based Thresholding**

- In this method, two probability distributions are derived for a matrix through threshold t. For example, one defined for discrete values [1,t] and the other for values [t+1,L].
- The total entropy  $\psi(t)$  is the sum of the entropies associated with each distribution.

$$\psi(t)=\ln p_t(1-p_t)+\frac{e_t}{p_t}+\frac{e_T-e_t}{1-p_t}$$
 where,  $e_t=-\sum_{i=1}^t p(i)\ln p(i)$  ,  $e_T=-\sum_{i=1}^L p(i)\ln p(i)$  ,  $p_t=\sum_{i=1}^t p(i)$ 

- It is required to obtain the maximum information between the object and background distributions in the matrix.
- The discrete value t which  $\max_{\psi(t)}$  is to be opted as the threshold value.

## Minimum Cross-Entropy Thresholding

- Minimum cross-entropy-based thresholding describes the threshold by minimizing the variance between two class entropies.
- Consider an image I(x, y) is given with its corresponding histogram. The threshold t divides L-level matrix into two parts:

$$D(t) = \sum_{i=1}^{L} i * p(i) * \log(i) - \sum_{i=1}^{t} i * p(i) * \log(\mu_1(t)) - \sum_{i=t+1}^{L} i * p(i) * \log(\mu_2(t))$$

• The result of optimal threshold can be estimated using  $\min_t(D(t))$ .

## Noise & Thresholding: Surveillance

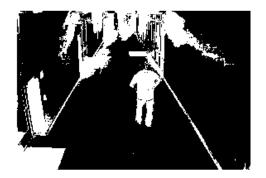
Input image





Binary image





## Noise & Thresholding: Surveillance



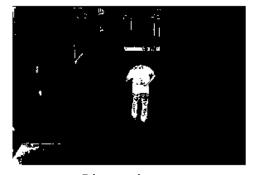














Input image

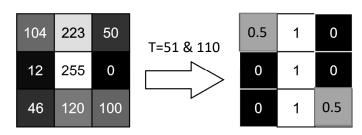
Improved image

Binary image

**Extracted information** 

### Multi Level Histogram Thresholding

- In digital image processing, MLHT is a technique to segment images into more than 2 segments.
- Similar to Binary thresholding, the MLHT methods replace each pixel in an image with gray pixels depending upon pixel intensity.
- Challenges associated with MLHT are as follows:
  - High level of noise,
  - Lower variance between backgrounds and foregrounds,
  - Non-homogeneous lighting, etc.



## Minimum Cross-Entropy Thresholding: MLHT scenario

- First threshold:
  - Consider an image I(x, y). Let threshold t divides L-level matrix into two parts, defined as  $L_{lower} \cup L_{upper} = L$ .

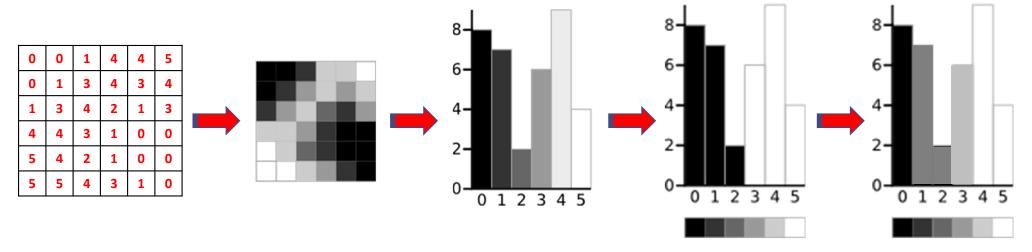
$$D(t_1) = \sum_{i=1}^{L} i * p(i) * \log(i) - \sum_{i=1}^{t_1} i * p(i) * \log(\mu_1(t_1)) - \sum_{i=t_1+1}^{L} i * p(i) * \log(\mu_2(t_1))$$

The optimal threshold is  $\min_t(D_1(t))$ 

Second threshold:

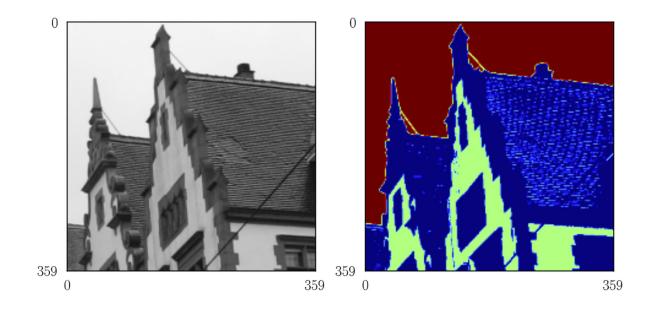
## Minimum Cross-Entropy Thresholding: DIY

Assume a 6-level matrix.



• Form a group, and assume  $1^{st}$  level of threshold t=3. Estimate  $2^{nd}$  level in lower and upper thresholds.

# Multi Level Histogram Thresholding



## Multi Level vs Binary Histogram Thresholding



