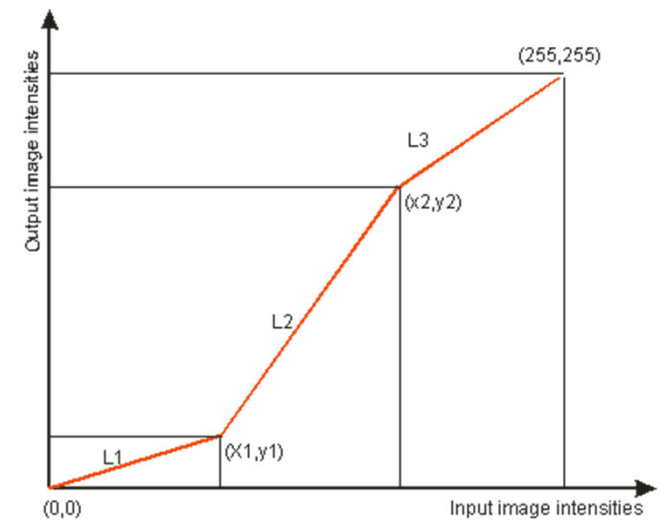


# Image Data Adjustment & Equalisation (Week 9)

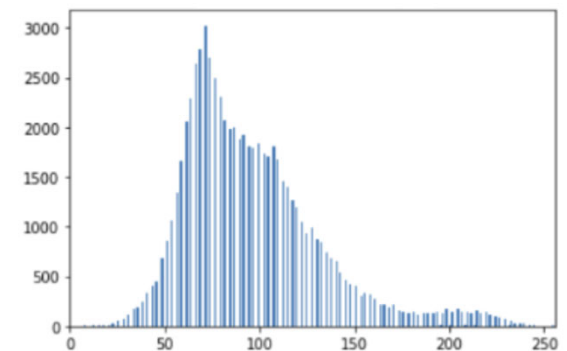
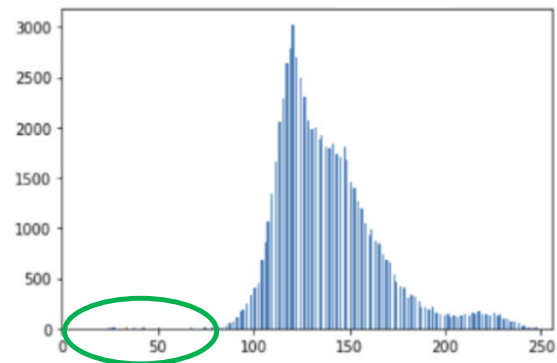
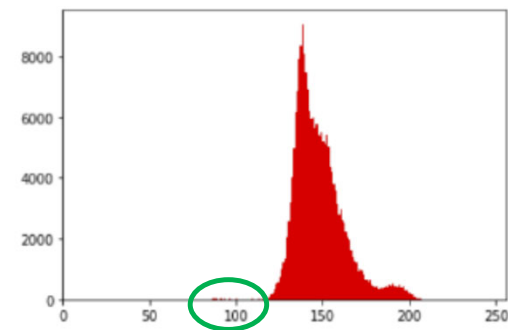
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## Piecewise Linear Adjustment

- Contrast-Stretching transformation is the one that uses Piecewise Linear Functions for mapping the pixels.

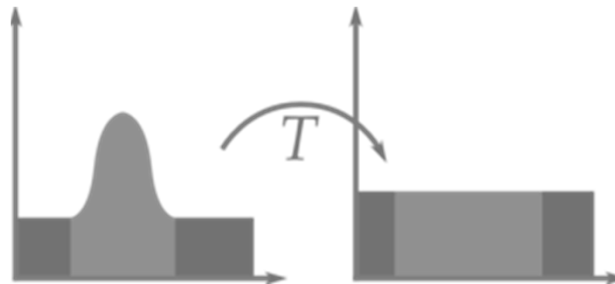


# Linear Contrast VS Piecewise Linear Adjustment



## Histogram Equalisation

- Histogram Equalization is a computer image processing technique used to improve the quality of the images.
- It accomplishes this by effectively spreading out the most frequent intensity values, i.e. stretching out the intensity range of the image.
- This method usually increases the global contrast of images when its usable data is represented by close contrast values.
- This allows for areas of lower local contrast to gain a higher contrast.



## Conventional Histogram Equalisation

- It maps the input intensity levels to new levels using the cumulative distribution function (cdf) as a transformation function.
- Consider the input image  $I(i, j)$  of dimension  $u \times v$  having  $L$  discrete intensity levels  $X_0, X_1, \dots, X_{L-1}$  (for 8-bit image,  $L = 256$ ).
- For simplicity  $k^{\text{th}}$  intensity level  $X_k$  is denoted by  $k$ . The probability distribution function (pdf) for  $k^{\text{th}}$  intensity level is defined as:

$$p(X_k) = \aleph(X_k) / \left( \sum_{k=0}^{L-1} \aleph(X_k) \right) = \aleph(X_k) / N$$

where,  $k$  is an integer in the range 0 to  $L - 1$  i.e.  $k \in [0, L - 1]$ ,  $\aleph(X_k)$  is number of pixels with  $k^{\text{th}}$  intensity level, and  $N (= u \times v)$  is total number of pixels in the image.

## Conventional Histogram Equalisation

- The histogram of an image,  $H[X_l, X_u]$  is simply the plot of  $\aleph(X_k)$  vs  $X_k$ , where  $X_l$  and  $X_u$  are lower and upper intensity levels respectively.
- The cumulative distribution function (cdf) is defined as:

$$c(X_k) = \sum_{q=0}^k p(X_q) \quad \forall k \in [0, L-1]$$

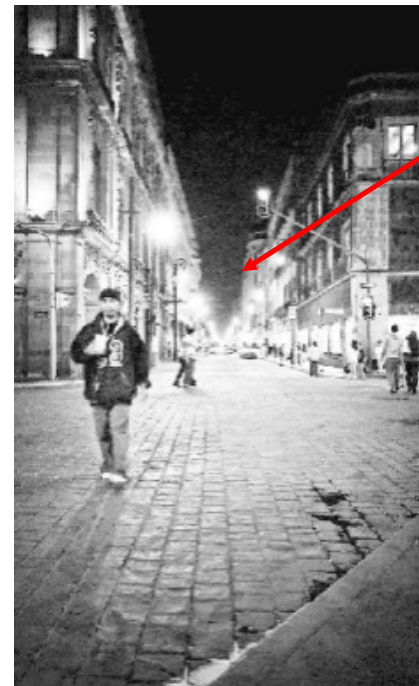
where,  $c(X_k)$  is the cdf at the  $k^{\text{th}}$  intensity level.

- The CHE method maps the input image  $I$  (having dynamic range  $(X_l, X_u)$ ) into the entire range  $(X_0, X_{L-1})$  by using the cdf as a transformation function.
- Let  $T$  be the transformation function which maps the input intensity level  $X_k$  into output intensity level  $T(X_k)$  is defined as:

$$T(X_k) = X_0 + \lfloor (X_{L-1} - X_0) \times c(X_k) \rfloor$$

where,  $\lfloor x \rfloor$  is the integer nearest to  $x$ .

## Conventional Histogram Equalisation



noise

## Bi-/Multi-Histogram Equalisation

- The brightness preservation is commonly achieved by applying HE over multiple segmented histograms (sub-histograms), instead of global histogram.
- Let  $H[X_l, X_u]$  be the global histogram of the input image  $I(i, j)$ , where  $X_l$  and  $X_u$  are lower and uppermost intensities of the image. Let  $H[X_l, X_u]$  be segmented into ' $n$ ' sub-histograms i.e.

$$H[X_l, X_u] = \bigcup_{r=1}^n H_r[X_l^{r,n}, X_u^{r,n}]$$

where,  $H_r$  represents  $r^{\text{th}}$  segment of  $H$ .  $X_l^{r,n}$  and  $X_u^{r,n}$  represents lower and uppermost boundaries of  $r^{\text{th}}$  (out of  $n$ ) segment respectively.

- It should be noted that  $X_l^{1,n} = X_l$  and  $X_u^{n,n} = X_u$ .



## Bi-Histogram Equalisation: Mean Based Segmentation

- For the image  $I(i, j)$  having histogram  $H[X_l, X_u]$  or its pdf  $p(X_k)$ , the mean intensity value ( $\mu$ ) of the image is defined as:

$$\mu = \left[ \sum_{k=X_l}^{X_u} X_k \cdot p(X_k) \right]$$

- The mean intensity value  $\mu$  is then selected as the threshold for decomposing the image histogram into two segments i.e.  $H_1 [X_l^{1,2}, X_u^{1,2}]$  and  $H_2 [X_l^{2,2}, X_u^{2,2}]$ , where each segment represents a sub-image.
- Note that  $H_1 [X_l^{1,2}, X_u^{1,2}]$  consists of  $\{X_l, X_l + 1, \dots, \mu\}$  intensity levels, and  $H_2 [X_l^{2,2}, X_u^{2,2}]$  consists of  $\{\mu + 1, \mu + 2, \dots, X_u\}$  intensity levels.
- The corresponding sub-images may be represented as:

$$\begin{aligned} I^{1,2} &= \{I(i, j) | I(i, j) \leq \mu, \quad \forall (i, j) \in I\} \\ I^{2,2} &= \{I(i, j) | I(i, j) > \mu, \quad \forall (i, j) \in I\} \end{aligned}$$

## Bi-Histogram Equalisation: Median Based Segmentation

- Assume that  $A$  is an array consisting of image pixels in the ascending or descending order, and  $N(A)$  is the number of elements in that array. If  $X_k$  is the middle index of  $A$ , then median intensity ' $m$ ' is defined as:

$$m = \begin{cases} A(X_k) & \text{if } N(A) \text{ is odd} \\ (A(X_k) + A(X_k + 1))/2 & \text{if } N(A) \text{ is even} \end{cases}$$

- The corresponding sub-images may be represented as:

$$\begin{aligned} I^{1,2} &= \{I(i,j) | I(i,j) \leq m, \quad \forall (i,j) \in I\} \\ I^{2,2} &= \{I(i,j) | I(i,j) > m, \quad \forall (i,j) \in I\} \end{aligned}$$

where,  $I^{r,n}$  is the  $r^{\text{th}}$  sub-image out of total  $n$  sub-images.

- The mapping process is similar to that of CHE. The mapping of  $r^{\text{th}}$  segment is determined as:

$$T(k) = T(X_k) = X_l^{r,n} + [(X_u^{r,n} - X_l^{r,n}) \times c(k)]$$