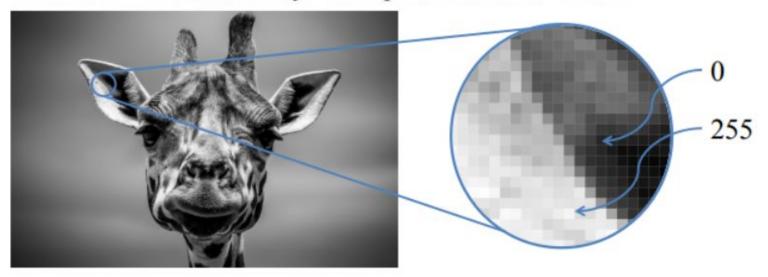


Digital representation of an image

- Grayscale image is a matrix of pixels (picture elements)
- Dimensions of this matrix are called image resolution (e.g. 300 x 300)
- Each pixel stores its brightness (or intensity) ranging from 0 to 255, 0 intensity corresponds to black color:



Color images store pixel intensities for 3 channels: red, green and blue

Neural Network Issue for Computer Vision

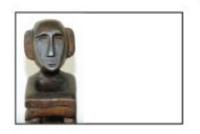


- Overfitting due too many parameters(~millions), while working with medium-large sized images!
- Fail to handle variance in images translation, rotation, illumination, size etc!

Neural Network Issue for Computer Vision



Translation Invariance







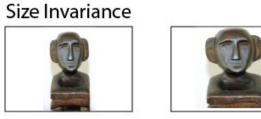
Rotation/Viewpoint Invariance

















Illumination Invariance









CNN can understand different position/size of the features













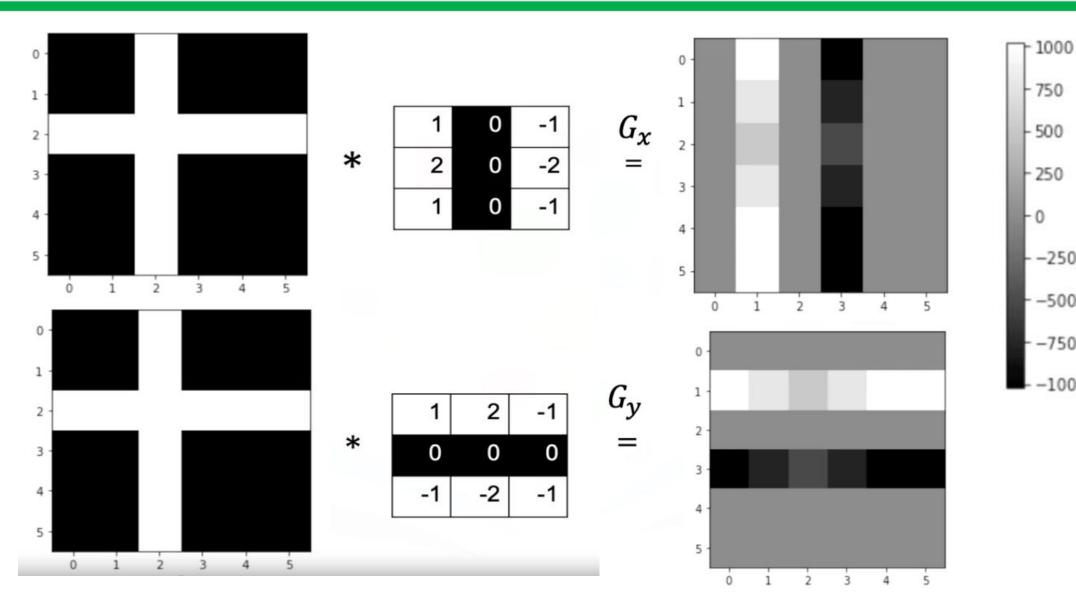
1,	1,0	1,	0	0
0,0	1,	1,0	1	0
0 _{×1}	0,0	1,	1	1
0	0	1	1	0
0	1	1	0	0

4

Image

Convolved Feature







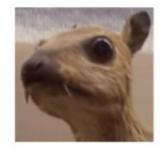
Convolutions have been used for a while

Kernel

	-1	-1	-1
*	-1	8	-1
	-1	-1	-1



Edge detection



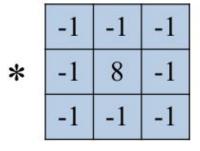
Original image

Sums up to 0 (black color) when the patch is a solid fill



Convolutions have been used for a while



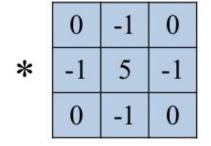




Edge detection



Original image





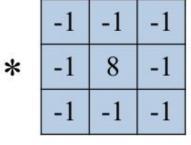
Sharpening

Doesn't change an image for solid fills Adds a little intensity on the edges



Convolutions have been used for a while

Kernel



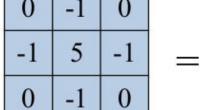


Edge detection



Original image







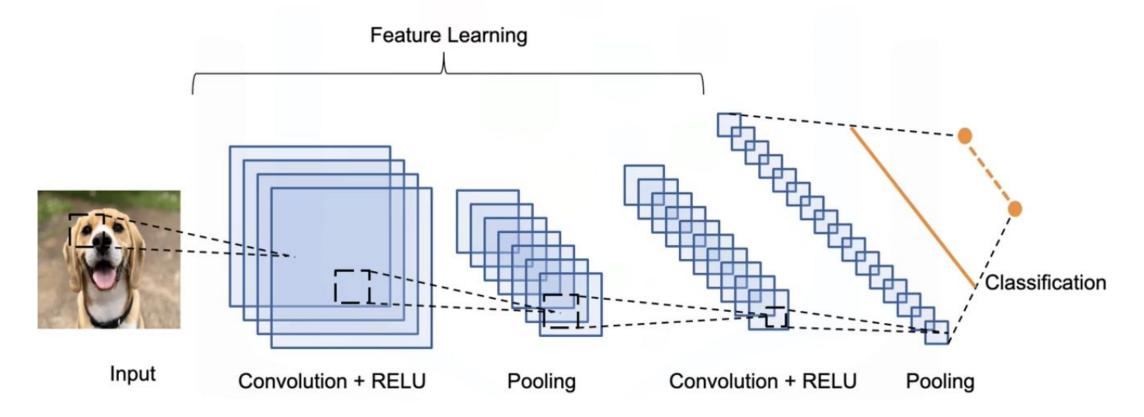


Sharpening

Blurring

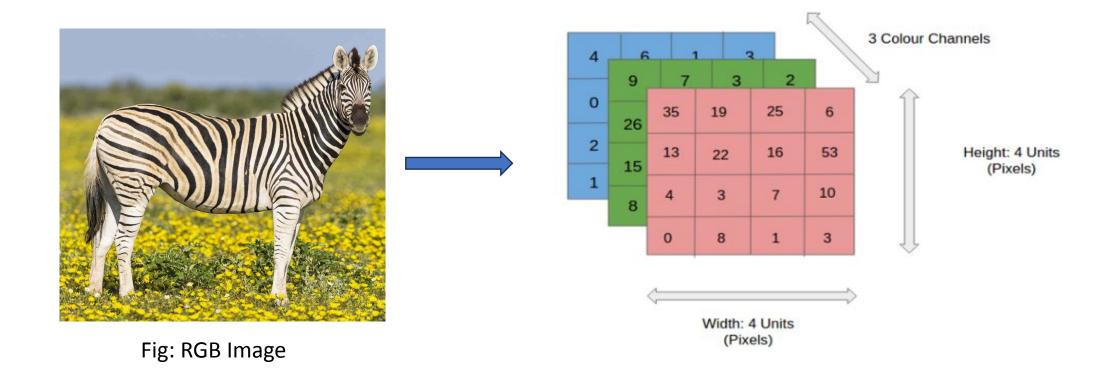


CNN for Image Classification



Convolutional Neural Networks - Input Layer







The output computation now only depends on a subset of inputs:

$$y_{11} = w_{11}x_{11} + w_{12}x_{12} + w_{13}x_{13} + w_{21}x_{21} + w_{22}x_{22} + w_{23}x_{23} + w_{31}x_{31} + w_{32}x_{32} + w_{33}x_{33}$$

<i>x</i> ₁₁	<i>x</i> ₁₂	x ₁₃	<i>x</i> ₁₄	<i>x</i> ₁₅						$O = \frac{\Lambda}{2}$	$\frac{M-F'+2D}{S}$	- +1
x ₂₁	x ₂₂	x ₂₃	x ₂₄	x ₂₅		W ₁₁	W ₁₂	w ₁₃		y ₁₁		
<i>x</i> ₃₁	<i>x</i> ₃₂	<i>x</i> ₃₃	<i>x</i> ₃₄	<i>x</i> ₃₅	*	w ₂₁	w ₂₂	w ₂₃	=			
x ₄₁	x ₄₂	<i>x</i> ₄₃	x ₄₄	<i>x</i> ₄₅		w ₃₁	w ₃₂	w ₃₃				
<i>x</i> ₅₁	x ₅₂	<i>x</i> ₅₃	x ₅₄	<i>x</i> ₅₅	,	Kerne	el or Filt	er (3*3	3)	Feat	ure Ma	ap (3*3



The output computation now only depends on a subset of inputs:

$$y_{12} = w_{11}x_{12} + w_{12}x_{13} + w_{13}x_{14} + w_{21}x_{22} + w_{22}x_{23} + w_{23}x_{24} + w_{31}x_{32} + w_{32}x_{33} + w_{33}x_{34}$$

	10					ı				($= \frac{M}{2}$	$\frac{-F+2P}{\tilde{c}}$	+1
	<i>x</i> ₁₁	<i>x</i> ₁₂	<i>x</i> ₁₃	<i>x</i> ₁₄	<i>x</i> ₁₅							S	
	<i>x</i> ₂₁	x ₂₂	x ₂₃	x ₂₄	x ₂₅		w ₁₁	<i>W</i> ₁₂	w ₁₃		y ₁₁	y ₁₂	÷
	<i>x</i> ₃₁	<i>x</i> ₃₂	<i>x</i> ₃₃	<i>x</i> ₃₄	<i>x</i> ₃₅	*	w ₂₁	w ₂₂	w ₂₃	=			
	<i>x</i> ₄₁	x ₄₂	<i>x</i> ₄₃	x ₄₄	x ₄₅		w ₃₁	W ₃₂	w ₃₃				
ĺ	<i>x</i> ₅₁	x ₅₂	<i>x</i> ₅₃	<i>x</i> ₅₄	<i>x</i> ₅₅	7.	Kernel	or Filte	er (3*3)		Featu	ıre Map	(3*3)



The output computation now only depends on a subset of inputs:

$$y_{13} = w_{11}x_{13} + w_{12}x_{14} + w_{13}x_{15} + w_{21}x_{23} + w_{22}x_{24} + w_{23}x_{25} + w_{31}x_{33} + w_{32}x_{34} + w_{33}x_{35}$$

					•					$O = \frac{N}{2}$	I-F+2P	['] + 1
<i>x</i> ₁₁	<i>x</i> ₁₂	<i>x</i> ₁₃	<i>x</i> ₁₄	<i>x</i> ₁₅	22						S	, -
<i>x</i> ₂₁	<i>x</i> ₂₂	x ₂₃	x ₂₄	x ₂₅		w ₁₁	w ₁₂	w ₁₃		y ₁₁	y ₁₂	y ₁₃
<i>x</i> ₃₁	<i>x</i> ₃₂	<i>x</i> ₃₃	<i>x</i> ₃₄	x ₃₅	*	w ₂₁	w ₂₂	w ₂₃	=			
x ₄₁	x ₄₂	x ₄₃	x ₄₄	x ₄₅		w ₃₁	w ₃₂	w ₃₃				
<i>x</i> ₅₁	x ₅₂	<i>x</i> ₅₃	x ₅₄	<i>x</i> ₅₅	1 A	Kerne	l or Filt	er (3*3)	Feat	ure Ma	p (3*3



The output computation now only depends on a subset of inputs:

$$y_{23} = w_{11}x_{23} + w_{12}x_{24} + w_{13}x_{25} + w_{21}x_{33} + w_{22}x_{34} + w_{23}x_{35} + w_{31}x_{43} + w_{32}x_{44} + w_{33}x_{45}$$

<i>x</i> ₁₁	<i>x</i> ₁₂	<i>x</i> ₁₃	<i>x</i> ₁₄	<i>x</i> ₁₅
<i>x</i> ₂₁	x ₂₂	x ₂₃	x ₂₄	x ₂₅
<i>x</i> ₃₁	x ₃₂	<i>x</i> ₃₃	x ₃₄	x ₃₅
x ₄₁	x ₄₂	x ₄₃	x ₄₄	<i>x</i> ₄₅
x ₅₁	x ₅₂	x ₅₃	x ₅₄	x ₅₅

w ₁₁	w ₁₂	w ₁₃
w ₂₁	w ₂₂	w ₂₃
w ₃₁	w ₃₂	W ₃₃

y ₁₁	y ₁₂	y ₁₃
		y_{23}

 $O = \frac{M - F + 2P}{S} + 1$

Kernel or Filter (3*3)

*

Feature Map (3*3)



The output computation now only depends on a subset of inputs:

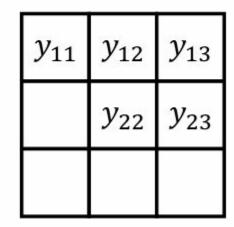
*

$$y_{22} = w_{11}x_{22} + w_{12}x_{23} + w_{13}x_{24} + w_{21}x_{32} + w_{22}x_{33} + w_{23}x_{34} + w_{31}x_{42} + w_{32}x_{43} + w_{33}x_{44}$$

<i>x</i> ₁₁	<i>x</i> ₁₂	<i>x</i> ₁₃	<i>x</i> ₁₄	<i>x</i> ₁₅
<i>x</i> ₂₁	x ₂₂	x ₂₃	x ₂₄	x ₂₅
<i>x</i> ₃₁	<i>x</i> ₃₂	<i>x</i> ₃₃	x ₃₄	<i>x</i> ₃₅
x ₄₁	x ₄₂	x ₄₃	x ₄₄	x ₄₅
<i>x</i> ₅₁	x ₅₂	x ₅₃	x ₅₄	x ₅₅

	w ₁₁	w ₁₂	w ₁₃	
	w ₂₁	w ₂₂	w ₂₃	=
-	w ₃₁	w ₃₂	W ₃₃	

Kernel or Filter (3*3)



Feature Map (3*3)

 $O = \frac{M-F+2P}{S} + 1$



The output computation now only depends on a subset of inputs:

$$y_{21} = w_{11}x_{21} + w_{12}x_{22} + w_{13}x_{23} + w_{21}x_{31} + w_{22}x_{32} + w_{23}x_{33} + w_{31}x_{41} + w_{32}x_{42} + w_{33}x_{43}$$

					ŕ			
<i>x</i> ₁₁	<i>x</i> ₁₂	<i>x</i> ₁₃	<i>x</i> ₁₄	<i>x</i> ₁₅		E L	22 2	
x ₂₁	x ₂₂	x ₂₃	x ₂₄	x ₂₅		w ₁₁	w ₁₂	w_{13}
<i>x</i> ₃₁	<i>x</i> ₃₂	<i>x</i> ₃₃	x ₃₄	<i>x</i> ₃₅	*	w ₂₁	w ₂₂	w_{23}
x ₄₁	x ₄₂	x ₄₃	x ₄₄	<i>x</i> ₄₅		w ₃₁	w ₃₂	W ₃₃
<i>x</i> ₅₁	x ₅₂	<i>x</i> ₅₃	x ₅₄	<i>x</i> ₅₅		Kernel	or Filte	er (3*3

$$O = \frac{M - F + 2P}{S} + 1$$

y ₁₁	y ₁₂	y ₁₃
y ₂₁	y ₂₂	y ₂₃

Feature Map (3*3)



The output computation now only depends on a subset of inputs:

$$y_{31} = w_{11}x_{31} + w_{12}x_{32} + w_{13}x_{33} + w_{21}x_{41} + w_{22}x_{42} + w_{23}x_{43} + w_{31}x_{51} + w_{32}x_{52} + w_{33}x_{53}$$

$\overline{}$		_			ı					$O = \frac{M}{2}$	-F+2P	+1
<i>x</i> ₁₁	<i>x</i> ₁₂	<i>x</i> ₁₃	<i>x</i> ₁₄	<i>x</i> ₁₅							S	1 -
x ₂₁	x ₂₂	x ₂₃	x ₂₄	x ₂₅		w ₁₁	w ₁₂	w ₁₃		y ₁₁	y ₁₂	y ₁₃
<i>x</i> ₃₁	<i>x</i> ₃₂	<i>x</i> ₃₃	x ₃₄	<i>x</i> ₃₅	*	w ₂₁	w_{22}	w ₂₃	=	y ₂₁	y ₂₂	y ₂₃
x ₄₁	x ₄₂	x ₄₃	x ₄₄	x ₄₅		w ₃₁	w ₃₂	w ₃₃		y ₃₁		
x ₅₁	<i>x</i> ₅₂	x ₅₃	<i>x</i> ₅₄	x ₅₅		Kerne	l or Filt	er (3*3)	Feat	ure Ma	p (3*3



The output computation now only depends on a subset of inputs:

*

$$y_{32} = w_{11}x_{32} + w_{12}x_{33} + w_{13}x_{34} + w_{21}x_{42} + w_{22}x_{43} + w_{23}x_{44} + w_{31}x_{52} + w_{32}x_{53} + w_{33}x_{54}$$

	_			
<i>x</i> ₁₁	<i>x</i> ₁₂	<i>x</i> ₁₃	<i>x</i> ₁₄	<i>x</i> ₁₅
<i>x</i> ₂₁	<i>x</i> ₂₂	<i>x</i> ₂₃	<i>x</i> ₂₄	<i>x</i> ₂₅
<i>x</i> ₃₁	<i>x</i> ₃₂	<i>x</i> ₃₃	x ₃₄	<i>x</i> ₃₅
<i>x</i> ₄₁	x ₄₂	x ₄₃	x ₄₄	<i>x</i> ₄₅
x ₅₁	x ₅₂	x ₅₃	x ₅₄	x ₅₅

 w_{11} w_{12} w_{13} w_{21} w_{22} w_{23} = w_{31} w_{32} w_{33}

Kernel or Filter (3*3)

 y11
 y12
 y13

 y21
 y22
 y23

 y31
 y32

 $O = \frac{M-F+2P}{S} + 1$

Input Image (5*5)

Feature Map (3*3)



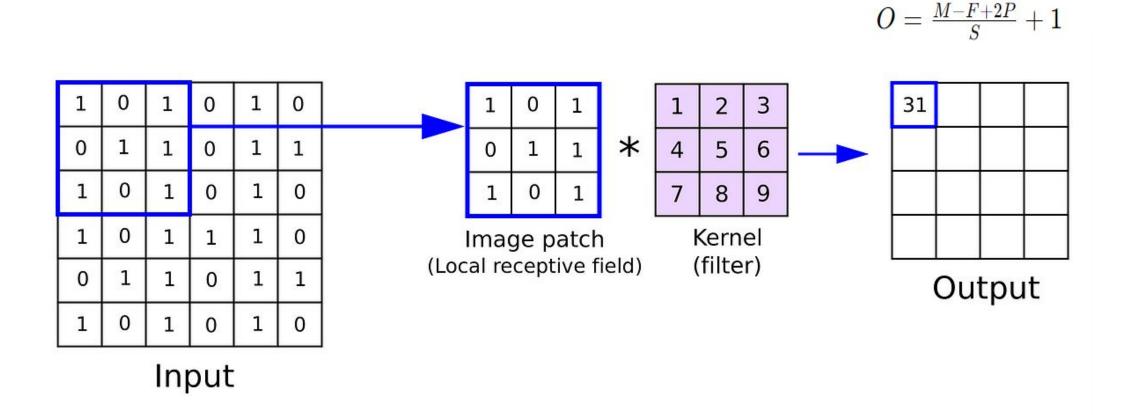
The output computation now only depends on a subset of inputs:

$$y_{33} = w_{11}x_{33} + w_{12}x_{34} + w_{13}x_{35} + w_{21}x_{43} + w_{22}x_{44} + w_{23}x_{45} + w_{31}x_{53} + w_{32}x_{54} + w_{33}x_{55}$$

 $O = \frac{M-F+2P}{G} + 1$

	_								(<i>)</i> =	C	+1
<i>x</i> ₁₁	<i>x</i> ₁₂	<i>x</i> ₁₃	<i>x</i> ₁₄	<i>x</i> ₁₅							5	
<i>x</i> ₂₁	x ₂₂	<i>x</i> ₂₃	x ₂₄	x ₂₅		W ₁₁	<i>w</i> ₁₂	<i>w</i> ₁₃		y ₁₁	y ₁₂	y ₁₃
<i>x</i> ₃₁	<i>x</i> ₃₂	<i>x</i> ₃₃	x ₃₄	<i>x</i> ₃₅	*	w ₂₁	w ₂₂	w ₂₃	=	y ₂₁	y ₂₂	y ₂₃
x ₄₁	x ₄₂	x ₄₃	x ₄₄	x ₄₅		w ₃₁	w ₃₂	w ₃₃		y ₃₁	y ₃₂	y ₃₃
x ₅₁	x ₅₂	<i>x</i> ₅₃	x ₅₄	x ₅₅		Kernel	or Filte	er (3*3))	Featı	ure Ma _l	p (3*3)







1,	1,0	1,	0	0
0,0	1,	1,0	1	0
0,1	0,0	1,	1	1
0	0	1	1	0
0	1	1	0	0

$$O = \frac{M - F + 2P}{S} + 1$$

4		250	76
2 5 s		5 B	10
S 50 S	Y	50,00	

Convolved Feature

1	0	1
0	1	0
1	0	1

Filter (3*3)



0	0	0	0	0	0	0
0	60	113	56	139	85	0
0	73	121	54	84	128	0
0	131	99	70	129	127	0
0	80	57	115	69	134	0
0	104	126	123	95	130	0
0	0	0	0	0	0	0

114		

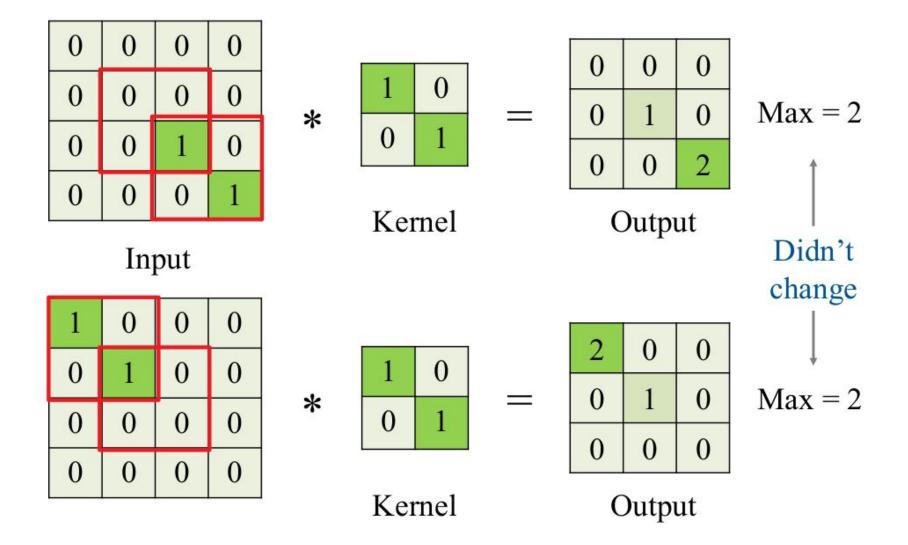
 $O = \frac{M - F + 2P}{S} + 1$

Fig: Zero-Padding in CNN

Convolutional Neural Networks - Solving translation invariance

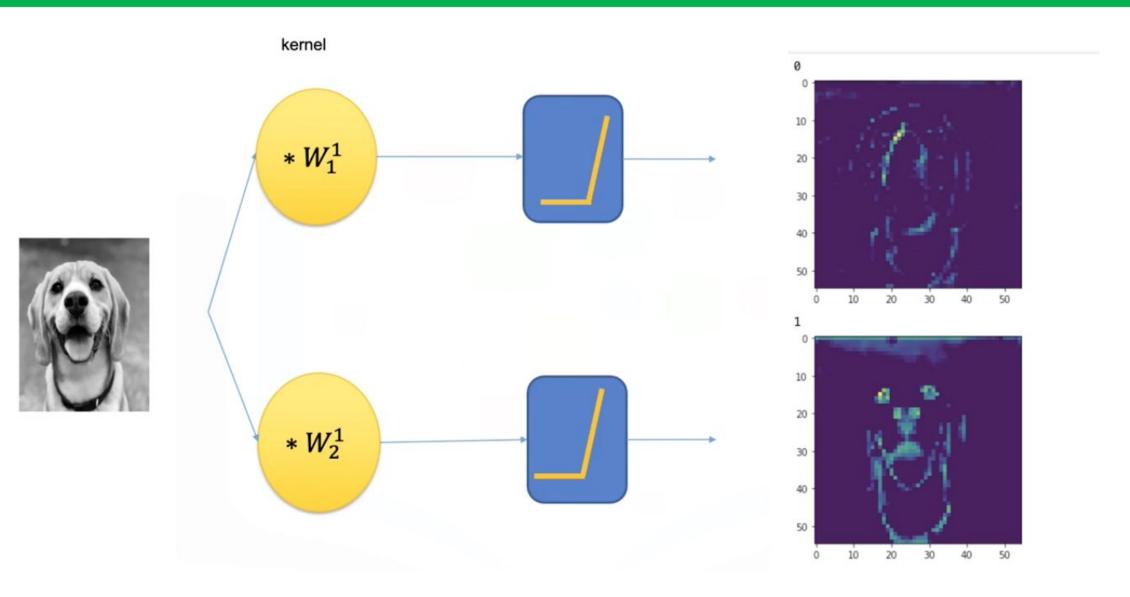


Convolution is translation equivariant



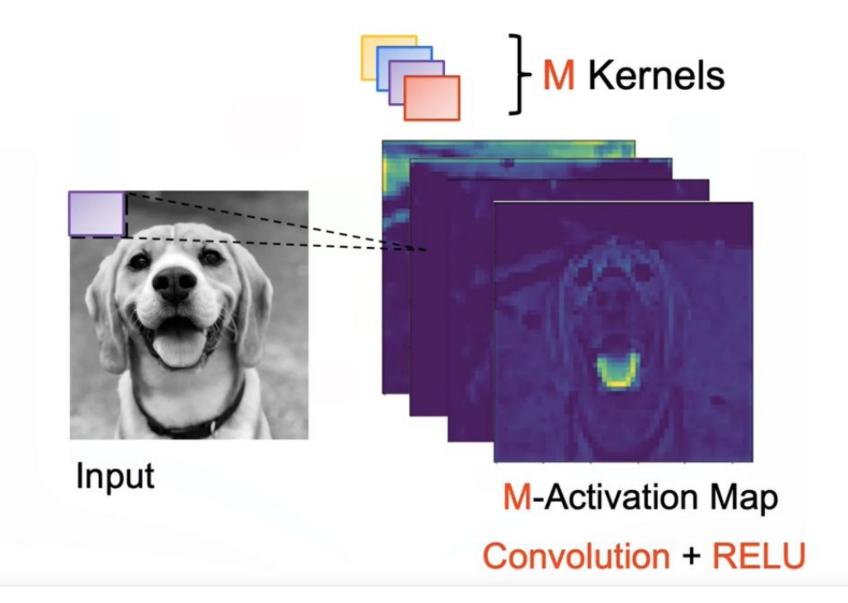
Convolutional Neural Networks - Filter/kernel is trainable



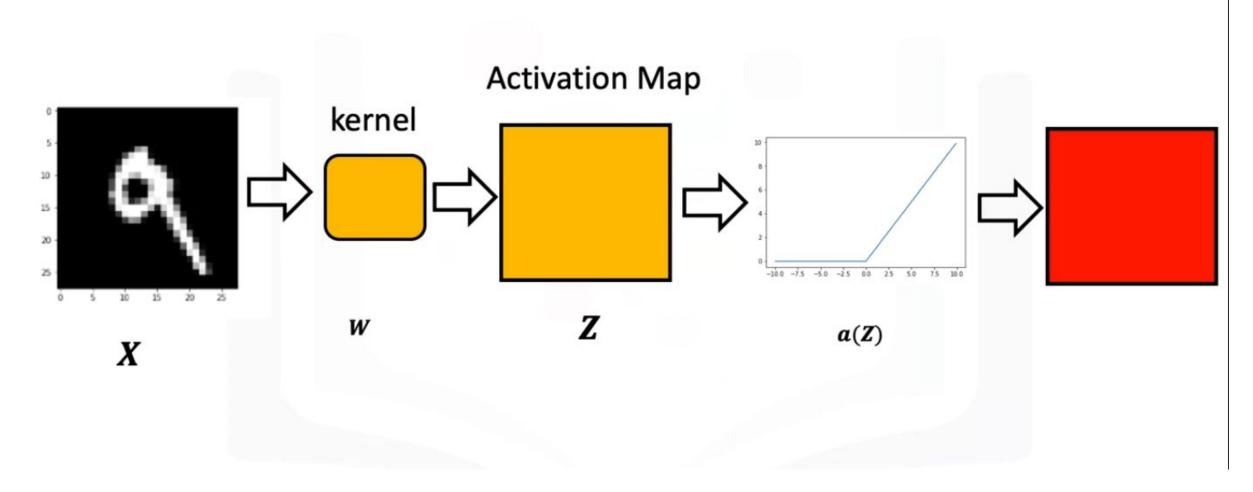


Convolutional Neural Networks - Filter/kernel is trainable











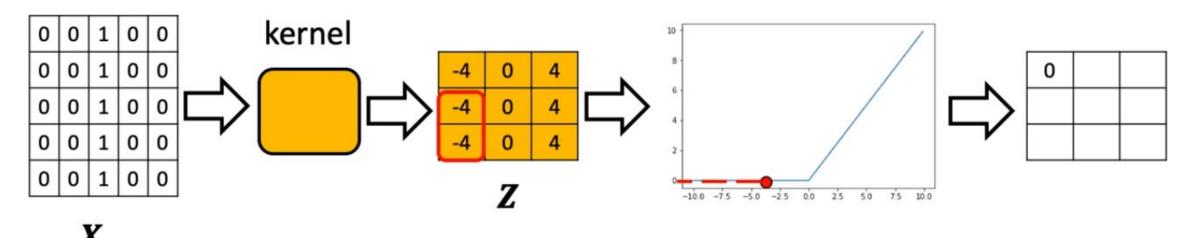
Activation Function

$$Z = W * X + b$$

$$A = a(Z)$$

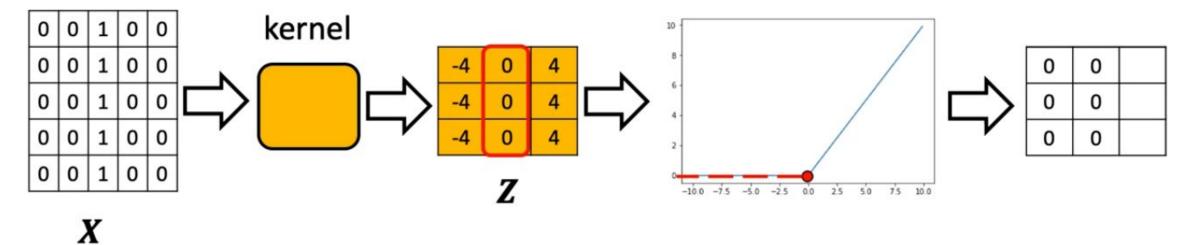


Activation Map



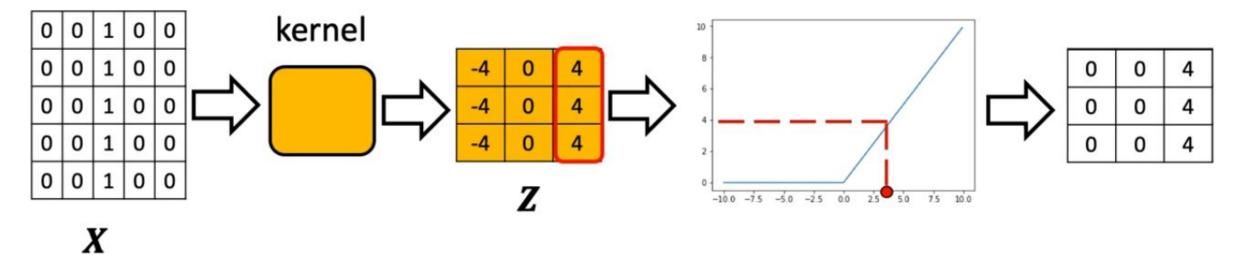


Activation Map



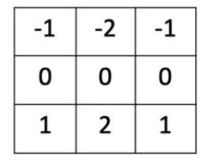


Activation Map

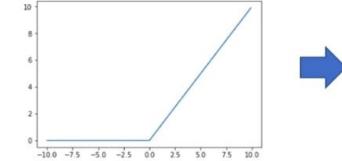




Activation Map 3 Channels



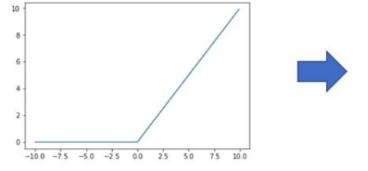




0	0	0
0	0	0
1	2	1

1	1	1
1	0	1
1	1	1

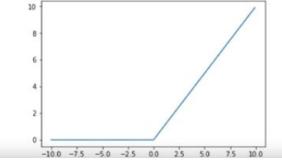




1	1	1
1	0	1
1	1	1

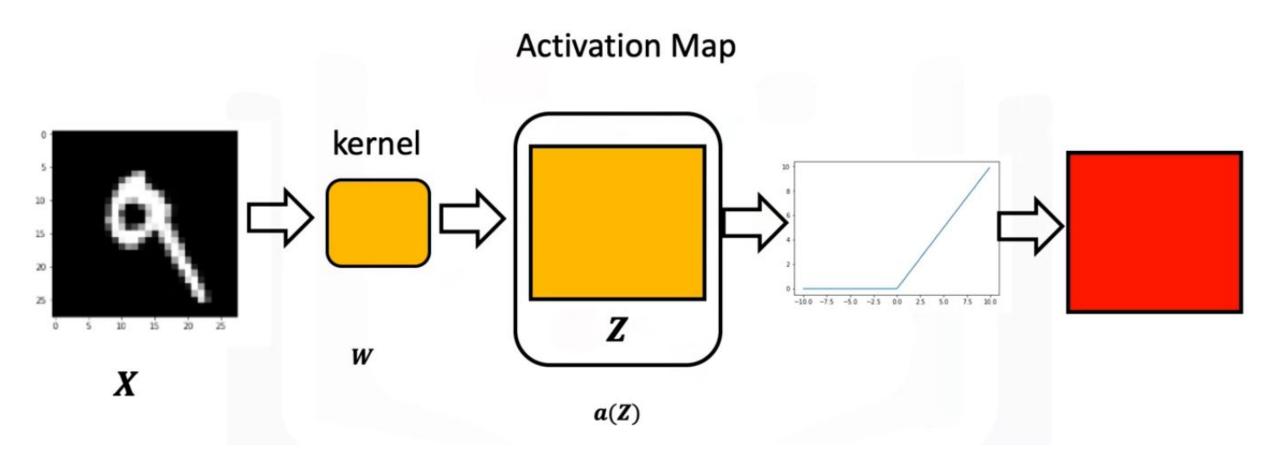
0.5	0.5	0.5
0.5	1	0.5
0.5	0.5	0.5





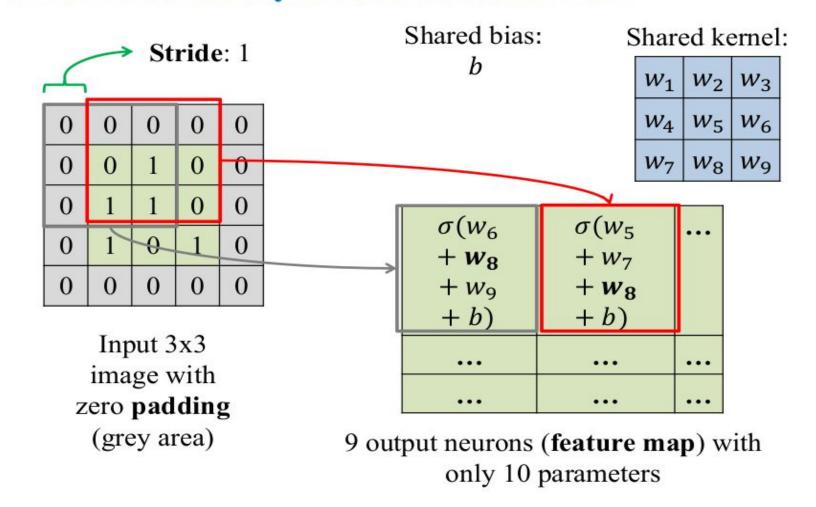
0.5	0.5	0.5
0.5	1	0.5
0.5	0.5	0.5







Convolutional layer in neural network

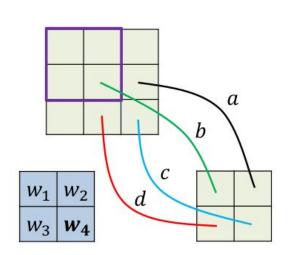


Convolutional Neural Networks - Backpropagation



Backpropagation for CNN

Gradients are first calculated as if the kernel weights were not shared:



$$a = a - \gamma \frac{\partial L}{\partial a} \qquad b = b - \gamma \frac{\partial L}{\partial b}$$

$$c = c - \gamma \frac{\partial L}{\partial c} \qquad d = d - \gamma \frac{\partial L}{\partial d}$$

$$w_4 = w_4 - \gamma \left(\frac{\partial L}{\partial a} + \frac{\partial L}{\partial b} + \frac{\partial L}{\partial c} + \frac{\partial L}{\partial d} \right)$$

Gradients of the same shared weight are summed up!

In a CNN, the same kernel weight (like w_4 in the example) is used multiple times as the kernel slides across the input, creating different outputs (a, b, c, d).

The image shows two important steps in backpropagation: First Step:

- Initially, gradients are calculated "as if the weights were not shared"
- Each position where w₄ is applied gets its own gradient:
 ∂L/∂a, ∂L/∂b, ∂L/∂c, ∂L/∂d

Second Step:

- Since w₁ is actually a shared weight, all these gradients must be combined
- The final gradient for w_4 is the sum of all individual gradients: $\partial L/\partial w_4 = \partial L/\partial a + \partial L/\partial b + \partial L/\partial c + \partial L/\partial d$

The update rule shown for w_4 reflects this summation: $w_4 = w_4 - \gamma (\partial L/\partial a + \partial L/\partial b + \partial L/\partial c + \partial L/\partial d)$ where γ is the learning rate



Pooling Layer

Convolutional Neural Network - Pooling Layer



In a convolutional neural network (CNN), the pooling layer plays a crucial role in **reducing** the spatial dimensions (width and height) of the input volume for the subsequent layers.

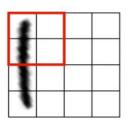
Pooling layers in convolutional neural networks (CNNs) are important for three main reasons:

- **Efficiency:** They reduce the spatial dimensions of feature maps, lowering computational costs and the number of parameters.
- Feature Invariance: Pooling provides robustness to minor variations in the input, helping the network to recognize features regardless of their position.
- **Generalization:** By simplifying the features, pooling helps prevent overfitting, enhancing the model's ability to perform well on new, unseen data.

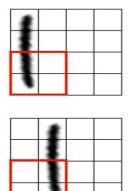
CNN - Pooling Layer - Solve Feature Invariance



Max Pooling work as Feature Invariance

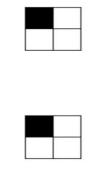


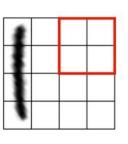


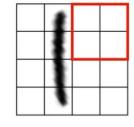


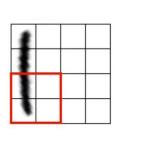


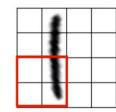




















Convolutional Neural Network - Pooling Layer Types



In a convolutional neural network (CNN), the pooling layer plays a crucial role in **reducing** the spatial dimensions (width and height) of the input volume for the subsequent layers.

The most common types of pooling are:

- **♦ Max/Min Pooling:** Outputs the maximum/minimum value from each patch of the feature map.
- Average Pooling: Outputs the average value from each patch.



	$y_{11} = \max(x_{11}, x_{12}, x_{21}, x_{22})$							
<i>x</i> ₁₁	<i>x</i> ₁₂	<i>x</i> ₁₃	<i>x</i> ₁₄					
x ₂₁	x ₂₂	<i>x</i> ₂₃	x ₂₄	max x	y ₁₁			
<i>x</i> ₃₁	x ₃₂	x ₃₃	x ₃₄					
<i>x</i> ₄₁	x ₄₂	<i>x</i> ₄₃	x ₄₄					



$y_{12} = \max(x_{13}, x_{14}, x_{23}, x_{24})$								
<i>x</i> ₁₁	<i>x</i> ₁₂	<i>x</i> ₁₃	x ₁₄					
<i>x</i> ₂₁	x ₂₂	x ₂₃	x ₂₄	max x	y ₁₁	y ₁₂		
<i>x</i> ₃₁	<i>x</i> ₃₂	<i>x</i> ₃₃	x ₃₄					
x_{41}	<i>x</i> ₄₂	x ₄₃	x ₄₄					



<u>se</u>	$y_{21} = \max(x_{31}, x_{32}, x_{41}, x_{42})$								
x_{11}	x_{12}	<i>x</i> ₁₃	<i>x</i> ₁₄						
x_{21}	x_{22}	<i>x</i> ₂₃	x ₂₄	max <i>x</i>	y ₁₁	y ₁₂			
x_{31}	x ₃₂	x ₃₃	x ₃₄	\longrightarrow	y ₂₁				
x_{41}	x ₄₂	<i>x</i> ₄₃	<i>x</i> ₄₄						



200	_	200	y ₂₂	$= \max(x_{33}, x_{34}, x_{43}, x_{43})$	4)	
<i>x</i> ₁₁	<i>x</i> ₁₂	<i>x</i> ₁₃	<i>x</i> ₁₄			
x ₂₁	x ₂₂	x ₂₃	x ₂₄	max <i>x</i>	y ₁₁	y ₁₂
<i>x</i> ₃₁	<i>x</i> ₃₂	x ₃₃	x ₃₄	\longrightarrow	y ₂₁	y ₂₂
x ₄₁	x ₄₂	x ₄₃	x ₄₄	,		



The pooling operation is introduced to reduce the number of computations in a CNN. From a theoretical perspective, higher representations do not require high spatial resolution.

2	2	7	3
9	4	6	1
8	5	2	4
3	1	2	6

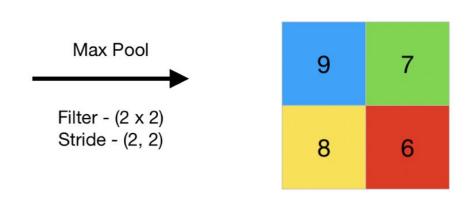


Fig: Max Pooling in CNN



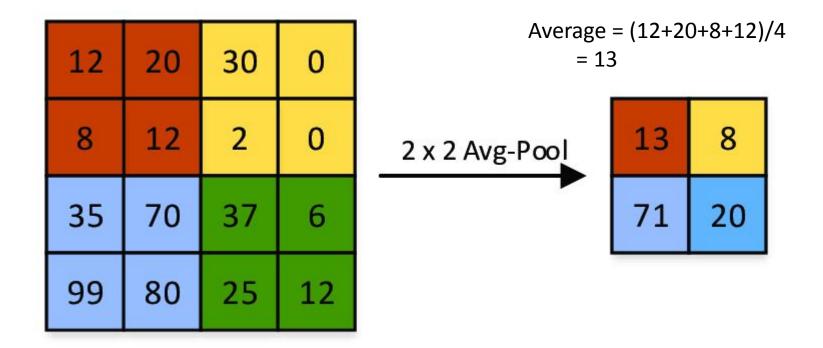
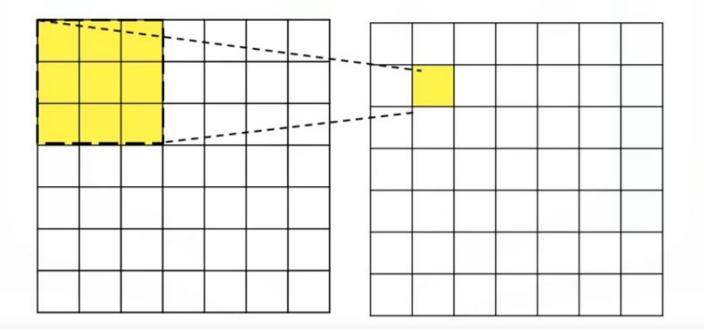


Fig: Average Pooling in CNN



Receptive Field

 Receptive Field is the size of the region in the input that produces a pixel value in the activation Map

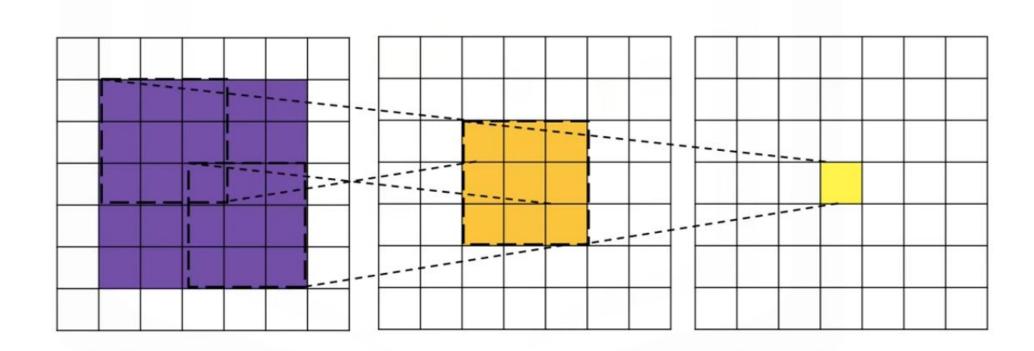


Convolutional Neural Networks - Receptive Field



Increasing Layers increase the Receptive field

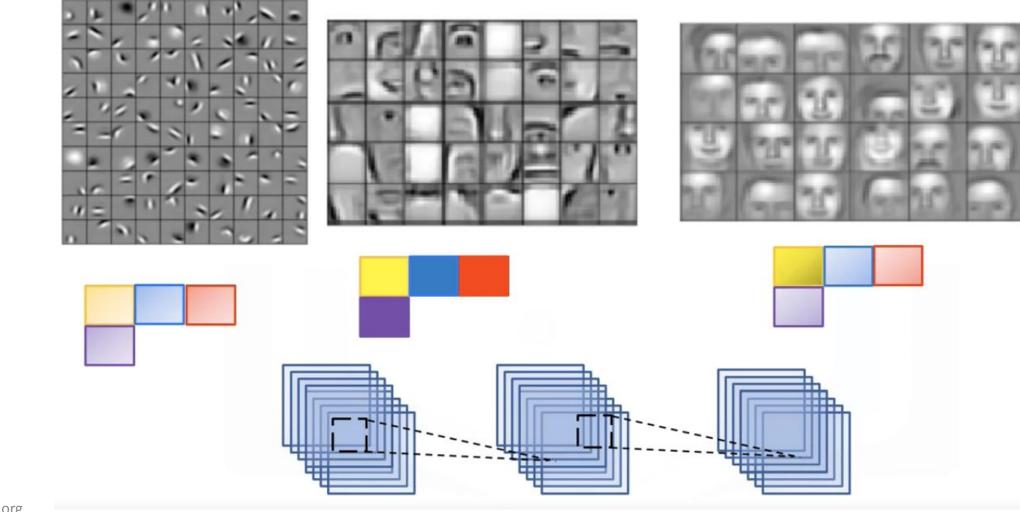
Receptive Field



Convolutional Neural Networks - Receptive Field



Increasing Layers increase the Receptive field



Convolutional Neural Network - Default Architecture



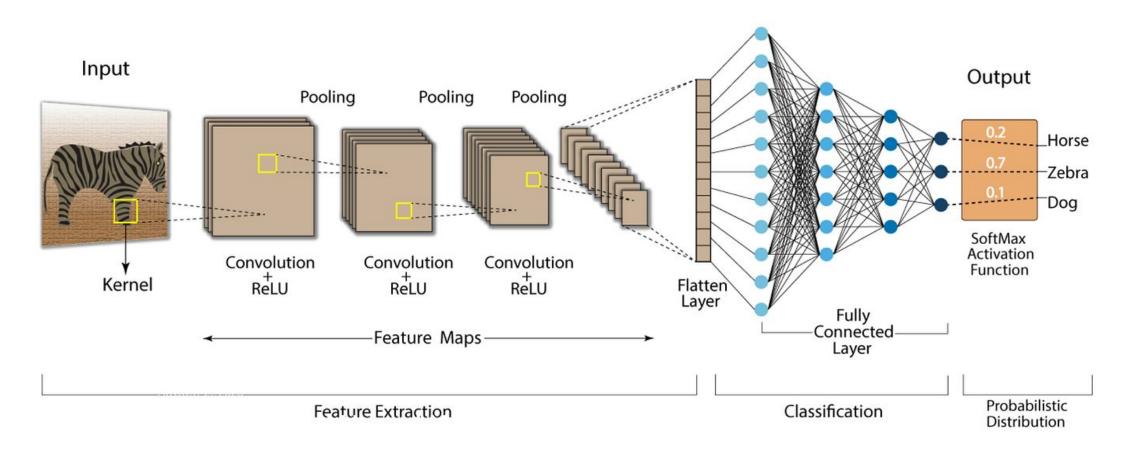


Fig: CNN Architecture



Convolutional Neural Network (CNN) Output Dimensions | Parameters



Output dimensions describe the **size of the data tensor that results from a layer** within a CNN. This typically includes:

- Width and Height: These dimensions can change based on the type of layer (convolutional, pooling), the kernel size, the stride, and the padding used.
- **Depth** (or Channels): This dimension often changes in convolutional layers depending on the number of filters used. It stays the same through pooling layers unless pooling is done separately across channels.



- 1. 3×3 convolution (40 channels) with stride 1 and padding 1 for each dimension.
- 2. ReLU activation.
- 3. 3×3 max pooling with stride 1 and padding 1 for each dimension.
- 4. 3×3 convolution (20 channels) with stride 1 and padding 1 for each dimension.
- 5. ReLU activation.
- 6. 2×2 max pooling with stride 2 and padding 1 for each dimension.

What are the dimensions of the output tensor after each operation? Report the name of the operation and the output dimensions as width x height x channels. There are 6 operations in total.



$$ext{Output Dimension} = \left \lfloor rac{ ext{Input Dimension} - ext{Kernel Size} + 2 imes ext{Padding}}{ ext{Stride}}
ight
floor + 1$$

Dimensions After Each Operation:

- 1. After 3×3 Convolution: $10 \times 10 \times 40$
- 2. After ReLU Activation: $10 \times 10 \times 40$
- 3. After 3×3 Max Pooling: $10 \times 10 \times 40$
- 4. After 3×3 Convolution: $10 \times 10 \times 20$
- 5. After ReLU Activation: $10 \times 10 \times 20$
- 6. After 2×2 Max Pooling: $6 \times 6 \times 20$



- 1. 3×3 convolution (40 channels) with stride 1 and padding 1 for each dimension.
- 2. ReLU activation.
- 3. 3×3 max pooling with stride 1 and padding 1 for each dimension.
- 4. 3×3 convolution (20 channels) with stride 1 and padding 1 for each dimension.
- 5. ReLU activation.
- 6. 2×2 max pooling with stride 2 and padding 1 for each dimension.

What are the dimensions of the output tensor after each operation? Report the name of the operation and the output dimensions as width x height x channels. There are 6 operations in total.



1. 3×3 Convolution (40 channels) with stride 1 and padding 1

Kernel Size: 3×3

Stride: 1

Padding: 1

• Input Dimensions: $10 \times 10 \times 10$

Output Width =
$$\left\lfloor \frac{10-3+2\times 1}{1} \right\rfloor + 1 = 10$$

Output Height = $\left\lfloor \frac{10-3+2\times 1}{1} \right\rfloor + 1 = 10$
Output Channels = 40

Dimension: 10 x 10 x 40



- 1. 3×3 convolution (40 channels) with stride 1 and padding 1 for each dimension.
- 2. ReLU activation.
- 3. 3×3 max pooling with stride 1 and padding 1 for each dimension.
- 4. 3×3 convolution (20 channels) with stride 1 and padding 1 for each dimension.
- 5. ReLU activation.
- 6. 2×2 max pooling with stride 2 and padding 1 for each dimension.

What are the dimensions of the output tensor after each operation? Report the name of the operation and the output dimensions as width x height x channels. There are 6 operations in total.



2. ReLU Activation

- Does not change dimensions.
- Output Dimensions: $10 \times 10 \times 40$

3. 3×3 Max Pooling with stride 1 and padding 1

- Kernel Size: 3×3
- Stride: 1
- Padding: 1

Output Width =
$$\left\lfloor \frac{10-3+2\times 1}{1} \right\rfloor + 1 = 10$$

Output Height = $\left\lfloor \frac{10-3+2\times 1}{1} \right\rfloor + 1 = 10$

Output Channels = 40 (Channel dimension remains unchanged in pooling)

Dimension: 10 x 10 x 40



- 1. 3×3 convolution (40 channels) with stride 1 and padding 1 for each dimension.
- 2. ReLU activation.
- 3. 3×3 max pooling with stride 1 and padding 1 for each dimension.
- 4. 3×3 convolution (20 channels) with stride 1 and padding 1 for each dimension.
- 5. ReLU activation.
- 6. 2×2 max pooling with stride 2 and padding 1 for each dimension.

What are the dimensions of the output tensor after each operation? Report the name of the operation and the output dimensions as width x height x channels. There are 6 operations in total.



4. 3×3 Convolution (20 channels) with stride 1 and padding 1

Kernel Size: 3×3

Stride: 1

Padding: 1

• Input Dimensions: 10 imes 10 imes 40

Output Width =
$$\left\lfloor \frac{10-3+2\times 1}{1} \right\rfloor + 1 = 10$$

Output Height = $\left\lfloor \frac{10-3+2\times 1}{1} \right\rfloor + 1 = 10$
Output Channels = 20

Dimension: 10 x 10 x 20



- 1. 3×3 convolution (40 channels) with stride 1 and padding 1 for each dimension.
- 2. ReLU activation.
- 3. 3×3 max pooling with stride 1 and padding 1 for each dimension.
- 4. 3×3 convolution (20 channels) with stride 1 and padding 1 for each dimension.
- 5. ReLU activation.
- 6. 2×2 max pooling with stride 2 and padding 1 for each dimension.

What are the dimensions of the output tensor after each operation? Report the name of the operation and the output dimensions as width x height x channels. There are 6 operations in total.



5. ReLU Activation

- Does not change dimensions.
- Output Dimensions: $10 \times 10 \times 20$

6. 2×2 Max Pooling with stride 2 and padding 1

- Kernel Size: 2×2
- Stride: 2
- Padding: 1

Output Width =
$$\left\lfloor \frac{10-2+2\times 1}{2} \right\rfloor + 1 = 6$$

Output Height = $\left\lfloor \frac{10-2+2\times 1}{2} \right\rfloor + 1 = 6$

 $Output\ Channels = 20$ (Channel dimension remains unchanged in pooling)

Dimension: 6 x 6 x 20



CNN: Counting the Parameters

Parameters reflect the model's learning capacity and complexity. More parameters can mean a more powerful model, but also one that is more prone to overfitting and is computationally more expensive to train and run.

Note: In typical Convolutional Neural Network (CNN) architectures, the **convolutional layers** are primarily responsible for adding parameters, which are the learnable weights and biases of the model.



- 1. 3×3 convolution (40 channels) with stride 1 and padding 1 for each dimension.
- 2. ReLU activation.
- 3. 3×3 max pooling with stride 1 and padding 1 for each dimension.
- 4. 3×3 convolution (20 channels) with stride 1 and padding 1 for each dimension.
- 5. ReLU activation.
- 6. 2×2 max pooling with stride 2 and padding 1 for each dimension.

What is the total parameter count?

CNN: Parameter Count



Number of Parameters = (Kernel Height \times Kernel Width \times Input Channels + 1) \times Output Channels

First 3x3 Convolution (40 channels):

- Kernel Height: 3
- Kernel Width: 3
- Input Channels: 10 (initial input channels)
- Output Channels: 40

Parameters =
$$(3 \times 3 \times 10 + 1) \times 40 = (90 + 1) \times 40 = 3640$$



- 1. 3×3 convolution (40 channels) with stride 1 and padding 1 for each dimension.
- 2. ReLU activation.
- 3. 3×3 max pooling with stride 1 and padding 1 for each dimension.
- 4. 3×3 convolution (20 channels) with stride 1 and padding 1 for each dimension.
- 5. ReLU activation.
- 6. 2×2 max pooling with stride 2 and padding 1 for each dimension.

What is the total parameter count?

CNN: Parameter Count



Number of Parameters = (Kernel Height \times Kernel Width \times Input Channels + 1) \times Output Channels

Second 3x3 Convolution (20 channels):

- The input to this layer is the output of the first max pooling layer, which maintains 40 channels.
- Output Channels: 20

Parameters =
$$(3 \times 3 \times 40 + 1) \times 20 = (360 + 1) \times 20 = 7220$$



Total Parameters

Now, to find the total number of parameters in the CNN:

Total Parameters = 3640(First Conv) + 7220(Second Conv) = 10860

Thus, the CNN has a total of 10,860 parameters, solely from the convolutional layers as pooling layers and ReLU activations do not add any learnable parameters.



- 1. 3×3 convolution (40 channels) with stride 1 and padding 1 for each dimension.
- 2. ReLU activation.
- 3. 3×3 max pooling with stride 1 and padding 1 for each dimension.
- 4. 3×3 convolution (20 channels) with stride 1 and padding 1 for each dimension.
- 5. ReLU activation.
- 6. 2×2 max pooling with stride 2 and padding 1 for each dimension.

What is the total parameter count?

CNN: Parameter Count



If you are adding another convolutional layer with 10 output channels following the previous convolutional layer that had 20 output channels, you would again use the formula to calculate the parameters. This layer also uses 3x3 kernels:

Parameters for the Third Convolutional Layer:

- Kernel Size: 3×3
- Input Channels: 20 (output of the second convolution layer)
- Output Channels: 10
- Bias: 1 bias per output channel (10 in total)

Formula and Calculation:

Number of Parameters = (Kernel Height \times Kernel Width \times

Input Channels +1 × Output Channels

Number of Parameters = $(3 \times 3 \times 20 + 1) \times 10$

Number of Parameters = $(180 + 1) \times 10$

Number of Parameters = 181×10

Number of Parameters = 1810