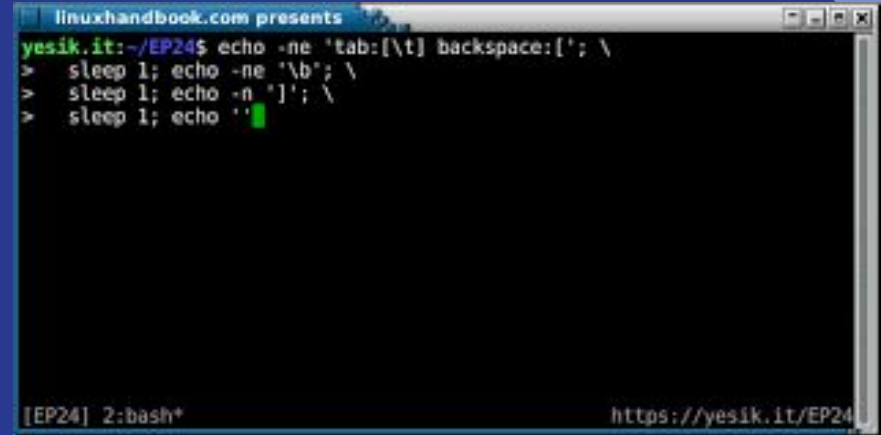


Shell Scripting!

Class 2

A terminal window titled "linuxhandbook.com presents" showing a shell script execution. The prompt is "yesik.it:~/EP24\$". The script consists of three lines, each preceded by a green prompt character ">". The first line is "sleep 1; echo -ne 'tab:[\t] backspace:['; \". The second line is "sleep 1; echo -ne '\\b'; \". The third line is "sleep 1; echo -n ']'; \". The fourth line is "sleep 1; echo '\"'. The output of the script is not visible. At the bottom left of the terminal, it says "[EP24] 2: bash\". At the bottom right, it shows the URL "https://yesik.it/EP24\".

```
linuxhandbook.com presents
yesik.it:~/EP24$ echo -ne 'tab:[\t] backspace:['; \
> sleep 1; echo -ne '\\b'; \
> sleep 1; echo -n ']'; \
> sleep 1; echo '\"'

[EP24] 2: bash*
https://yesik.it/EP24
```

Special Variables - examples

\$@ - Stores arguments as an array

```
echo "Arguments stored in \"$@:"
```

```
for arg in "$@"; do
```

```
    echo "$arg"
```

```
done
```

\$# - Show the number of arguments supplied in a given script

```
echo "Number of arguments: $#"
```

\$\$ - Displays the process ID of the current shell

```
echo "Process ID of the current shell: $$"
```

\$* - Groups all given arguments by

connecting them together

```
echo "Arguments grouped together using \"$*:"
```

```
echo "$*"
```

\$! - Shows the ID of the last background job

```
echo "ID of the last background job: $!"
```

\$? - Displays the exit status code for the last executed command

```
echo "Exit status code of the previous
```

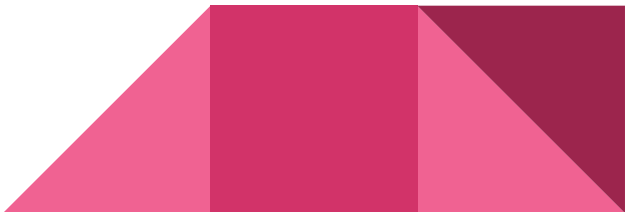
```
command: $?"
```

```
echo
```

File Operators

File operators are used to check various attributes and properties of files.

- **-e** FILE: True if FILE exists.
- **-f** FILE: True if FILE exists and is a regular file.
- **-d** FILE: True if FILE exists and is a directory.
- **-r** FILE: True if FILE exists and is readable.
- **-w** FILE: True if FILE exists and is writable.
- **-x** FILE: True if FILE exists and is executable.
- **-s** FILE: True if FILE exists and has a size greater than zero.
- **-L** FILE: True if FILE exists and is a symbolic link.
- **-G** FILE: True if FILE exists and is owned by the effective group ID.
- **-O** FILE: True if FILE exists and is owned by the effective user ID.



File Operators - Examples

```
if [ -e file.txt ]; then  
    echo "File exists"  
fi
```

```
if [ -f file.txt ]; then  
    echo "File is a regular file"  
fi
```

```
if [ -d directory ]; then  
    echo "Directory exists"  
fi
```

```
if [ -r file.txt ]; then  
    echo "File is readable"  
fi
```

```
if [ -s file.txt ]; then  
    echo "File is not empty"  
fi
```

```
if [ -w file.txt ]; then  
    echo "File is writable"  
fi
```

```
if [ -x script.sh ]; then  
    echo "Script is executable"  
fi
```

```
if [ -x script.sh ]; then  
    echo "Script is executable"  
fi
```

```
if [ -x script.sh ]; then  
    echo "Script is executable"  
fi
```

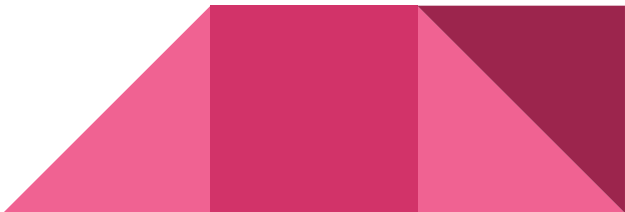
String Operators

String operators are used to manipulate and compare strings

- **-z:** This operator returns true if the length of the string is zero (i.e., the string is empty).
- **-n:** This operator returns true if the length of the string is non-zero (i.e., the string is not empty).
- **Length Operator - \${#string}:** Returns the length of the string.
- **Substring Removal (Prefix):**
 - **\${string#substring}:** Removes the shortest match of substring from the beginning of the string.
 - **\${string##substring}:** Removes the longest match of substring from the beginning of the string.
- **Substring Removal (Suffix):**
 - **\${string%substring}:** Removes the shortest match of substring from the end of the string.
 - **\${string%%substring}:** Removes the longest match of substring from the end of the string.

String Operators

- **Substring Extraction - `${string:start:length}`:** Extracts a substring starting at the specified position with the specified length.
- **Substring Replacement:**
 - **`${string/substring/replacement}`:** Replaces the first occurrence of substring with replacement.
 - **`${string//substring/replacement}`:** Replaces all occurrences of substring with replacement.
- **Substring Test: `${string:substring}`:** Tests if substring is present in string. If present, returns true (0); otherwise, returns false (1).



String Operators - Examples

```
string="Hello, World!"  
echo "Length of the string: ${#string}"  
# Output: 13
```

```
echo "Substring: ${string:7:5}"  
# Output: World
```

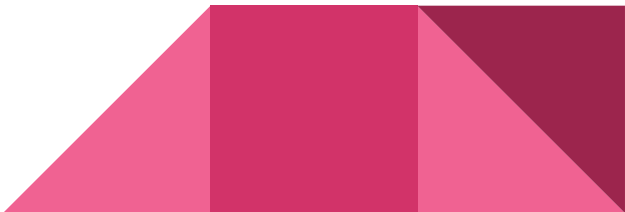
```
echo "Prefix Removal: ${string#Hello, }"  
# Output: World!
```

```
echo "Suffix Removal: ${string%World!}"  
# Output: Hello,
```

```
echo "Substring Replacement: ${string/Hello/Hi}"  
# Output: Hi, World!
```

```
if [[ $string == *"Hello"* ]]; then  
    echo "Substring 'Hello' is present."  
else  
    echo "Substring 'Hello' is not present."  
fi
```

Output: Substring 'Hello' is present.



String Operators - Example (-z)

```
#!/bin/bash
```

```
string1="Hello"  
string2=""
```

```
if [ -z "$string1" ]; then  
    echo "string1 is empty."  
else  
    echo "string1 is not empty."  
fi
```

```
if [ -z "$string2" ]; then  
    echo "string2 is empty."  
else  
    echo "string2 is not empty."  
fi
```

Output:
string1 is not empty.

string2 is empty.

String Operators - Example (-n)

```
#!/bin/bash
```

```
string1="Hello"  
string2=""
```

```
if [ -n "$string1" ]; then  
    echo "string1 is not empty."  
else  
    echo "string1 is empty."  
fi
```

```
if [ -n "$string2" ]; then  
    echo "string2 is not empty."  
else  
    echo "string2 is empty."  
fi
```

Output:
string1 is not empty.

string2 is empty.

Arithmetic Operators

Arithmetic operators are used to perform mathematical operations on numeric values.

Addition (+): Adds two numbers.

```
sum=$((5 + 3))  
echo "Sum: $sum" # Output: 8
```

Subtraction (-): Subtracts the second number from the first.

```
difference=$((10 - 3))  
echo "Difference: $difference" # Output: 7
```

Multiplication (*): Multiplies two numbers.

```
product=$((5 * 4))  
echo "Product: $product" # Output: 20
```

Division (/): Divides the first number by the second. Note: If the divisor is zero, Bash will throw an error.

```
quotient=$((20 / 5))  
echo "Quotient: $quotient" # Output: 4
```

Arithmetic Operators

Modulus (%): Returns the remainder of the division operation.

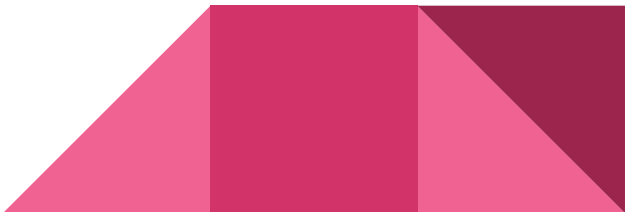
```
remainder=$((10 % 3))  
echo "Remainder: $remainder" # Output: 1
```

Increment (++): Increases the value of a variable by 1.

```
count=5  
((count++))  
echo "Incremented value: $count" # Output: 6
```

Decrement (--): Decreases the value of a variable by 1.

```
count=5  
((count--))  
echo "Decrement value: $count" # Output: 4
```



Comparison Operators with Arithmetic Value

Equal (-eq): Checks if two values are equal.

```
if [ "$num1" -eq "$num2" ]; then  
    echo "num1 is equal to num2"  
fi
```

Not Equal (-ne): Checks if two values are not equal.

```
if [ "$num1" -ne "$num2" ]; then  
    echo "num1 is not equal to num2"  
fi
```

Greater Than (-gt): Checks if the first value is greater than the second.

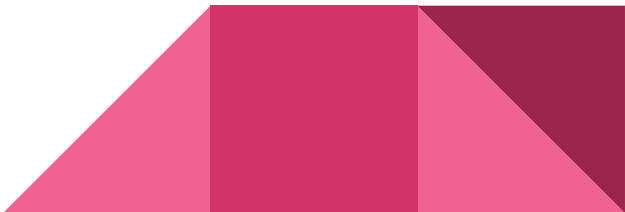
```
if [ "$num1" -gt "$num2" ]; then  
    echo "num1 is greater than num2"  
fi
```

Greater Than or Equal To (-ge):

Checks if the first value is greater than or equal to the second.

```
if [ "$num1" -ge "$num2" ]; then  
    echo "num1 is greater than or  
    equal to num2"  
fi
```

num1=5
num2=10



Comparison Operators with Arithmetic Value

Less Than (-lt): Checks if the first value is less than the second.

```
if [ "$num1" -lt "$num2" ]; then
    echo "num1 is less than num2"
fi
```

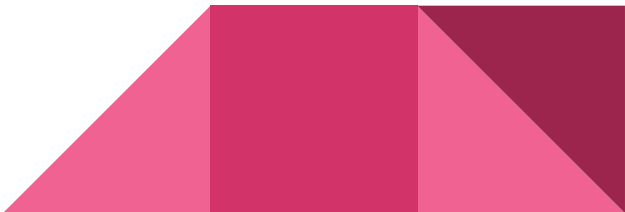
Less Than or Equal To (-le): Checks if the first value is less than or equal to the second.

```
if [ "$num1" -le "$num2" ]; then
    echo "num1 is less than or equal to num2"
fi
```

```
#!/bin/bash
```

```
num1=5
num2=10
```

```
if [ "$num1" -eq "$num2" ]; then
    echo "num1 is equal to num2"
elif [ "$num1" -lt "$num2" ]; then
    echo "num1 is less than num2"
else
    echo "num1 is greater than
num2"
fi
```



Exit Status and Return Codes

- Every command returns an exit status
- Exit status: Numerical code indicating script execution outcome
- Range from 0-255
- 0: Script executed successfully
- Non-zero: Script encountered errors or issues
- Specific codes may indicate specific errors (e.g., 1: permission denied, 2: no such file or directory, etc.)
- Use `echo $?` after script execution to check status
- Use for error checking
- Use `man` or `info` to find meaning of exit status

Checking the Exit Status

```
ls /not/there/
```

```
echo "$?"
```

Output: 2

```
Echo "Hello World"
```

```
echo "$?"
```

Output: 0

```
HOST="google.com"
```

```
# Check if the host is reachable  
ping -c 1 $HOST
```

```
# Check the exit status of the ping  
command  
if [ "$?" -eq "0" ];  
then  
    echo "$HOST is reachable."  
else  
    echo "Unable to reach $HOST."  
fi
```

Checking the Exit Status

```
HOST="google.com"
```

```
# Check if the host is reachable  
ping -c 1 $HOST
```

```
# Check the exit status of the ping  
command  
if [ "$?" -ne "0" ];  
then  
    echo "$HOST is unreachable."  
fi
```

```
HOST="google.com"
```

```
# Check if the host is reachable  
ping -c 1 $HOST  
RETURN_CODE=$?
```

```
# Check the exit status of the ping  
command  
if [ "RETURN_CODE" -eq "0" ];  
then  
    echo "$HOST is unreachable."  
fi
```


Checking the Exit Status

&& = AND

```
mkdir /tmp/bak && cp test.txt /tmp/bak/
```

```
#!/bin/bash
```

```
HOST="google.com"
```

```
# Check if the host is reachable
```

```
ping -c 1 $HOST && echo "$HOST is  
reachable."
```

|| = OR

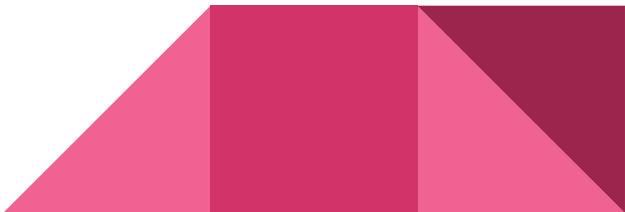
```
cp test.text /tmp/bak/ || cp test.txt /tmp
```

```
#!/bin/bash
```

```
HOST="google.com"
```

```
# Check if the host is reachable
```

```
ping -c 1 $HOST || echo "$HOST is unreachable."
```



The Semicolon

To get all executed in a single line use a semicolon separating commands

```
# Declare and assign values to variables  
NAME="John"; AGE=30; CITY="New York"  
  
# Print the values of variables  
echo "Name: $NAME; Age: $AGE; City: $CITY"
```

Same as:

```
NAME="John"  
AGE=30  
CITY="New York"  
  
echo "Name: $NAME"  
echo "Age: $AGE"  
echo "City: $CITY"
```

The Semicolon

To get all executed in a single line use a semicolon separating commands

```
cp text.txt /temp/test; cp text.txt /temp
```

Same as:

```
cp text.txt /temp/test
```

```
cp text.txt /temp
```

```
ls /not/there; hostname
```

Output:

```
ls: /not/there: No such file or directory  
username
```

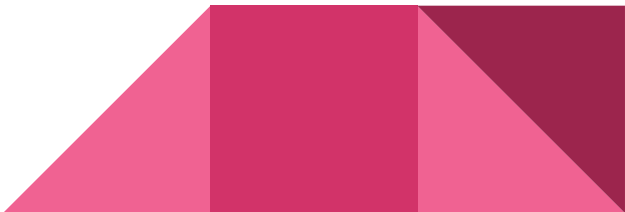
```
date; uptime
```

Output:

```
Wed Feb 21 15:13:10 +06 2024  
15:13 up 13 days, 20:48, 4 users, load averages: 3.07 3.89  
4.22
```

The Exit Command

- **Explicitly define the return code**
 - exit 0
 - exit 1
 - exit 2
 - exit 3
 - exit 4
 -
 - exit 255
- **The last executed command is the default value**



The Exit Command

```
#!/bin/bash
```

```
# Check if a file exists
```

```
if [[ ! -f "important_data.txt" ]];
```

```
then
```

```
    echo "Error: File not found!"
```

```
    exit 2
```

```
fi
```

```
# Process the file successfully
```

```
# ...
```

```
# All good, signal success!
```

```
exit 0
```

```
#!/bin/bash
```

```
HOST="google.com"
```

```
# Check if the host is reachable
```

```
ping -c 1 $HOST
```

```
# Check the exit status of the ping  
command
```

```
if [ "$?" -ne "0" ];
```

```
then
```

```
    echo "$HOST is unreachable."
```

```
    exit 1
```

```
fi
```

```
exit 0
```

The Exit Command - Summary

- All command return an exit status
- 0 - 255 status codes
- 0 - Success status
- Other than 0 - Error status
- 1 - General errors or failure
- 2 - Incorrect usage (e.g., missing arguments)
- (3-254) - Custom errors (based on script requirements)
- 255 - Fatal errors (non-recoverable issues)
- \$? Contains the last exit status
- exit command
- Decision making with if, &&, ||

Loops

- **Reading files line-by-line**
- **for loop**
 - Iterates over a list of items
- **while loop**
 - Continues executing a block of code as long as a condition is true
 - Infinite loops
- **until loop**
 - Continues executing a block of code until a condition becomes true
- **`break` and `continue`**
- ***If the command fails, it returns non-zero exit status and then continue the loop until it is closed by force***

```
while [ is_condition_true ];  
do  
    command 1  
    command 2  
    ...command N  
done
```

Loops

While loop

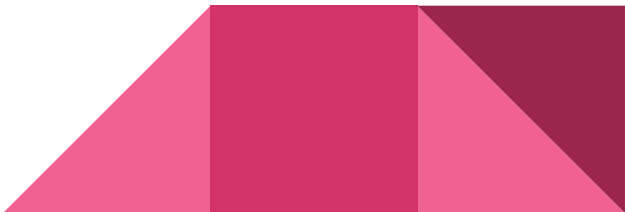
```
while [ is_condition_true ];  
do  
    command 1  
    command 2  
    ...command N  
done
```

Commands change the condition

Infinite loop

```
while true;  
do  
    command 1  
    command 2  
    ...command N  
done
```

Commands do not change the condition



Loops (Examples - while, infinite)

Example of a while loop

```
count=1  
  
while [[ $count -le 5 ]]; do  
    echo "Count: $count"  
    ((count++))  
done
```

The while loop iterates as long as the variable count is less than or equal to 5.

Example of an infinite loop

```
while true; do  
    echo "This loop runs forever!"  
done
```

The infinite loop, if uncommented, will continue to execute indefinitely, printing "This loop runs forever!" repeatedly until manually stopped.



Loops (Examples - while, for)

Print numbers from 1 to 5

```
i=1
while ((i<=5)); do
    echo $i
    ((i++))
done
```

Read user input until 'quit' is entered **input=""**

```
while [[ "$input" != "quit" ]]; do
    read -p "Enter something (or 'quit' to exit):" input
    echo "You entered: $input"
done
```

Print numbers from 1 to 5

```
for ((i=1; i<=5; i++)); do
    echo $i
done
```

Iterate over elements in an array

```
fruits=("apple" "banana" "orange")
for fruit in "${fruits[@]}"; do
    echo "I like $fruit"
done
```

Loops (Examples - until vs while)

Print numbers from 1 to 5

```
i=1
until ((i>5)); do
    echo $i
    ((i++))
done
```

Keep prompting until 'yes' is entered

```
input=""
until [[ "$input" == "yes" ]]; do
    read -p "Do you want to continue? (yes/no): "
    input
    echo "You entered: $input"
done
```

Example of while loop

```
counter=0
while (( counter < 5 )); do
    echo "Counter: $counter"
    (( counter++ ))
done
```

The loop continues executing as long as the condition evaluates to false.

Once the condition becomes true, the loop terminates.



Loops (Examples - until vs while)

Example: Waiting for a service to become available

```
echo "Waiting for database service to become available..."
```

```
until nc -z localhost 5432; do
    echo "Database service is not yet available. Retrying in 5 seconds..."
    sleep 5
done
```

```
echo "Database service is now available. Proceeding with the script."
```

The until loop continues executing as long as the condition evaluates to true.

Once the until loop condition becomes false, the loop terminates.

In the provided example, ``nc`` is used to check if a TCP connection to a specific port is successful. The ``-z`` option tells `nc` to scan for open ports, and if successful, it returns zero indicating the port is open, otherwise, it returns a non-zero exit status indicating the port is closed.

Loops (Examples - until vs while)

Example: Polling a remote server until it responds

```
echo "Polling remote server..."
```

Using 'while' loop to repeatedly send ping requests until a response is received

```
while ! ping -c 1 -W 1 example.com &> /dev/null; do
    echo "Remote server is not reachable. Retrying in
5 seconds..."
    sleep 5
done
```

```
echo "Remote server is reachable. Proceeding with
operations."
```

Example: Waiting for a file to be created

```
echo "Waiting for log file to be created..."
```

Using 'until' loop to wait until the file exists

```
until [[ -f /var/log/application.log ]]; do
    echo "Log file does not exist yet. Retrying in 3
seconds..."
    sleep 3
done
```

```
echo "Log file detected. Proceeding with
processing."
```



Loops (Examples - until vs while)

- The **until** loop waits until the log file `/var/log/application.log` is created. It checks for the existence of the file using the `-f` test condition. If the file does not exist, it prints a message and retries after 3 seconds until the file is created.
- The **while** loop continuously sends ping requests to the remote server `example.com` until it receives a response. It uses the `ping` command to send a single ICMP echo request with a timeout of 1 second (`-c 1 -W 1`). If the server is unreachable, it prints a message and retries after 5 seconds until a response is received.
- **-c** for count and **-w** for deadline in bash ping command
- **!** for negation of the result of the ping command
- **&>** for the combination of both stdout and stdin operators `>` and `&>&1`
- **>** Redirects standard output (stdout) of a command to a file.
- **2>&1** Redirects standard error (stderr) to the same location as stdout.

Loops (Examples - infinite)

```
while true
do
  read -p "Select your choice: 1: uptime. 2: disk usage. " MY_CHOICE
  case "$MY_CHOICE" in
    1)
      uptime
      ;;
    2)
      df -h
      ;;
    *)
      break
      ;;
  esac
done
```

Infinite loop: It continues until it matches `` and *break* statement

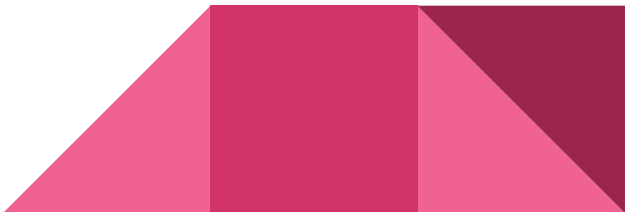
Functions

- **Why to use**
 - Keep it DRY
 - Make reusable
 - Reduce script length
 - Easier to maintain and troubleshoot
- **How to create**
 - Must be defined before using it
 - Has parameter support
- **How to use**
 - Use after defining function
 - Best practice to define at starting the script

```
function function-name() {  
    # code goes here  
}
```

```
function-name() {  
    # code goes here  
}
```

```
function-name
```



Functions

- **Function can call other functions**

```
#!/bin/bash
```

```
function hi() {  
    echo "Hi!"  
    now  
}
```

```
function now() {  
    echo "It's $(date +%r)"  
}
```

```
hi
```

```
#!/bin/bash
```

```
function hi() {  
    echo "Hi!"  
    now  
}
```

```
hi
```

```
function now() {  
    echo "It's $(date +%r)"  
}
```

This will cause an error as the "now()" function is not yet defined.



Functions

- **Functional parameters**
 - variables that are declared as part of a function definition
- **Positional parameters**
 - Functions can accept parameters
 - 1st parameter is stored in \$1
 - 2nd parameter is stored in \$2
 - And so on
 - \$@ contains all the parameters
- **Just like shell scripts**
 - \$0 is the script itself, not function name

```
function hello() {  
    local param1 = $1  
    echo "Hello $param1"  
}
```

hello Mostafa

```
function hello() {  
    for NAME in $@  
    do  
        echo "Hello $NAME"  
    done  
}
```

hello Mostafa Mahmud



Functions - with Global Variable

- **Variable scope**
 - Variables are global by default
 - Must be defined before using

```
#!/bin/bash
```

```
my_function() {  
    echo "$GLOBAL_VAR"  
}
```

```
GLOBAL_VAR=1
```

```
# The value of GLOBAL_VAR is  
available to my_function
```

```
my_function
```

```
#!/bin/bash
```

```
my_function() {  
    echo "$GLOBAL_VAR"  
}
```

```
# The value of GLOBAL_VAR is NOT  
available to my_function since GLOBAL_VAR  
was defined after my_function was called.
```

```
my_function
```

```
GLOBAL_VAR=1
```



Functions - with Local Variable

- **Local Variable**
 - Only access within function
 - Using **local** keyword
 - Only functions have **local** var
 - Best practices to use var in functions as **local**

```
my_function() {  
    local LOCAL_VAR=1  
    echo "LOCAL_VAR can be accessed inside of the function: $LOCAL_VAR"  
}
```

my_function

```
# LOCAL_VAR is not available outside of the function.  
echo "LOCAL_VAR can NOT be accessed outside of the function: $LOCAL_VAR"
```

Functions - exit status/return code

- **Every functions have exit status**
 - Valid exit codes range from 0-255
 - 0 = success
 - Non-zero = error
 - \$? = exit status
- **Explicitly usage**
 - return <return code>
- **Implicitly usage**
 - The exit status of the last command executed in the function

```
my_function() {  
    #code goes here  
}
```

```
my_function
```

```
echo "$?"
```

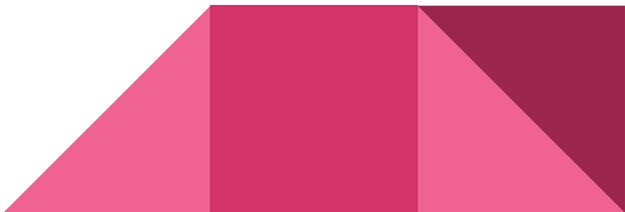


Functions - Example (exit status/return code, local)

```
function backup_file () {  
    if [ -f "$1" ]  
    then  
        local BACKUP_FILE="/tmp/${basename  
${1}}.$(date +%F).$$"  
  
        echo "Backing up $1 to ${BACKUP_FILE}"  
  
        # The exit status of the function will be the exit  
status of the cp command.  
        cp $1 $BACKUP_FILE  
    else  
        # The file does not exist, so return an non-zero  
exit status.  
        return 1  
    fi  
}
```

```
backup_file /etc/hosts
```

```
# Make a decision based on the  
exit status of the function.  
if [ $? -eq "0" ]  
then  
    echo "Backup succeeded!"  
else  
    echo "Backup failed!"  
    # Abort the script and return a  
non-zero exit status.  
    exit 1  
fi
```



Functions - Summary

- DRY
- Global and local variables
- Parameters
- Exit statuses/return codes



Shell Script Order and Checklist

- **Shebang (#!)**
Ensure the script begins with a shebang line specifying the interpreter (e.g., `#!/bin/bash`)
- **Comment/File Header**
Include comments at the beginning of the script to describe its purpose, author, creation date, and any other relevant information.
- **Global Variables**
Use descriptive variable names and initialize them properly.
- **Functions**
Use local variable and organize functions logically based on their purpose or functionality
- **Main body/script content**
Write the main logic of the script.
- **Error Handling, Logging, Testing etc.**
- **Exit with status code**



Wildcards

- **What is**
 - A character or string used for a pattern matching
 - Globbing that refers to the process of expanding wildcard patterns into a list of filenames or directories or strings that match the specified pattern
- **Different types of**
 - *** →** *.txt, a*.txt, a* (matches zero or more characters)
 - **? →** ?.txt, a?.txt, a? (matches exactly one character)
- **When and where can be used**
 - Shell command
 - Shell script
 - File operations
 - Regular expressions
- **How to use with various commands**
 - ls, rm, cp etc.

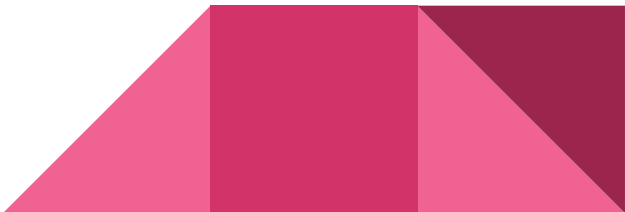
Wildcards - Character Class

- **[] - A Character Class**

- It allows you to match any one character from a set of characters.
- Matched exactly one character
- [aeiou]
- ca[nt]*
 - i. cat
 - ii. can
 - iii. catch
 - iv. candy

- **[!] - Matches any chars that are not included in the []**

- [!aeiou]*
 - i. sky
 - ii. fly
 - iii. computer
 - iv. desk



Wildcards - Ranges

- **Ranges separated by hyphen (-) allow you to specify a range of characters to match**
 - [a-z]: Matches any lowercase letter from 'a' to 'z'.
 - [A-Z]: Matches any uppercase letter from 'A' to 'Z'.
 - [0-9]: Matches any digit from '0' to '9'.

 - [a-z]: Matches any lowercase letter from 'a' to 'z'.
 - [A-Z]: Matches any uppercase letter from 'A' to 'Z'.
 - [0-9]: Matches any digit from '0' to '9'.
 - [a-zA-Z]: Matches any uppercase or lowercase letter.
 - [0-9a-f]: Matches any hexadecimal digit (0-9, a-f).

 - [a-d]*: Matches all files that start with a, b, c, or d
 - [4-7]*: Matches all files that start with 4, 5, 6, or 7



Wildcards - Named Character Classes

- **Named character classes such as `alpha`, `alnum`, and `digit` are shorthand representations for common character groups**

- `[:alpha:]`
- `[:alnum:]`
- `[:digit:]`
- `[:lower:]`
- `[:upper:]`
- `[:space:]`

```
string="Hello World 123!"
```

```
# Match alphabetic characters
```

```
if [[ $string =~ [:alpha:] ]]; then
```

```
    echo "Alphabetic character found: ${BASH_REMATCH[0]}"
```

```
fi
```

```
# Match digit characters
```

```
if [[ $string =~ [:digit:] ]]; then
```

```
    echo "Digit character found: ${BASH_REMATCH[0]}"
```

```
fi
```



Wildcards - \ - Escape Character

- **Double Quotes**

```
text1="a $(echo b) c"  
text2="a \$(echo b) c"
```

```
echo "${text1}" Output: a b c
```

```
echo "${text2}" Output: a $(echo b) c
```

```
text="!event"  
bash: !event: event not found
```

```
text="\a \$ ` \!event \\"
```

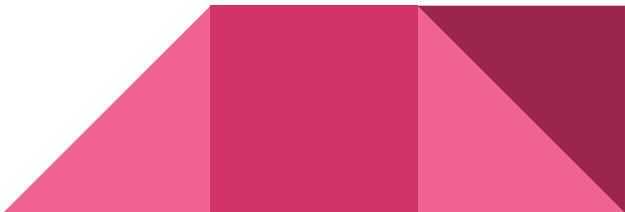
```
echo ${text} Output: \a $ ` \!event \
```

- **No Quotes**


Namely, any sequence without quotes wouldn't be unified without escaping all characters, which are not alphanumeric or part of the following group:
<comma>, <period>, <underscore>, <plus-sign>, <colon>, <commercial-at>, <percent-sign>, <slash>, <hyphen>:

```
text=a\ &\ b\ &\ c
```

```
echo "${text}" Output: a & b & c
```



Character Classes vs Character Patterns

- **Character patterns** represent the overall structure or format of the string being matched.
 - Include literal characters, wildcard characters (*, ?), and metacharacters (., +, (), {}).
 - **Usage:** Used for more complex pattern matching, including repetition, alternation, and grouping.
 - Applications: Employed in commands like **grep**, **sed**, **awk**, and Bash built-in constructs like **case statements**.
 - **Purpose:** Provides a flexible and powerful means of matching strings and sequences of characters in Bash scripting.
- **Character classes** represent sets of characters used for pattern matching.
 - Defined within square brackets [].
 - **Usage:** Allows matching any single character from a specified set of characters.
 - Examples: **[aeiou]** matches any vowel, **[0-9]** matches any digit, **[^0-9]** matches any non-digit character.
 - **Purpose:** Useful for specifying specific sets of characters to match against in patterns.
- 

Different Patterns - Examples

- **Repetition:**

- `.*`: Matches zero or more occurrences of any character.
- `.+`: Matches one or more occurrences of any character.
- `[0-9]*`: Matches zero or more occurrences of digits.

- **Alternation:**

- `pattern1|pattern2`: Matches either pattern1 or pattern2.
- `(pattern1|pattern2)`: Matches either pattern1 or pattern2 within a group.
- `cat|dog`: Matches either "cat" or "dog".

- **Grouping:**

- `(pattern)`: Groups patterns together for applying quantifiers or alternation.
- `([0-9]{3})`: Matches exactly three digits within a group.
- `(word1|word2|word3)`: Matches either "word1", "word2", or "word3".



Different Patterns - Examples

- **Anchors:**
 - `^pattern`: Matches pattern at the beginning of a line.
 - `pattern$`: Matches pattern at the end of a line.
 - `^pattern$`: Matches pattern as the entire line.
- **Quantifiers:**
 - `pattern{m}`: Matches exactly m occurrences of pattern.
 - `pattern{m,n}`: Matches at least m and at most n occurrences of pattern.
 - `[0-9]{3,5}`: Matches 3 to 5 occurrences of digits.
- **Character Classes and Ranges:**
 - `[aeiou]`: Matches any vowel character.
 - `[A-Za-z]`: Matches any uppercase or lowercase letter.
 - `[0-9A-Fa-f]`: Matches any hexadecimal digit.
- **Negation:**
 - `[^0-9]`: Matches any non-digit character.
 - `[^aeiou]`: Matches any non-vowel character.

Different Patterns - Examples

```
#!/bin/bash
```

```
# Example patterns for complex pattern matching
input="abc123def456ghi"
```

```
# Matching digits in the input string using repetition
if [[ $input =~ [0-9]+ ]]; then
    echo "Digits found: ${BASH_REMATCH[0]}"
fi
```

```
# Matching alternating patterns in the input string
if [[ $input =~ (abc|def|ghi) ]]; then
    echo "Alternating pattern found: ${BASH_REMATCH[0]}"
fi
```

```
# Matching groups of characters in the input string
if [[ $input =~ (abc[0-9]+def[0-9]+ghi) ]]; then
    echo "Grouped pattern found: ${BASH_REMATCH[0]}"
fi
```

- The first pattern matches one or more digits using **[0-9]+**, demonstrating repetition.
- The second pattern matches alternating substrings (**abc**, **def**, **ghi**), showing alternation.
- The third pattern matches a group of characters (abc, followed by one or more digits, def, followed by one or more digits, ghi), illustrating grouping.
- We use the **=~** operator to perform pattern matching against the input string.



Different Patterns - Examples

```
#!/bin/bash
```

```
input="apple123 banana789 orange456 pineapple"
```

Anchors:

```
# Match words that start with "apple"
```

```
if [[ $input =~ ^apple ]]; then
    echo "Anchor - Start of line: ${BASH_REMATCH[0]}"
fi
```

```
# Match words that end with "pineapple"
```

```
if [[ $input =~ pineapple$ ]]; then
    echo "Anchor - End of line: ${BASH_REMATCH[0]}"
fi
```

Quantifiers:

```
# Match numbers consisting of three digits
```

```
if [[ $input =~ [0-9]{3} ]]; then
    echo "Quantifier - Three digits: ${BASH_REMATCH[0]}"
fi
```

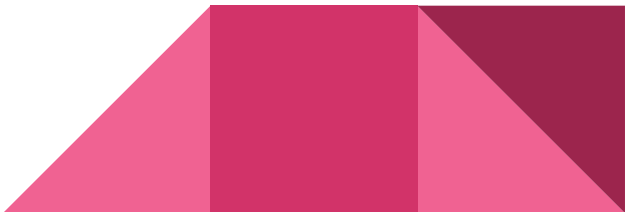
Negation:

```
# Match words that do not contain digits
```

```
if [[ $input =~ ^[^0-9]*$ ]]; then
    echo "Negation - No digits:
${BASH_REMATCH[0]}"
fi
```

```
# Match words that contain "na" followed
by any single character
```

```
if [[ $input =~ na. ]]; then
    echo "Character Range - 'na' followed
by any character:
${BASH_REMATCH[0]}"
fi
```



Wildcards - Usage in for loop

```
for FILE in /var/www/*.html
do
    echo "Copying $FILE"
    cp $FILE /var/www-just-html
done
```

This will loop through all the "html" files in the current directory.

```
for FILE in *.html
do
    echo "Copying $FILE"
    cp $FILE /var/www-just-html
done
```

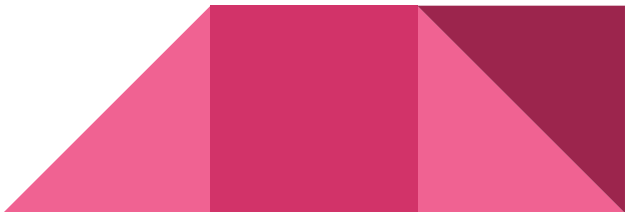


Case Statements

- **Alternative to if statement**
 - If ["\$VAR" == "one"]
 - elif ["\$VAR" == "one"]
 - elif ["\$VAR" == "one"]
 - elif ["\$VAR" == "one"]
- **Might be easier to read and understand than complex if statements**
- **Patterns can include wildcards**
- **Multiple pattern matching using a pipe**

```
#!/bin/bash
```

```
case "$VAR" in
    pattern_1)
        # commands go here
        ;;
    pattern_N)
        # commands go here
        ;;
esac
```



Case Statements - Examples

```
#!/bin/bash
```

```
case "$1" in
    start)
        /usr/sbin/sshd
        ;;
    stop)
        kill $(cat /var/run/sshd.pid)
        ;;
esac
```

```
#!/bin/bash
```

```
case "$1" in
    start)
        /usr/sbin/sshd
        ;;
    stop)
        kill $(cat /var/run/sshd.pid)
        ;;
    *)
        echo "Usage: $0 start|stop" ; exit 1
        ;;
esac
```

Case Statements - Examples

```
#!/bin/bash
```

```
case "$1" in
    start|START)
        /usr/sbin/sshd
        ;;
    stop|STOP)
        kill $(cat /var/run/sshd.pid)
        ;;
    *)
        echo "Usage: $0 start|stop" ; exit 1
        ;;
esac
```

```
#!/bin/bash
```

```
read -p "Enter y or n:" ANSWER
```

```
case "$ANSWER" in
    [yY]|[yY][eE][sS])
        echo "You answered yes."
        ;;
    [nN]|[nN][oO])
        echo "You answered no."
        ;;
    *)
        echo "Invalid answer."
        ;;
esac
```

Case Statements - Examples

```
echo "Enter a fruit name: "  
read fruit
```

```
# Match the input against multiple patterns  
case $fruit in
```

```
    apple|orange)
```

```
        echo "It's a common fruit."
```

```
        ;;
```

```
    banana|pineapple)
```

```
        echo "It's a tropical fruit."
```

```
        ;;
```

```
    grape|kiwi)
```

```
        echo "It's a small fruit."
```

```
        ;;
```

```
    *)
```

```
        echo "Unknown fruit."
```

```
        ;;
```

```
esac
```

```
#!/bin/bash
```

```
read -p "Enter y or n: " ANSWER
```

```
case "$ANSWER" in
```

```
    [yY]*)
```

```
        echo "You answered yes."
```

```
        ;;
```

```
    *)
```

```
        echo "You answered something else."
```

```
        ;;
```

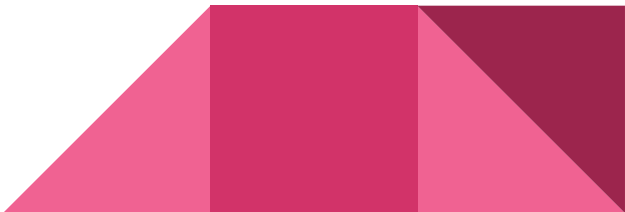
```
esac
```



Case Statements - Examples (pipe, wildcard)

```
process_file() {  
    case $1 in  
        *.txt|*.md)  
            echo "Text file: $1"  
            # Process text files  
            ;;  
        *.jpg|*.png|*.gif)  
            echo "Image file: $1"  
            # Process image files  
            ;;  
        *.sh)  
            echo "Shell script: $1"  
            # Process shell scripts  
            ;;  
        *)  
            echo "Unknown file type: $1"  
            # Handle other file types  
            ;;  
    esac  
}
```

```
# Loop through all files in the current  
directory  
for file in *; do  
    # Check if the file exists and is a regular  
file  
    if [ -f "$file" ]; then  
        # Process the file based on its type  
        process_file "$file"  
    fi  
done
```



Case Statements - Examples (Real Case)

- We define a `process_file` function that takes a filename as an argument.
- The case statement inside the function matches different file extensions using pipes (|) and performs corresponding actions based on the matched patterns.
- We loop through all files in the current directory and call the `process_file` function for each file.
- Inside the loop, we check if the file exists and is a regular file before processing it.



Assignment 1

Write a script that renames all files in the current directory that end in ".txt" to begin with today's date in the following format: YYYY-MM-DD. For example, if a text file named "notes.txt" was in the current directory and today was January 15, 2023, it would change the name to "2023-01-15-notes.txt".

Extra Credit: Ensure graceful handling for instances where there are no ".txt" files in the current directory.



Assignment 2

Write a script that renames files based on the file extension. The script should prompt the user for a file extension. Next, it should ask the user what prefix to prepend to the file name(s). By default, the prefix should be the current date in YYYY-MM-DD format. So, if the user simply presses Enter, the date will be used. Otherwise, whatever the user enters will be used as the prefix. Next, it should display the original file name and the new name of the file. Finally, it should rename the file.

Example output 1:

Please enter a file extension: txt

Please enter a file prefix: (Press ENTER for 2023-01-15). notes

Renaming document.txt to 2023-01-15-document.txt.

Example output 2:

Please enter a file extension: txt

Please enter a file prefix: (Press ENTER for 2023-01-15).

Renaming notes.txt to 2023-01-15-notes.txt.



Assignment 3

Write a shell script that accepts a file or directory name as an argument. Have the script report if it is a regular file, a directory, or other type of file. If it is a regular file, exit with a 0 exit status. If it is a directory, exit with a 1 exit status. If it is some other type of file, exit with a 2 exit status.





Thank you!