```
/**
* Write a description of class programChallengeHw1 here.
* We are making a 400 by 400 like a black and white checkered board
* @author (Vincent)
* @version (a version number or a date)
public class programChallengeHw1
  public static void main (String[] args)
     /**
     * Approach: Draw white screen, make two black squares bottom right and top left
     * Overlap top left half with two small white squares
     * Add two small black squares on the bottom left
     */
     // Set new screen
     Draw scr = new Draw();
     // Set the whole screen to white
     scr.clear(Draw.WHITE);
     // Set the parameters of the screen size
     scr.setXscale(0, 400);
     scr.setYscale(400, 0);
     // Big Black Square top left
     scr.setPenColor(Draw.BLACK);
     scr.filledSquare(325, 325, 125);
     // Big Black Square middle
     scr.filledSquare(100, 100, 100);
     // Small White Squares top left (Overlaps top left square)
     scr.setPenColor(Draw.WHITE);
     scr.filledSquare(50, 50, 50);
     scr.filledSquare(50, 150, 50);
     // Small Black Squares bottom left
     scr.setPenColor(Draw.BLACK);
     scr.filledSquare(50, 250, 50);
     scr.filledSquare(50, 350, 50);
  }
```

```
public static void bonusProgram()
  // Set new Screen and Title
  Draw scr = new Draw();
  scr.setTitle("The Flag of France by Vincent");
  scr.clear(Draw.GRAY);
  // Set size of Screen
  scr.setXscale(0, 400);
  scr.setYscale(400, 0);
  // Set name on left Side
  String myName = "Vincent";
  scr.text(25, 200, myName);
  // Flag Pole
  scr.setPenColor(Draw.BLACK);
  scr.setPenRadius(.025);
  scr.line(100, 100, 100, 400);
  // Top of Pole
  scr.setPenColor(Draw.BLACK);
  scr.filledCircle(100, 85, 25);
  // Flag of France
  scr.setPenColor(Draw.BLUE);
  scr.filledRectangle(140, 175, 35, 65);
  scr.setPenColor(Draw.WHITE);
  scr.filledRectangle(210, 175, 35, 65);
  scr.setPenColor(Draw.RED);
  scr.filledRectangle(280,175, 35, 65);
}
```



