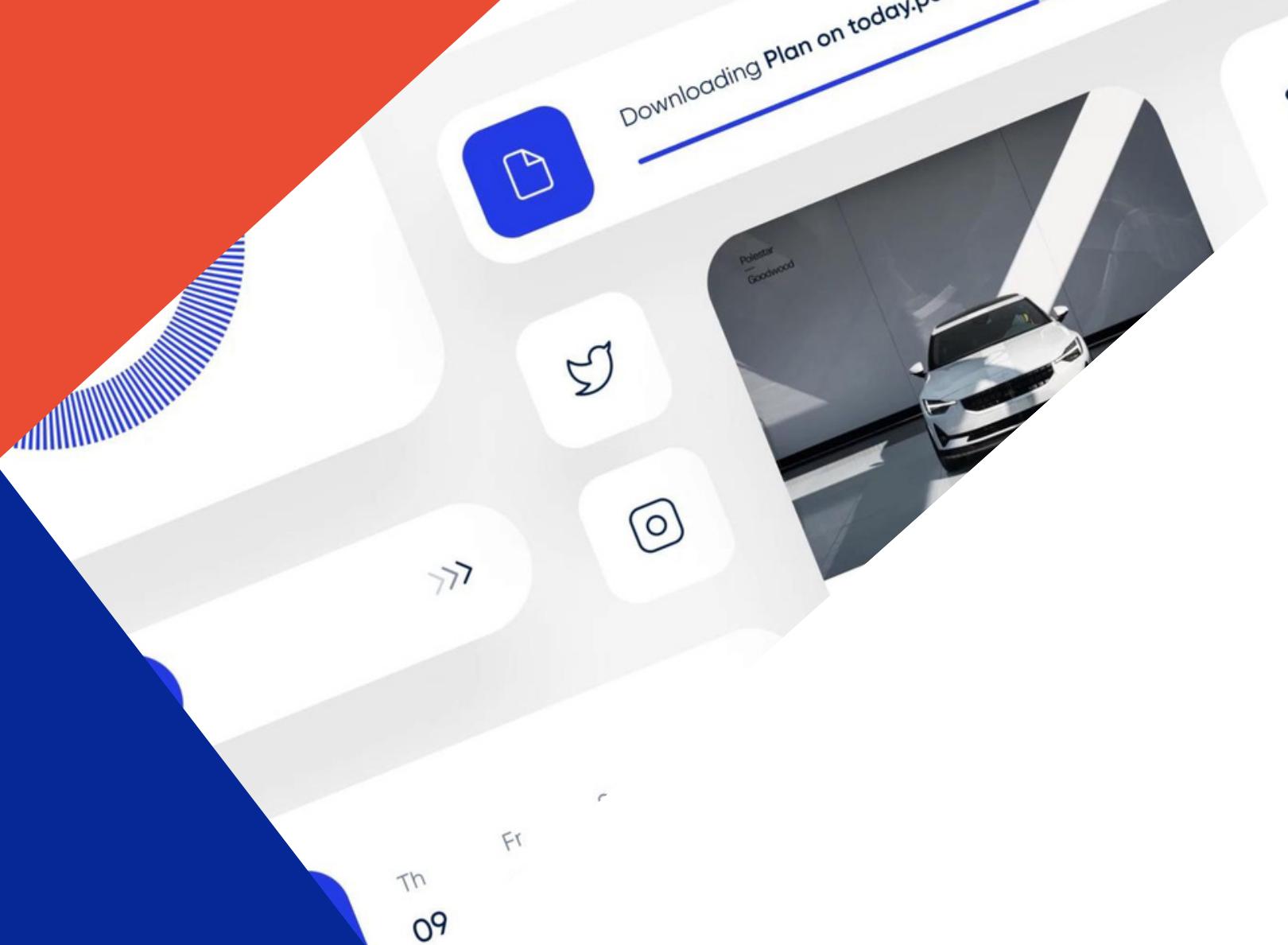




VADIM KSENDZOV'S QA COURSE

SpaceX
Crew



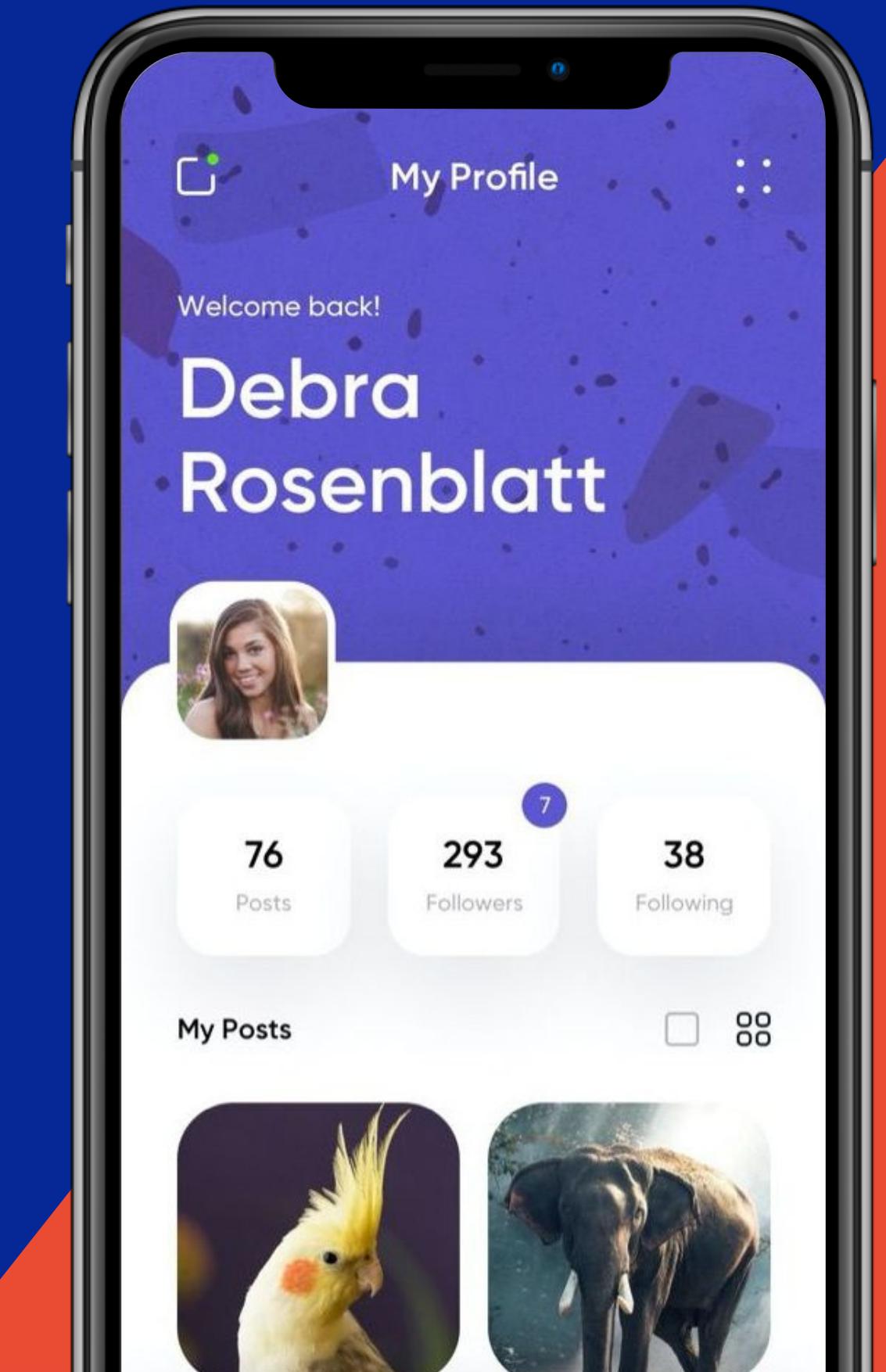
QUALITY ASSURANCE

VLAS MASTYKASH | GROUP 22

Документ

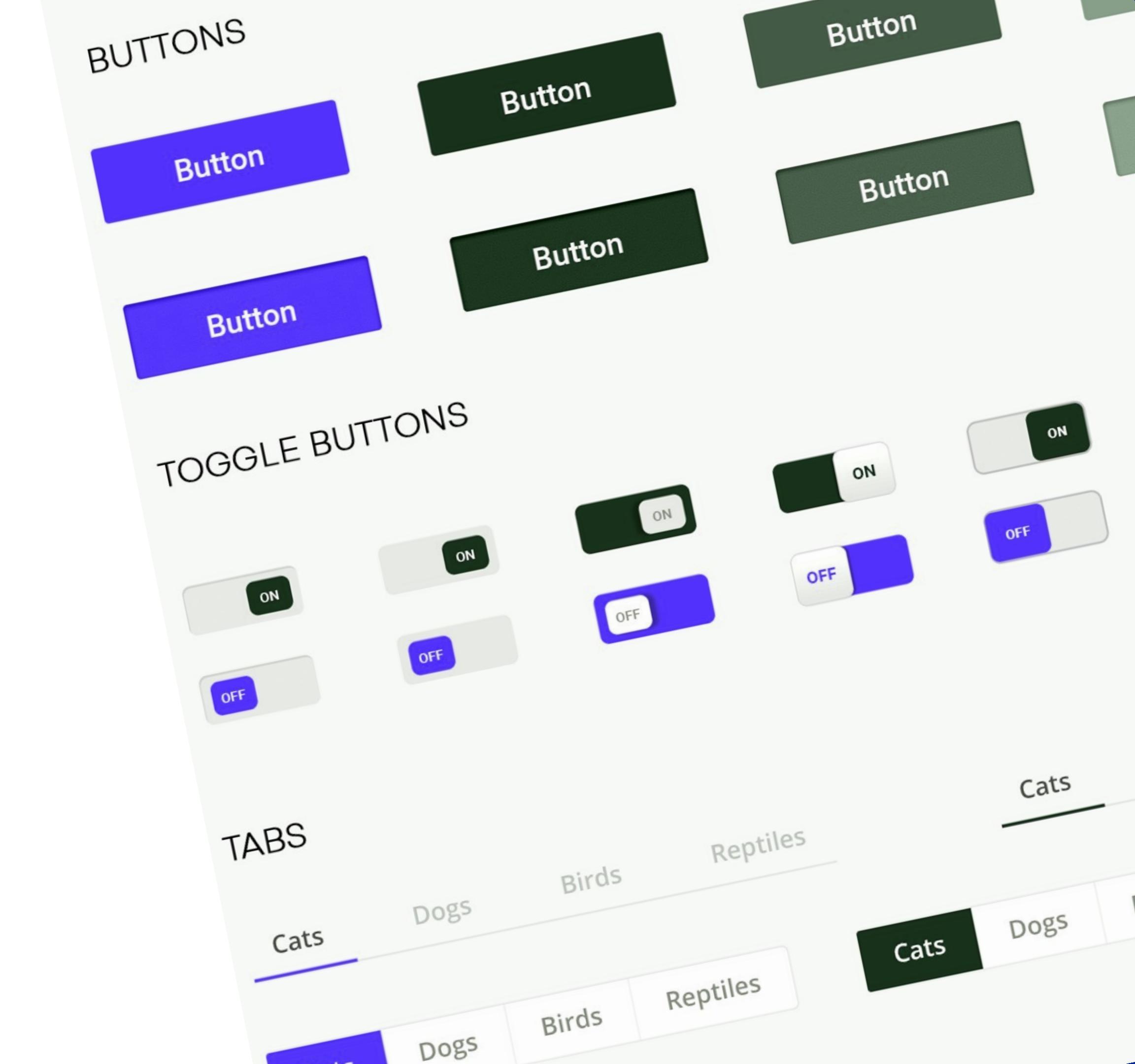
UIKit

Базовая составляющая
дизайна продукта



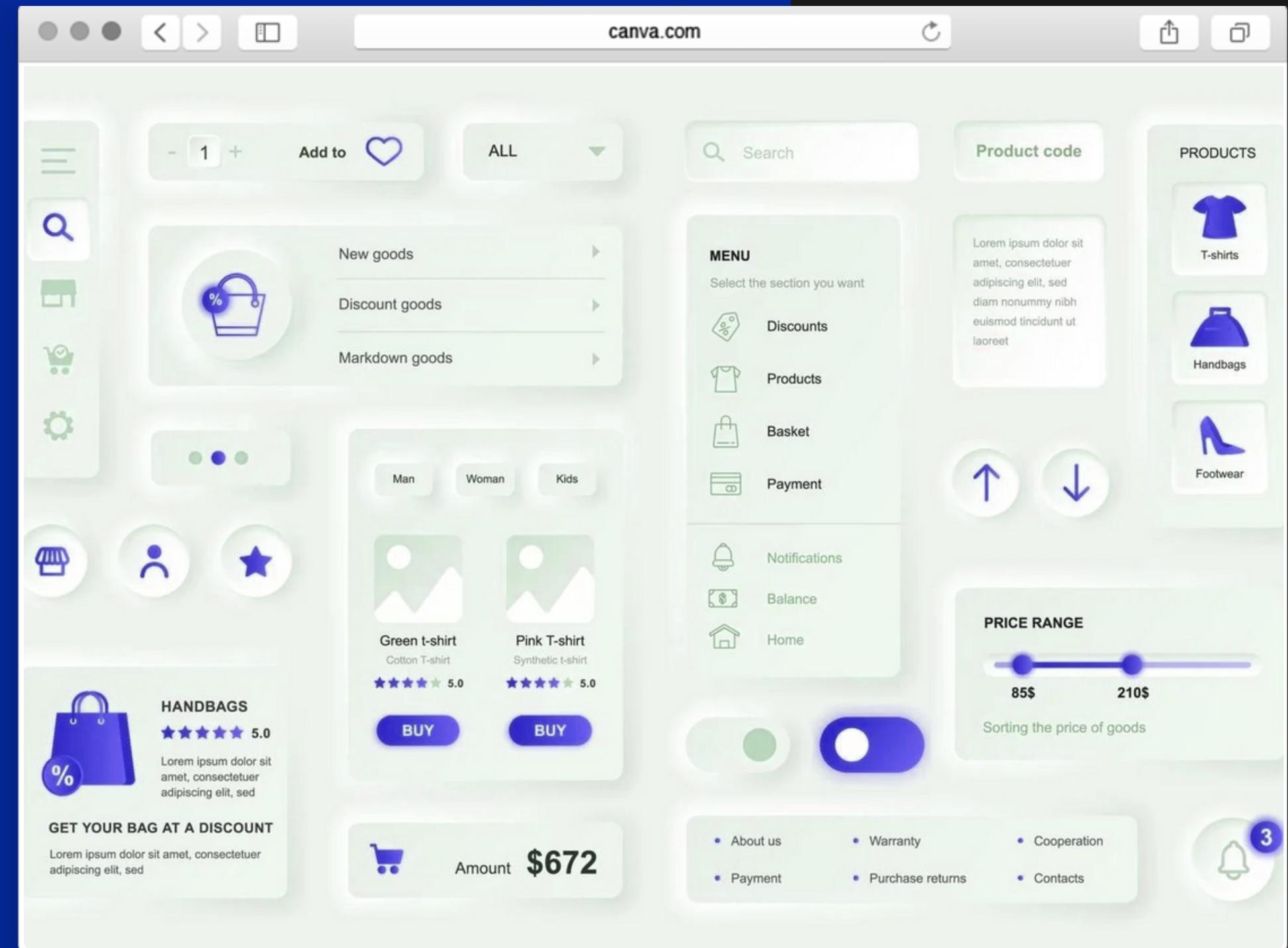
UIKit

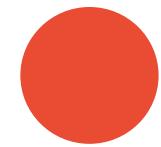
Главный
дизайнерский
документ проекта



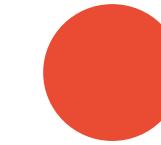
UI elements

Элементы интерфейса





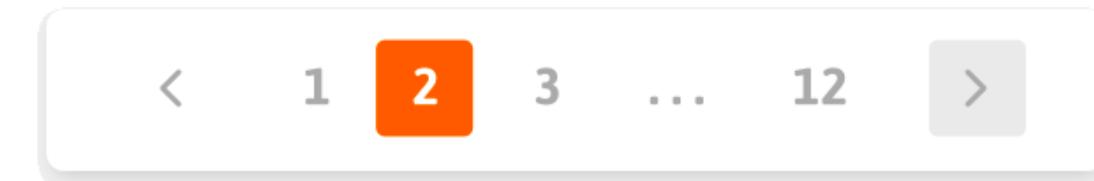
Radio Button



Breadcrumbs

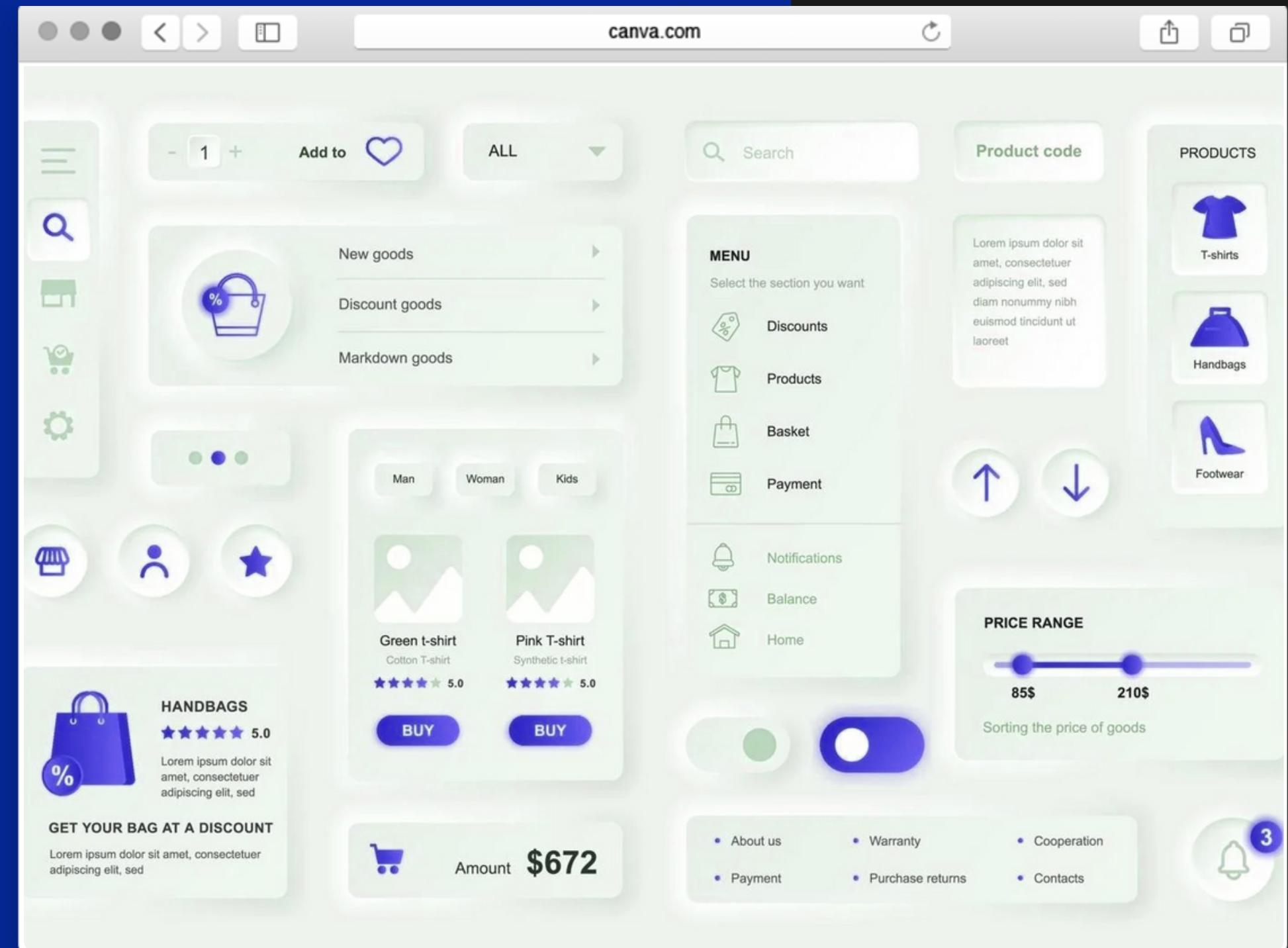


Pagination



UI elements

Элементы интерфейса



Кнопка



KOTELOV

Код кнопки на React

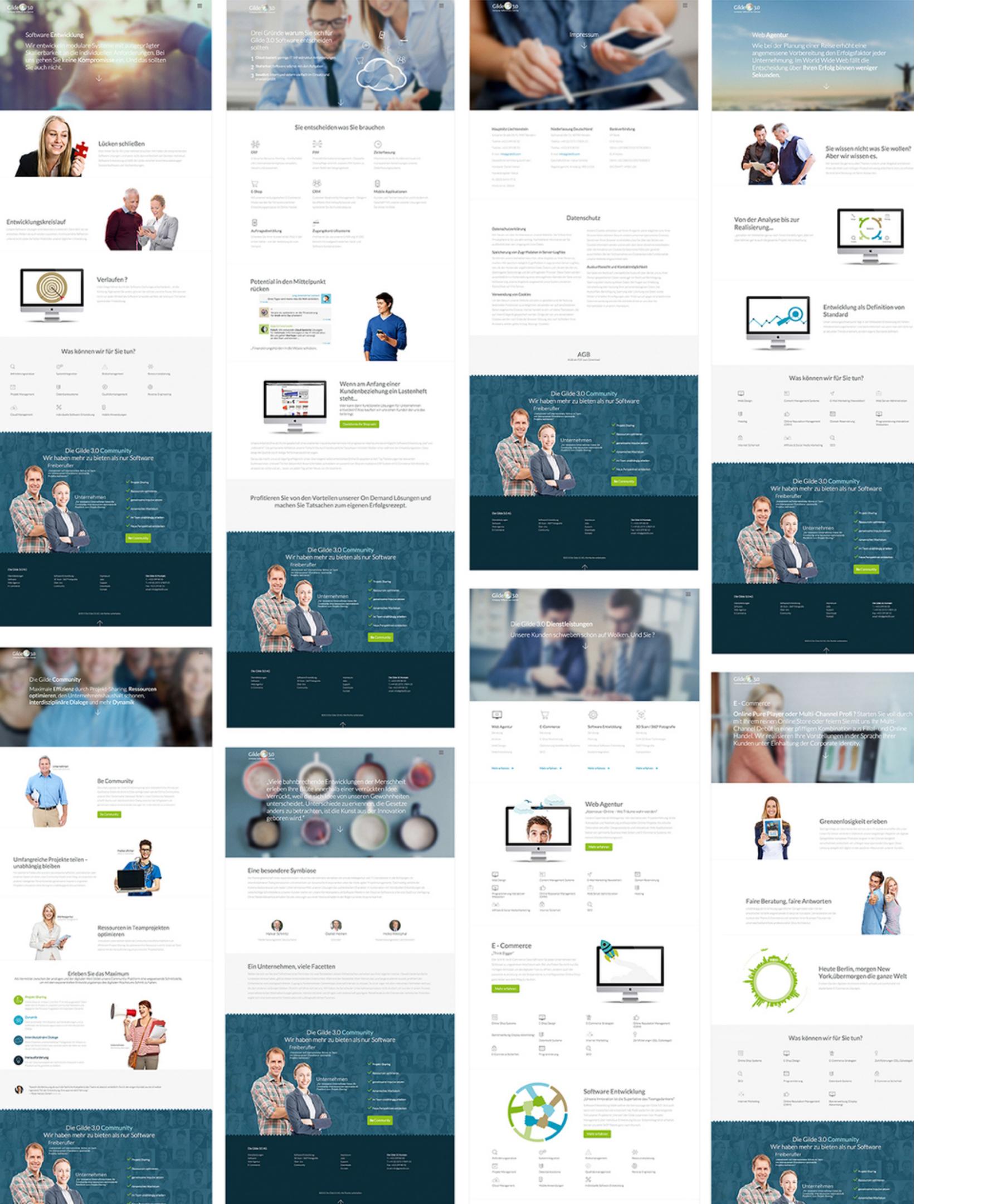
```
// Core
import * as React from "react";

// Styles
import styles from "./BadButton.module.scss";

interface BadButtonProps {
  children: React.ReactNode;
  background?: string;
  color?: string;
}

const BadButton: React.FC<BadButtonProps> = (props) => (
  <button
    className={styles.button}
    style={{
      background: props.background || "#5199FF",
      color: props.color || "white"
    }}
    {...props}
  >
    {props.children}
  </button>
);

// Exports
export default BadButton;
```

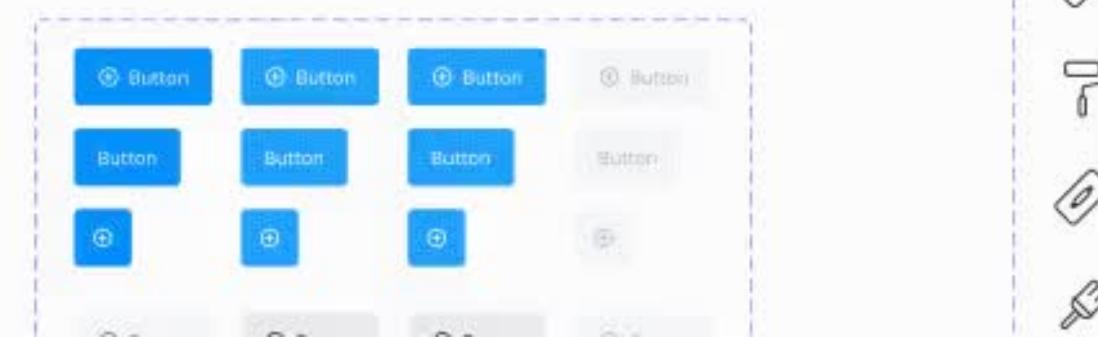
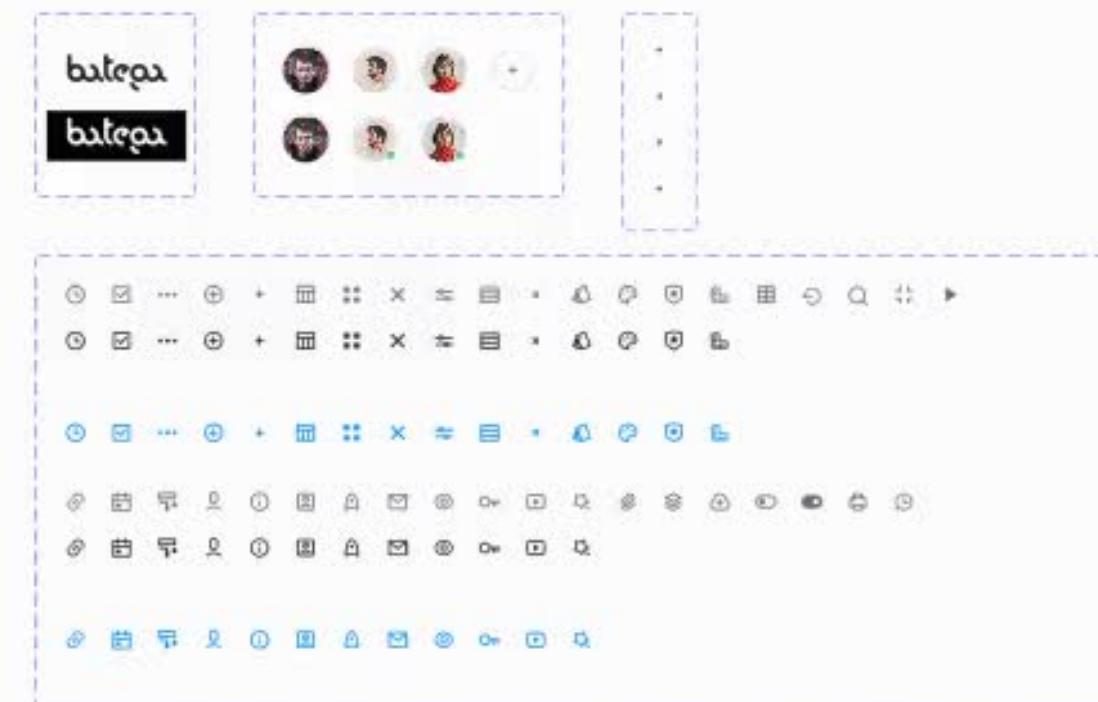


На практике

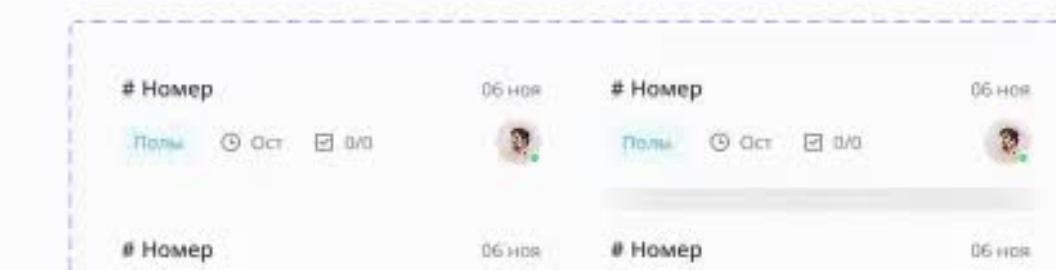
Доработка дизайна в процессе

Компонентный дизайн

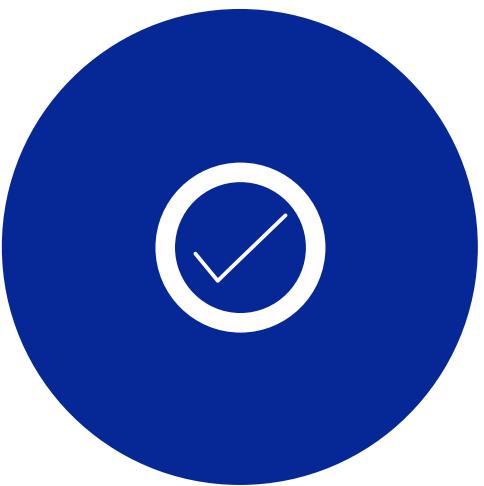
KOTELOV



Создано Видищев Д. А | Обновлено 5 мин назад.



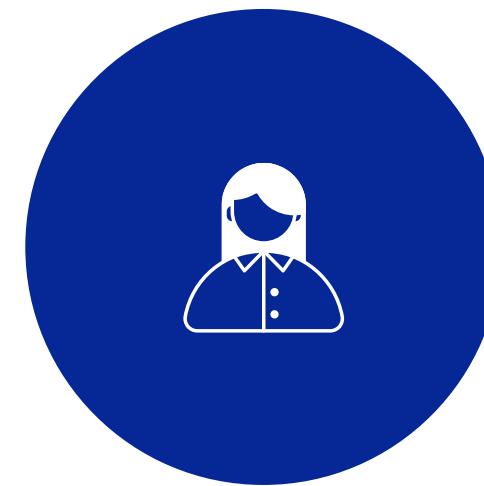
Когда UI Kit не нужен?



Разовый или фриланс
проект



Маленькая команда



Команда с одним
дизайнером



UX-дизайн

User eXperience

Дизайн пользовательского опыта

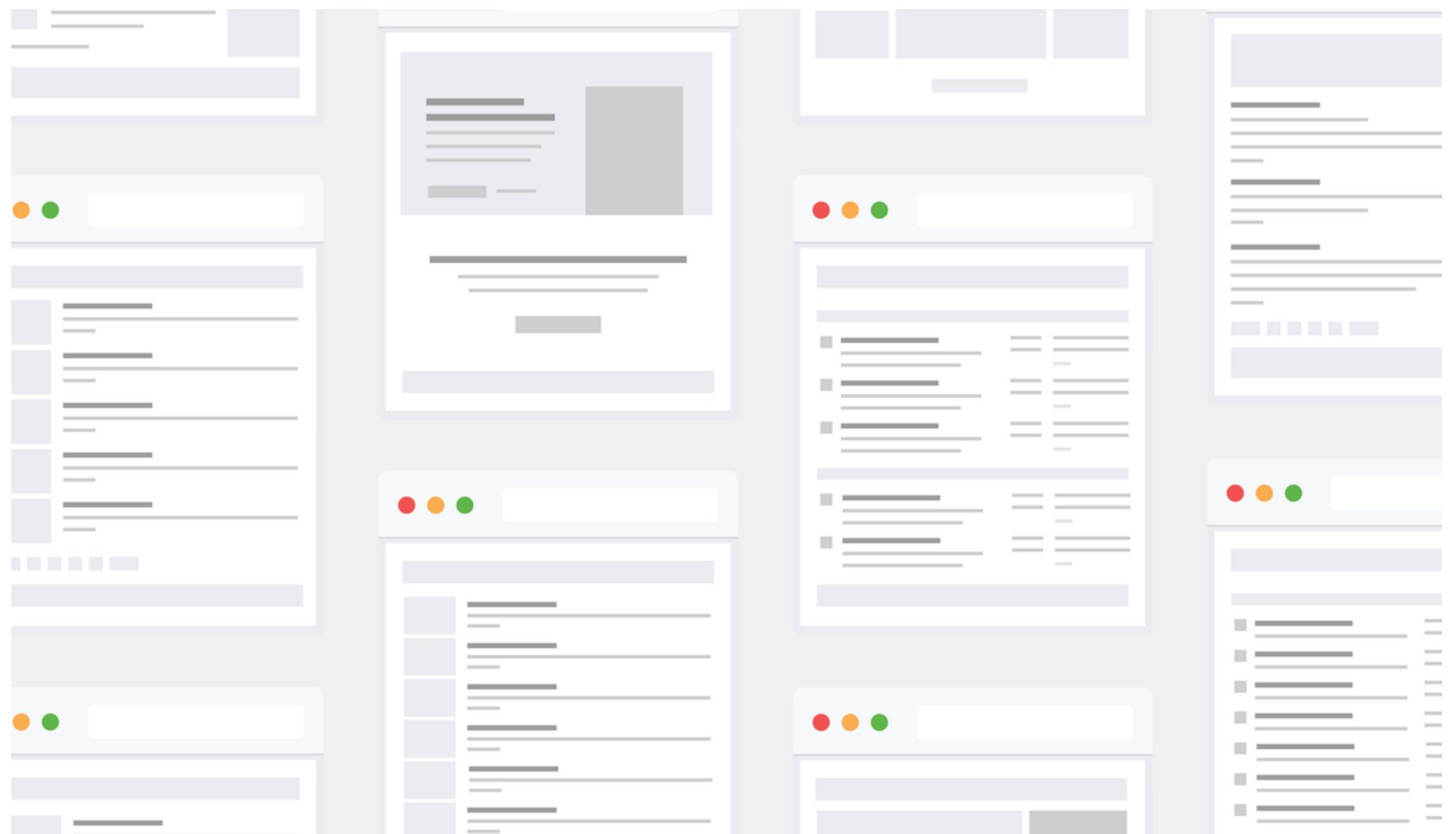
Одна из первых ступеней в создании продукта и служит для того, чтобы приложение было логичным, удобным и полезным

UI/UX Guidelines

Свод критериев и правил по дальнейшему развитию интерфейса

Описывает характеристики элементов:

- иерархии
- акценты
- контрасты
- ритмику использования
- шрифты
- размеры заголовков
- сочетание с текстами



Дизайн-система

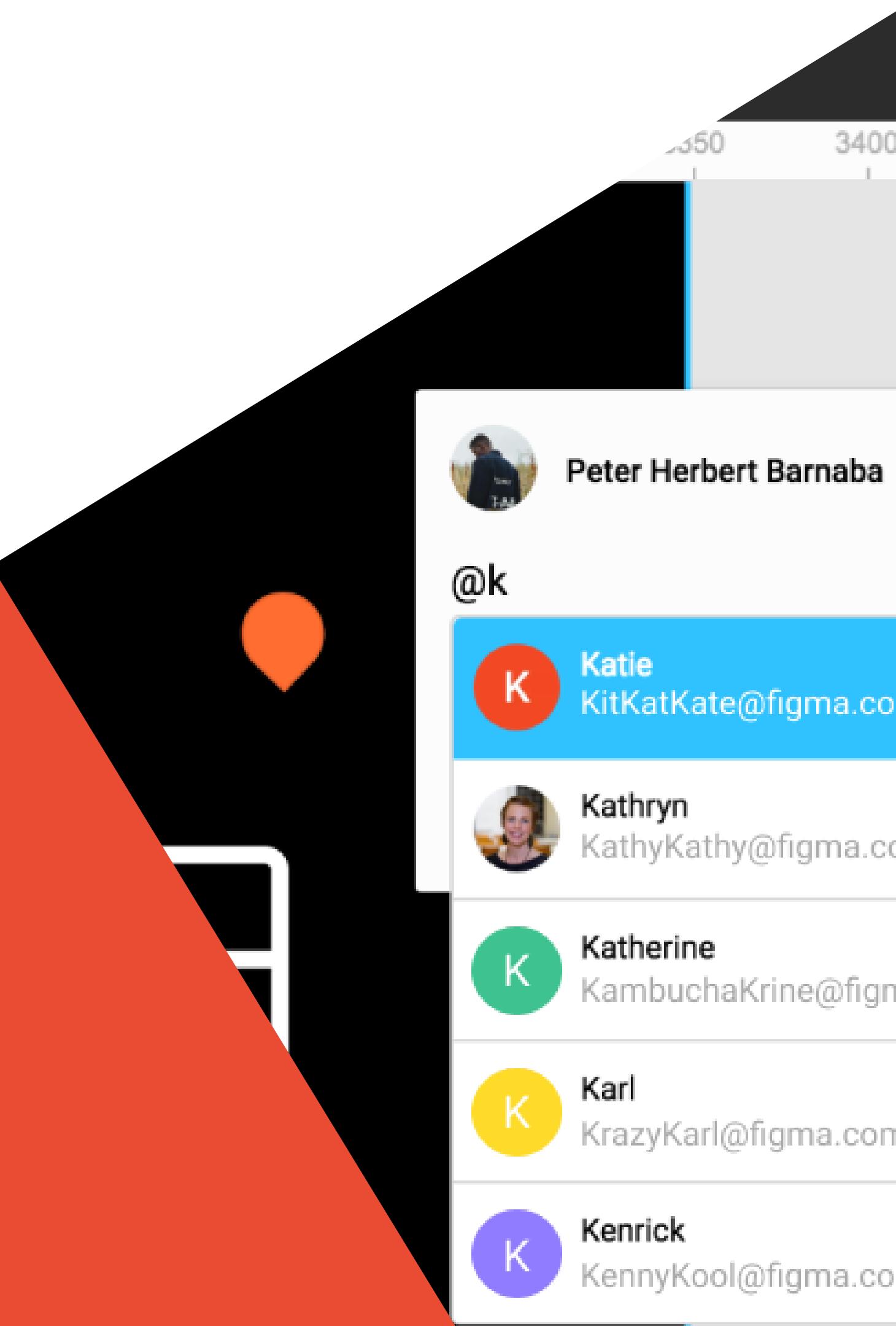
Электронный каталог, пользоваться которым могут все сотрудники



A screenshot of the Figma application interface. The top navigation bar includes icons for file operations, search, and sharing. The left sidebar features a tree view of components, icons, and colors, with 'Components' currently selected. The main workspace displays five mobile application prototypes: 'Form Example w/ keyboard', 'Card Example', 'Discover Figma', 'Discover Figma' (another instance), and 'My files'. Each prototype shows a different screen from an Android application. On the right side of the interface, there are several panels: 'TRIGGER' (set to 'On Click'), 'ACTION' (set to 'Phone Recent Calls'), 'OVERFLOW BEHAVIOR' (set to 'None'), and 'PROTOTYPE SETTINGS' (with a 'Show Prototype Settings' button). The overall theme is a clean, modern design with a focus on organization and prototyping.

Asset Management

Система управления и оповещения о любых изменениях любого элемента дизайна



Заключение

The image displays three panels of a design system style guide, illustrating various components and their usage.

Foundation:

- Style Guide**: A section titled "Style Guide" with the subtitle "These fundamental elements make up our visual design language". It includes a "Aa" font size selector, a color palette, and a spacing grid.
- Colors**: A "Primates and grays" color palette with hex codes: NAVY 90 (#0E1E2E), BLUE 90 (#4C68B4), GREEN 90 (#20C9A7), YELLOW 90 (#FFC259), PINK 90 (#FFB0B2), GRAY 90 (#5D6473), GRAY 70 (#7F7F84), GRAY 50 (#A8A8B2), GRAY 30 (#D8D8E7), GRAY 10 (#F0F0F0), and WHITE (#FFFFFF).
- Color ramps**: A color ramp visualization showing a gradient from dark navy to white.
- Typography**: A modular type scale with examples for H1, H2, H3, H4, P1, P2, and H5.
- Icons**: A set of 24px icons with stroke weight.
- Spacing**: Guidelines for using multiples of 8px for padding and margin.

Patterns:

- Buttons & Inputs**: A section titled "Buttons & Inputs" with the subtitle "Core interactive elements that allow customers to complete tasks". It shows "Primary" and "Secondary" button variations and text input fields.
- Selectors**: A section titled "Selectors" with the subtitle "Interactive elements people to select information". It includes checkboxes, radio buttons, dropdowns, large selects, date selects, grid/checkbox selects, sliders, switches, and number inputs.

Nav & Content:

- Nav**: A section titled "Nav" with the subtitle "Core elements that display content and allow customers to navigate". It shows a navigation bar with "OpenDoor" and "Sign In" buttons.
- Content**: A section titled "Content" with the subtitle "Variation of content blocks". It shows three content blocks with service charge comparisons.
- Tables**: A section titled "Tables" with the subtitle "Used to display lists and structured data". It shows a table structure with columns.
- Expanders**: A section titled "Expanders" with the subtitle "Used to display information that expands". It shows a FAQ section with expanded and collapsed items.
- Comparison**: A section titled "Comparison" with the subtitle "Visuals that allow us to compare two or more options". It shows a comparison chart for "Fee percentage" and "Homes sold in last 12 months".
- Trackers**: A section titled "Trackers" with the subtitle "Used to display steps and completed tasks". It shows a process flow with steps like "Accept offer", "Schedule assessment", "Review repairs", and "Closing".



у вас
остались
вопросы?

Edit
Create ▾
Delete
Append
Prepend

All users
Verified
Banned
Deleted

