

# Machine Learning for biology

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# Outline

- 1 Introduction
- 2 Dimension Reduction
- 3 Unsupervised learning
- 4 Supervised learning
- 5 Linear model (I)
- 6 Linear model (II)
- 7 Data driven supervised learning
- 8 Ensemble methods (I)
- 9 Ensemble methods (II)
- 10 Neural Networks
- 11 Deep Learning
- 12 Kernel methods (I)

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• Kernel trick

This part of the course is highly inspired from J.P. Vert lecture notes/slides.

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## Kernel methods (I)

- Kernel trick

- Reproducing Kernel Hilbert Spaces (RKHS)
- Examples of kernels and RKHS
- Kernel PCA
- Kernel k-means
- Kernel Ridge Regression

# Kernel methods

## Motivations

- Develop versatile algorithms (based on pairwise comparison) to process and analyze data
- without making any assumptions regarding the type of data (vectors, strings, graphs, images, ...)

## The approach

- Develop methods based on **pairwise comparisons**

# Kernel methods

Representation of pairwise comparison, ideas

- Define a "comparison function":  $K : \mathcal{X} \times \mathcal{X} \mapsto \mathbb{R}$
- Represent a set of  $n$  data points  $\mathcal{S} = \{\mathbf{x}_1, \dots, \mathbf{x}_n\}$  by the  $n \times n$  matrix (symmetric and positive semidefinite):  $[K]_{ij} := K(\mathbf{x}_i, \mathbf{x}_j)$ .
- Example

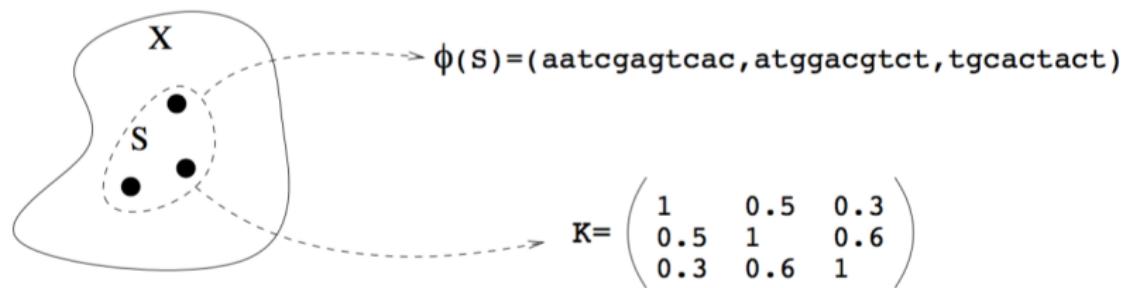
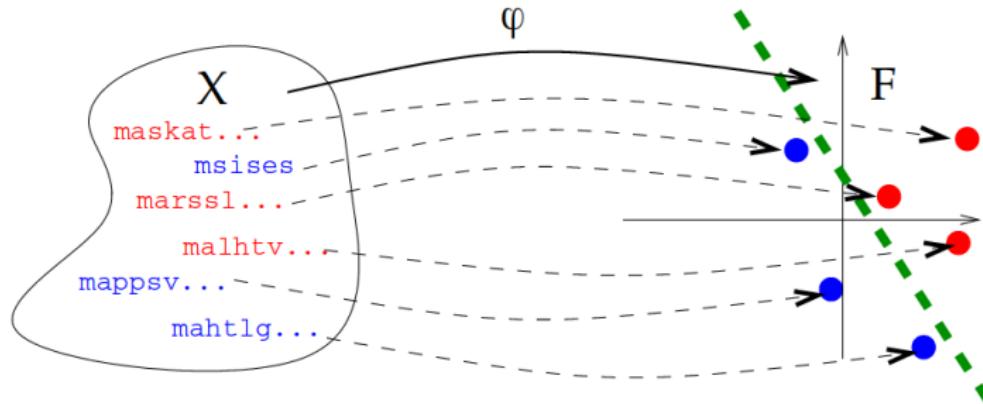


Figure from J.P. Vert

# Supervised classification with vector embedding

- Map each string  $x \in \mathcal{X}$  to a vector  $\varphi(x) \in F$ .
- Train a classifier for vectors on the images  $\varphi(x_1), \dots, \varphi(x_n)$  of the training set (nearest neighbor, linear perceptron, logistic regression, support vector machine...)



# Kernel trick

- In statistics, most methods are not directly based on the variables  $x$  or  $\varphi(x)$  itself but on their inner product

$$(x, y) \mapsto K(x, y) = \langle \varphi(x), \varphi(y) \rangle$$

because the inner product describes the general geometrical structure of the set.

- The **kernel trick** consists in forgetting the transformation  $\varphi$  and directly use the kernel.

## Definition

A positive definite (p.d.) kernel on  $\mathcal{X}$  is a function

$$K : \mathcal{X} \times \mathcal{X} \rightarrow \mathbb{R}$$

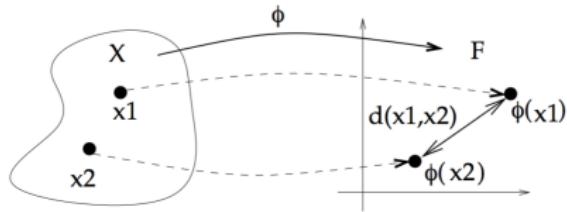
such that for every sequence  $x_i$  of points in  $\mathcal{X}$  the matrix  $(K(x_i, x_j))_{i,j}$  is symmetric and positive.

# Kernel trick

- **The trick:** this mapping might not be explicitly given.
- Example: computing distances

$$\begin{aligned}
 d_K(\mathbf{x}_1, \mathbf{x}_2)^2 &= \|\varphi(\mathbf{x}_1) - \varphi(\mathbf{x}_2)\|_{\mathcal{X}}^2 \\
 &= \langle \varphi(\mathbf{x}_1) - \varphi(\mathbf{x}_2), \varphi(\mathbf{x}_1) - \varphi(\mathbf{x}_2) \rangle_{\mathcal{X}} \\
 &= \langle \varphi(\mathbf{x}_1), \varphi(\mathbf{x}_1) \rangle_{\mathcal{F}} + \langle \varphi(\mathbf{x}_2), \varphi(\mathbf{x}_2) \rangle_{\mathcal{F}} - 2\langle \varphi(\mathbf{x}_1), \varphi(\mathbf{x}_2) \rangle_{\mathcal{F}} \\
 d_K(\mathbf{x}_1, \mathbf{x}_2)^2 &= K(\mathbf{x}_1, \mathbf{x}_1) + K(\mathbf{x}_2, \mathbf{x}_2) - 2K(\mathbf{x}_1, \mathbf{x}_2)
 \end{aligned}$$

where  $K$  is a kernel.



# Example of Kernels

- Let  $\mathcal{X} = \mathbb{R}^p$ .

The function  $K : \mathcal{X}^2 \mapsto \mathbb{R}$  defined by  $K(\mathbf{x}, \mathbf{x}') = \langle \mathbf{x}, \mathbf{x}' \rangle_{\mathbb{R}^p}$  is a p.d. kernel.  
It is linear.

- Let  $\mathcal{X}$  be any set, and  $\varphi : \mathcal{X} \mapsto \mathbb{R}^d$ .

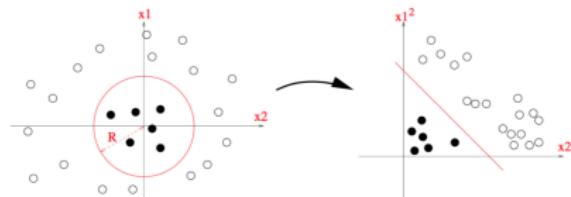
Then, the function :  $\mathcal{X}^2 \mapsto \mathbb{R}$  defined as follows is p.d kernel.

$$\forall (\mathbf{x}, \mathbf{x}') \in \mathcal{X}^2, \quad K(\mathbf{x}, \mathbf{x}') = \langle \varphi(\mathbf{x}), \varphi(\mathbf{x}') \rangle_{\mathbb{R}^p}.$$

- Example: polynomial kernel.

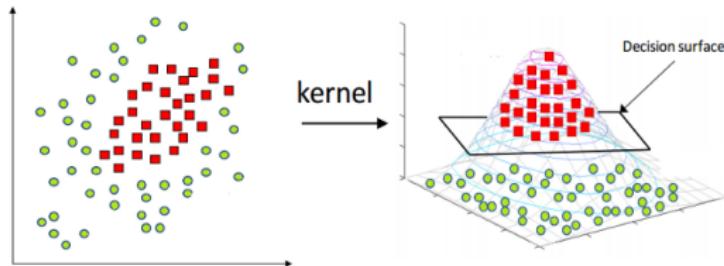
For  $\mathbf{x}^T = (x_1, x_2)$ ,  $\varphi(\mathbf{x}) = \{x_1^2, \sqrt{2}x_1x_2, x_2^2\}$ ,

$$K(\mathbf{x}, \mathbf{x}') = x_1^2 x_1'^2 + 2x_1 x_2 x_1' x_2' + x_2^2 x_2'^2 = \langle \mathbf{x}, \mathbf{x}' \rangle_{\mathbb{R}^2}^2$$



The transformation leads to a linear separation problem!

# Polynomial kernel



- Here the idea is to map the data into a (possibly high dimensional) vector space where linear relations exist among the data, then apply a linear algorithm in this space.
- Problem: Representing data in a highdimensional space is computationally difficult
- Alternative solution to the original problem: Calculate a similarity measure in the feature space instead of the coordinates of the vectors there, then apply algorithms that only need the value of this measure.

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## Kernel methods (I)

- Kernel trick
- **Reproducing Kernel Hilbert Spaces (RKHS)**
- Examples of kernels and RKHS
- Kernel PCA
- Kernel k-means
- Kernel Ridge Regression

# Mercer's condition

- For which kernels does there exist a pair  $(\mathcal{H}, \varphi)$  where  $\mathcal{H}$  is a (possibly infinite dimensional) Euclidean space and  $\varphi : \mathbb{R}^p \mapsto \mathcal{H}$  is the mapping?
- Mercer's condition tells us whether or not a prospective kernel is actually a dot product in some space.
- It can be stated as follows:  
There exists a mapping  $\varphi$  and an expansion

$$K(x, y) = \sum_{i=1}^n \varphi_i(x)\varphi_i(y)$$

if and only if for any  $g(x)$  such that  $\int g(x)^2 dx$  is finite then  
 $\int K(x, y)g(x)g(y)dxdy \geq 0$  (in otherwords,  $K$  is semi-positive definite).

- It can be shown that this condition is satisfied for positive integral powers the dot product:

$$K(x, y) = (x \cdot y)^d$$

# Constructing a feature space

- Given that we want a kernel function  $K$  that satisfies  $K(x, y) = \langle \varphi(x), \varphi(y) \rangle$ , how do we construct a feature space for  $K$ ?
- 1. Define a feature map

$$\varphi : \mathcal{X} \rightarrow \mathbb{R}^n, \quad x \mapsto K(., x)$$

Then  $\varphi(x) = K(., x)$  denotes the function that assigns the value  $K(x', x)$  to  $x' \in \mathcal{X}$ .

- 2. Turn it into a linear space

$$f(.) = \sum_{i=1}^m \alpha_i K(., x_i), \quad g(.) = \sum_{i=1}^{m'} \beta_j K(., x'_j)$$

- 3. Endow it with a dot product

$$\langle f, g \rangle = \sum_{i=1}^m \sum_{j=1}^{m'} \alpha_i \beta_j k(x_i, x'_j)$$

and turn it into an Hilbert space<sup>1</sup>  $\mathcal{H}$ .

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<sup>1</sup> An Hilbert space is a vector space where an inner product is defined.

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- **Examples of kernels and RKHS**
- Kernel PCA
- Kernel k-means
- Kernel Ridge Regression

# Linear kernel

- Take  $\mathcal{X} = \mathbb{R}^d$  and the linear kernel:

$$K(x, y) = \langle x, y \rangle_{\mathbb{R}^d}.$$

## Theorem

The RKHS of the linear kernel is the set of linear functions of the form

$$f_w(x) = \langle w, x \rangle_{\mathbb{R}^d} \text{ for } w \in \mathbb{R}^d$$

endowed with the inner product

$$\forall w, v \in \mathbb{R}^d, \langle f_w, f_v \rangle_{\mathcal{H}} = \langle w, v \rangle_{\mathbb{R}^d}$$

and corresponding norm

$$\forall w \in \mathbb{R}^d, \|f_w\|_{\mathcal{H}} = \|w\|_{\mathbb{R}^d}$$

# Non linear kernels

- Take  $\mathcal{X} = \mathbb{R}^d$  and the polynomial kernel:

$$K(x, y) = (a\langle x, y \rangle_{\mathbb{R}^d} + 1)^\delta$$

with  $\delta$  the degree of the polynom.

- Take  $\mathcal{X} = \mathbb{R}^d$  and Gaussian kernel

$$K(x, y) = e^{-\frac{\|x-y\|^2}{\sigma^2}}.$$

with  $\sigma$  the width of the kernel. .

# Example of string Kernels

- Les protéines sont des chaînes d'acides aminés qui diffèrent selon leur longueur et leur composition.
- Exemples de longueur 110 et 153. L'alphabet contient 20 caractères.

IPTSALVKETLALLSTHRTLLIANETLRIPVPVHKNHQLCTEEIFQGIGTLESQTVQGGTV  
ERLFKNLNSLIKYYIDGQKKCGEERRRVNQFLDY**LQE**FLGVMNTEWI

PHRRDLCRSRIWLARKIRSDLTALTESYVKHQGLWSELTEAER**LQE**NLQAYRTFHVLLA  
RLLEDQQVHFTPTEGDFHQAIHTLLQVAFAFAYQIEELMILLEYKIPRNEADGML  
FEKKLWGLKV**LQE**LSQWTVRSIHDLRFISSHQTGIP

- Il existe plusieurs façons de mesurer la similarité entre les deux molécules.
- Spectral-kernel. On considère une mesure basée de le nombre d'occurrence de sous séquences (ex : **LQE**).

Pour construire les variables, on compte le nombre d'occurrences de toutes les séquences de longueur *m*. On génère ainsi de nouvelles variables pour lesquelles on peut définir des noyaux.

- On pourrait aussi compter le nombre de positions communes ou le nombre de sous séquences communes (en autorisant éventuellement des gaps).

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# Kernel PCA

- Consider the PCA of a set of transformed individuals  $\varphi(\mathbf{x}_i)$ ,  $i \in \{1, \dots, n\}$ .
- Lets  $\varphi$  be the matrix with  $i$ st line  $\varphi(\mathbf{x}_i)$ .
- The Singular Value Decomposition<sup>2</sup> of

$$\varphi\varphi^T = (k(\mathbf{x}_i, \mathbf{x}_j))_{ij}$$

returns the principal components (eigen vectors  $\alpha_1, \dots$  of the matrix with coefficients  $k(\mathbf{x}_i, \mathbf{x}_j)$ ).

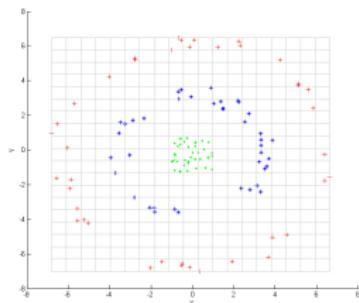
- The coordinates of a new sample  $\mathbf{x}'$  are given by the inner product  $\langle k(\mathbf{x}', \mathbf{x}_i)_i, \alpha_j \rangle$ .
- + Avantage: the reconstruction space is not explicitly needed, but only the kernel  $k(., .)$ .  
- Drawback: the computation of the coordinates depends on the number of observations in the learning set.

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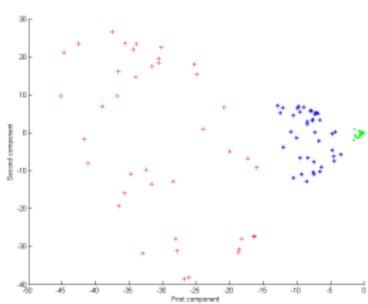
<sup>2</sup>SVD = looking for the eigen values and eigen vectors as in PCA. It leads to principal components.

## Exemple jouet

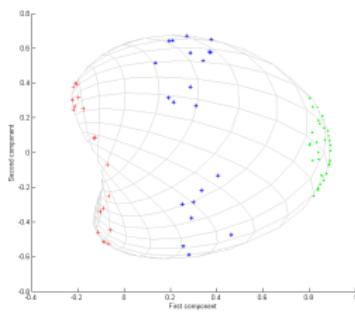
Initial set



Polynomial kernel



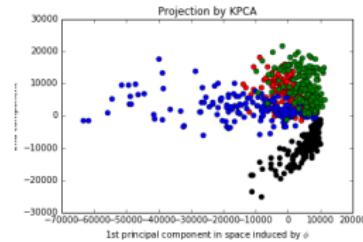
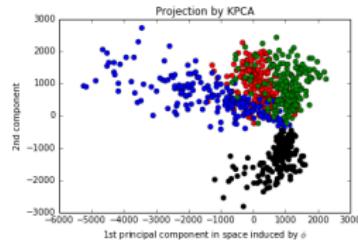
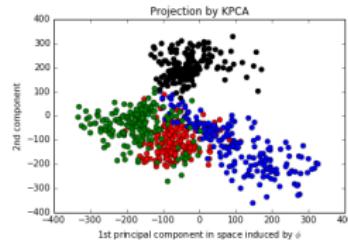
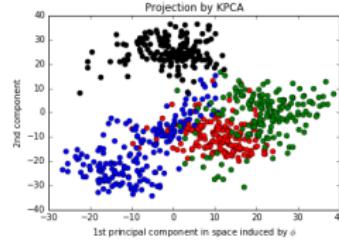
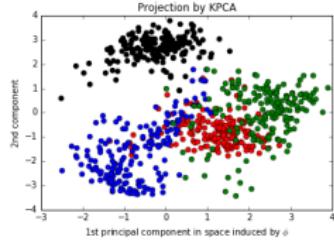
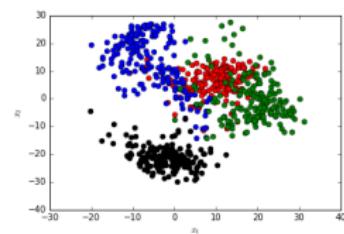
Gaussian kernel



$$k(x, x') = (x^T x' + 1)^2, \quad k(x, x') \propto e^{-\frac{1}{2}(x-x')^T(x-x')}$$

## Digits

Projection of digits 0 to 3 (black, blue, red, green) for the regular PCA (top left panel) and kernel ACP with polynomial kernel of degree 1 to 5.



The space is transformed. However it seems difficult here to decide if one transformation is better than the others.

## Digits

Original data



Data corrupted with Gaussian noise



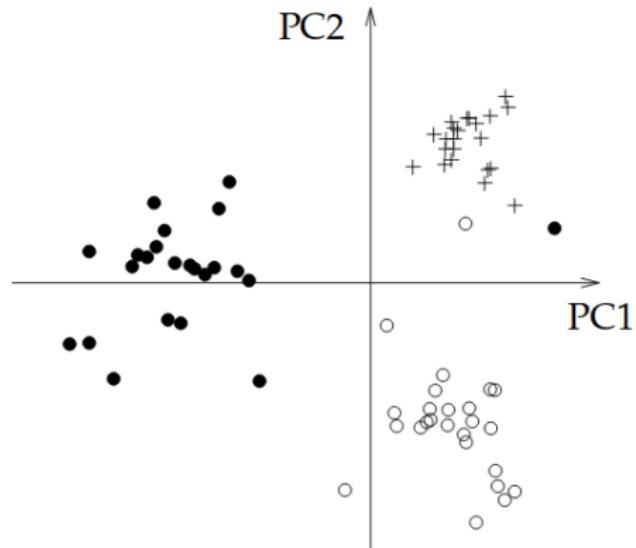
Result after linear PCA



Result after kernel PCA, Gaussian kernel



## tRNA sequences



A set of 74 human tRNA sequences is analyzed using a kernel for sequences (the second-order marginalized kernel based on SCFG). This set of tRNAs contains three classes, called Ala-AGC (*white circles*), Asn-GTT (*black circles*) and Cys-GCA (*plus symbols*) (from Tsuda et al., 2003).

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- **Kernel k-means**
- Kernel Ridge Regression

# Kernel k-means

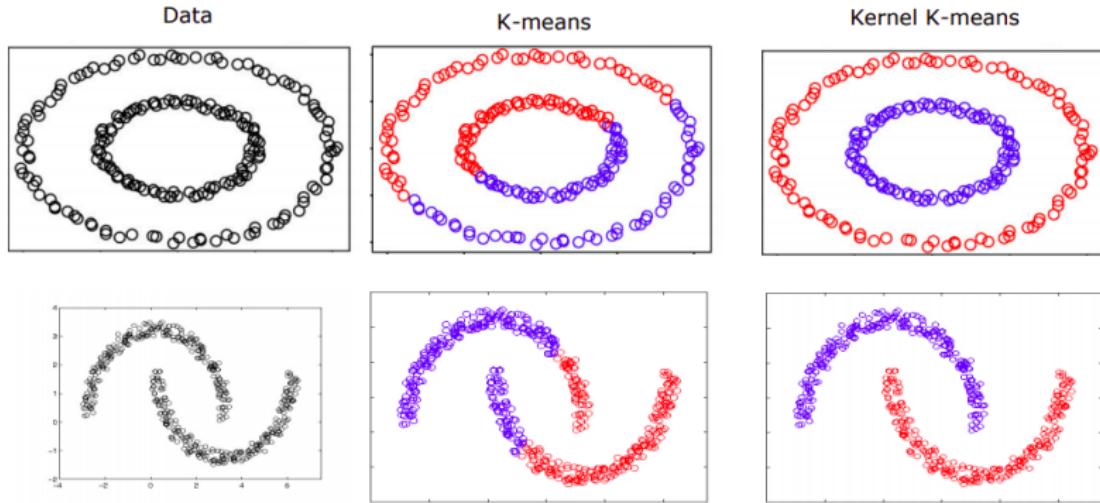
Kernel kmeans can be used to detect non convex clusters

- kmeans is known to only detect cluster that are linearly separable.
- Idea: project the data into a space  $F$  where the clusters are linearly separable.
- Drawback: the computation will be more expensive.
- **Kernel kmeans** minimizes the SSE

$$\sum_{k=1}^K \sum_{i \in C_k} \|\varphi(x_i) - \mu_k^{(F)}\|_{\mathcal{H}}^2 \text{ where } \mu_k^{(F)} = \frac{1}{\text{card}(C_k)} \sum_{i \in C_k} \varphi(x_i)$$

It can be shown after short calculations that

$$\begin{aligned} & \|\varphi(x_i) - \mu_k^{(F)}\|_{\mathcal{H}}^2 \\ &= \left( K(x_i, x_i) - \frac{2}{\text{card}(C_k)} \sum_{j \in C_k} K(x_i, x_j) + \frac{1}{\text{card}(C_k)^2} \sum_{j \in C_k} \sum_{\ell \in C_k} K(x_j, x_\ell) \right) \end{aligned}$$



Kernel K-means is able to find “complex” clusters.

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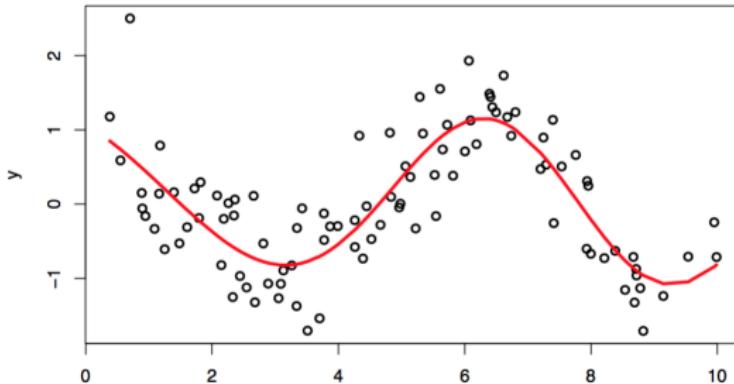
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# Kernel Ridge Regression

- $\mathcal{S}_n = \{(\mathbf{x}_i, y_i)\}_{i=1, \dots, n}$  a training set
- Goal = find a function  $f$  to predict  $y$  by  $f(\mathbf{x})$
- Least-square regression with penalization to prevent overfitting

$$\hat{f} = \arg \min_{f \in \mathcal{F}} \frac{1}{n} \sum_{i=1}^n (y_i - f(\mathbf{x}_i))^2 + \lambda ||f||_{\mathcal{F}}^2$$



# Kernel Ridge Regression

$$\hat{f} = \arg \min_{f \in \mathcal{F}} \frac{1}{n} \sum_{i=1}^n (y_i - f(\mathbf{x}_i))^2 + \lambda \|f\|_{\mathcal{F}}^2$$

- By the representer theorem, any solution can be expanded as

$$\hat{f}(\mathbf{x}) = \sum_{i=1}^n \alpha_i K(\mathbf{x}_i, \mathbf{x})$$

- Let  $\mathbf{K}$  be a  $n \times n$  Gram matrix:  $K_{ij} = K(\mathbf{x}_i, \mathbf{x}_j)$
- We can then write:  $(\hat{f}(\mathbf{x}_1), \dots, \hat{f}(\mathbf{x}_n))^T = \mathbf{K}\boldsymbol{\alpha}$
- The following holds:

$$\|\hat{f}\|_{\mathcal{F}}^2 = \sum_{i=1}^n \sum_{k=1}^n \alpha_i K(\mathbf{x}_i, \mathbf{x}_k) \alpha_k = \boldsymbol{\alpha}^T \mathbf{K} \boldsymbol{\alpha}$$

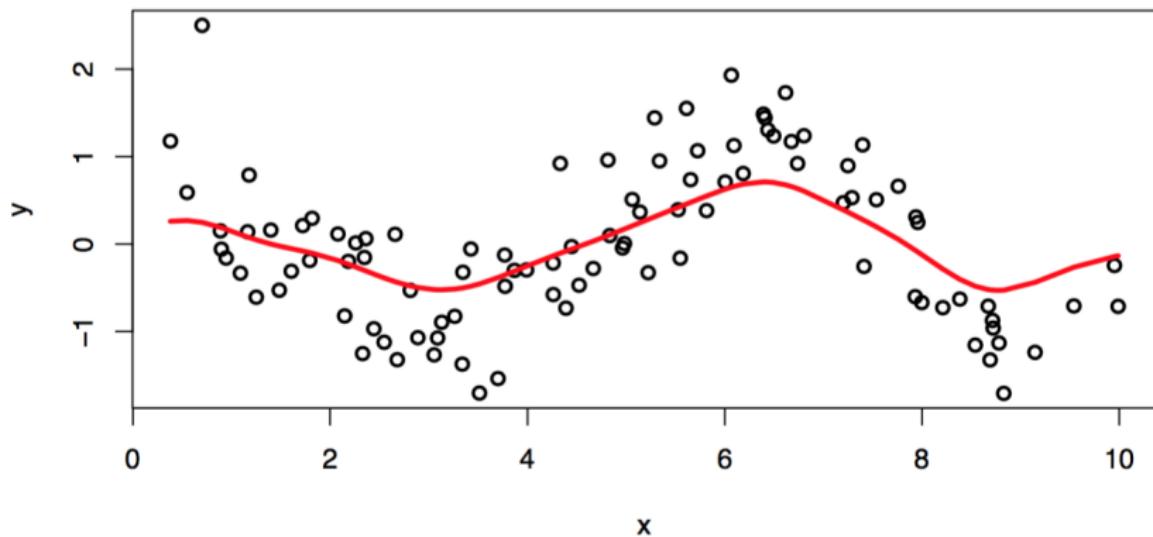
- The kernel Ridge regression problem is therefore equivalent to

$$\arg \min_{\boldsymbol{\alpha} \in \mathbb{R}^n} \frac{1}{n} (\mathbf{K}\boldsymbol{\alpha} - \mathbf{y})^T (\mathbf{K}\boldsymbol{\alpha} - \mathbf{y}) + \lambda \boldsymbol{\alpha}^T \mathbf{K} \boldsymbol{\alpha}$$

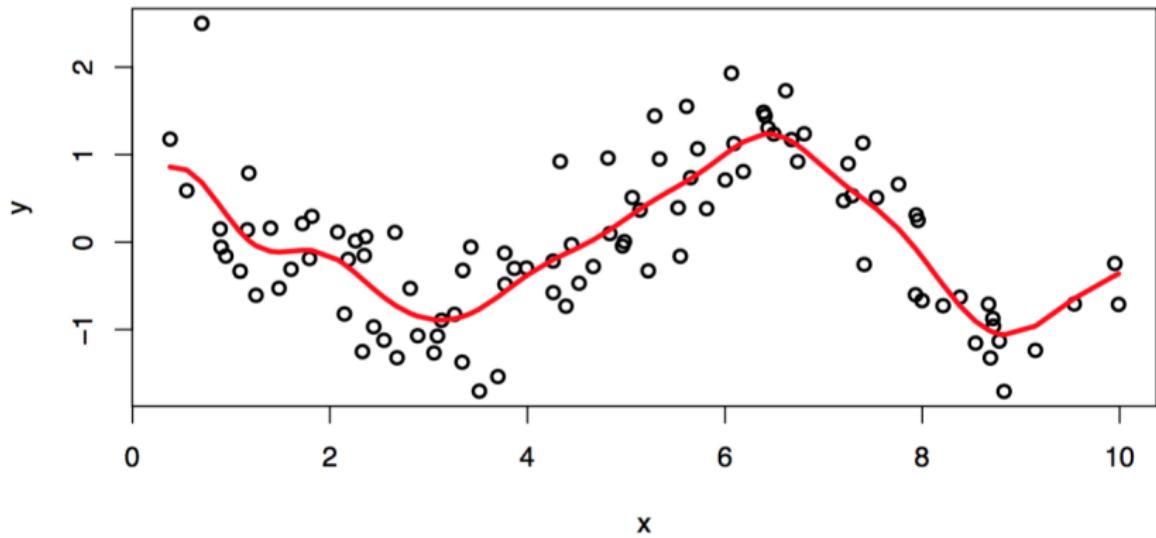
and its solution is

$$\boldsymbol{\alpha} = (\mathbf{K} + \lambda n \mathbf{I})^{-1} \mathbf{y}$$

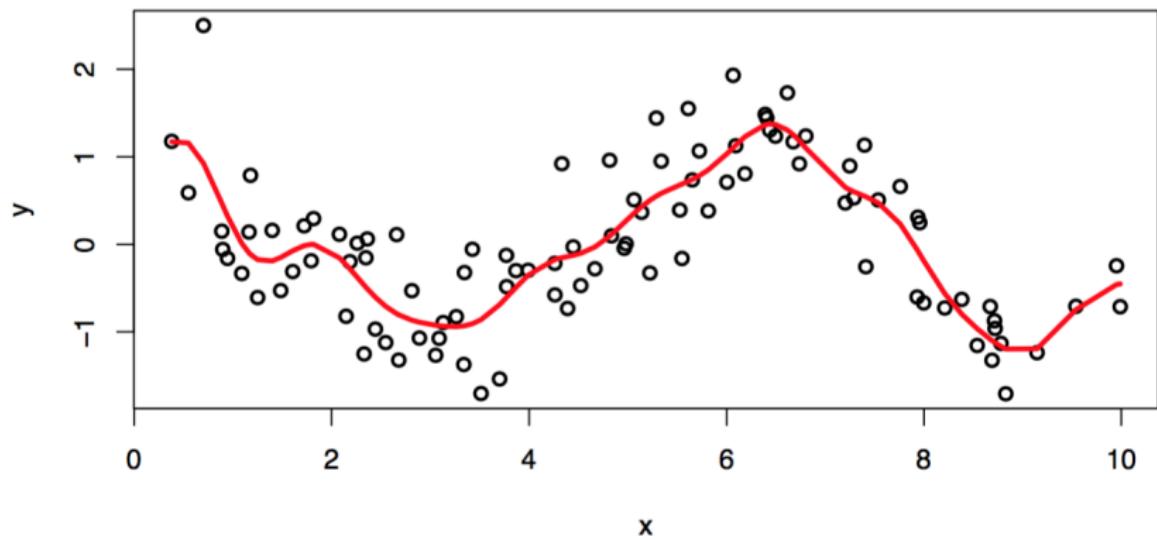
## Example with Gaussian kernel

**lambda = 10**

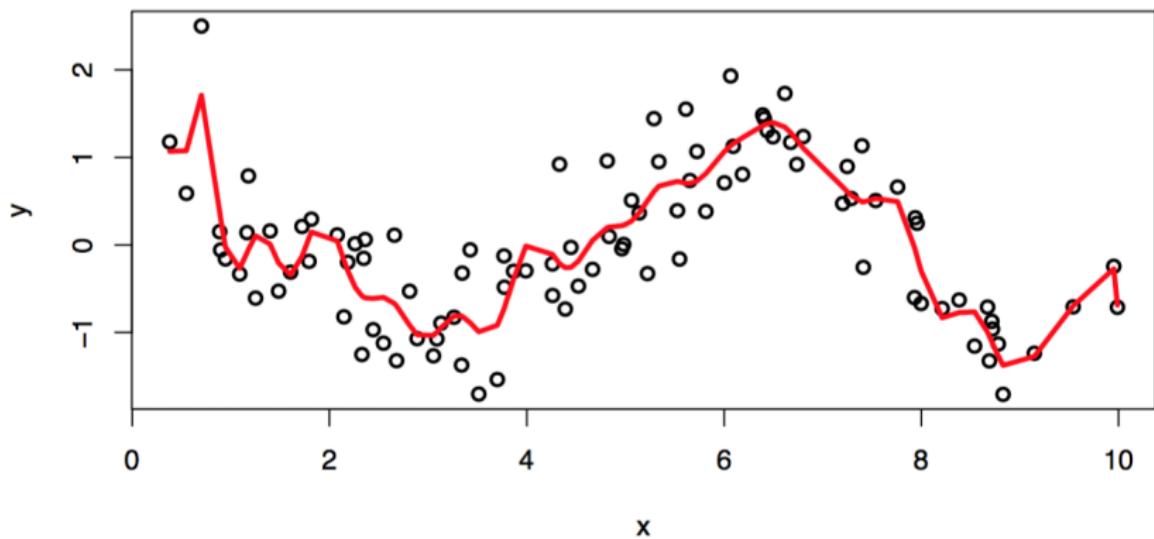
## Example with Gaussian kernel

**lambda = 1**

## Example with Gaussian kernel

**lambda = 0.01**

## Example with Gaussian kernel

**lambda = 0.00001**

- The kernel trick allows to extend many linear algorithms to non-linear settings and to general data (even non-vectorial).
- The representer theorem shows that functional optimization over (subsets of) the kernel space is feasible in practice.
- We will see next a particularly successful applications of kernel methods: supervised classification with SVM.