



# *Taki: A Scalable Short Video Platform*

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# Bussines Model Canvas

## Short Video Platform (TikTok like) Business Model Canvas

Key Partners	Key Activities	Value Proposition	Customer Relationships	Customer Segments
<ul style="list-style-type: none"> <li>Influencers and content creators.</li> <li>Advertisers and marketing agencies. (e.g. IMS Colombia, Omnicom, Publicis)</li> <li>Music labels and entertainment companies (Music Licenses) eg. Universal Music Group.</li> <li>Companies and brands that want to sell through advertising.</li> <li>Payment processors for creator monetization.</li> <li>Regulatory and compliance advisors</li> </ul>	<ul style="list-style-type: none"> <li>Building creator partnerships and brand sponsorship deals</li> <li>Managing community engagement and creator support</li> <li>Managing content moderation and compliance.</li> <li>Managing community growth and engagement</li> <li>Facilitating basic creator-brand partnerships</li> <li>Moderating user-generated content to ensure community safety</li> <li>Offering basic promotional opportunities for creators and small brands</li> </ul>	<ul style="list-style-type: none"> <li><b>For users:</b> <ul style="list-style-type: none"> <li>Personalized and entertaining short-video experiences.</li> <li>Real-time interaction with content and communities.</li> </ul> </li> <li><b>For content creators:</b> <ul style="list-style-type: none"> <li>Simple monetization options (e.g., tipping or badges)</li> <li>Discovery features to help creators reach audiences organically</li> </ul> </li> <li><b>For advertisers:</b> Targeted ad placements, influencer marketing opportunities, and real time campaign analytics.</li> <li><b>For businesses:</b> Access to huge audiences.</li> </ul>	<ul style="list-style-type: none"> <li><b>For users:</b> <ul style="list-style-type: none"> <li>Real-time interaction (comments, likes, live streaming).</li> <li>Support &amp; community (forums, chatbots, customer service).</li> <li>Personalized recommendations.</li> </ul> </li> <li><b>For advertisers:</b> <ul style="list-style-type: none"> <li>Metrics to publish their products.</li> <li>Performance tracking tools.</li> </ul> </li> </ul>	<ul style="list-style-type: none"> <li>General users (Mostly people between 18 and 34 years old that share and interact with content in the platform)</li> <li>Content creators / Celebrities (Indivuals whose goal is to grow their audience and generate an income from the content they share in the platform)</li> <li>Early adopters seeking short-form entertainment</li> <li>Aspiring creators wanting simple tools to share videos</li> <li>Small/local businesses open to basic, low-cost promotion</li> <li>Analysts &amp; Researchers (Companies interested in consumer trends and behavior.)</li> </ul>
Key Resources		Channels		
<ul style="list-style-type: none"> <li>A functional MVP platform for video sharing</li> <li>An initial creator base and active early users</li> <li>Basic analytics for engagement and video reach</li> </ul>		<ul style="list-style-type: none"> <li>App stores (Google Play &amp; App store)</li> <li>Web platform.</li> <li>Partnerships with influencers and content creators with presence in other social media.</li> </ul>		
Cost Structure		Revenue Streams		
<ul style="list-style-type: none"> <li>Marketing and influencer sponsorships.</li> <li>Legal compliance and content moderation expenses.</li> <li>Customer support and community management.</li> <li>Creator incentive programs and monetization payouts.</li> </ul>		<ul style="list-style-type: none"> <li><u>Advertising</u>: Targeted video ads and branded content. <ul style="list-style-type: none"> <li>Basic ad placements for small local businesses</li> </ul> </li> <li><u>Creator Monetization</u>: Subscriptions, virtual gifts, and in-app purchases. <ul style="list-style-type: none"> <li>In-app tipping or donation system for creators</li> </ul> </li> <li><u>Premium Features</u>: Ad-free experience, advanced analytics for creators. <ul style="list-style-type: none"> <li>Freemium model with optional ad removal</li> </ul> </li> </ul>		

### Resources:

- <https://thinkinsights.net/digital/tiktok-business-model#:~:text=TikTok's%20primary%20idea%20was%20fast,%2Dbillion%2Dworth%2Dstartup.>
- <https://newsroom.tiktok.com/es-latam/tiktok-elige-a-ims-parte-de-aleph-holding-como-socio-exclusivo-para-tiktok-for-business-en-argentina-colombia-chile-y-peru>
- <https://newsroom.tiktok.com/es-latam/tiktok-universal-music-group-acuerdo-musica-plataforma>

# *Addressing Platform Challenges*

Short-form video platforms face challenges in managing high-frequency user interactions with low latency and ensuring scalability, especially during viral content propagation.

## *High Concurrency*

Handling massive simultaneous user interactions.

## *Low Latency*

Ensuring near real-time data processing.

## *Scalability*

Adapting to viral content propagation.

# *Hybrid Architecture Solution*

We propose a hybrid architecture combining PostgreSQL for structured data and Firebase Realtime Database for high-volume, low-latency interactions.

## *PostgreSQL*

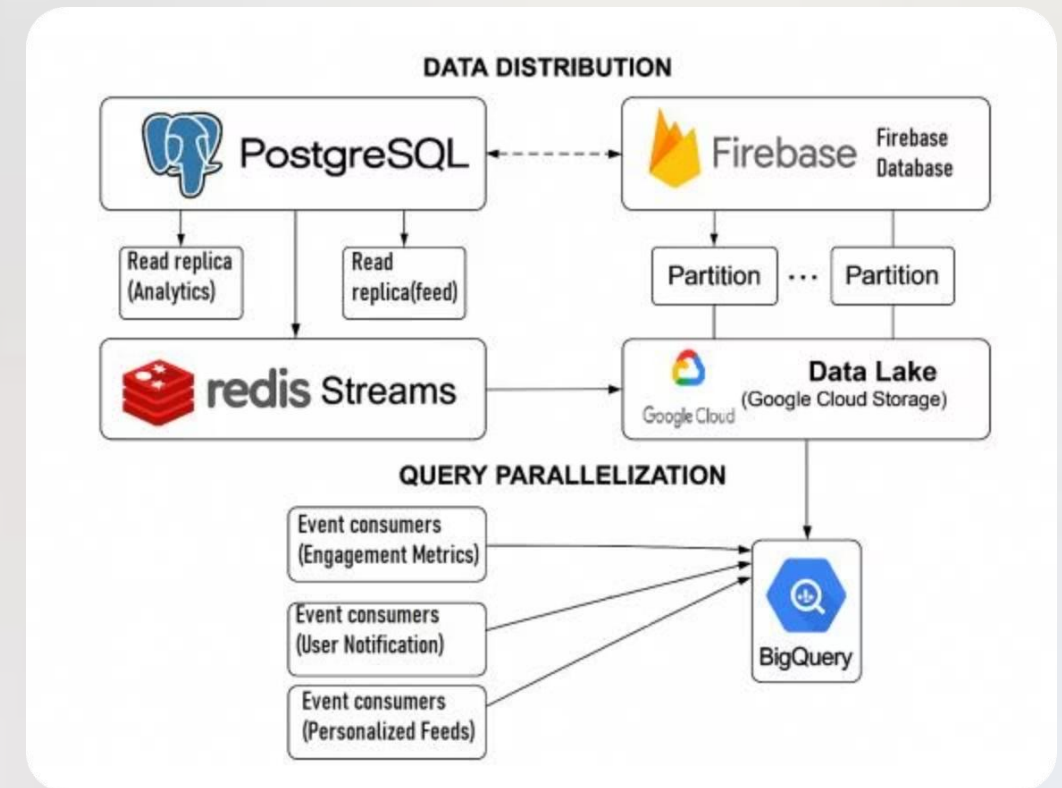
- Structured transactional data
- User profiles, video metadata
- Subscription & payment processing
- ACID compliance

## *Firebase Realtime Database*

- High-frequency event data
- Video views, likes, comments
- Real-time synchronization
- Horizontal scalability

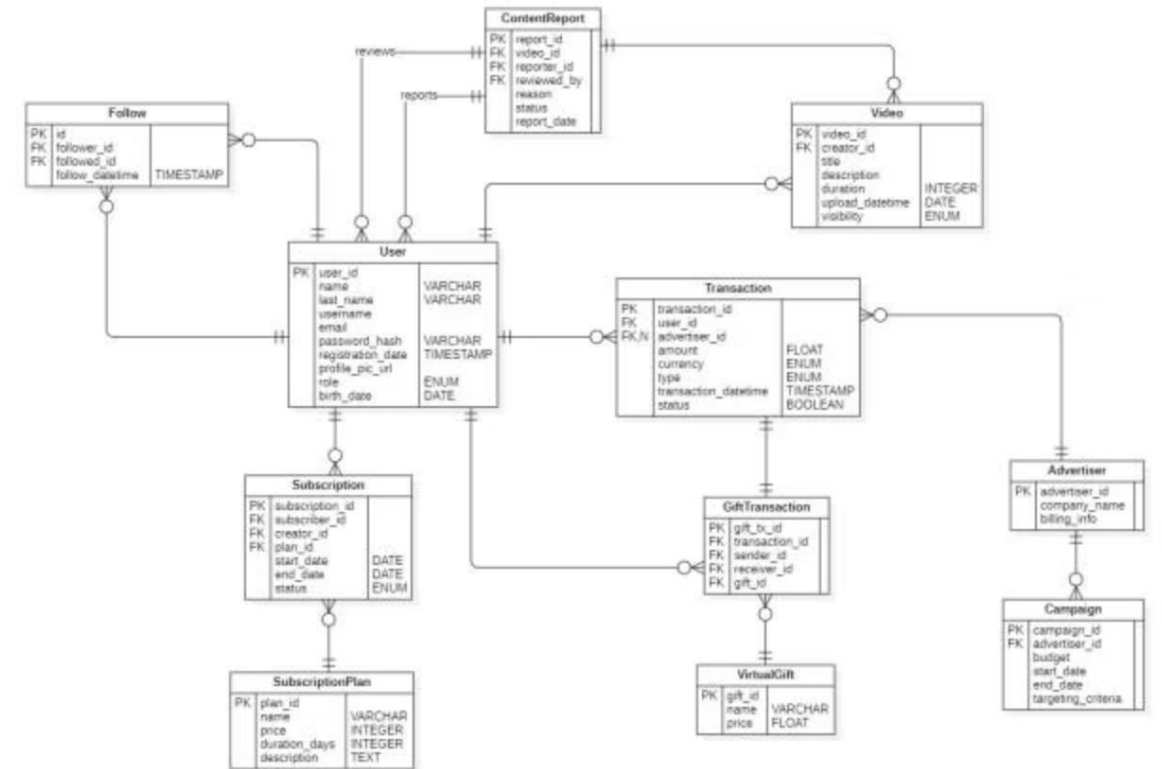
# System Architecture Overview

The architecture leverages event-driven design and hybrid database modeling to maintain low-latency data ingestion and retrieval under high concurrency.



# Database Schema

The Entity-Relationship Diagram (ERD) outlines tables for users, videos, transactions, and subscriptions, ensuring robust transactional data management.



# *Test Strategy & Data Generation*

A synthetic dataset of over 100,000 view events simulated viral conditions to measure latency and throughput under realistic load.



## *Massive Write Tests*

Inserting 100,000 views in batches.



## *Partial Read Tests*

Retrieving last N records in paginated blocks.

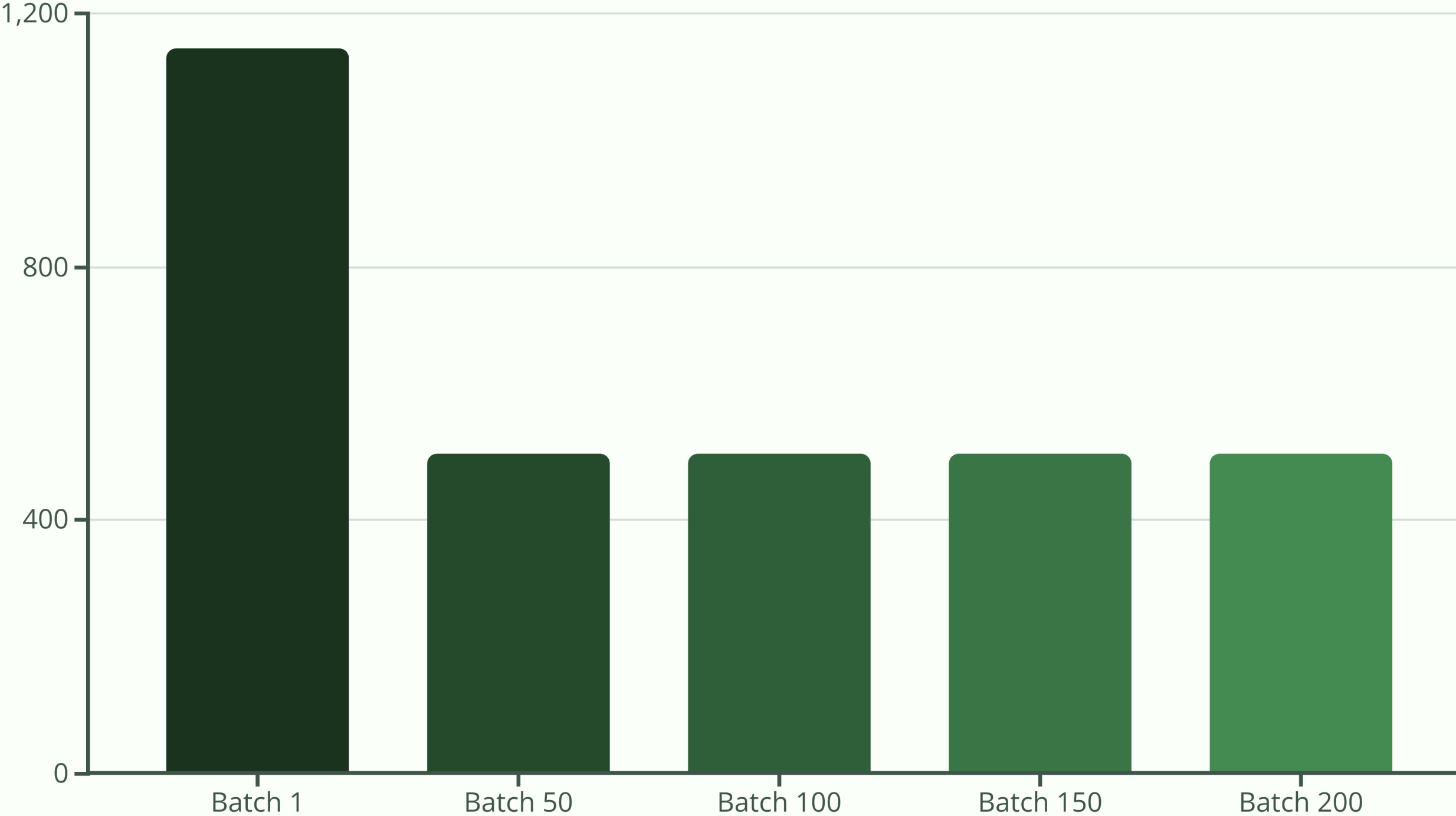


## *Mixed Read/Write Tests*

Concurrent reads while processing writes.

# Massive Concurrent Writes

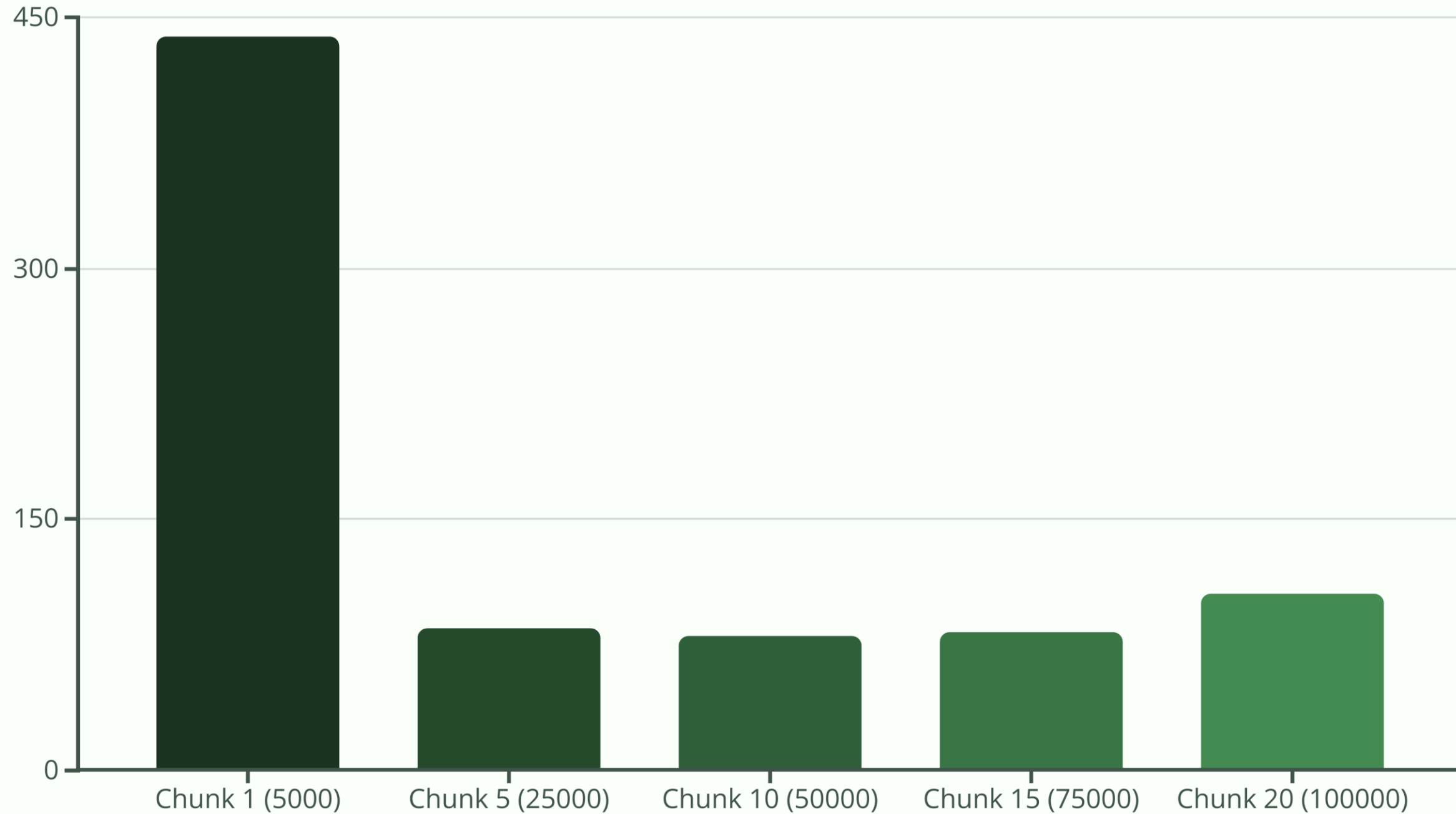
The system demonstrated consistent write performance, handling 100,000 video view events in batches of 500 concurrent writes.





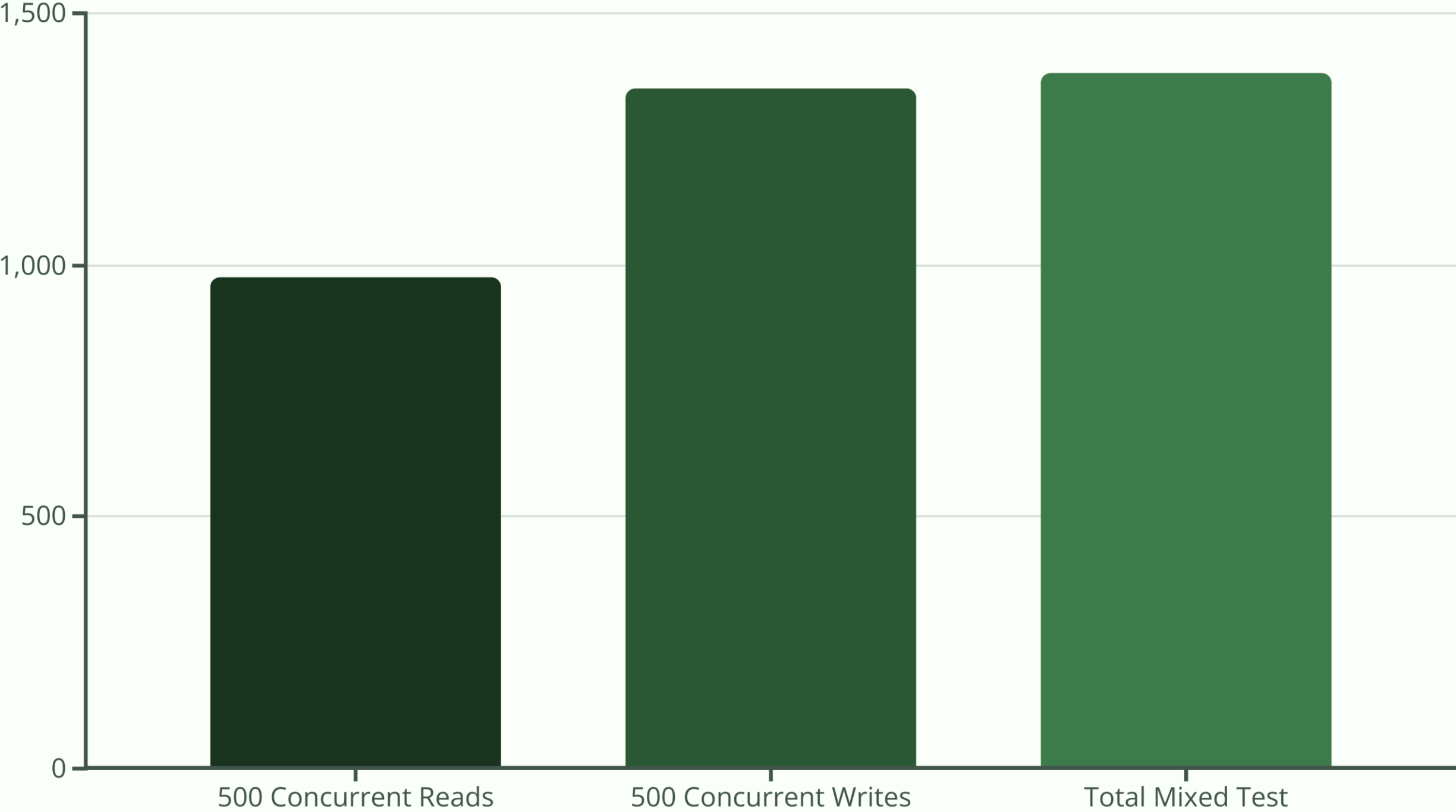
# *Partial Read Performance*

Partial read tests showed stable and low latency when retrieving paginated blocks of view events, simulating personalized feed generation.



# Mixed Read/Write Performance

The system maintained stability and acceptable latency under simultaneous read and write operations, validating its performance for real-time user interactions.



# *Conclusion & Future Outlook*

The hybrid architecture effectively addresses the high-concurrency and low-latency demands of short video platforms, proving suitable for production environments.

## *Scalability Confirmed*

Handles massive ingestion and high-volume reads.

## *Stability Under Load*

Maintains performance during concurrent operations.

## *Enhanced User Experience*

Ensures responsive and seamless interactions.