

# JAVA 3

### KALBĖSIME APIE

- Switch sakinys
- Ciklai
- Masyvai

#### **IF SAKINYS**

```
if (sk == 1) {
    System.out.println("Skaicius 1");
} else if (sk == 2) {
    System.out.println("Skaicius 2");
} else if (sk == 3) {
    System.out.println("Skaicius 3");
} else {
    System.out.println("Kitas skaicius");
```

#### **SWITCH SAKINYS**

```
int sk = 3;
switch (sk) {
case 1:
    System.out.println("Skaicius 1");
    break;
case 2:
    System.out.println("Skaicius 2");
   break;
case 3:
    System.out.println("Skaicius 3");
    break;
default:
    System.out.println("Kitas skaicius");
```

## DEMO/SWITCH UŽDUOTYS

#### **FOR**

```
for(int i = 0; i < 5; i++) {
     //DO CODE 5 TIMES

     System.out.println(i); //INDEX i
}</pre>
```

#### **FOR EACH**

```
int[] arr = new int[5];
for(int item : arr) {
    //DO CODE 5 TIMES
    //BECAUSE ARR LENGTH IS 5
    System.out.println(item); //item
}
```

#### WHILE

```
boolean isLate = true;
while(isLate){
    // repeat code while expression is true
    // change is late in code
}
```

#### WHILE DO

```
boolean isLate = false;
do {
    // repeat code while expression is true
    // change is late in code
} while (isLate);
```

#### Break

```
for (int i = 0; i < 3; i++) {
    if (i == 2) {
        //exits the loop when i is 2
        break;
    }
    System.out.println(i);
}</pre>
```

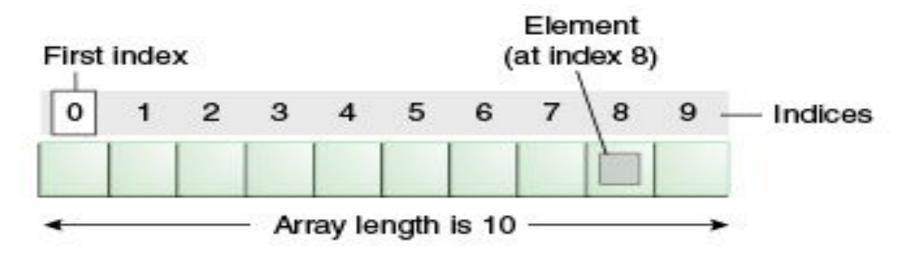
#### Continue

```
for (int i = 0; i < 3; i++) {
     if (i == 2) {
         //skips the iteration when i is 2
         continue;
    System.out.println(i);
```

### UŽDUOTYS – CIKLAI

#### **MASYVAI**

- Kolekcija/ dėžė
- Fiksuotas dydis
- Bet koks duomenų tipas
- Indeksuojami nuo 0
- Individuali reikšmė pasiekiama per indeksą



#### **MASYVAI**

```
//default values
int arr[] = new int[10];
int[] arr2 = new int[5];
//defined values
int[] arr3 = {1,2};
int arr4[] = new int[2];
arr4[0] = 1;
arr4[1] = 2;
```

#### **CIKLAI IR MASYVAI**

```
int[] arr = new int[3];
for (int i = 0; i < arr.length; i++){
    arr[i] = i;
}</pre>
```

### UŽDUOTYS – MASYVAI/CIKLAI