#### Introduction to Quantum Computing Complete Course - Quantum Soar

#### Introduction to the Qubit and Superposition

$$|\psi\rangle = \begin{pmatrix} \alpha \\ \beta \end{pmatrix} \qquad |0\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \qquad |1\rangle = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

$$|\psi\rangle = \begin{pmatrix} \alpha \\ \beta \end{pmatrix} \qquad \text{Probability of measuring } |\psi\rangle \text{ as } 0 \text{ is: } |\alpha|^2$$

$$|\text{Probability of measuring } |\psi\rangle \text{ as } 1 \text{ is: } |\beta|^2$$

$$|\alpha|^2 + |\beta|^2 = 1$$

$$|\psi_1\rangle = \begin{pmatrix} \frac{\sqrt{3}}{2} \\ \frac{1}{2} \end{pmatrix} \qquad |\psi_2\rangle = \begin{pmatrix} \frac{2}{3} \\ \frac{\sqrt{2}}{2} \end{pmatrix}$$

$$\left|\frac{\sqrt{3}}{2}\right|^2 + \left|\frac{1}{2}\right|^2 = 1 \qquad \left|\frac{2}{3}\right|^2 + \left|\frac{\sqrt{2}}{2}\right|^2 \neq 1$$

#### **Introduction to Dirac Notation**

$$|\psi\rangle = \begin{pmatrix} \alpha \\ \beta \end{pmatrix} = \alpha \begin{pmatrix} 1 \\ 0 \end{pmatrix} + \beta \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

$$|\psi\rangle = \begin{pmatrix} \alpha \\ \beta \end{pmatrix} = \alpha |0\rangle + \beta |1\rangle$$

Dirac Notation

$$|\psi\rangle = \begin{pmatrix} \frac{1}{2} \\ \frac{2\sqrt{3}}{4} \end{pmatrix} = \frac{1}{2}|0\rangle + \frac{2\sqrt{3}}{4}|1\rangle$$

#### **Bloch sphere**

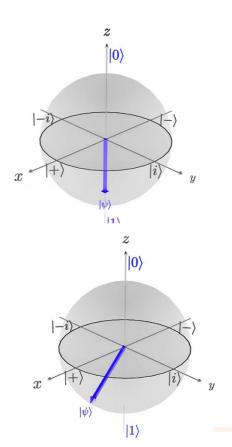
We can represent a qubit  $|\psi\rangle$  as a point on the surface of the Bloch Sphere

$$\begin{split} \text{ligher vertically} &= \text{Higher probability of measuring } |\psi\rangle \text{ as } |0\rangle \\ &\implies \text{if } |\psi\rangle \text{ is on the north pole, } |\psi\rangle = |0\rangle \\ \text{.ower vertically} &= \text{Higher probability of measuring } |\psi\rangle \text{ as } |1\rangle \\ &\implies \text{if } |\psi\rangle \text{ is on the south pole, } |\psi\rangle = |1\rangle \end{split}$$

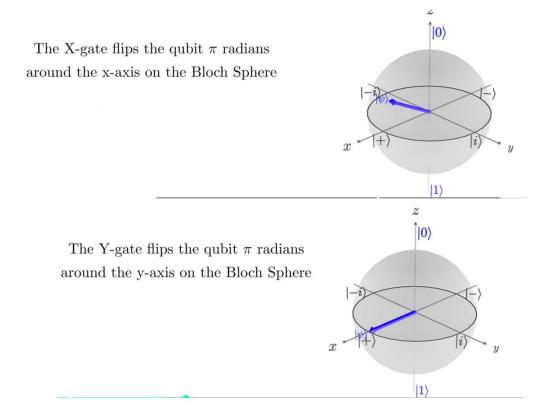
We can represent a qubit  $|\psi\rangle$  as a point on the surface of the Bloch Sphere

$$|\psi
angle = \left(rac{rac{1}{2}}{rac{\sqrt{3}}{2}}
ight) = rac{1}{2}|0
angle + rac{\sqrt{3}}{2}|1
angle$$

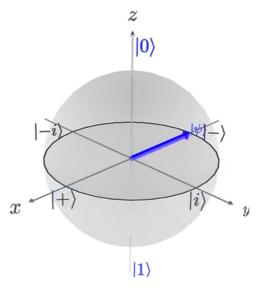
 $\implies$  has 1/4 chance of being measured as  $|0\rangle$  and a 3/4 chance of being measured as  $|1\rangle$ 



#### Manipulating a Qubit with Single Qubit Gates



The Z-gate flips the qubit  $\pi$  radians around the z-axis on the Bloch Sphere



$$X = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \qquad Y = \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix} \qquad Z = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$$

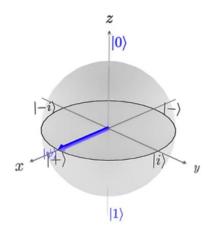
$$Y = \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix}$$

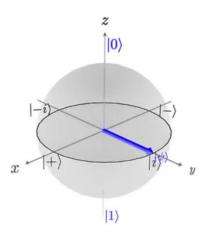
$$Y|\psi\rangle = \frac{\sqrt{3}}{2}Y|0\rangle + \frac{1}{2}Y|1\rangle$$

$$Y|\psi\rangle = \frac{\sqrt{3}}{2}\begin{pmatrix} 0 \\ i \end{pmatrix} + \frac{1}{2}\begin{pmatrix} -i \\ 0 \end{pmatrix}$$

$$Y|\psi\rangle = \frac{\sqrt{3}}{2}i |1\rangle - \frac{1}{2}i |0\rangle$$

#### **Introduction to Phase**





$$\frac{1}{\sqrt{2}}|0\rangle + \frac{1}{\sqrt{2}}|1\rangle$$

$$\frac{1}{\sqrt{2}}|0\rangle + i\frac{1}{\sqrt{2}}|1\rangle$$

$$|\psi\rangle = \alpha|0\rangle + e^{i\varphi}\beta|1\rangle$$

by mulitplying the  $|1\rangle$  by  $e^{i\varphi}$ , we rotate around the z-axis (on the Bloch Sphere) by  $\varphi$  radians

Global Phase

Relative Phase

$$= e^{i\varphi} \alpha |0\rangle + e^{i\varphi} \beta |1\rangle$$

$$= e^{i\varphi} \alpha |0\rangle + e^{i\varphi} \beta |1\rangle$$

$$e^{i\varphi}(\alpha|0\rangle + \beta|1\rangle)$$
  $\qquad \qquad \alpha|0\rangle + e^{i\varphi}\beta|1\rangle$ 

#### **Hardmard Gate:**

On the equator of the Bloch sphere, there are four key states: the plus state, minus state, I state, and negative I state. Each of these has an equal chance of being measured as 0 or 1, but they differ in their relative phases. The plus state has a phase of 0, the minus state has a phase of -1, the I state has a phase of i, and the negative I state has a phase of -i.

The Hadamard gate, represented by a specific matrix, transforms states on the Bloch sphere: it turns the **0 state into the plus state** and the **1 state into the minus state**. Applying the Hadamard gate **twice returns the original state**, making it its own inverse. The gate's effect depends on the relative phase between the states, demonstrating the importance of phase in quantum computing. In upcoming sections, we'll explore quantum algorithms and why the Hadamard gate and phase are so powerful.

$$\begin{aligned} |+\rangle &= \frac{1}{\sqrt{2}}|0\rangle + \frac{1}{\sqrt{2}}|1\rangle & z \\ |i\rangle &= \frac{1}{\sqrt{2}}|0\rangle + \frac{i}{\sqrt{2}}|1\rangle & z \\ |-\rangle &= \frac{1}{\sqrt{2}}|0\rangle - \frac{1}{\sqrt{2}}|1\rangle & z \\ |-i\rangle &= \frac{1}{\sqrt{2}}|0\rangle - \frac{i}{\sqrt{2}}|1\rangle & z \\ H &= \frac{1}{\sqrt{2}}\begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} & \text{The Hadamard Gate} \\ H(\alpha|0\rangle + e^{i\varphi}\beta|1\rangle) & z \\ &= \alpha H|0\rangle + e^{i\varphi}\beta H|1\rangle & z \\ |0\rangle &\xrightarrow{H} |+\rangle & |+\rangle &\xrightarrow{H} |0\rangle & z \\ &= \alpha |+\rangle + e^{i\varphi}\beta|-\rangle & |-\rangle &\xrightarrow{H} |1\rangle & z \end{aligned}$$

The Hadamard Gate is it's own inverse

#### **Representing Multiple Qubits**

$$\begin{split} \left(\alpha|0\rangle + \beta|1\rangle\right) \otimes \left(\gamma|0\rangle + \delta|1\rangle\right) \\ &= \alpha|0\rangle \otimes \gamma|0\rangle + \alpha|0\rangle \otimes \delta|1\rangle + \beta|1\rangle \otimes \gamma|0\rangle + \beta|1\rangle \otimes \delta|1\rangle \\ &= \alpha\gamma|0\rangle \otimes |0\rangle + \alpha\delta|0\rangle \otimes |1\rangle + \beta\gamma|1\rangle \otimes |0\rangle + \beta\delta|1\rangle \otimes |1\rangle \\ &= \alpha\gamma|00\rangle + \alpha\delta|01\rangle + \beta\gamma|10\rangle + \beta\delta|11\rangle \\ &= \alpha\gamma|00\rangle + \alpha\delta|01\rangle + \beta\delta|11\rangle \end{split}$$

Prob(measuring  $|00\rangle$ )=  $|\alpha\gamma|^2$ 

Prob(measuring  $|01\rangle$ )=  $|\alpha\delta|^2$ 

Prob(measuring  $|10\rangle$ ) =  $|\beta\gamma|^2$ 

Prob(measuring  $|11\rangle$ ) =  $|\beta\delta|^2$ 

$$\left(\frac{1}{\sqrt{2}}|0\rangle + \frac{1}{\sqrt{2}}|1\rangle\right) \otimes \left(\frac{\sqrt{3}}{2}|0\rangle + \frac{1}{2}|1\rangle\right)$$

$$= \frac{1}{\sqrt{2}} \cdot \frac{\sqrt{3}}{2}|00\rangle + \frac{1}{\sqrt{2}} \cdot \frac{1}{2}|01\rangle + \frac{1}{\sqrt{2}} \cdot \frac{\sqrt{3}}{2}|10\rangle + \frac{1}{\sqrt{2}} \cdot \frac{1}{2}|11\rangle$$

$$= \frac{\sqrt{3}}{2\sqrt{2}}|00\rangle + \frac{1}{2\sqrt{2}}|01\rangle + \frac{\sqrt{3}}{2\sqrt{2}}|10\rangle + \frac{1}{2\sqrt{2}}|11\rangle$$

$$= \frac{\sqrt{3}}{2\sqrt{2}}|00\rangle + \frac{1}{2\sqrt{2}}|01\rangle + \frac{\sqrt{3}}{2\sqrt{2}}|10\rangle + \frac{1}{2\sqrt{2}}|11\rangle$$

$$= \frac{\sqrt{3}}{\sqrt{2}}|00\rangle + \frac{1}{\sqrt{2}}|01\rangle + \frac{\sqrt{3}}{\sqrt{2}}|10\rangle + \frac{1}{2\sqrt{2}}|11\rangle$$

$$= \frac{\sqrt{3}}{\sqrt{2}}|00\rangle + \frac{1}{\sqrt{2}}|01\rangle + \frac{\sqrt{3}}{\sqrt{2}}|10\rangle + \frac{1}{\sqrt{2}}|11\rangle$$

$$= \frac{\sqrt{3}}{\sqrt{2}}|00\rangle + \frac{1}{\sqrt{2}}|01\rangle + \frac{\sqrt{3}}{\sqrt{2}}|10\rangle + \frac{1}{\sqrt{2}}|01\rangle$$

#### **Quantum Circuits**

$$|\psi_{1}\rangle = |011\rangle$$

$$|\psi_{1}\rangle = |011\rangle$$

$$|\psi_{2}\rangle = |0\rangle \otimes \frac{1}{\sqrt{2}} (|0\rangle - |1\rangle) \otimes |1\rangle$$

$$|\psi_{2}\rangle = \frac{1}{\sqrt{2}} (|001\rangle - |011\rangle)$$

$$|\psi_{3}\rangle = \frac{1}{\sqrt{2}} (|100\rangle - |110\rangle)$$

$$|\psi_{4}\rangle = |\psi_{5}\rangle = |\psi_{7}\rangle = |\psi_{1}\rangle = |\psi_{1}\rangle = |\psi_{2}\rangle = |\psi_{3}\rangle = |\psi_{4}\rangle = |\psi_{5}\rangle = |\psi_{5}\rangle = |\psi_{7}\rangle = |\psi_$$

 $|\psi_4\rangle$  will be  $|100\rangle$   $\frac{1}{2}$  of the time, and  $|110\rangle$   $\frac{1}{2}$  of the time

#### Multi-Qubit Gates (CNOT, Toffoli, etc)

#### Nothing if control is 0, Reverse if control is 1

CNOT/Controlled X gate

$$\begin{split} CNOT\bigg(\frac{\sqrt{3}}{4}|00\rangle + \frac{1}{2}|01\rangle + \frac{1}{\sqrt{2}}|10\rangle + \frac{1}{4}|11\rangle\bigg) \\ &= \frac{\sqrt{3}}{4}CNOT|00\rangle + \frac{1}{2}CNOT|01\rangle + \frac{1}{\sqrt{2}}CNOT|10\rangle + \frac{1}{4}CNOT|11\rangle \\ &= \frac{\sqrt{3}}{4}|00\rangle + \frac{1}{2}|01\rangle + \frac{1}{\sqrt{2}}|11\rangle + \frac{1}{4}|10\rangle \\ &= \frac{\sqrt{3}}{4}|00\rangle + \frac{1}{2}|01\rangle + \frac{1}{4}|10\rangle + \frac{1}{\sqrt{2}}|11\rangle \end{split}$$

1st qubit is the control

2nd qubit is the target

#### **Measuring Singular Qubits**

$$|\psi\rangle = \frac{1}{2}|00\rangle + \frac{1}{2}|01\rangle + \frac{1}{2}|10\rangle + \frac{1}{2}|11\rangle$$

Prob(measuring the first qubit as a 0) = Prob(measuring  $|00\rangle$ ) + Prob(measuring  $|01\rangle$ )

$$= \left| \frac{1}{2} \right|^2 + \left| \frac{1}{2} \right|^2 \qquad = \frac{1}{2}$$

$$|\psi_0\rangle = \frac{1}{2}|000\rangle + \frac{1}{2}|001\rangle + \frac{1}{2}|010\rangle + \frac{1}{2}|101\rangle$$

Say we measure the middle qubit to be a 0, let  $|\psi_1\rangle$  be the state after the measurement

$$|\psi_1\rangle = A\left(\frac{1}{2}|000\rangle + \frac{1}{2}|001\rangle + \frac{1}{2}|101\rangle\right)$$
$$\left|\frac{A}{2}\right|^2 + \left|\frac{A}{2}\right|^2 + \left|\frac{A}{2}\right|^2 = 1 \Rightarrow \frac{A^2}{4} + \frac{A^2}{4} + \frac{A^2}{4} = 1 \Rightarrow \frac{3A^2}{4} = 1 \Rightarrow A^2 = \frac{4}{3} \Rightarrow A = \frac{2}{\sqrt{3}}$$

$$|\psi_1\rangle = \frac{2}{\sqrt{3}} \left( \frac{1}{2} |000\rangle + \frac{1}{2} |001\rangle + \frac{1}{2} |101\rangle \right) = \frac{1}{\sqrt{3}} |000\rangle + \frac{1}{\sqrt{3}} |001\rangle + \frac{1}{\sqrt{3}} |101\rangle$$



#### **Quantum Entanglement**

$$|\psi_{1}\rangle = \frac{1}{\sqrt{2}} \left( |00\rangle + |10\rangle \right) \quad |0\rangle - H$$

$$|\psi_{2}\rangle = \frac{1}{\sqrt{2}} \left( |00\rangle + CNOT|10\rangle \right) \quad \uparrow \quad \uparrow \quad \uparrow$$

$$|\psi_{0}\rangle \quad |\psi_{1}\rangle \quad |\psi_{2}\rangle$$

$$|\psi_{2}\rangle = \frac{1}{\sqrt{2}} \left( |00\rangle + |11\rangle \right)$$

If we measure one of the qubits as a 0,  $|\psi_2\rangle \rightarrow |00\rangle$ 

If we measure one of the qubits as a 1,  $|\psi_2\rangle \rightarrow |11\rangle$ 

## Bell States

$$|\Phi^{+}\rangle = \frac{1}{\sqrt{2}} \left( |00\rangle + |11\rangle \right) \qquad |\Psi^{+}\rangle = \frac{1}{\sqrt{2}} \left( |01\rangle + |10\rangle \right)$$
$$|\Phi^{-}\rangle = \frac{1}{\sqrt{2}} \left( |00\rangle - |11\rangle \right) \qquad |\Psi^{-}\rangle = \frac{1}{\sqrt{2}} \left( |01\rangle - |10\rangle \right)$$

#### **Hardmard Gate:**

On the equator of the Bloch sphere, there are four key states: the plus state, minus state, I state, and negative I state. Each of these has an equal chance of being measured as 0 or 1, but they differ in their relative phases. The plus state has a phase of 0, the minus state has a phase of -1, the I state has a phase of i, and the negative I state has a phase of -i.

The Hadamard gate, represented by a specific matrix, transforms states on the Bloch sphere: it turns the **0 state into the plus state** and the **1 state into the minus state**. Applying the Hadamard gate **twice returns the original state**, making it its own inverse. The gate's effect depends on the relative phase between the states, demonstrating the importance of phase in quantum computing. In upcoming sections, we'll explore quantum algorithms and why the Hadamard gate and phase are so powerful.

$$|+\rangle = \frac{1}{\sqrt{2}}|0\rangle + \frac{1}{\sqrt{2}}|1\rangle$$

$$|i\rangle = \frac{1}{\sqrt{2}}|0\rangle + \frac{i}{\sqrt{2}}|1\rangle$$

$$|-\rangle = \frac{1}{\sqrt{2}}|0\rangle - \frac{1}{\sqrt{2}}|1\rangle$$

$$|-i\rangle = \frac{1}{\sqrt{2}}|0\rangle - \frac{i}{\sqrt{2}}|1\rangle$$

$$H = \frac{1}{\sqrt{2}}\begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}$$

$$H(\alpha|0\rangle + e^{i\varphi}\beta|1\rangle)$$

$$= \alpha H|0\rangle + e^{i\varphi}\beta H|1\rangle$$

$$|0\rangle \xrightarrow{H} |+\rangle$$

$$|1\rangle \xrightarrow{H} |0\rangle$$

$$= \alpha|+\rangle + e^{i\varphi}\beta|-\rangle$$

$$|-\rangle \xrightarrow{H} |1\rangle$$

The Hadamard Gate is it's own inverse

### **Quantum Computing Course: 2.1 Representing Multiple Qubits**

$$\left(\alpha|0\rangle + \beta|1\rangle\right) \otimes \left(\gamma|0\rangle + \delta|1\rangle\right)$$

$$= \alpha|0\rangle \otimes \gamma|0\rangle + \alpha|0\rangle \otimes \delta|1\rangle + \beta|1\rangle \otimes \gamma|0\rangle + \beta|1\rangle \otimes \delta|1\rangle$$

$$= \alpha\gamma|0\rangle \otimes |0\rangle + \alpha\delta|0\rangle \otimes |1\rangle + \beta\gamma|1\rangle \otimes |0\rangle + \beta\delta|1\rangle \otimes |1\rangle$$

$$= \alpha\gamma|00\rangle + \alpha\delta|01\rangle + \beta\gamma|10\rangle + \beta\delta|11\rangle$$

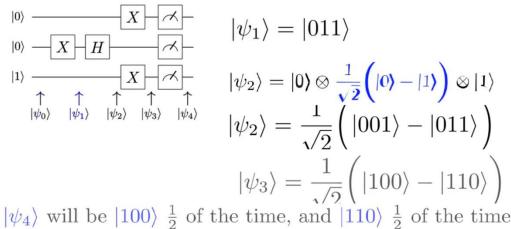
$$= \alpha\gamma|00\rangle + \alpha\delta|01\rangle + \beta\gamma|10\rangle + \beta\delta|11\rangle$$
Prob(measuring  $|00\rangle$ ) =  $|\alpha\gamma|^2$ 
Prob(measuring  $|01\rangle$ ) =  $|\alpha\delta|^2$ 
Prob(measuring  $|10\rangle$ ) =  $|\beta\gamma|^2$ 

$$\left(\frac{1}{\sqrt{2}}|0\rangle + \frac{1}{\sqrt{2}}|1\rangle\right) \otimes \left(\frac{\sqrt{3}}{2}|0\rangle + \frac{1}{2}|1\rangle\right)$$

$$= \frac{1}{\sqrt{2}} \cdot \frac{\sqrt{3}}{2}|00\rangle + \frac{1}{\sqrt{2}} \cdot \frac{1}{2}|01\rangle + \frac{1}{\sqrt{2}} \cdot \frac{\sqrt{3}}{2}|10\rangle + \frac{1}{\sqrt{2}} \cdot \frac{1}{2}|11\rangle$$

$$= \frac{\sqrt{3}}{2\sqrt{2}}|00\rangle + \frac{1}{2\sqrt{2}}|01\rangle + \frac{\sqrt{3}}{2\sqrt{2}}|10\rangle + \frac{1}{2\sqrt{2}}|11\rangle$$

#### **Quantum Computing Course: 2.2 Quantum Circuits**



# Quantum Computing Course: 2.3 Multi-Qubit Gates (CNOT, Toffoli, etc) Nothing if control is 0, Reverse if control is 1

CNOT/Controlled X gate

$$\begin{split} CNOT\bigg(\frac{\sqrt{3}}{4}|00\rangle + \frac{1}{2}|01\rangle + \frac{1}{\sqrt{2}}|10\rangle + \frac{1}{4}|11\rangle\bigg) \\ &= \frac{\sqrt{3}}{4}CNOT|00\rangle + \frac{1}{2}CNOT|01\rangle + \frac{1}{\sqrt{2}}CNOT|10\rangle + \frac{1}{4}CNOT|11\rangle \\ &= \frac{\sqrt{3}}{4}|00\rangle + \frac{1}{2}|01\rangle + \frac{1}{\sqrt{2}}|11\rangle + \frac{1}{4}|10\rangle \\ &= \frac{\sqrt{3}}{4}|00\rangle + \frac{1}{2}|01\rangle + \frac{1}{4}|10\rangle + \frac{1}{\sqrt{2}}|11\rangle \end{split}$$

1st qubit is the control

2nd qubit is the target

#### Quantum Computing Course: 2.4 Measuring Singular Qubits

$$|\psi\rangle = \frac{1}{2}|00\rangle + \frac{1}{2}|01\rangle + \frac{1}{2}|10\rangle + \frac{1}{2}|11\rangle$$

Prob(measuring the first qubit as a 0) = Prob(measuring  $|00\rangle$ ) + Prob(measuring  $|01\rangle$ )

$$= \left| \frac{1}{2} \right|^2 + \left| \frac{1}{2} \right|^2 \qquad = \frac{1}{2}$$

$$|\psi_0\rangle = \frac{1}{2}|000\rangle + \frac{1}{2}|001\rangle + \frac{1}{2}|010\rangle + \frac{1}{2}|101\rangle$$

Say we measure the middle qubit to be a 0, let  $|\psi_1\rangle$  be the state after the measurement

$$|\psi_1\rangle = A\left(\frac{1}{2}|000\rangle + \frac{1}{2}|001\rangle + \frac{1}{2}|101\rangle\right)$$
$$\left|\frac{A}{2}\right|^2 + \left|\frac{A}{2}\right|^2 + \left|\frac{A}{2}\right|^2 = 1 \Rightarrow \frac{A^2}{4} + \frac{A^2}{4} + \frac{A^2}{4} = 1 \Rightarrow \frac{3A^2}{4} = 1 \Rightarrow A^2 = \frac{4}{3} \Rightarrow A = \frac{2}{\sqrt{3}}$$

$$|\psi_1\rangle = \frac{2}{\sqrt{3}} \left( \frac{1}{2} |000\rangle + \frac{1}{2} |001\rangle + \frac{1}{2} |101\rangle \right) = \frac{1}{\sqrt{3}} |000\rangle + \frac{1}{\sqrt{3}} |001\rangle + \frac{1}{\sqrt{3}} |101\rangle$$



#### **Quantum Entanglement**

$$|\psi_{1}\rangle = \frac{1}{\sqrt{2}} \left( |00\rangle + |10\rangle \right) \quad |0\rangle - H$$

$$|\psi_{2}\rangle = \frac{1}{\sqrt{2}} \left( |00\rangle + CNOT|10\rangle \right) \quad |0\rangle - H$$

$$|\psi_{1}\rangle = \frac{1}{\sqrt{2}} \left( |00\rangle + CNOT|10\rangle \right) \quad |0\rangle - H$$

$$|\psi_{2}\rangle = \frac{1}{\sqrt{2}} \left( |00\rangle + |11\rangle \right)$$

If we measure one of the qubits as a 0,  $|\psi_2\rangle \rightarrow |00\rangle$ 

If we measure one of the qubits as a 1,  $|\psi_2\rangle \rightarrow |11\rangle$ 

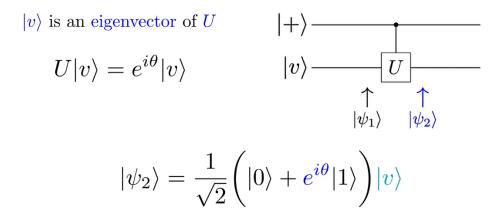
# Bell States

$$|\Phi^{+}\rangle = \frac{1}{\sqrt{2}} \left( |00\rangle + |11\rangle \right) \qquad |\Psi^{+}\rangle = \frac{1}{\sqrt{2}} \left( |01\rangle + |10\rangle \right)$$
$$|\Phi^{-}\rangle = \frac{1}{\sqrt{2}} \left( |00\rangle - |11\rangle \right) \qquad |\Psi^{-}\rangle = \frac{1}{\sqrt{2}} \left( |01\rangle - |10\rangle \right)$$

$$|v
angle$$
 is an eigenvector of  $U$   $|+
angle$   $U|v
angle=e^{i heta}|v
angle$   $|v
angle$   $|v
angle$   $|v
angle$   $|v
angle$   $|v
angle$ 

$$|\psi_2\rangle = \frac{1}{\sqrt{2}} \left( |0\rangle + e^{i\theta} |1\rangle \right) |v\rangle$$

If we have a state  $|v\rangle$  that is an eigenvector of a gate U, by apply a controlled-U gate with  $|v\rangle$  as the target, we can 'kick' the phase onto the control qubit



If we have a state  $|v\rangle$  that is an eigenvector of a gate U, by apply a controlled-U gate with  $|v\rangle$  as the target, we can 'kick' the phase onto the control qubit