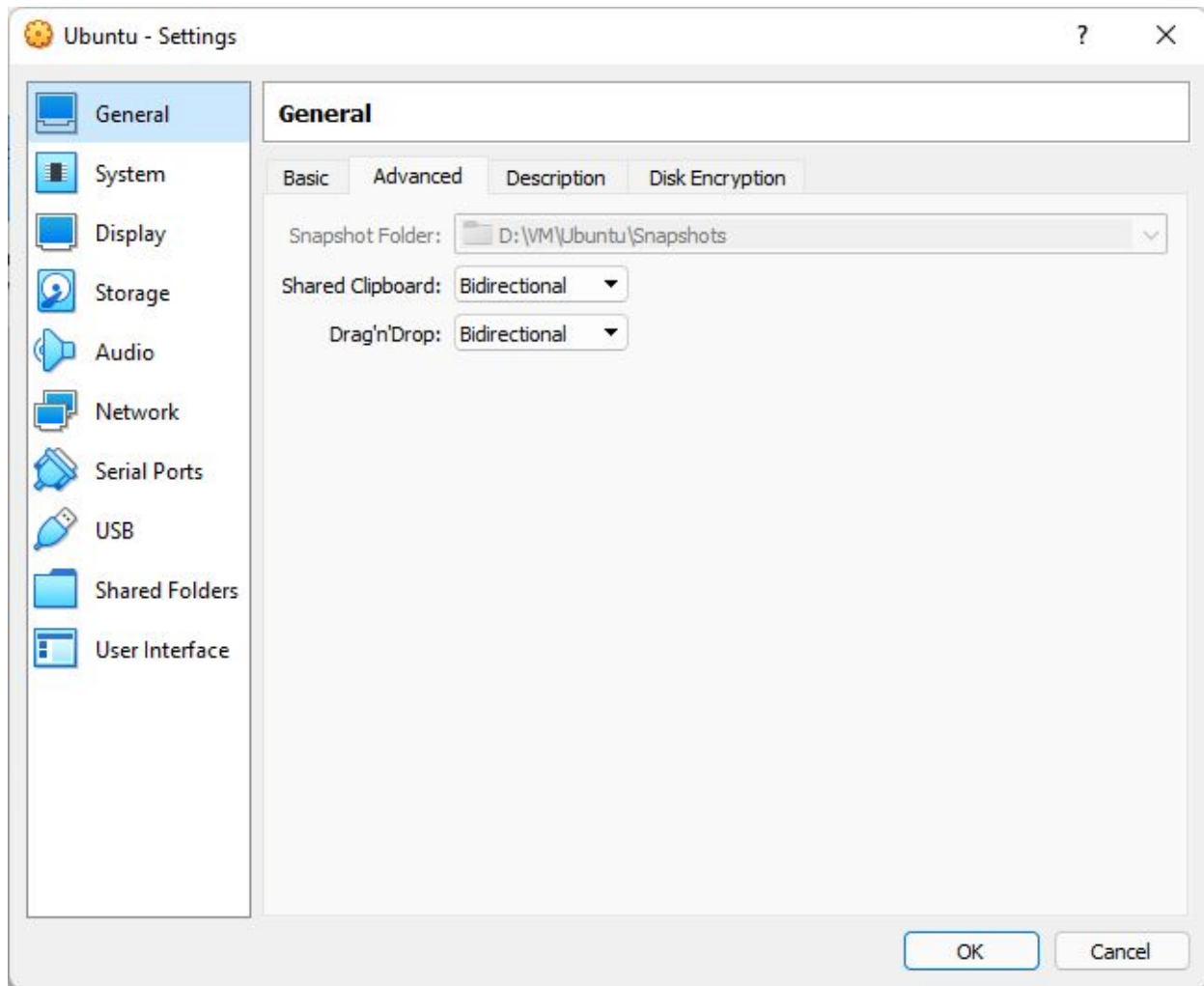




Quick review and new materials





Quick review

`cd /` changes directory to physical root
`mkdir xxx` creates a directory
`rm -r xxx` directory recursively removes the file/folder
`lspci`, `lshw`, `lsusb`
`pwd` Displays the working directory
`!!` re-execute the latest command, use up/down keys
`tab` Using tab key finds the alternatives
`touch` creates a file.
`cp` copies a file with default or updated name
`mv` moves a file
`cat` display contents of a file
`echo` mainly used in scripts, also displays environment variables
`.sh` is an executable script file
`dmesg` investigate the startup logs
`cat /proc/cpuinfo` : details of CPU
`/proc` folder contains useful information
`free -h` or `free` : details of ram usage
`nano` and `vi` are the text editors
`ip a` : displays the IP configuration
`env` : displays the environment variables
`chmod 777 file` : assign the access permissions
`ping xxx` : check if there is a problem with physical access
`ssh` : open up a secure shell connection
`host` : host www.sybex.com



What defines a Linux OS?

- Command line shells
- Graphical User Interfaces (Ease of use for command line shells)
- Utility Programs (Calculators, disk managers etc)
- Libraries (Collections of functions)
- Productivity Programs (web browsers, word processors, graphic editors)



Optional : Install Blender in Ubuntu

- `sudo apt-get update`
- `sudo apt-get install Blender`
- `blender`

Installation can take around 10 min with ~900Mb space



Using tar archive extractor

- `tar -help`
- Create a new archive file
`tar -cf backup.tar /home/volkan`
- `tar -C /home/volkan/installers -xvf backup.tar`

Its also possible to use zip/unzip



Choosing a desktop environment

KDE
GNOME
LXDE
Unity
Xfce
Build Your Own



Choosing a desktop environment

```
abhishek@itsfoss:~$ screenfetch
      ./+0+-
      yyyyy- -yyyyyy+
      ://+///// -yyyyyyo
      .++ .:/+++++/- .+sss/`
      .:++0: /+++++++/:-:/-
      0:+0+:++. `.. `` .-/oo++++/
      .:~0:~0/. `+sss00+/
      .++/+:+00+0: ` /sss000.
      /+++//+:`oo+0 /:-:-:~
      \+/+0+++`o+o0 ++//.
      .++.o+++oo+:` /dddhhh.
      .+.o+oo:. `oddhhhh+
      \+.++o+o`+.....:ohdhhhh+
      :o+++`ohhhhhhhhyo++os:
      .o: `syhhhhhhh/.oo++o`
      /osyyyyyyo++ooo+++/
      +oo+++o\:
      oo++.

abhishek@itsfoss
OS: Ubuntu 20.04 focal
Kernel: x86_64 Linux 5.4.0-21-generic
Uptime: 2h 48m
Packages: 2006
Shell: bash 5.0.16
Resolution: 5760x1080
DE: GNOME 3.36.1
WM: Mutter
WM Theme: Adwaita
GTK Theme: Yaru-dark [GTK2/3]
Icon Theme: Yaru
Font: Ubuntu 11
Disk: 61G / 193G (33%)
CPU: Intel Core i5-7200U @ 4x 3.1GHz [71.0°C]
GPU: Mesa Intel(R) HD Graphics 620 (KBL GT2)
RAM: 5338MiB / 7686MiB
```


Common used package tools



dpkg

rpm

apt-get

yum



Using grep command

The grep command searches for files that contain a specified string and returns the name of the file and (if it's a text file) the line containing that string.

You can also use grep to search a specified file for a specified string.

To use grep, you type the command's name, an optional set of options, a regular expression, and an optional filename specification.

The grep command supports a large number of options

Option (long form)	Option (short form)	Description
--count	-c	Instead of displaying the lines that contain matches to the regular expression, displays the number of lines that match.
--file=file	-f file	This option takes pattern input from the specified file rather than from the command line. The fgrep command is a shortcut for this option.
--ignore-case	-i	You can perform a case-insensitive search, rather than the default case-sensitive search, by using the -i or --ignore-case option.
--recursive	-R or -r	This option searches in the specified directory and all of the subdirectories rather than simply the specified directory. You can use rgrep rather than specify this option.
--extended-regexp	-E	The grep command uses basic regular expressions by default. To use an extended regular expression, you can pass this option. Alternatively, you can call egrep rather than grep; this variant command uses extended regular expressions by default.



Using grep command

```
sudo grep -r eth0 /etc/*
```

This example finds all of the files in /etc that contain the string eth0 (the identifier for the first Ethernet device on most distributions).

Because the example includes the -r option, it searches recursively, so grep searches files in subdirectories of /etc as well as those in /etc itself.

For each matching text file, the line that contains the string is printed.

Suppose that you want to locate all of the files in /etc that contain the string eth0 or eth1 . You can enter the following command, which uses a bracket regular expression to specify both variant devices:

```
sudo grep eth[01] /etc/*
```



Using find command

This utility application finds files by searching through the specified directory tree, checking filenames, file creation dates, and so on to locate the files that match the specified criteria. Because of this operation method, **find** tends to be slow. It's flexible, however, and likely to succeed, assuming that the file for which you're searching exists.

```
sudo find /home -name "*.c"
```

Option	Description
<code>-name <i>pattern</i></code>	You can search for files using their names with this option. Doing so finds files that match the specified <i>pattern</i> . This <i>pattern</i> is not technically a regular expression, but it does support many regular expression features.
<code>-perm <i>mode</i></code>	If you need to find files that have certain permissions, you can do so by using the <code>-perm <i>mode</i></code> expression. The <i>mode</i> may be expressed either symbolically or in octal form. If you precede <i>mode</i> with a <code>+</code> , <code>find</code> locates files in which any of the specified permission bits are set. If you precede <i>mode</i> with a <code>-</code> , <code>find</code> locates files in which <i>all</i> of the specified permission bits are set.
<code>-size <i>n</i></code>	You can search for files based on size with this expression. Normally, <i>n</i> is specified in 512-byte blocks, but you can modify this by trailing the value with a letter code, such as <code>c</code> for characters (bytes) or <code>k</code> for kilobytes.
<code>-group <i>name</i></code>	This option searches for files that belong to the specified group.
<code>-gid <i>GID</i></code>	This expression searches for files whose group ID (GID) is set to <i>GID</i> .
<code>-user <i>name</i></code>	This option searches for files that are owned by the specified user.
<code>-uid <i>UID</i></code>	You can search for files by user ID (UID) number by using this option.
<code>-maxdepth <i>levels</i></code>	If you want to search a directory and, perhaps, some limited number of subdirectories, you can use this expression to limit the search.

Using wc command



A file's size in bytes, as revealed by `ls` or searched for using `find`, can be a useful metric. This size value isn't always the most useful one for text files, though. You might need to know how many words or lines are in a text file—say, because you want to know how many pages a text document will consume when printed at 52 lines per page.

The `wc` utility provides this information. For instance, to discover the information for a newly created file named `newfile.txt` in your present working directory:

```
$ wc newfile.txt 37 59 1990 newfile.txt
```

Option (long form)	Option (short form)	Description
--bytes	-c	Displays the file's byte count
--chars	-m	Displays the file's character count
--lines	-l	Displays the file's newline count
--words	-w	Displays the file's word count
--max-line-length	-L	Displays the length of the longest line in the file

Using sort command



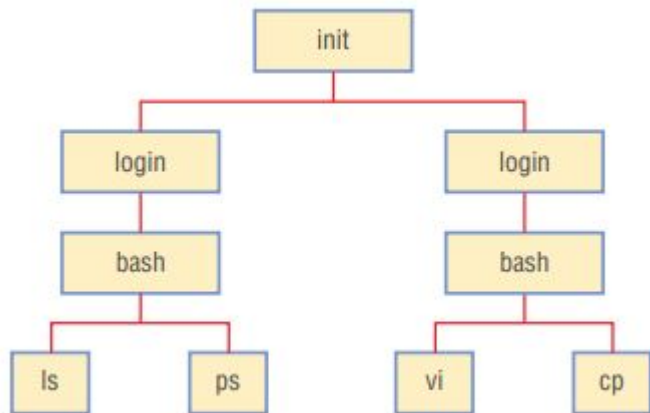
When dealing with a large amount of data, being able to sort it is often useful. The sort command does just that. However, you need to be aware of its features in order to achieve the desired results.

Please create a file named `pets.txt` and sort the internal elements by sort.

```
$ cat pets.txt
fish
dog
cat
bird
$ sort pets.txt
bird
cat
dog
fish
```

Option (long form)	Option (short form)	Description
<code>--dictionary-order</code>	<code>-d</code>	Considers only blanks and alpha-numeric characters; doesn't consider special characters
<code>--ignore-case</code>	<code>-f</code>	Ignores case (default is to consider case and order capitalized letters first)
<code>--numeric-sort</code>	<code>-n</code>	Sorts by string numeric value
<code>--output=file</code>	<code>-o</code>	Writes results to file specified
<code>--reverse</code>	<code>-r</code>	Sorts in descending order (default is to sort ascending)

Linux Processes



Before we can manage processes, we must be able to identify them. The **ps** and **top**, **bashtop** utilities can help you identify processes. In either case, you can search for processes in various ways, such as by name or by resource use. You may also want to identify how much memory your processes are consuming, which you can do with the `free` command.

```
$ ps -u rich -forest
```

PID	TTY	TIME	CMD
2451	pts/3	00:00:00	bash
2551	pts/3	00:00:00	ps
2496	?	00:00:00	kvt
2498	pts/1	00:00:00	bash
2505	pts/1	00:00:00	_ nedit
2506	?	00:00:00	_ csh
2544	?	00:00:00	_ xeyes
19221	?	00:00:01	dfm

Using Log files



Linux stores most log files in the `/var/log` directory tree. Table 9.2 summarizes some common log files on many Linux systems. In addition, many server programs not described in this book add their own log files or subdirectories of `/var/log` . If you experience problems with such a server, checking its log files can be a good place to start troubleshooting.

Log file	Contents
<code>boot.log</code>	This file summarizes the services that are started late in the boot process via SysV startup scripts.
<code>cron</code>	This file summarizes processes that are run at regular intervals via the <code>cron</code> daemon. Although this book doesn't cover <code>cron</code> , a problem with it can cause glitches that recur at regular intervals, so you should be aware of it.
<code>cups/</code>	This directory holds log files related to the Linux printing system.
<code>gdm/</code>	This directory holds log files related to the GNOME Display Manager (GDM), which handles GUI logins on many systems.

<code>messages</code> or <code>syslog</code>	This is a general-purpose log file that contains messages from many daemons that lack their own dedicated log files.
<code>secure</code>	You can find security-related messages in this file, including notices of when users employ <code>su</code> , <code>sudo</code> , and similar tools to acquire root privileges.
<code>Xorg.0.log</code>	Information on the most recent startup of the X Window System (X) appears in this log file.

Creating scripts and using them in Linux



A script is a program written in an interpreted language, typically associated with a shell or a compiled program.

In Linux, many scripts are shell scripts , which are associated with Bash or another shell. (If you're familiar with batch files in Windows, scripts serve a similar purpose.)

You can write shell scripts to help automate tedious, repetitive tasks or to perform new and complex tasks. Scripts perform many of Linux's startup functions, so mastering scripting will help you manage the startup process.

We will check the Bash shell scripts, beginning with the task of creating a new script file.

We then describe several important scripting features that help you to perform progressively more complex scripting tasks

The scripts begin with

```
#!/bin/bash
```

```
chmod a+x my-script
```

Creating scripts and using them in Linux



Echo and Printf commands

```
#!/bin/bash  
echo This is a demonstration of a simple script
```

```
#!/bin/bash  
printf "This is a demonstration of a simple script\n"
```

Creating scripts and using them in Linux



printf FORMAT [ARGUMENTS]

```
#!/bin/bash
```

```
printf "%d mul %f = %f\n" 6 6.0 36.0
```

The output would be :

```
6 mul 6.000000 = 36.000000
```

Another example :

```
printf "%d mul %.2f = %.2f\n" 6 6.0 36.0
```

The output would be :

```
6 mul 6.00 = 36.00
```

Format specification	Description
%u	This prints an unsigned integer value
%i or %d	This prints an associated argument as a signed number
%f	This prints an associated argument as a floating point number
%o	This prints an unsigned octal value
%s	This prints a string value
%X	This prints an unsigned hexadecimal value (0 to 9 and A to F)
%x	This prints an unsigned hexadecimal value (0 to 9 and a to f)

Creating scripts and using them in Linux



```
#!/bin/bash
#Filename: print.sh
#Description: print and echo
```

```
echo "Basic mathematics"
printf "%-7d %-7s %-7.2f =\t%-7.2f\n" 23 plus 5.5 28.5
printf "%-7.2f %-7s %-7d =\t%-7.2f\n" 50.50 minus 20 30.50
printf "%-7d %-7s %-7d =\t%-7d\n" 10 mul 5 50
printf "%-7d %-7s %-7d =\t%-7.2f\n" 27 div 4 6.75
```

The output would be :

```
Basic mathematics
23      plus      5.50    =      28.50
50.50   minus     20      =      30.50
10      mul       5       =      50
27      div       4       =      6.75
```

Format specification	Description
<code>%u</code>	This prints an unsigned integer value
<code>%i</code> or <code>%d</code>	This prints an associated argument as a signed number
<code>%f</code>	This prints an associated argument as a floating point number
<code>%o</code>	This prints an unsigned octal value
<code>%s</code>	This prints a string value
<code>%X</code>	This prints an unsigned hexadecimal value (0 to 9 and A to F)
<code>%x</code>	This prints an unsigned hexadecimal value (0 to 9 and a to f)

Creating scripts and using them in Linux



A simple script that starts 3 applications :

```
#!/bin/bash
gnome-terminal &      // will work
/usr/bin/xterm &      // won't work if not exist
/usr/bin/kmail &      // won't work if not installed
```

The scripts may go complicated :

```
#!/bin/bash ip=`route -n | grep UG | tr -s " " | cut -f 2 -d " "`
ping="/bin/ping"
echo "Checking to see if $ip is up..."
$ping -c 5 $ip
```

Here the dollar sign indicates a variable

Creating scripts and using them in Linux



Using variables :

```
book="Linux Shell Scripting" # Stores string value
book = "Linux Shell Scripting" # Wrong, spaces around = operator
total_chapters=8 # Stores integer value
number_of_pages=210 # Stores integer value
average_pages_per_chapter=26.25 # Stores float value
```

```
echo average_pages_per_chapter
```

Creating scripts and using them in Linux



Accessing variables :

```
#!/bin/bash
#Filename: variables.sh
#Description: Basic variable definition and accessing them
echo Basic variable definition and accessing them

book="Linux Shell Scripting"
total_chapters=8
number_of_pages=210
average_pages_per_chapter=26.25

echo "Book name - $book"
echo "Number of Chapters - $total_chapters"
printf "Total number of pages in book - $number_of_pages\n"
printf "Average pages in each chapter - %-.2f\n" $average_pages_per_chapter
```

Creating scripts and using them in Linux



The unset script command

```
#!/bin/bash
#Filename: unset.sh
#Description: removing value of a variable
```

```
fruit="Apple"
quantity=6
echo "Fruit = $fruit , Quantity = $quantity"
unset fruit
echo "Fruit = $fruit , Quantity = $quantity"
```

The output would be :

```
Fruit = Apple , Quantity = 6
Fruit = , Quantity = 6
```


Creating scripts and using them in Linux



Definition and usage of constant variables

```
#!/bin/bash
```

```
#Filename: constant.sh
```

```
#Description: constant variables in shell
```

```
readonly text="Welcome to Linux Shell Scripting"
```

```
echo $text
```

```
declare -r number=27
```

```
echo $number
```

```
text="Welcome"
```

The output would be :

```
Welcome to Linux Shell Scripting
```

```
27
```

```
constant.sh: line 9: text: readonly variable
```

Creating scripts and using them in Linux



Reading variables from user input and using them

```
#!/bin/bash
#Filename: inputs.sh
#Description: Reading the user input

read name loginname password
echo $name $loginname $password
```

The output would be : just check it on VBox :)

Creating scripts and using them in Linux



Reading variables from user input and using them

```
#!/bin/bash
```

```
#Filename: inputs.sh
```

```
#Description: Reading the user input
```

```
read -p "What is your name? " # -p allows to prompt user a message
```

```
What is your name? Foo
```

```
$ echo $REPLY
```

```
Foo
```

The output would be as displayed above

Creating scripts and using them in Linux



Reading variables from user input and using them

```
#!/bin/bash
```

```
#Filename: inputs.sh
```

```
#Description: Reading the user input but in hidden form
```

```
read -s -p "Enter your secret key:" # -s doesn't echo input in console
```

```
Enter your secret key:$ #Pressing enter key brings command prompt $
```

```
echo $REPLY
```

```
foo
```

The output would be as displayed above

Creating scripts and using them in Linux



A sample script that searches a file

```
#!/bin/bash
#Filename: read.sh
#Description: Find a file in a path entered by user
```

```
read -p "Enter filename to be searched:"
filename=$REPLY
read -p "Enter path for search:" path
echo "File $filename search matches to"
find $path -name $filename
```

The output would be as:

```
Enter filename to be searched:read
Enter path for search:/usr/bin
File read search matches to
/usr/bin/read
```

Creating scripts and using them in Linux



The if / fi usage

```
#!/bin/sh
```

```
a=10
```

```
b=20
```

```
if [ $a == $b ]
```

```
then
```

```
    echo "a is equal to b"
```

```
else
```

```
    echo "a is not equal to b"
```

```
fi
```

The output would be as:

a is not equal to b

Creating scripts and using them in Linux



The while do done

```
#!/bin/bash
x=1
while [ $x -le 5 ]
do
    echo "Welcome $x times"
    x=$(( $x + 1 ))
done
```

The output would be on your local

Creating scripts and using them in Linux



The if / fi usage

```
#!/bin/sh
```

```
a=0
```

```
while [ "$a" -lt 10 ] # this is loop1
```

```
do
```

```
    b="$a"
```

```
    while [ "$b" -ge 0 ] # this is loop2
```

```
    do
```

```
        echo -n "$b "
```

```
        b=`expr $b - 1`
```

```
    done
```

```
    echo
```

```
    a=`expr $a + 1`
```

```
done
```

The output would be as:

0

1 0

2 1 0

3 2 1 0

4 3 2 1 0

5 4 3 2 1 0

6 5 4 3 2 1 0

7 6 5 4 3 2 1 0

8 7 6 5 4 3 2 1 0

9 8 7 6 5 4 3 2 1 0

Creating scripts

```
if [ -s /tmp/tempstuff ]  
    then echo "/tmp/tempstuff found; aborting!"  
exit fi
```

```
case word in pattern1)
```

```
    command(s);;  
    pattern2)  
    command(s);; ...
```

```
esac
```

```
#!/bin/bash  
DayName=$(date +%a)  
echo "Opening hours for $DayName"  
case $DayName in  
    Mon)  
        echo "09:00 - 17:30"  
        ;;  
    Tue)  
        echo "09:00 - 17:30"  
        ;;  
    Wed)  
        echo "09:00 - 12:30"  
        ;;  
    Thu)  
        echo "09:00 - 17:30"  
        ;;  
    Fri)  
        echo "09:00 - 16:00"  
        ;;  
    Sat)  
        echo "09:30 - 16:00"  
        ;;  
    Sun)  
        echo "Closed all day"  
        ;;  
    *)  
        ;;  
esac
```



Creating scripts



How to define functions in scripts

```
#!/bin/sh
```

```
# Define your function here
```

```
Hello () {  
    echo "Hello World"  
}
```

```
# Invoke your function
```

```
Hello
```

The output would be

```
$/test.sh
```

```
Hello World
```

Creating scripts



```
#!/bin/bash

shopt -s nocasematch

echo "Enter name of a month"
read month

case $month in
    February)
        echo "28/29 days in $month"
        ;;
    April | June | September | November)
        echo "30 days in $month"
        ;;
    January | March | May | July | August | October | December)
        echo "31 days in $month"
        ;;
    *)
        echo "Unknown month: $month"
        ;;
esac
```

Creating scripts



```
$shopt | column
```

```
sam@sam: ~  
sam@sam:~$ shopt | column  
autocd          off          dotglob         on          lastpipe        off  
assoc_expand_once off        execfail        off        lithist         off  
cdable_vars     off        expand_aliases  on          localvar_inherit off  
cdspell         off        extdebug       off        localvar_unset  off  
checkhash       off        extglob        on         login_shell     off  
checkjobs       off        extquote       on         mailwarn        off  
checkwinsize    on         failglob       off        no_empty_cmd_completion off  
cmdhist         on         force_ignore   on         nocaseglob      off  
compat31        off        globasciiranges on         nocasematch     off  
compat32        off        globstar       on         nullglob        off  
compat40        off        gnu_errfmt     off        progcomp        on  
compat41        off        histappend     on         progcomp_alias  off  
compat42        off        histreedit     off        promptvars      on  
compat43        off        histverify     off        restricted_shell off  
compat44        off        hostcomplete   off        shift_verbose   off  
complete_fullquote on        huponexit      off        sourcepath      on  
direxpand       off        inherit_errexist off        xpg_echo        off  
dirspell        off        interactive_comments on  
sam@sam:~$
```

Creating scripts



```
#!/bin/bash

echo "Enter 1, 2, or 3: "
read Number

case $Number in
    "1")
        echo "Clause 1 matched"
        ;;
    "2")
        echo "Clause 2 matched"
        ;;
    "3")
        echo "Clause 3 matched"
        ;;
    *)
        echo "Default clause matched"
        ;;
esac
```

Using for statement in scripts



```
#!/bin/bash

for File in $(ls)
do
    # extract the file extension
    Extension=${File##*.}

    case "$Extension" in
        sh)
            echo " Shell script: $File"
            ;;
        md)
            echo " Markdown file: $File"
            ;;
        png)
            echo "PNG image file: $File"
            ;;
        *)
            echo "Unknown: $File"
            ;;
    esac
done
```

Using exit code in scripts



```
#!/bin/bash

go-geek

case $? in
    "0")
        echo "Response was: Success"
        echo "Do appropriate processing in here"
        ;;
    "1")
        echo "Response was: Error"
        echo "Do appropriate error handling in here"
        ;;
    *)
        echo "Unrecognised response: $?"
        ;;
esac
```



THANK YOU

Any questions?