# **Ponhvath Vann**

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## **Objective**

I am in my second year studying Bachelor of Computing Systems at United Institute of Technology. My peers will describe me as a passionate and determined individual. I believe education is not enough without practical experiences. As I am progressing through my computing pathway, I am seeking to gain industry experience in preparation for a software and web development career.

<b>Skills</b>
<b>Programming:</b>

- Java
- Python

### **Front-End:** HTML5

- CSS3
- JavaScript (ES6)

#### Frameworks:

- React / Redux
- Bootstrap 4

### **OS** management:

- Basic Network Configuration
- Debian
- Raspbian
- Hardware Technology

#### **Additional skills:**

- Microsoft SQL Server
- **SDLC**
- Wireframing / UML
- GitHub
- Git (Git Flow)

### **Projects**

### **Portfolio** (September 2019)

- Static website developed with JavaScript (ES6) / React JS / Redux
- Responsive website compatible with Desktop/Tablet/Mobile version
- *Source code:* https://github.com/vBoBv/ponhvathvann
- *Website:* https://vbobv.github.io/ponhvathvann/

### **Banking Application** (August 2019)

- A GUI application developed with **Java** programming language
- Desktop version of an Online Banking
- User can deposit, withdraw and transfer money from different accounts
- Implemented Java Date API, File and Exception Handlings
- **Source code:** https://github.com/vBoBv/Banking-Application

### Movie Rental Membership System (April 2019-Jun 2019)

- A GUI software developed with **Java** programming language
- **Utilized Object-Oriented Programming**
- Encapsulation, File Handlings and Exception Handlings
- Implemented ArrayList and String Tokenizer to read and write data to csv files.
- Source code: https://github.com/vBoBv/Customer-Membership-Software

#### Escape Game (September 2018-November 2018)

- A text-based console game developed with **Python** programming language
- Taking input from the user and using functions to move player from one position to another
- A battle-scene between the boss and the player
- Using loops to print the fight scene and to process the battle-scene
- Source code: https://github.com/vBoBv/Escape-Game

### **Travelling Website** (May 2018-June 2018)

- Using HTML/CSS/JavaScript and Bootstrap
- Co-creator and was responsible for the UI and UX functionalities
- Scalable website compatible with Desktop and Tablet screen size
- Website: http://dochyper.unitec.ac.nz/htcs/travelbuddy/Website/index.html

# **Educations**

## **United Institute of Technology**

- Bachelor of Computing Systems (July 2018-Present)
- New Zealand Certificate in Information Technology (February 2018-June 2018)

#### **Beltei International School**

• Highschool Diploma (2017)

# **Achievements**

### **United Institute of Technology**

- International Academic Excellence Scholarships (2019)
- Top student in Certificate in Information Technology (2018)

#### **Beltei International School**

• First runner up for the top student in high school. (2017)

### Volunteer

# **United Institute of Technology**

• A representative for the Computing Department consulting with Auckland Highschool career advisors.

### Reference

Maryam Erfanian (Academic Reference): merfanian@unitec.ac.nz