Ponhvath Vann

vannponhvath@gmail.com | 0212260622 | https://vbobv.github.io/ponhvathvann
www.linkedin.com/in/ponhvath-vann | www.github.com/vBoBv

Objective

I am in my second year studying Bachelor of Computing Systems at Unitec Institute of Technology. My peers will describe me as a passionate and determined individual. I believe education is not enough without practical experiences. As I am progressing through my computing pathway, I am seeking to gain industry experience in preparation for a software and web development career.

Skills

Programming:	Front-End:	Frameworks:	OS management:	Additional skills:
• Java	• HTML5	• React / Redux	• Basic Network Configuration	• Microsoft SQL Server
• Python	• CSS3	• Bootstrap 4	• Debian	• SDLC
	• JavaScript (ES6)		• Raspbian	• Wireframing / UML
			• Hardware Technology	• GitHub
				• Git (Git Flow)

Projects

Portfolio (September 2019)
- Static website developed with **JavaScript (ES6) / React JS / Redux**
- Responsive website compatible with Desktop/Tablet/Mobile version
- *Source code:* https://github.com/vBoBv/ponhvathvann
- *Website:* https://vbobv.github.io/ponhvathvann/

Banking Application (August 2019)
- A GUI application developed with **Java** programming language
- Desktop version of an Online Banking
- User can deposit, withdraw and transfer money from different accounts
- Implemented Java Date API, File and Exception Handlings
- *Source code:* https://github.com/vBoBv/Banking-Application

Movie Rental Membership System (April 2019-Jun 2019)
- A GUI software developed with **Java** programming language
- Utilized Object-Oriented Programming
- Encapsulation, File Handlings and Exception Handlings
- Implemented ArrayList and String Tokenizer to read and write data to csv files.
- *Source code:* https://github.com/vBoBv/Customer-Membership-Software

Escape Game (September 2018-November 2018)
- A text-based console game developed with **Python** programming language
- Taking input from the user and using functions to move player from one position to another
- A battle-scene between the boss and the player
- Using loops to print the fight scene and to process the battle-scene
- *Source code:* https://github.com/vBoBv/Escape-Game

Travelling Website (May 2018-June 2018)
- Using **HTML/CSS/JavaScript and Bootstrap**
- Co-creator and was responsible for the UI and UX functionalities
- Scalable website compatible with Desktop and Tablet screen size
- *Website:*http://dochyper.unitec.ac.nz/htcs/travelbuddy/Website/index.html

Educations
Unitec Institute of Technology
- Bachelor of Computing Systems (July 2018-Present)
- New Zealand Certificate in Information Technology (February 2018-June 2018)

Beltei International School
- Highschool Diploma (2017)

Achievements
Unitec Institute of Technology
- International Academic Excellence Scholarship (2019)
- Top student in Certificate in Information Technology (2018)

Beltei International School
- First runner up for the top student in high school. (2017)

Volunteer
Unitec Institute of Technology
- A representative for the Computing Department consulting with Auckland Highschool career advisors.

Reference
Maryam Erfanian (Academic Reference): merfanian@unitec.ac.nz