

# CS15210: Modes and Media

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(based on slides by Mike Clarke)

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## Previously, in CS15210...

- ASCII, standard coding system using 7-bits for a character
- Parity: odd, even, vertical, horizontal
  - Vertical parity uses a single extra bit to help spot errors
  - Horizontal parity allows us to pinpoint the error
- Transmission
  - Modes: simplex, half-duplex, full-duplex
  - Types: parallel, serial synchronous, serial asynchronous

1. Choosing a Transmission Medium
2. Propagation Delay
3. Types of Transmission Medium
4. Wrapping Up

# Transmission Medium

The transmission medium is the substance transporting the signal from one end of the communications channel to the other

i.e. types of cables, wireless, etc.

# Factors Affecting Choice of Medium

- When selecting a transmission medium (i.e. different kinds of cables, satellite, radio, etc.), there are a few things to consider:
  - Cost of the medium
  - Channel capacity
    - How much data can you transmit?
    - Measured in Mbps (megabits per second)
  - Robustness
    - Does it need to be particularly resilient to interference?
  - Security
    - e.g. Wi-Fi is vulnerable

# Channel Capacity ('speed')

The number of bits per second that can be transmitted over a communication channel

- It depends on:
  - the nature of the transmission medium, i.e. radio, cable, etc.
  - the transmission distance
  - the characteristics of the terminal equipment, i.e. what is at either end of the transmission?

# Propagation Delay

The time required for a signal to get  
from one end of a channel to another

Electrical signals travel along wires at about two thirds the speed  
of light in a vacuum, i.e. about  $2 \times 10^8 \text{ m s}^{-1}$

If we have a 2 km line, how long does it take?

$$time = \frac{distance}{speed}$$

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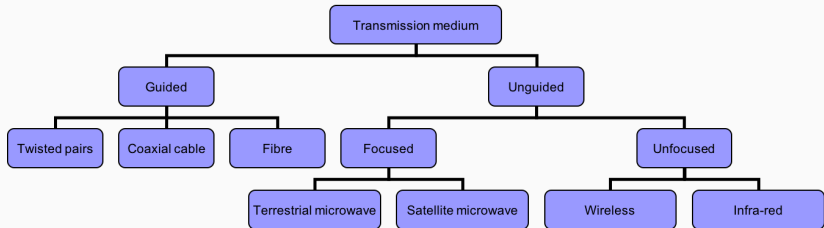
If we have a 2 km line, how long does it take?

$$time = \frac{2 \times 10^3}{2 \times 10^8} = 1 \times 10^{(3-8)}$$

$$time = 1 \times 10^{-5} \text{ s} = 0.00001 \text{ s} = 10 \mu\text{s}$$



# Types of Transmission Medium

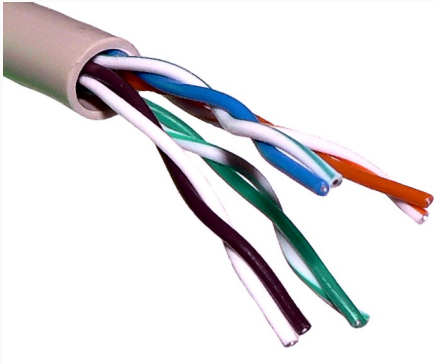


You might be asked what category a medium is in...

# Types of Transmission Medium

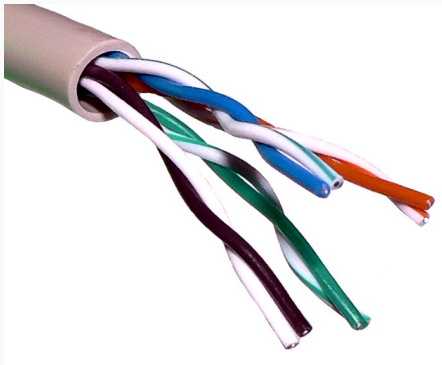
- Guided:
  1. Twisted pairs
  2. Coaxial cable
  3. Fibre
- Unguided
  - Focused:
    1. Terrestrial microwave
    2. Satellite microwave
  - Unfocused:
    1. Wireless
    2. Infrared

# Twisted Pairs



A pair of insulated copper wires twisted round each other;  
the twists reduce the effect of noise

# Twisted Pairs



The wires are colour-coded to identify the pair number, sometimes with a tracer to help match pairs

# Twisted Pairs

- UTP: Unshielded Twisted Pair
  - As in previous slide, no shielding of the wires
- STP: Shielded Twisted Pair
  - Wires are encased in metal foil or mesh to reduce interference
  - Different kinds:
    - Overall shielding
    - Individual pair shielding
    - Can also use both

# Twisted Pairs Standards

- **Category 1** and **2** are basic, old-fashioned, only suitable for voice telephony and very low speed data transmission
- **Category 3** must have at least three twists per foot
  - suitable for speeds up to 10 Mbps
  - Now standard for most telephone systems

# Twisted Pairs Standards

- **Category 5** and **5e** must have at least five twists per foot
  - suitable for data transmission up to 100 Mbps
  - **5e** has tighter specifications against crosstalk\*
- **Category 6** must have at least six twists per foot
  - suitable for data transmission up to 1 Gbps

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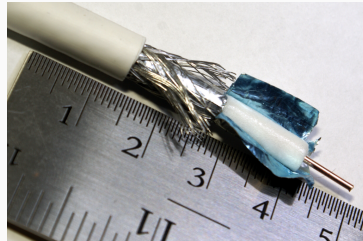
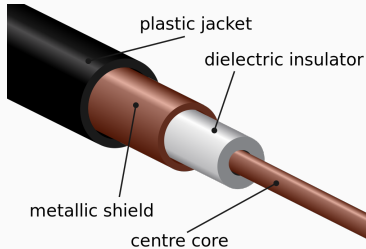
\*Crosstalk: when one wire picks up the signal being transmitted on another

# Properties of Twisted Pairs

- UTP is cheap and easy to install
- STP is more expensive than UTP but offers better resistance to noise, in particular to crosstalk
- Suffers from high attenuation so can only be used over short distances ( $< 100$  m)
- Easy to tap, not very secure



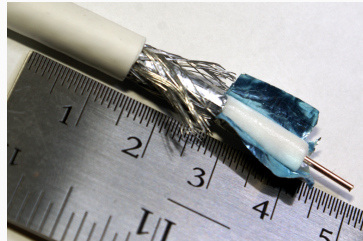
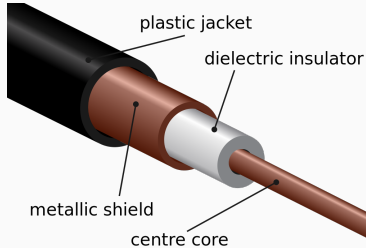
# Coaxial Cable



© Tkgd2007, Apolkhanov

A copper wire surrounded by an insulator,  
a metallic shield, and an outer plastic jacket

# Coaxial Cable



© Tkgd2007, Apolkhanov

The insulator is usually made of plastic,  
and the metallic shield may be foil sheet and braiding

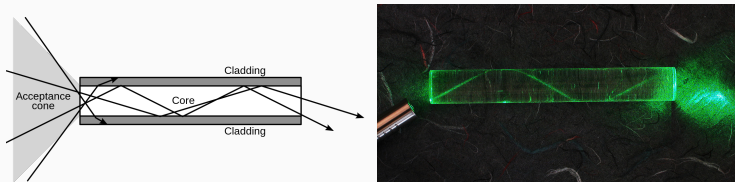
# Properties of Coaxial Cables

- Similar cost to STP
- Fast, 1 Mbps to 1 Gbps
- Moderate susceptibility to attenuation and noise, can be used over 1–2 km
- Easy to tap

# Properties of Coaxial Cables

- There is a standard defining different grades of coax, e.g. RG-6, RG-7, ...
- The different standards state variance in
  - shield (number of layers)
  - thickness of the core and insulation layer
  - characteristic impedance of the wire (the ratio of the amplitudes of voltage and current)

# Optical Fibre



© 1 1 Tim Wether

A silica fibre surrounded by cladding and an outer jacket;  
light is reflected down the fibre core

# Properties of Optical Fibre

- Uses light to carry the signal rather than electricity
- Much less susceptible to attenuation and interference
- Very high channel capacities are possible,  $1.48 \text{ Tbit s}^{-1}$  has been recorded by researchers<sup>†</sup>

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<sup>†</sup>F. Poletti, et al. “Towards high-capacity fibre-optic communications at the speed of light in vacuum.” Nature Photonics 7.4 (2013): 279-284.

# Properties of Optical Fibre

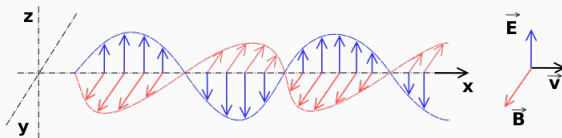
- Difficult to tap
- Expensive, but getting cheaper
- Fragile and difficult to install
- Now forms the basis of most long distance voice telephony and data transmission; undersea fibre is used for inter-continental traffic

# Types of Transmission Medium

- Guided:
  1. Twisted pairs
  2. Coaxial cable
  3. Fibre
- Unguided
  - Focused:
    1. Terrestrial microwave
    2. Satellite microwave
  - Unfocused:
    1. Wireless
    2. Infrared



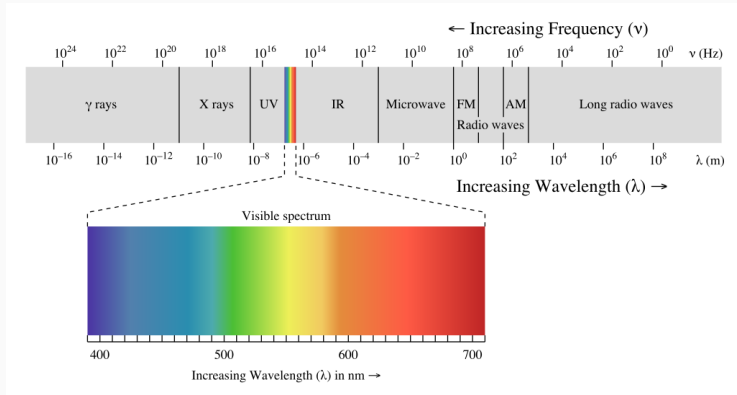
# Electromagnetic Radiation



© Emmanuel Boutet

- All unguided transmission is based on the use of electromagnetic waves (radiation)
- 'Electromagnetic waves' includes radio waves, light, radiant heat, X-rays, and many other kinds of radiation
- The properties of electromagnetic waves depend on their frequency

# The Electromagnetic Spectrum



© ⓘ ⓘ Philip Ronan

# The Electromagnetic Spectrum (Approx. Ranges)<sup>‡</sup>

long radio	3 Hz to $3 \times 10^3$ Hz	3 Hz – 3 kHz
radio	$3 \times 10^3$ Hz to $3 \times 10^9$ Hz	3 kHz – 3 GHz
microwaves	$3 \times 10^8$ Hz to $3 \times 10^{11}$ Hz	300 MHz – 300 GHz
infrared	$3 \times 10^{11}$ Hz to $4 \times 10^{14}$ Hz	300 GHz – 400 THz
visible light	$4 \times 10^{14}$ Hz to $7 \times 10^{14}$ Hz	400 THz – 700 THz
ultra-violet	$3 \times 10^{14}$ Hz to $3 \times 10^{16}$ Hz	700 THz – 30 PHz
X-rays	$3 \times 10^{16}$ Hz to $3 \times 10^{19}$ Hz	30 PHz – 30 EHz
$\gamma$ -rays	$3 \times 10^{19}$ Hz upwards	30 EHz+

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<sup>‡</sup><http://missionscience.nasa.gov/ems/index.html>

# Use of Frequencies

- Low frequencies, up to 300 kHz, are used for long range radio navigation, submarine communication and other specialised purposes
- LW radio starts around 150 kHz
- Frequencies between 300 kHz and 300 MHz are used for radio, VHF TV and aircraft communication

# Use of Frequencies

- Frequencies between 300 MHz and 3 GHz are used for mobile telephones, UHF TV, LANs, pagers, etc.
- Bluetooth uses 2.4 GHz
- Frequencies between 3 GHz and 30 GHz are used for microwave links, both terrestrial and satellite
- Higher frequencies used for wireless communications

# Radio Waves, Microwaves, Infrared and Visible Light

- Infrared is used for some local area networks (IEEE 802.11) and for certain special purposes (e.g. remote controls)
- Infrared and visible light can be focused by lasers and used in systems based on free space optics
- Radio waves and infrared are normally broadcast
- For communications purposes, microwaves need to be focused
- The use of radio frequencies, including microwaves, is governed by international agreement and regulated by national governments

# Terrestrial Microwaves



© 1 © Kristof Hamann, Vladimir Menkov

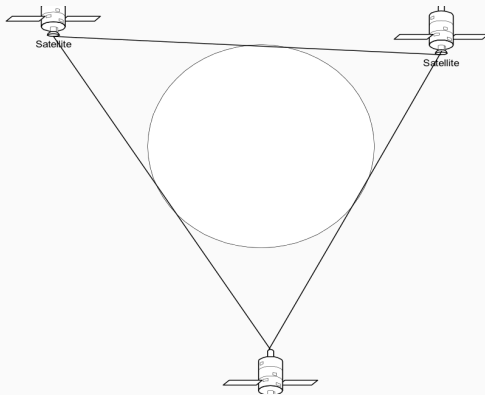
Microwaves travel in straight lines,  
so communication is restricted to line of sight

# Properties of Terrestrial Microwaves

- Repeaters are used for greater distances
- A single microwave channel can only operate in one direction
- Susceptible to interference and attenuation (depending on atmospheric conditions)
- High capital cost but not as high as laying fibre
- Possible to tap them but you need a lot of money and technology
- They are still used for voice telephony but have largely been replaced by fibre for data



# Satellite Microwaves



Microwaves travel in straight lines,  
so communication is restricted to line of sight

# Properties of Satellite Links

- Distances mean they are not tightly focused so possible to tap
- Used for satellite phones, for voice telephony and for data communications, but mostly for TV broadcasting
- Satellites are expensive but they provide enormous capacity, so using a bit of it is quite cheap

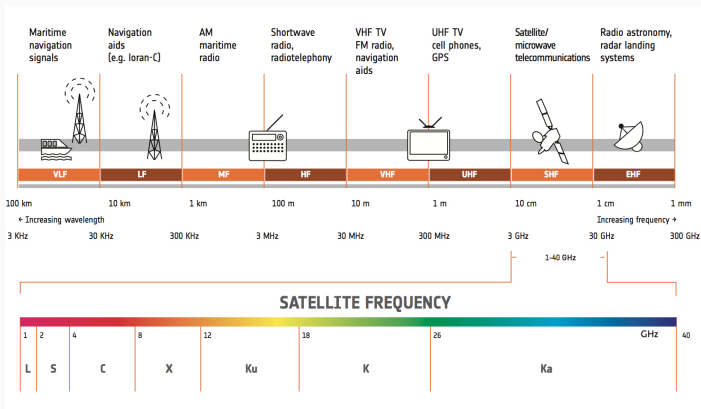
# Properties of Satellite Links

- Geostationary satellites must orbit the earth above the equator at a height of 35 863 km<sup>§</sup>
- Propagation delays are therefore significant, which affects speech quality
- Now largely replaced by undersea fibre for voice but heavily used for data communications

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<sup>§</sup>why? see here [https://en.wikipedia.org/wiki/Geostationary\\_orbit](https://en.wikipedia.org/wiki/Geostationary_orbit) or ask a physicist

# Satellite Frequencies



Satellite transmission uses frequencies  
in the range of 1 GHz to 40 GHz

[http://www.esa.int/Our\\_Activities/Telecommunications\\_Integrated\\_Applications/Satellite\\_frequency\\_bands](http://www.esa.int/Our_Activities/Telecommunications_Integrated_Applications/Satellite_frequency_bands)

# Wireless (Radio) Transmission

- Wireless LANs, cellular communication systems (mobile telephony, mobile computing), satellite phones
- Broadcast, so inherently insecure
- Subject to attenuation, distortion, dispersion and interference
- More or less line of sight at the very high frequencies (depends on atmospheric conditions)
- Lower frequencies are also used for radio/TV and other things
- Reflection leads to the problem of multiple paths

# Infrared vs. Radio

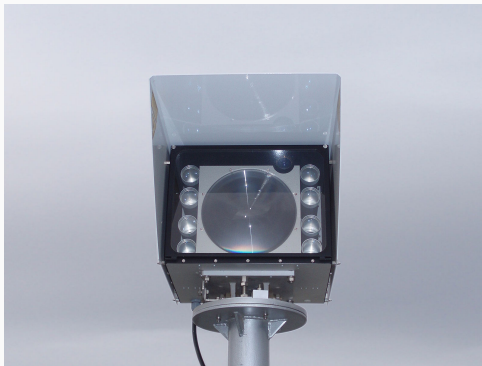
## Infrared

- Advantages:
  - simple and cheap
  - no licences needed for use of spectrum
  - shielding simple (just put something in the way)
  - no interference with or from electrical devices
  - reasonably secure (line of sight)
- Disadvantages:
  - cannot penetrate walls
  - line of sight connection needed for good quality
  - low bandwidth

## Radio

- Advantages:
  - covers larger areas and can penetrate obstacles
  - line of sight generally unnecessary
  - transmission rates up to 54 Mbits/sec
- Disadvantages:
  - shielding is difficult (radio waves can get through/round obstacles)
  - generates and is subject to interference
  - easy to tap (broadcast)
  - very limited range of frequencies available, with licences needed outside this range

# Free Space Optics



© Adamantios

Infrared, focused by a laser;  
large Rx lens and a series of smaller Tx



# Free Space Optics

- Line of sight required but can pass through windows
- Gives a channel capacity of up to 2.5 Gbps over distances up to about 3 km
- Used for 'the last mile' and for linking sections of local area networks
- No licensing problems

# The important things to remember:

- Transmission media categories - learn the diagram!
- Know the overall factors affecting choice of medium:
  - cost, capacity, robustness, security
- Understand the properties of each type of medium

## Data Transmission

How we actually send the data