

Timotius Priestian Rajaska

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PROFESSIONAL SUMMARY

Computer Science student (2022–2026) passionate about, Web Development, Game Development, and emerging technology trends. Experienced in building mobile apps, web apps, and interactive games using modern tools and frameworks.

EDUCATION

Bachelor Computer Science
Bina Nusantara University

2022- Present
Semarang

WORK EXPERIENCE

Bina Nusantara Group

Mar 2025 – Present

IT Developer Internship | ASP .NET, Blazor, Postman, SQL Server

Semarang

- Developed internal staff management website using Blazor, HTML, CSS, and C#.
- Focused on clean component structure and error-free user interaction.
- Debugging and testing backend code using postman and integrating it with Frontend Code.
- Connecting backend code with SQL Server and make sure Frontend Backend and DB working.

PROJECTS

Levelen - App to Learn English | React Native, Expo, Typescript (tsx), Supabase

Mar 2025 – Present

- Developed user authentication and frontend interface.
- Currently developing dynamic content and CRUD functionalities
- Using Supabase to develop user auth, supabase storage for question, and tables for user data and question.

Food Apps – App to look for recipes | React Native, Expo, Typescript (tsx), Firebase **Nov 2024 – Dec 2024**

- Built complete frontend for a mobile food recipe app.
- Implemented progression bar for recipe steps and integrated Firebase Firestore for dynamic data loading.

Training Opportunities App | React Native, Expo, Typescript (tsx)

Oct 2024 – Des 2024

- Created user-centric frontend design based on Figma prototypes and solved critical frontend bugs.
- Collaborate with the team to implement dynamic UI and navigation.

Kagga – 2D Platformer Game | Unity, C#

Feb 2024 – Jul 2024

- Using Unity to ensure the game runs according to the desired flow, managing scenes and visuals, and implementing character animations.
- Write scripts for game systems such as the Death System, collectibles, and player movement.
- Collaborate with art designer friends to create sprites and characters, and a level designer.

Hungry – Ecommerce (Early Project) | HTML, CSS, Javascript

Apr. 2023 – Jun 2023

- Built a basic e-commerce page layout using HTML and CSS positioning.
- Collaborate with team to develop design and Frontend website with HTML, CSS and Javascript.

TECHNICAL SKILLS

Languages | HTML, CSS, C#, Typescript (tsx), Javascript

Frameworks | Expo, React Native, Blazor, Firebase, Supabase, Sql Server, ASP .NET

Developer Tools | GitHub, Visual Studio Code, Trello, Figma, Unity (2D game Development), Postman

CERTIFICATION

Name Surname

012 345 6789 | yourname@gmail.com | LinkedIn | Website

- **Dicoding Scholarship** : Learn web frontend for beginners, Learn basic Javascript programming, Learn basic web programming, Basics AI
- **2023 ICPC Asia Jakarta** – Indonesia National Contest