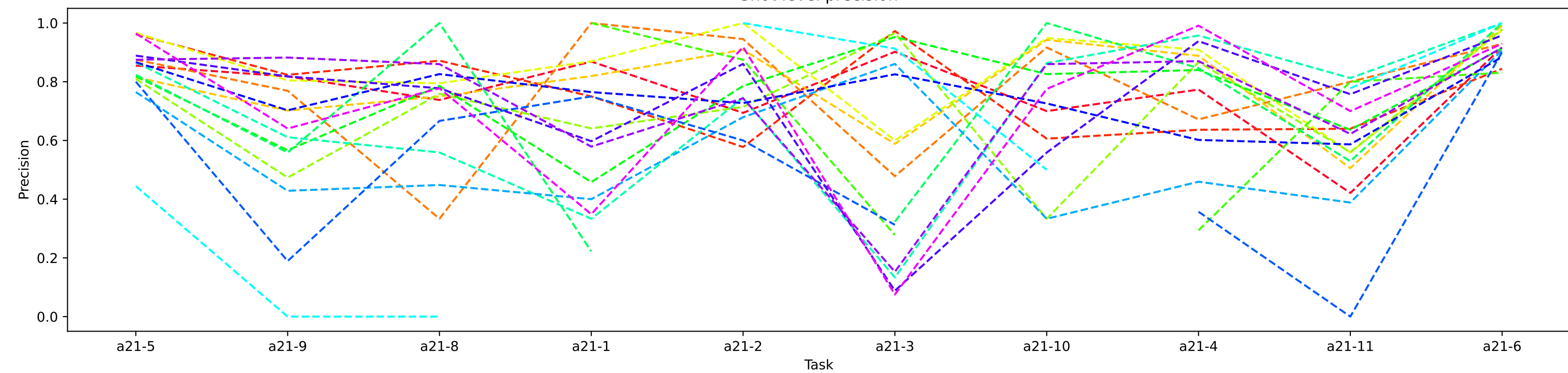
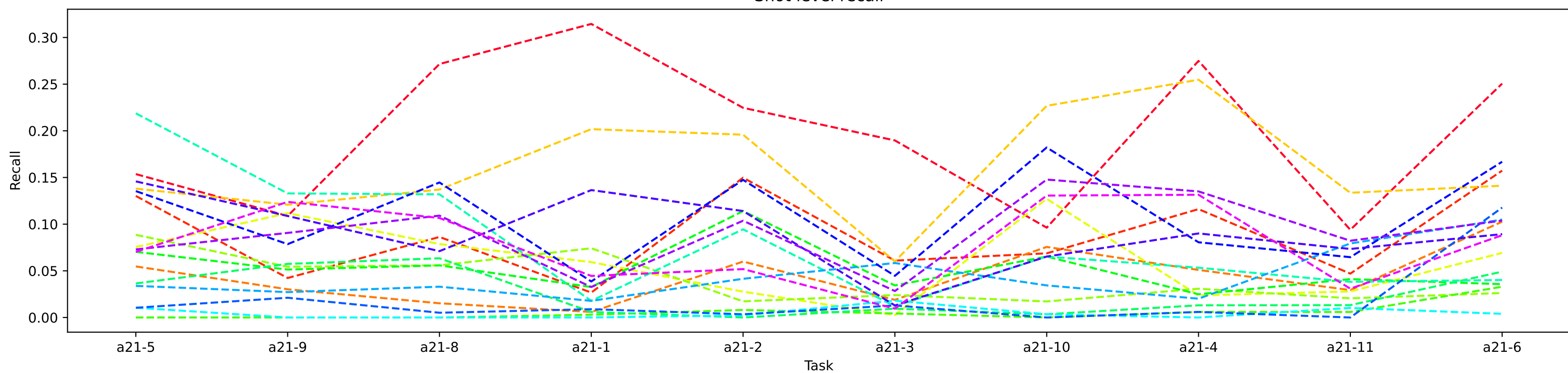


Shot level precision



Shot level recall



Video level recall

