core.camera.Camera

- m `__init__(self, position, h_orientation, v_orientation, fov=pi/4)`
- m `position(self)`
- m `vueorientation(self)`
- m `horizontalorientation(self)`
- m `verticalorientation(self)`
- m `fov(self)`

- f `__position`
- f `__v_orientation`
- f `__fov`
- f `__vue_orientation`
- f `__h_orientation`