

## CIS\*4650 (Winter 2025) - Marking Scheme for Checkpoint Two

Group	Questions	Comments
	Documentation (20)	
	Symbol Tables: (35) 1. Hash tables 2. Simple vars (int, bool, void) 3. Array variables 4. Functions/Blocks -entry and exit 5. Errors: undefined/redefined	
	Type-Checking: (40) 1. array range/index are int 2. two sides of an assignment 3. two sides of an operation 4. func calls and return exps 5. test conditions are int/bool	
	Command line flags “-a” and “-s” (5 marks)	

<p>Symbol Ttable:</p> <ol style="list-style-type: none"> <li>1. Hash table</li> <li>2. Simple variables</li> <li>3. Array variables</li> <li>4. Functions/Blocks     - entry/exit</li> <li>5. Error: undefined/redefined vars</li> </ol>	<ul style="list-style-type: none"> <li>- Show key-value pairs in different scopes for different kinds of declarations:  <pre>int x; bool bbb[10]; void foo(void) { };</pre> </li> <li>- Show symbol table at entry/exit for gcd.cm</li> <li>- Use “z” without a declaration and declare “y” twice within the same scope.</li> </ul>
<p>Type-Checking:</p> <ol style="list-style-type: none"> <li>1. array index must be int.</li> <li>2. check two sides of an assignment.</li> <li>3. check operands of binary/unary operations.</li> <li>4. check function defs/calls in terms of parameters and return types.</li> <li>5. check test conditions for if- and while-statements (either int or bool).</li> </ol> <hr/> <pre>5. void main(void) {     int x;     if( x ) output(foo());     if(foo()) output(x, foo()); }</pre>	<pre>1. void main(void) {     int a[2]; int x;     a[x] = 1;     a[foo()] = 2; // assuming void foo() }  2. void main(void) {     int x;     x = foo(); }  3. int fun(int fff ) {     int x; int y;     x = x * 2 + 1;     y = x + foo(); }  4. void funtwo(void) {     int x;     x = 2;     return x; }</pre>