C++ Programming
Files and Streams 2

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Teaching, Training and Coaching since more than a decade!

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Reading and writing (appending)

```cpp
3
4  #include<fstream>    // for ifstream and ofstream
5  using namespace std;
6
7  int main() {
8      bool append = true;
9
10     auto status = ios::in | ios::out | ios::app;
11
12     if (!append)
13         status = ios::in | ios::out | ios::trunc;    // overwrite
14
15     string path = "names.txt";
16     fstream file_handler(path.c_str(), status);
17
18     if (file_handler.fail()) {
19         cout << "Can't open the file\n";
20         return 0;
21     }
22     string first, second;
23     file_handler >> first >> second;
24
25     cout << first << " " << second << "\n";
26
27     file_handler.clear();    // if any internal errors, before writing
28
29     file_handler << "\nibrahim\n";
30
31     file handler.close():
```

names.txt ☒

```
1 msotafa
2 saad
```

Console ☒

```
<terminated> ztem|
msotafa saad
```

names.txt ☒

```
1 mostafa
2 saad
3 ibrahim
4 |
```

Reading whole file content

```cpp
 4
 5⊖ int main() {
 6       string path = "names.txt";
 7       fstream file_handler(path.c_str());
 8
 9       if (file_handler.fail()) {
10           cout << "Can't open the file\n";
11           return 0;
12       }
13       string line;
14
15       while (getline(file_handler, line))
16           cout << line << "\n";
17
18       file_handler.close();
19
20       return 0;
21 }
22
```

🖳 Console ⌗   ⬚ Problems ⬚ Tasks ⬚ Properties ⬚ Call C

<terminated> ztemp [C/C++ Application] /home/moustafa/wor
mostafa
saad
ibrahim

"Acquire knowledge and impart it to the people."

"Seek knowledge from the Cradle to the Grave."