

Python Programming

Polymorphism Homework 2

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Problem #1: Expedia Travel [Site](#)

- In expedia a user creates several itineraries, each **itinerary** consists of several **reservations** as following
 - 0 or more flights, hotels, cars, etc. E.g. 4 flights, 2 hotels and 2 cars.
- Each reservation may has its own info
 - E.g. Hotel cost: total nights x price per night
- The itinerary cost = sum of its inner reservations
- Design the set of classes that help developing the system
 - Don't go in the classes details. This is a high-level question
 - Keep it simple, but smart
 - For now: Model flights and hotels
 - Design needs to be **extensible** (e.g. in future we can add more types: cars / cruise)

Problem #2: Payment Services

- [Craigslist](#) website (classified-ads) is adding new feature for customers payment.
 - There are a lot of API to use. Each API has **fees** in some style
 - E.g. 1 dollar per 25 payments
 - The rules might change from time to time
 - New APIs with new fees might be available on web
 - All APIs provide similar functionalities, but different interfaces
 - At the moment, developers want to support to payment methods: **PayPal and Stripe**
 - Coding tips:
 - The project code shouldn't depend on one of the APIs.
 - Otherwise, a lot of code has to be changed with every a change in the selected API
- **Focus on high level.** Develop simple main.

Problem #2: Payment Services

- Paypal payment API. This is 3rd party we call. You can't change methods names

```
class PayPalCreditCard:
    def __init__(self, name = None, address= None,
        id= None, expire_date= None, ccv= None):
        self.name = name
        self.address = address
        self.id = id
        self.expire_date = expire_date
        self.ccv = ccv

class PayPalOnlinePaymentAPI:
    def __init__(self, card_info : PayPalCreditCard = None):
        self.card_info = None

    def pay_money(self, money):
        print(f'PayPalOnlinePaymentAPI request')
        return True # Call PayPal backend
```

Problem #2: Payment Services

- Stripe payment API

```
class StripeUserInfo:
    def __init__(self, name = None, address = None):
        self.name = name
        self.address = address

class StripeCardInfo:
    def __init__(self, id = None, expire_date = None):
        self.id = id
        self.expire_date = expire_date

class StripePaymentAPI:
    @staticmethod
    def withdraw_money(user_info, card_info, money):
        print(f'StripePaymentAPI request')
        return True # Call Stripe backend
```

“Acquire knowledge and impart it to the people.”

“Seek knowledge from the Cradle to the Grave.”