

Data Structures

Level Order Traversal 2

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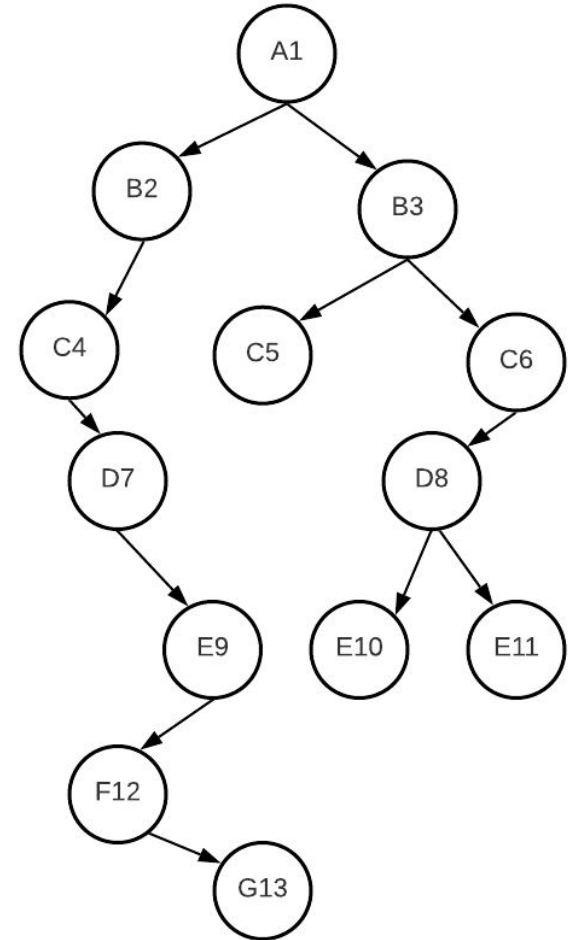
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Let's check the queue

- A1 : remove A1, add B2, B3
- B2, B3 : remove B2, add C4
- B3, C4 : remove B3, add C5, C6
- **C4, C5, C6** : remove C4, add D7
- **C5, C6, D7** : remove C5, add nothing
- C6, D7 : remove C6, add D8
- D7, D8 : remove D7, add E9
- D8, E9 : remove D8, add E10, E11
- E9, E10, E11 : remove E9, add F12
- E10, E11, F12
- F12
- G13



Queue Implementation

- We can use our Queue implementations for efficiency
 - But better we use more built-in stuff
- What about list?
 - `lst.pop(0)` is $O(n)$ NOT $O(1)$
 - Remember, list internally is an array.
 - Removing the first element results in shifting left the whole array
- `queue = collections.deque\(\)`
 - A better option is to use the built-in deque, which is **constant time pops** at both ends
 - `queue.popleft()`: is like `list.pop(0)`
 - `queue.pop()`: pop from the right side

Implementation v1

- Just simulate the process using the code
- Although we're printing level by level, we don't know the exact level of each node!
- 2 ways
 - Add the level into the queue
 - Or smartly, process level by level

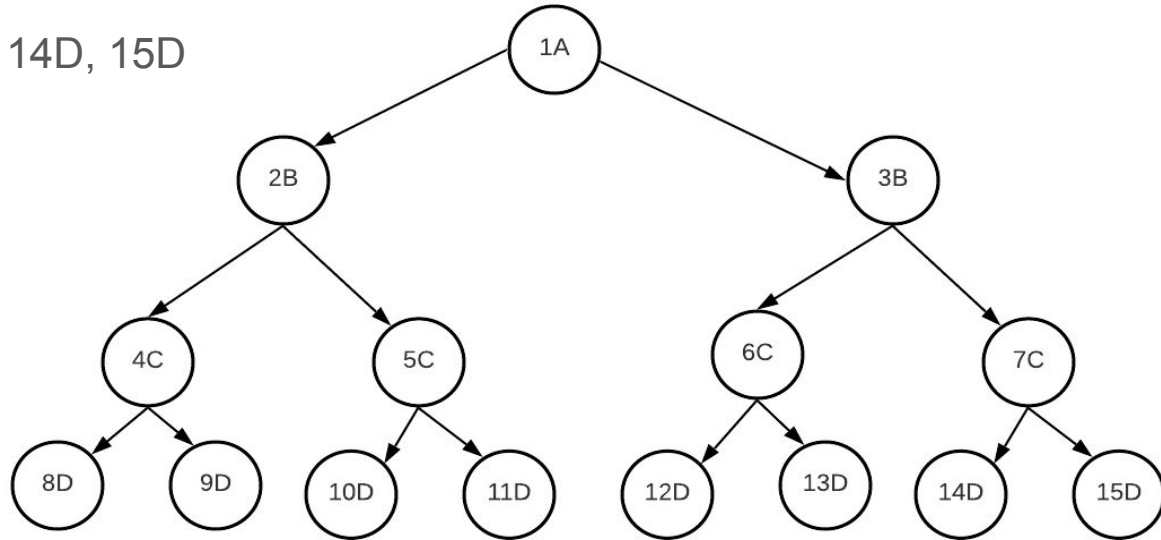
```
def level_order_traversal1(self):  
    import collections  
    nodes_queue = collections.deque()  
    nodes_queue.append(self.root)  
  
    while nodes_queue:  
        cur = nodes_queue.popleft()  
  
        print(cur.val, end=' ')  
  
        if cur.left:  
            nodes_queue.append(cur.left)  
        if cur.right:  
            nodes_queue.append(cur.right)  
    print("")
```

Print level by level, knowing level

- Let's assume that the queue right now ONLY contains nodes from level 5
 - Assume there are 4 nodes.
 - Let's call the number of nodes sz
- While the queue is not empty, process the nodes 'sz' number of times
 - Now the sz (4) nodes are removed!
 - Only their children are added

Process based on current size

- 1A sz = 1, Process 1 step
- 2B, 3B sz = 2, Process 2 steps
- 4C, 5C, 6C, 7C sz = 4
- 8D, 9D, 10D, 11D, 12D, 13D, 14D, 15D



Implementation v2

- We can now trivially work out which level we are at
- In each step:
 - We process all current parents
 - Add all their children
 - Hence, the queue will always contain nodes from one level
- Both methods are $O(n)$ time
 - We iterate on each node: $\sim n$
 - We move through each edge: $\sim n$
 - A tree has $n-1$ edges

```
def level_order_traversal2(self):  
    import collections  
    nodes_queue = collections.deque()  
    nodes_queue.append(self.root)  
    level = 0  
  
    while nodes_queue:  
        print(f'\nLevel {level}: ', end='')  
        sz = len(nodes_queue)  
        for step in range(sz):  
            cur = nodes_queue.popleft()  
  
            print(cur.val, end=' ')  
  
            if cur.left:  
                nodes_queue.append(cur.left)  
            if cur.right:  
                nodes_queue.append(cur.right)  
  
        level += 1
```

```
Level 0: 1  
Level 1: 2 3  
Level 2: 4 5 6 7  
Level 3: 8 9 10 11 12 13 14 15
```

Time Complexity

- Fact: A tree of n nodes has always $n-1$ edges (think about it)
- Time complexity
 - In both recursive and level traversals: we iterate on each node $\Rightarrow \sim n$ steps
 - From each node, we pass on its children. **Total** edges $\sim n$
 - Don't just say/assume it will be a constant maximum of 2! Think about the total here
 - So, it's $O(n)$ time in total

Memory Complexity

- In recursion, we have a **stack** of depth h . So $O(h)$
- But for level order? We have a queue of items
- We know the queue will never have more than n nodes, so $O(n)$
 - Actually, we will only have a subset of them: the max level per tree
- So, in a perfect tree, we have a max of 2^h nodes in the last level, which is $O(2^h)$
 - However, if the tree is degenerate, this means we have n nodes, but $O(1)$ complexity
- Overall, this should encourage the following choices:
 - The best case: $O(1)$ for degenerate tree
 - The worst case: for a perfect tree, we have $O(2^h)$.. As $h = \sim \log n$. It's again $O(n)$
 - Math Tip: $2^{\log n} = n$
 - **Overall: a better representation is $O(n)$ memory complexity**

“Acquire knowledge and impart it to the people.”

“Seek knowledge from the Cradle to the Grave.”