Data Structures Heap Insertion Code

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Min Heap Class

- Let's create a class based on list (array)
- We use size to express the actual number of elements
 - Later, we delete values

```
class MinHeap:
   def init (self):
        self.array = []
        self.size = 0 # Actual number of elements
   def left(self, node):
       p = 2 * node + 1
       if p >= self.size:
           return -1
        return p
   def right(self, node):
       p = 2 * node + 2
        return -1 if p >= self.size else p
   def parent(self, node):
        return -1 if node == 0 else (node - 1) // 2
```

Insertion Implementation

- Add the element to the end of the array, and then adjust the position as necessary
- As we have a complete tree, its height is O(log(n))
- Given n elements to insert in a heap, we need O(nlog(n))

```
def heapify up(self, child pos):...
def push(self, key):
    if self.size + 1 >= len(self.array):
        self.array.append(None)
    self.array[self.size] = key
    self.size += 1
    self. heapify up(self.size - 1)
def top(self):
    assert not self.empty()
    return self.array[0]
def empty(self):
    return self.size == 0
```

```
def heapify up(self, child pos):
    # stop when parent is smaller or no parent
    par pos = self. parent(child pos)
    if child pos == 0 or self.array[par pos] < self.array[child pos]:</pre>
        return
    # swap
    self.array[child pos], self.array[par pos] = \
        self.array[par pos], self.array[child pos]
    self. heapify up(par pos)
def push(self, key):
    if self.size + 1 >= len(self.array):
        self.array.append(None)
```

self.array[self.size] = key

self. heapify up(self.size - 1)

self.size += 1

You turn

- What if we want to remove the smallest element?
- In our min heap, the smallest element is found at the root!
- How can we fix the tree? Think in terms of a top-down procedure, similar to before

"Acquire knowledge and impart it to the people."

"Seek knowledge from the Cradle to the Grave."