

Python Programming

Circular Imports 2

Mostafa S. Ibrahim

Teaching, Training and Coaching since more than a decade!

Artificial Intelligence & Computer Vision Researcher

PhD from Simon Fraser University - Canada

Bachelor / Msc from Cairo University - Egypt

Ex-(Software Engineer / ICPC World Finalist)



Same last codes but check in sys

```
a.py x
1 def check(m):
2     import sys
3     return str(m in sys.modules)
4
5 print(f"in top a.by: a {check('a')}")
6 print(f"in top a.by: b {check('b')}")
7
8 import b
9 def af():
10     return b.x
11 af()
12
13 print(f"in bottom a.by: a {check('a')}")
14 print(f"in bottom a.by: b {check('b')}")
15
```

```
b.py x
1 def check(m):
2     import sys
3     return str(m in sys.modules)
4
5 print(f"in top b.by: a {check('a')}")
6 print(f"in top b.by: b {check('b')}")
7
8 import a
9 x = 1
10 def bf():
11     print(a.af())
12
13 print(f"in bottom b.by: a {check('a')}")
14 print(f"in bottom b.by: b {check('b')}")
```

Let's run d.py

```
a.py x
1 import b
2 def af():
3     return b.x
4 af()
```

```
b.py x
1 import a
2 x = 1
3 def bf():
4     print(a.af())
5
```

```
c.py x
1 import a
2
```

```
a.py x
1 def check(m):
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4
5 print(f"in top a.by: a {check('a')}")
6 print(f"in top a.by: b {check('b')}")
7
8 import b
9 def af():
10     return b.x
11 af()
12
13 print(f"in bottom a.by: a {check('a')}")
14 print(f"in bottom a.by: b {check('b')}")
15
```

```
b.py x
1 def check(m):
2     import sys
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5 print(f"in top b.by: a {check('a')}")
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11     print(a.af())
12
13 print(f"in bottom b.by: a {check('a')}")
14 print(f"in bottom b.by: b {check('b')}")
```

```
in top a.by: a True
in top a.by: b False
in top b.by: a True
in top b.by: b True
in bottom b.by: a True
in bottom b.by: b True
in bottom a.by: a True
in bottom a.by: b True
```

Let's run d.py

```
a.py x
1 import b
2 def af():
3     return b.x
4 af()
```

```
b.py x
1 import a
2 x = 1
3 def bf():
4     print(a.af())
5
```

```
d.py x
1 import b
2
```

```
a.py x
1 def check(m):
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3     return str(m in sys.modules)
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10     return b.x
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12
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14 print(f'in bottom a.by: b {check('b')}')
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```

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10 def bf():
11     print(a.af())
12
13 print(f'in bottom b.by: a {check('a')}')
14 print(f'in bottom b.by: b {check('b')}')
```

```
in top b.by: a False
in top b.by: b True
in top a.by: a True
in top a.by: b True
Traceback (most recent call last):
  File "/home/moustafa/00
    import b
  File "/home/moustafa/co
    import a
  File "/home/moustafa/co
    af()
  File "/home/moustafa/co
    return b.x
AttributeError: partially
```

Let's run b.py

```
a.py x
1 import b
2 def af():
3     return b.x
4 af()
```

```
b.py x
1 import a
2 x = 1
3 def bf():
4     print(a.af())
5
```

```
a.py x
1 def check(m):
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```

```
b.py x
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14 print(f"in bottom b.by: b {check('b')}")
```

```
in top b.by: a False
in top b.by: b False
in top a.by: a True
in top a.by: b False
in top b.by: a True
in top b.by: b True
in bottom b.by: a True
in bottom b.by: b True
in bottom a.by: a True
in bottom a.by: b True
in bottom b.by: a True
in bottom b.by: b True
```

Handling Cycles

1. This is a bad design. Redesign it
2. Otherwise: consider the following **workarounds**
3. Merge files together if makes sense (try to respect single responsibility)
4. Delay imports as possible if that breaks cycle (e.g. move inside function)
5. Use TYPE_CHECKING / [Conditional](#) imports

dir function

```
print(dir()) ... # dir() returns a list of defined names in a namespace
# ['__annotations__', '__builtins__', '__cached__', '__doc__', '__file__',

import ourlib
print(dir())
# ['__annotations__', '__builtins__', ..., 'ourlib']

print(dir(ourlib))
# [, 'sq', 'sumln']

from ourlib import sq
print(dir())
# ['__annotations__', '__builtins__', ..., 'ourlib', 'sq']

from ourlib import *
print(dir())
# ['__annotations__', '__builtins__', ... 'ourlib', 'sq', 'sumln']
```

Reloading

- Sometimes we may want to reload a module during running
- E.g. it was updated during running
 - `import importlib`
 - `importlib.reload(my_module)`

“Acquire knowledge and impart it to the people.”

“Seek knowledge from the Cradle to the Grave.”