

Data Structures

SLL Homework 2

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Problem #1: Delete with key

- Given a list, delete the **first** node with the given key value
- **def** delete_node_with_key(**self**, n):

```
lst = LinkedList([10, 20, 30, 40])  
lst.delete_node_with_key(30)  
  
lst.debug_print_existing_nodes()  
result = str(lst)  
expected = '10, 20, 40'
```

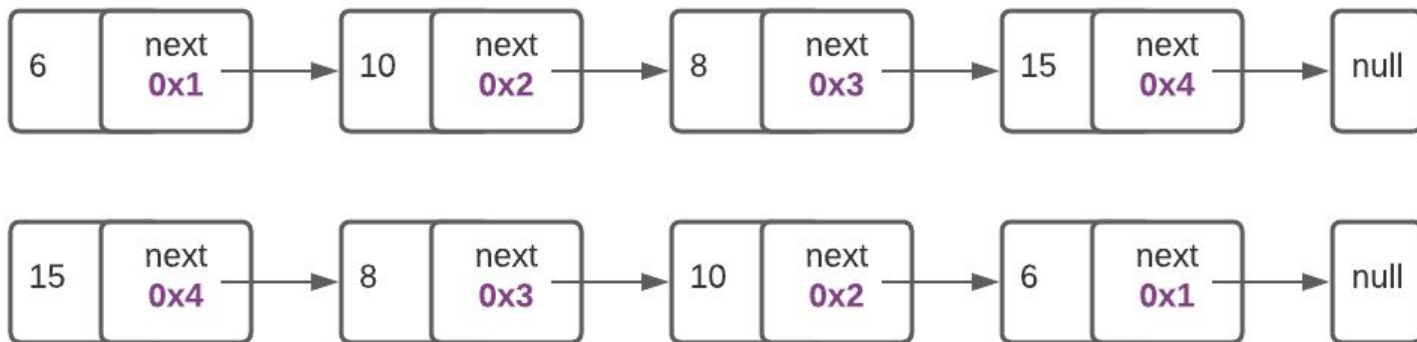
Problem #2: Swap each pair of consecutive values

- Given a list, Swap each pair of consecutive values
- E.g. {1, 2, 3, 4} \Rightarrow {2, 1, 4, 3}
- E.g. {1, 2, 3, 4, 5} \Rightarrow {2, 1, 4, 3, 5}
- `def swap_pairs(self)`

```
lst = LinkedList([10, 20, 30])  
lst.swap_pairs()  
  
lst.debug_print_existing_nodes()  
result = str(lst)  
expected = '20, 10, 30'
```

Problem #3: Reverse list nodes

- Given a list, reverse its nodes (addresses)
- E.g. {1, 2, 3, 4, 5} \Rightarrow {5, 4, 3, 2, 1}
- `def reverse(self)`
- In testing, verify the addresses order is changed
- Your code should be $O(1)$ memory



Problem #4: Delete even positions

- Given a list, delete all nodes at even positions (2, 4, 6, etc)
- E.g. {1, 2, 3, 4, 10} \Rightarrow {1, 3, 10}
- E.g. {1, 2, 3, 4, 5, 6} \Rightarrow {1, 3, 5}
- Note: positions NOT values
- `def delete_even_positions(self)`

Problem #5: Insert to be sorted

- Implement: `def insert_sorted(value)`
 - Value is something comparable, like integers and strings
- It inserts the value so that the list always remains sorted
- Let's insert the following values: 10 2 30 4 1
- `insert_sorted(10) ⇒ {10}`
- `insert_sorted(2) ⇒ {2, 10}`
- `insert_sorted(30) ⇒ {2, 10, 30}`
- `insert_sorted(4) ⇒ {2, 4, 10, 30}`
- `insert_sorted(1) ⇒ {1, 2, 4, 10, 30}`

“Acquire knowledge and impart it to the people.”

“Seek knowledge from the Cradle to the Grave.”