Data Structures Space Complexity

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Time vs Space

- We learned how to compute the time order O() of code
- But our code also consumes memory. So we also compute its space order
- Very similar process to time complexity
 - The order is about the worst case, an upper bound!
 - What is the largest needed memory at any point in time during the program?
 - We mainly focus when N goes so large
 - Ignore constants and factors
 - It is all about estimates, nothing exact, but this is enough in practice!
 - 2 algorithms of the same time/space order may have different constants

O(1) memory

- We know this is O(nm) time
- But how much is it in memory?
- We have a few integers defined
- This means, regardless of N, the same amount of memory is used
- This is O(1) memory
- How many bytes in the data types?
 - We don't care. Matter of small factors

```
def f3(n, m): # O(nm)
    cnt = 0
    for i in range(2 * n):
        for j in range(3 * m):
            cnt += 1
```

- Ignore variables creation that takes fixed memory
 - o i, j, sum
- Ignore all operations that doesn't create memory
 - Sum +=, p[i]
- We created a list of size n
 - So O(n) memory here
- The nested loops are the largest for time = O(n^2) time

- Again ignore O(1) variables
- Now, even the list size is
 based on predefined constant
 So ignore
- In total O(1) time/memory

- What is the largest memory at any time?
- Only O(n)
 - Whenever we create, it is deleted soon, not accumulated

```
def f n n a(n):
    # O(n) time and memory
    return list(range(n))
def f n n b(n):
    # O(n) time and memory
    p1 = f n n a(n)
    p2 = f n n a(n)
    return p1, p2
def f n2 n b(n):
    # O(n^2) time but still O(n) memory
    for i in range(1, n):
        p = f n n a(n)
        # memory released in the background
```

- Memory accumulation
- We create 1 + 2 + 3 N memory, each is O(N)
 - Which is O(n^2)

```
def f_n_n_a(n):
    # O(n) time and memory
    return list(range(n))

def f_n2_n2(n):
    # O(n^2) time and O(n^2) memory
    ret = []
    for i in range(1, n):
        p = f_n_n_a(n)
        ret.append(p) # accumulate memory
        # append itself is (1) amortized time
```

Focus on the largest term

```
def f_n_n_c(n): # # O(n) time and memory
    p1 = f_n_n_a(10 * n)
    p2 = f_n_n_a(100 * n)
    return p1, p2

def f_n_n2_c(n): # # O(n) time and O(n^2) memory
    p1 = f_n_n_a(10000 * n)
    p2 = f_n_n_a(n * n)
    return p1, p2
```

- Time complexity can't be lower than memory complexity
- To create K numbers, you need K steps
- Extend of K elements takes O(K) on average

```
def f_nm_nm_a(n, m): # O(nm) time and memory
    return [None] * (n+m)

def f_nm_nm_n(n, m): # O(nm) time and memory
    lst = []
    for i in range(n):
        lst.extend(list(range(m)))
```

- I prefer to exclude parameters space
 - Some courses don't
 - Computed at caller

- Clearly this is O(1) memory
- What if we wrote it recursively?
- Is it the same in memory? Think!

```
def factorial1(n):
    # 0(n) time and 0(1) memory
    res = 1
    for i in range(1, n + 1):
        res *= i

    return res
```

- Recursion is a bit tricky.
- If we have N recursive calls, then the variables in each call remain in memory
- E.g. we will have N copies of subres variables
- So O(n) memory
- We call it auxiliary space (extra temporary space used by an algorithm)

```
def factorial2(n):
    # O(n) time and O(n) memory
    if n <= 1:
        return 1
    return n * factorial1(n - 1)</pre>
```

- Again, we have N active recursive calls, each call keeps n values in memory
- Total O(n^2) memory!

```
def frec1(n):  # 0(n^2) memory
   if n <= 0:
       return
   p = [0] * n  # in the stack
   frec1(n-1)</pre>
```

- Before the call, p is created and removed
- Creation itself is O(n) at any time
- But each of the N recursive active calls is only O(1) memory
- In the last recursive calls
 - \circ N calls each with O(1) \Rightarrow O(n)
 - P creation \Rightarrow O(n)
 - \circ 2n \Rightarrow O(n)

```
def frec2(n):  # 0(n) memory
   if n <= 0:
        return
   p = [0] * n
   del p  # release memory
   frec2(n-1)</pre>
```

So...

- As we have a few specific areas with memory creation, we only look to them
 - Space complexity is easiest to calculate than time complexity as 99% of lines of the code will be just O(1).
- Be careful about loops with function calls
- Recursive functions
 - What is the actual O() memory before the call?
 - If constant, then N recursive calls need O(n)
 - If not, assume m, then N recursive calls need O(nm)

"Acquire knowledge and impart it to the people."

"Seek knowledge from the Cradle to the Grave."