# Data Structures Binary Tree Creation

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# So far

- We learned manual creation
- 3 Traversal methods
- Let's create a tree structure
- Then see how to add edges
- We'll create a tree class containing a root node

```
class Node: ...
class BinaryTree:
    def init (self, value):
        self.root = Node(value)
    def print inorder(self, current):
        if not current:
            return
        self. print inorder(current.left)
        print(current.val, end=' ')
        self. print inorder(current.right)
    def print inorder(self):
        self. print inorder(self.root)
```

### **Inorder Traversal**

We can code the inorder traversal in 2 ways as following

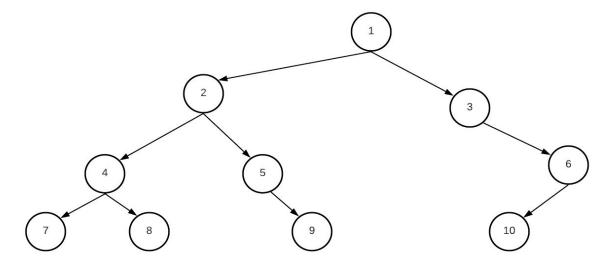
```
def _print_inorder(self, current):
    if not current:
        return
    self._print_inorder(current.left)
    print(current.val, end=' ')
    self._print_inorder(current.right)

def print_inorder(self):
    self._print_inorder(self.root)
```

```
def print_inorder(self):
    def inorder(current):
        if not current:
            return
        inorder(current.left)
        print(current.val, end=' ')
        inorder(current.right)
```

# How to construct such a tree?

- Here is 1 way: for each leaf node:
- Add path nodes
  - $0 \quad 1 \Rightarrow 2 \Rightarrow 4 \Rightarrow 7$
  - $0 1 \Rightarrow 2 \Rightarrow 4 \Rightarrow 8$
  - $0 \quad 1 \Rightarrow 2 \Rightarrow 5 \Rightarrow 9$
  - $0 \quad 1 \Rightarrow 3 \Rightarrow 6 \Rightarrow 10$
- Add path directions
  - o LLL
  - LLR
  - LRR
  - o RRL



# Construction

- It's also good to verify that paths don't conflict!
  - Any path passing 'through' a node that has already been created must check that the node has the same value as previously

```
def add(self, values lst, direction lst):...
if name == ' main ':
   tree = BinaryTree(1)
   tree.add([2, 4, 7], ['L', 'L', 'L'])
   tree.add([2, 4, 8], ['L', 'L', 'R'])
   tree.add([2, 5, 9], ['L', 'R', 'R'])
   tree.add([3, 6, 10], ['R', 'R', 'L'])
   tree.print inorder()
```

### Construction

- We already set the root value
- Each path is for the remaining children

```
def add(self, values lst, direction lst):
    assert len(values lst) == len(direction lst)
    current = self.root
    # iterate on the path, all necessary nodes
    for i, val in enumerate(values lst):
        if direction lst[i] == 'L':
            if not current.left:
                current.left = Node(values lst[i])
            else:
                assert current.left.val == values lst[i]
            current = current.left
        else:
            if not current.right:
                current.right = Node(values lst[i])
            else:
                assert current.right.val == values lst[i]
            current = current.right
```

"Acquire knowledge and impart it to the people."

"Seek knowledge from the Cradle to the Grave."