

# *Data Structures*

## Binary Heap

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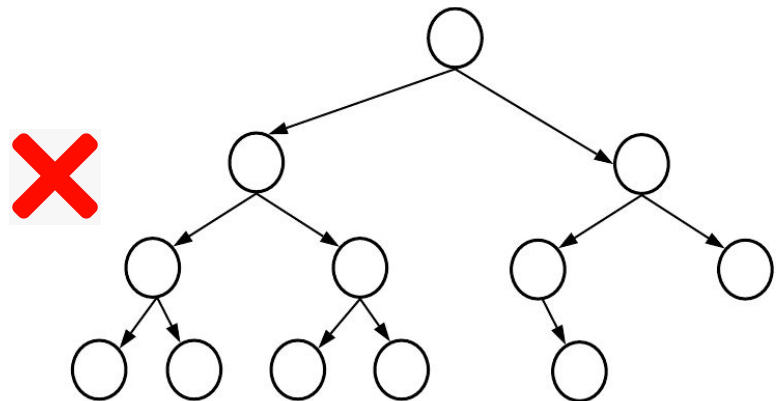
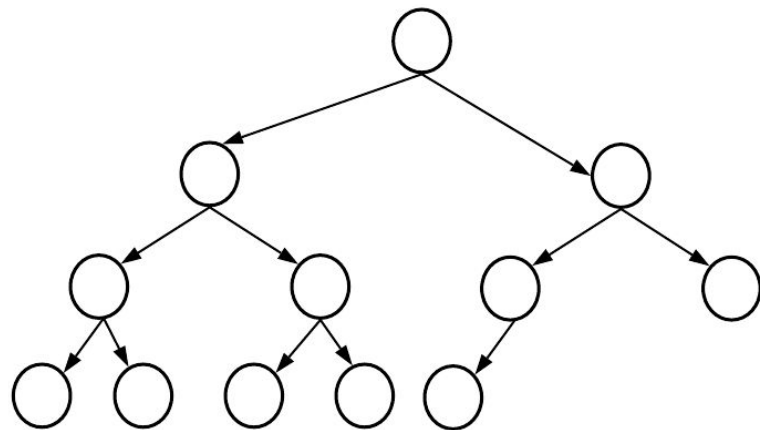
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# Recall: Complete Binary Tree

- All levels are **complete**
  - With the **possible** exception of the last level, which must be filled from the **left**!
- Top tree
  - 4 levels
  - The first 3 are complete
  - The last level is filled from the left
- Bottom tree: NOT complete
  - A right node has been filled before a left one
- Height =  $\text{ceil}(\log_2(n+1)) - 1$ 
  - Each complete level is  $2^i$  nodes

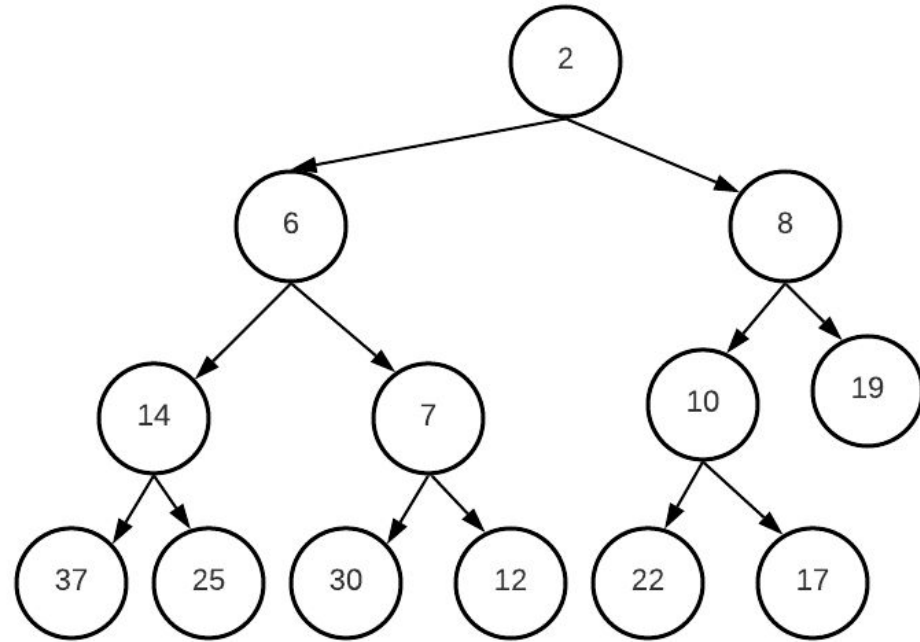


# Binary Tree, Binary Search Tree and Binary Heap

- Binary Tree: max 2 children per node - simple structure
  - But search is  $O(N)$
- We need to find a faster search structure!
- BST root: left < root < right
  - We can search in  $O(h)$ , which is great IFF the tree is **balanced**
- In many cases we need to find the **min**(or max) node and **delete** it fast!
  - This is where the Binary Heap proves to be very useful!

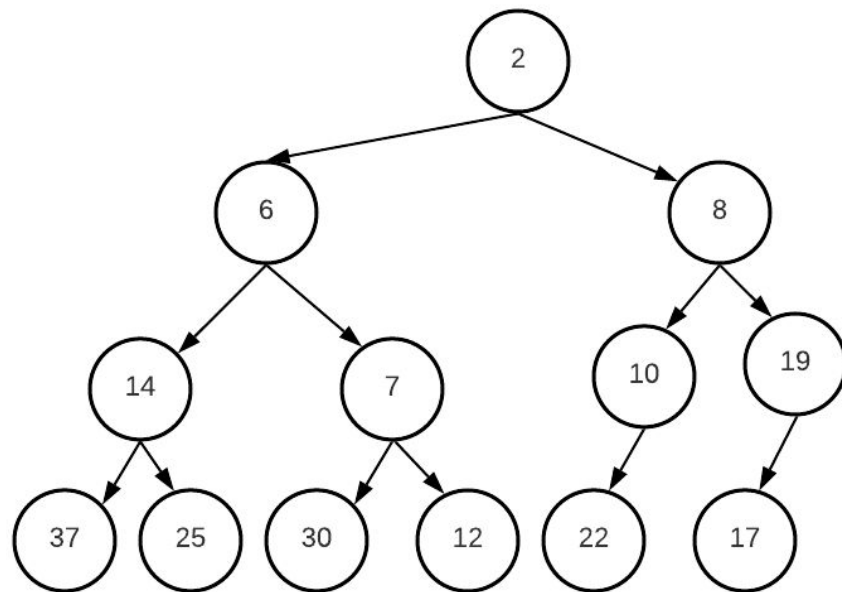
# What is (min) (binary) heap?

- A **complete** binary tree where any node  $\leq$  **ALL** its children.
- Hence: Root has the minimum value in the tree!
- A max heap has exactly the opposite definition
  - $\geq$  all its children
- Note: whenever I use the word 'heap' in these lectures, I'm talking about a MIN BINARY HEAP



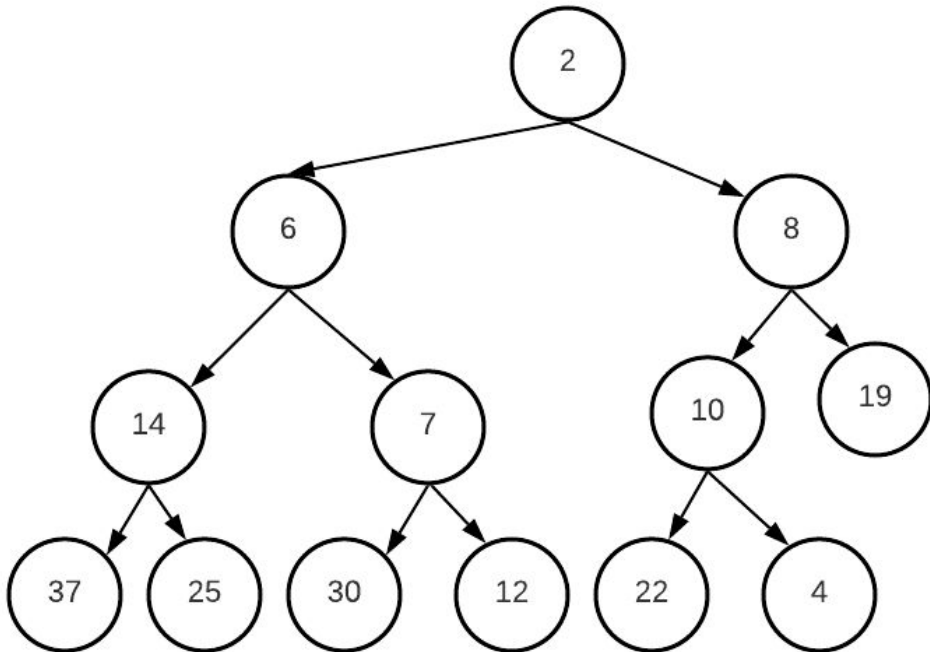
# Not a min heap tree

- Not a complete tree
  - Node 10 doesn't have a right child
  - To qualify as a min heap tree, given the lack of a right child on node 10, there must be NO further nodes on the 'child' level from this point



# Not a min heap tree

- A complete tree, but node(10) is not smaller than its 2 children!
  - $10 > 4$



# Heap ADT

- `top()` refers to the **min value** in the heap
- `pop()` will **remove the smallest** value from the heap
- Otherwise, the `push()` and `pop()` functions work just like they do in a queue
- We can print the content using `isempty()`, `top()`, and `pop()`

```
class MinHeap:
    def __init__(self):...

    def pop(self):...

    def push(self, key):...

    def top(self):...

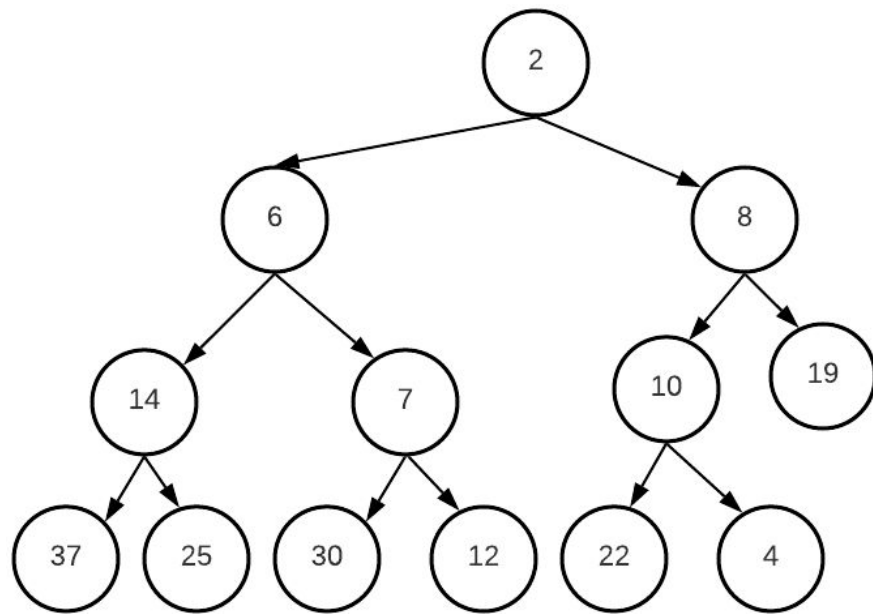
    def isempty(self):...

if __name__ == "__main__":
    minHeap = MinHeap()
    for val in [2, 17, 22, 10, 8, 37, 14,
                19, 7, 6, 5, 12, 25, 30]:
        minHeap.push(val)

    while not minHeap.empty():
        print(minHeap.pop(), end=', ')
# 2, 5, 6, 7, 8, 10, 12, 14, 17,
# 19, 22, 25, 30, 37
```

# Your turn: Think for 10 min (for each)

- We learned to code a binary tree based on pointers
- Complete binary trees can be represented using arrays in an interesting way. How?
  - Recall the number of nodes per level
- Assume we have this min heap:  
how to insert value (5)?
  - Tip: Add it to the next available node (left of 19), then **fix** the tree branch!





*“Acquire knowledge and impart it to the people.”*

*“Seek knowledge from the Cradle to the Grave.”*