

Vaastav Anand

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<https://vaastavanand.com/>

EDUCATION	PhD, Computer Science Max Planck Institute for Software-Systems (MPI-SWS), Saarbruecken, Germany	2020-current
	MSc, Computer Science University of British Columbia, Vancouver, Canada Thesis: Dara the explorer : coverage based exploration for model checking of distributed systems in Go	2018-2020
	BSc, Computer Science University of British Columbia, Vancouver, Canada	2013-2018
Employment	Research Intern, MPI-SWS	2019
	<ul style="list-style-type: none">Instrumented DeathStarBench applications with XTrace tracing for large-scale experiments for Sifter.	
	Undergraduate Research Assistant University of British Columbia, Under Ivan Beschastnikh	2018
	<ul style="list-style-type: none">Designed and developed Dara, a tool for model checking distributed systems.	
	Software Engineering Intern NVIDIA - MODS (Modular Diagnostics) Team	2017
	<ul style="list-style-type: none">Implemented memory repair sequences for faulty High Bandwidth Memory (HBM).Designed, developed and implemented a CUDA based full memory stress test.	
Publications	Software Engineering Intern NVIDIA - MODS (Modular Diagnostics) Team	2016
	<ul style="list-style-type: none">Implemented a synchronization option for CUDA based linpack tests to synchronize CUDA kernel launches within 30us across multiple GPUs.	
	Software Developer Intern Thinkbox Software - Sequoia Team	2015-2016
	<ul style="list-style-type: none">Designed, developed and implemented the 3D PDF export option in Sequoia.	
	Papers	
	Vaastav Anand, Deepak Garg, Antoine Kaufmann, Jonathan Mace. <i>Millenial: A Toolchain for Highly Reconfigurable Microservice Applications. To appear in Symposium on Operating Systems Principles, SOSP 2023</i>	
	Lei Zhang, Zhiqiang Xie, Vaastav Anand, Ymir Vigfusson, Jonathan Mace. <i>The Benefit of Hindsight: Tracing Edge Cases in Distributed Systems. In Networked Systems Design and Implementation, NSDI 2023</i>	
	Vaastav Anand, Zhiqiang Xie, Matheus Stolet, Roberta De Viti, Thomas Davidson, Reyhaneh Karimipour, Safya Alzayat, Jonathan Mace. <i>The Odd One Out: Energy is not like Other Metrics. In HotCarbon 2022</i>	
	Vaastav Anand*, Puneet Mehrotra*, Daniel Margo*, Margo Seltzer. <i>Smooth Kro-</i>	

necker: Solving the Combing Problem in Kronecker Graphs. In *Joint Workshop on Graph Data Management Experiences and Systems (GRADES) and Network Data Analytics (NDA) 2020*

Vaastav Anand, Matheus Stolet, Thomas Davidson, Ivan Beschastnikh, Tamara Munzner, and Jonathan Mace. Aggregate-driven trace visualizations for performance debugging. *arXiv 2020*

Pedro Las-Casas, Giorgi Papakerashvili, Vaastav Anand, Jonathan Mace. Sifter: Scalable Sampling for Distributed Traces, without Feature Engineering. *Symposium on Cloud Computing 2019*

Posters

Vaastav Anand, Antoine Kaufmann, Deepak Garg, Jonathan Mace. Millenial: Modular Microservice Macrobenchmarks. At *Operating Systems Design and Implementation, OSDI 2022*

Vaastav Anand. Millenial: Modular Microservice Macrobenchmarks. At *Eurosys Doctoral Workshop, EuroDW 2021*

Datasets

Vaastav Anand. Fantasy Premier League Gameweek-By-Gameweek Dataset. <https://github.com/vaastav/Fantasy-Premier-League>

Vaastav Anand and Jonathan Mace. X-Trace trace dataset for DeathStarBench. https://gitlab.mpi-sws.org/cld/trace-datasets/deathstarbench_traces

Student Research Competitions

Vaastav Anand. Millenial: Modular Microservice Macrobenchmarks. At *Symposium on Operating Systems Principles, SOSP 2021*

Vaastav Anand. Dara: Hybrid Model Checking of Distributed Systems. At *The ACM Joint European Software Engineering Conference and Symposium on the Foundations of Software Engineering, ESEC/FSE 2018, Lake Buena Vista, Florida, USA*.

Teaching	Teaching Assistant, Saarland University	2021
	• 1 semester TA for Distributed Systems (Core Course)	2021
	Graduate Teaching Assistant	2018-2020
	University of British Columbia, Department of Computer Science	
	• 1 semester TA for Computer Hardware and Operating Systems (CPSC 313)	2020
	• 1 semester TA for Graduate Operating Systems (CPSC 508)	2019
	• 1 semester TA for Distributed Systems (CPSC 416)	2018
	Academic Assistant	2018
	Vancouver Summer Program	
	• Teaching Assistant for the Algorithms and the World Wide Web course.	
	Undergraduate Teaching Assistant	2014-2018
	University of British Columbia, Department of Computer Science	

- 1 semester TA for Introduction to Software Engineering (CPSC 210) 2018
- 1 semester TA for Advanced Operating Systems (CPSC 415) 2017
- 1 semester TA for Intermediate Algorithm Design and Analysis (CPSC 320) 2017
- 1 semester TA for Computer Hardware and Operating Systems (CPSC 313) 2016
- 1 semester TA for Introduction to Computer Systems (CPSC 213) 2015
- 3 semesters TA for Models of Computation (CPSC 121) 2014-2015

Awards

SoCC Student Scholarship 2019
2nd Place, FSE'18 SRC 2018
SIGSOFT CAPS Award 2018
UBC International Tuition Award 2018-2019
Work Learn International Undergraduate Research Award 2018
UBC Faculty of Science, International Student Award 2015, 2018
ACM ICPC PacNW Regional Contest Division 2 Champion 2017
UBC Trek Excellence Scholarship 2016-17, 2017-2018
UBC Dean's Honor List 2014, 2015, 2017
UBC Computer Science Student Service Award 2015
GIIS Global Citizen Scholarship 2011-2013

Service

Academic Service

- Program Committee Member
 - CS-Can Student Symposium 2019
- Panel Organizer
 - Panel on Reproducibility and Replication @ HotOS'23
- Organization Committee Member
 - The Cornell, Maryland, Max Planck Pre-doctoral Research School (CMMRS) 2022
- Publicity Chair
 - The Journal of Systems Research 2022-2023.
- Systems Trivia Co-Organizer
 - HotOS 2023
 - SOSP 2021
 - HotOS 2021
- Sub-Reviewer for Prof. Ivan Beschastnikh
 - ESEM 2018, ESEC/FSE NIER 2018, Elseiver IST 2019
- Sub-Reviewer for William Anthony Mason
 - SIGCSE 2019

Skills

Programming Languages: C++, Go, Python, C, Bash, JavaScript, Java, CUDA
Tools: IntelliJ, GDB, Eclipse, Visual Studio, Git, Perforce, Vim, L^AT_EX

**Selected
Non-Research
Projects**

Distributed Clocks

2018-2020

Inter-operable vector clock logging library

- Distributed clocks implements vector clocks in Go, Java, C++ and C
- <https://github.com/DistributedClocks>

eTone

2017-2018

- A tone matching game created to measure the brain myelination in people while learning tonal languages.
- Member of the Language Sciences Initiative Communicating Mind and Body Working Group.

Interests

Computing: Distributed Systems, Operating Systems, Software Engineering

Extra Curricular: Soccer, Languages, Cricket.