## Operation-based observed-remove set CRDT

Large Scale Distributed Systems

## **Objectives**

Implement an operation-based observed-remove set CRDT, using the previously implemented causal broadcast algorithm for operation propagation.

## **Tasks**

- 1. Understand the optimized version of the observed-remove set CRDT (ORSet) from the slides.
- Consider how the previously implemented causal broadcast algorithm can be used by the ORSet CRDT. There will be no cheast message in the client API, being the code (handler) invoked directly by the CRDT algorithm, and CRDT code invoked as result of a deliver.
- 3. Write the ORSet code. The client API should be in terms of add, remove, contains and elements messages. The latter two simply use the CRDT state to reply appropriately, while the former two will trigger cheast messages using the result of the respective *prepare* code. Remember to also invoke the appropriate *effect* code at the replica which issues the update (as cheast only sends to other replicas).