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Multi-stage YAML Pipelines with Azure DevOps

VAIBHAV GUJRAL
MICROSOFT MVP - AZURE

About Me



- Cloud Architect at Kiewit Corp
- Microsoft Most Valuable Professional (MVP) – Azure
- Microsoft Certified Trainer (MCT)
- Microsoft Certified Azure Solutions Architect Expert
- Organizer, Omaha Azure User Group
- <http://www.vaibhavgujral.com>
-  [@vabgujral](https://twitter.com/vabgujral)
-  [linkedin.com/in/vaibhavgujral/](https://www.linkedin.com/in/vaibhavgujral/)
- #AzureHeroes Community & Content Hero
- Listed among the “Top 50 Microsoft Azure Blogs, Websites & Influencers in 2020”



Agenda



- Azure Pipelines
- YAML Schema
 - Triggers
 - Stages
 - Jobs
 - Tasks
 - Dependencies and Conditions
 - Templates
- Classic vs YAML pipelines
- Q&A

Azure DevOps



Azure Boards

Deliver value to your users faster using proven agile tools to plan, track, and discuss work across your teams.



Azure Test Plans

Test and ship with confidence using manual and exploratory testing tools.



Azure Pipelines

Build, test, and deploy with CI/CD that works with any language, platform, and cloud. Connect to GitHub or any other Git provider and deploy continuously.



Azure Artifacts

Create, host, and share packages with your team, and add artifacts to your CI/CD pipelines with a single click.



Azure Repos

Get unlimited, cloud-hosted private Git repos and collaborate to build better code with pull requests and advanced file management.

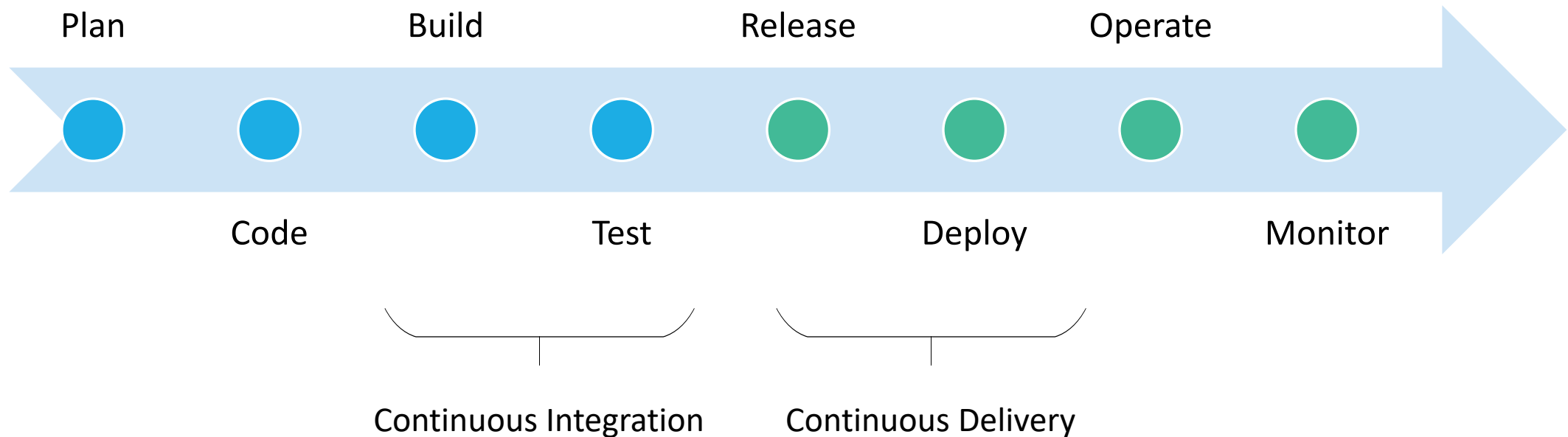
Extensions Marketplace

Access extensions from Slack to SonarCloud to 1,000 other apps and services—built by the community.

Continuous Integration (CI) and Continuous Deployment (CD)



Continuous Integration refer to the process of constantly and consistently testing and building code at every check-in, and continuous delivery refers to the process of shipping the code regularly to any target.



Continuous Integration (CI) and Continuous Deployment (CD)



Continuous Integration refer to the process of constantly and consistently testing and building code at every check-in, and continuous delivery refers to the process of shipping the code regularly to any target.

Continuous integration (CI)

- Increase code coverage
- Build faster by splitting test and build runs
- Automatically ensure you don't ship broken code
- Run tests continually.

Continuous delivery (CD)

- Automatically deploy code to production
- Ensure deployment targets have latest code
- Use tested code from CI process.

Azure Pipelines



Azure pipeline is a cloud service that offers continuous integration and continuous delivery features to consistently test and build code and ship it to any target.

Could be created using two ways:

1. Classic User Interface
2. YAML syntax

Support several programming languages like Python, Java, Javascript, PHP, Ruby, C#, C++ and Go

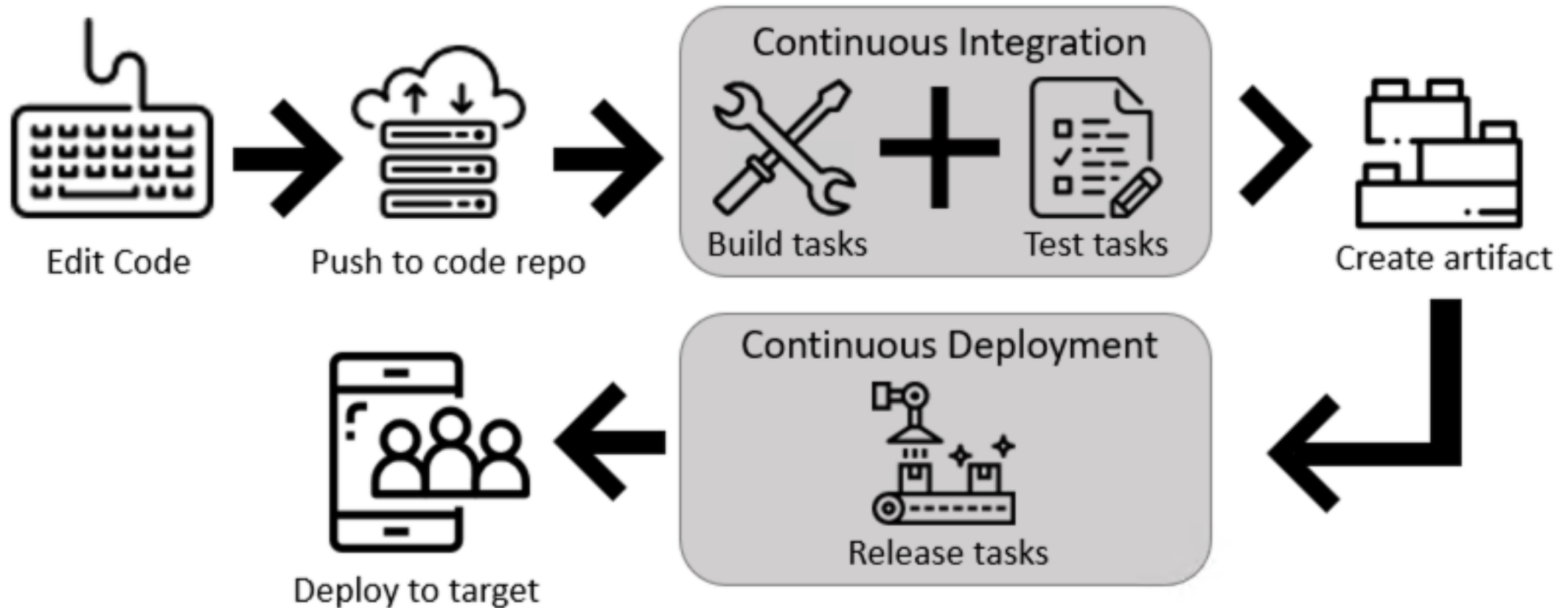
Supports Microsoft-hosted and self-hosted pipeline agents including windows, Linux, and macOS

Supports integrations with many version control systems like GitHub, Azure Repos, Bitbucket, and Subversion.

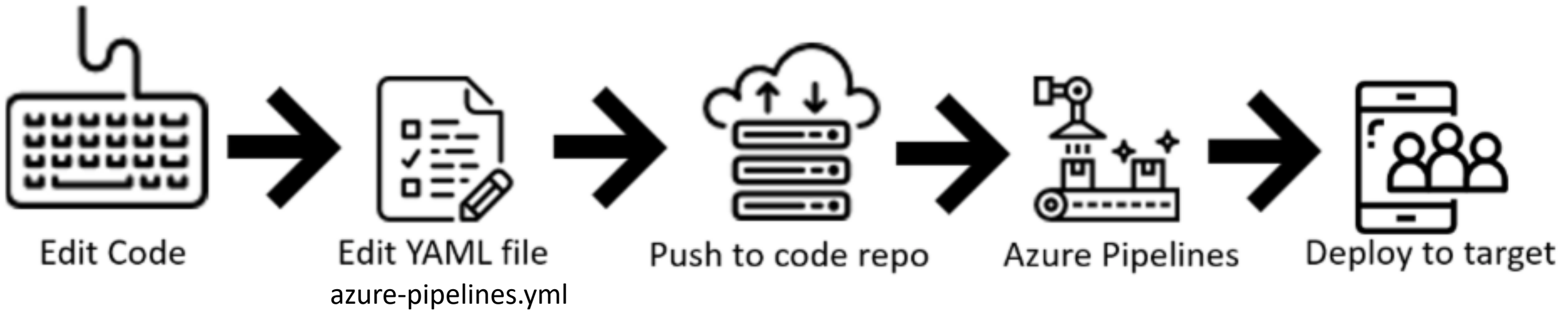
Supports deployment to multiple targets including Azure, on-premises and so on.

Supports NuGet, npm, and Maven package formats

Azure Pipelines – Classic Model



Azure Pipelines – YAML



Understanding YAML



YAML Ain't Markup Language

Yaml.org

Human readable data serialization standard

Uses positioning and simple characters as delimiters

Structure defined by indentation

Name key value pairs separated by colon

Strings don't require quotes

List items indicated with hyphens

```
← → ↺ 🔒 https://yaml.org

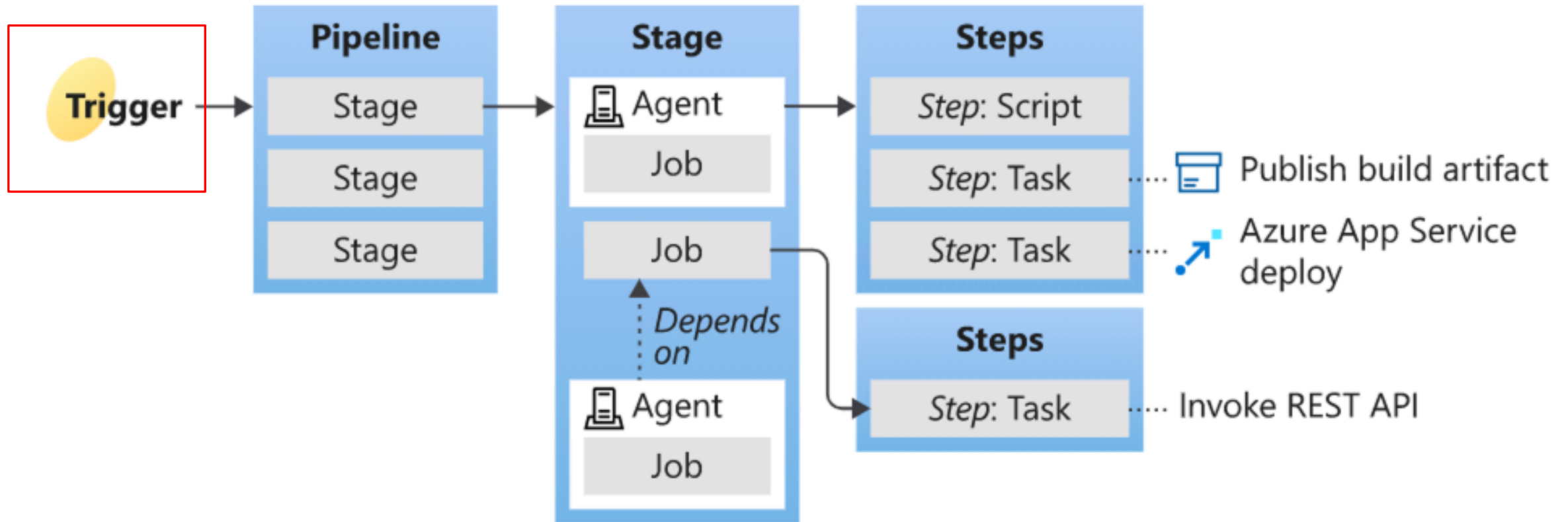
%YAML 1.2
---
YAML: YAML Ain't Markup Language

What It Is: YAML is a human friendly data serialization
            standard for all programming languages.

YAML Resources:
  YAML 1.2 (3rd Edition): http://yaml.org/spec/1.2/spec.html
  YAML 1.1 (2nd Edition): http://yaml.org/spec/1.1/
  YAML 1.0 (1st Edition): http://yaml.org/spec/1.0/
  YAML Issues Page:      https://github.com/yaml/yaml/issues
  YAML Mailing List:      yaml-core@lists.sourceforge.net
  YAML IRC Channel:       #yaml on irc.freenode.net
  YAML Reference Parser:  http://ben-kiki.org/ypaste/
  YAML Spec:              https://github.com/yaml/yaml-spec
  YAML Test Suite:        https://github.com/yaml/yaml-test-suite
  YAML Test Matrix:       https://matrix.yaml.io/
  YAML Docker Runtimes:   https://github.com/yaml/yaml-runtimes
  YAML Cookbook (Ruby):   YAML\_for\_ruby.html

Projects:
  C/C++:
    - libfyaml          # "C" YAML 1.2 processor | YTS
    - libyaml           # "C" Fast YAML 1.1 | YTS
    - libcyaml          # YAML de/serialization of C data structures (using libyaml)
    - yaml-cpp          # C++ YAML 1.2 implementation
  Crystal:
    - YAML              # YAML 1.1 from the standard library
  C#/.NET:
    - YamlDotNet        # YAML 1.1/(1.2) library with serialization support | YTS
    - yaml-net          # YAML 1.1 library
  D:
    - D-YAML            # YAML 1.1 de/serialization library with official community support | YTS
  Dart:
    - yaml              # YAML package for Dart
  Delphi:
    - Neslib.Yaml       # YAML 1.1 Delphi binding to libyaml | YTS
  Golang:
    - Go-yaml           # YAML support for the Go language.
    - Go-gypsy          # Simplified YAML parser written in Go.
    - goccyy/go-yaml    # YAML 1.2 implementation in pure Go.
  Haskell:
    - HsYAML            # YAML 1.2 implementation in pure Haskell | YTS
```

Azure Pipelines – YAML





Triggers

Triggers initiates an Azure pipeline to run

Following types of triggers:

1. Continuous Integration triggers
2. Pull Request Triggers
3. Scheduled Triggers
4. Pipeline Triggers

Use Trigger: none to run the pipeline manually



Continuous Integration Triggers

Continuous integration (CI) triggers cause a pipeline to run whenever an update is pushed to the specified branches or specified tags are pushed.

```
trigger:
  branches:
    include:
      - master
      - releases/*
    exclude:
      - releases/old*
```

```
trigger:
  branches:
    include:
      - refs/tags/{tagname}
    exclude:
      - refs/tags/{othertagname}
```

```
trigger:
  branches:
    include:
      - '*'
```



Continuous Integration Triggers

Continuous integration (CI) triggers cause a pipeline to run whenever an update is pushed to the specified branches or specified tags are pushed.

```
trigger:
  batch: true
  branches:
    include:
      - master
```

```
trigger:
  branches:
    include:
      - master
      - releases/*
  paths:
    include:
      - docs/*
    exclude:
      - docs/README.md
```

```
trigger:
  tags:
    include:
      - v2.*
    exclude:
      - v2.0
```

Pull Request Triggers



Pull request (PR) triggers cause a build to run whenever a pull request is opened with one of the specified target branches, or when changes are pushed to such a pull request.

Pull request triggers can be configured in branch policies.

Add build policy ✕

Build pipeline *

PartsUnlimited

Path filter (optional)
 ⓘ

Trigger

☒ Automatic (whenever the source branch is updated)


☐ Manual

Policy requirement

☒ Required
Build must succeed in order to complete pull requests.


☐ Optional
Build failure will not block completion of pull requests.

Build expiration

☐ Immediately when  demo-start is updated

☒ After

12

 hours if  demo-start has been updated

☐ Never

Display name

Save

Cancel



Triggers

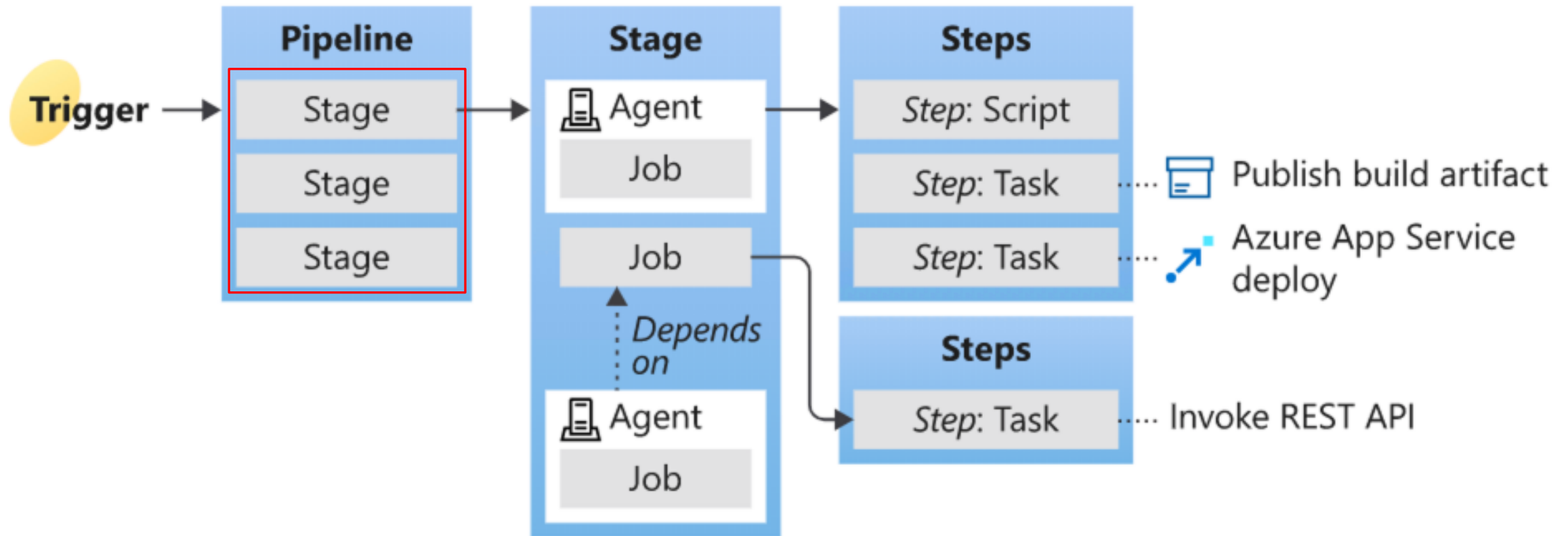
Scheduled Trigger

```
schedules:
- cron: "0 0 * * *"
  displayName: Daily midnight build
  branches:
    include:
      - master
      - releases/*
    exclude:
      - releases/ancient/*
- cron: "0 12 * * 0"
  displayName: Weekly Sunday build
  branches:
    include:
      - releases/*
  always: true
```

Pipeline Trigger

```
resources:
  pipelines:
  - pipeline: securitylib
    source: security-lib-ci
    trigger:
      branches:
        include:
          - releases/*
        exclude:
          - releases/old*
```

Azure Pipelines – YAML



Stages



A pipeline is made up of one or more stages.

A stage is a way of organizing jobs in a pipeline and each stage can have one or more jobs

```
stages:
- stage: string # name of the stage, A-Z, a-z, 0-9, and underscore
  displayName: string # friendly name to display in the UI
  dependsOn: string | [string]
  condition: string
  pool: string | pool
  variables: { string: string } | [variable | variableReference]
  jobs: [[job | templateReference]]
```

Stages



Dependencies

```
stages:
- stage: Build

- stage: Test
  dependsOn: Build

- stage: DeployUS
  dependsOn: Test

- stage: DeployEurope
  dependsOn:
    - Test
    - DeployUS
```

Conditions

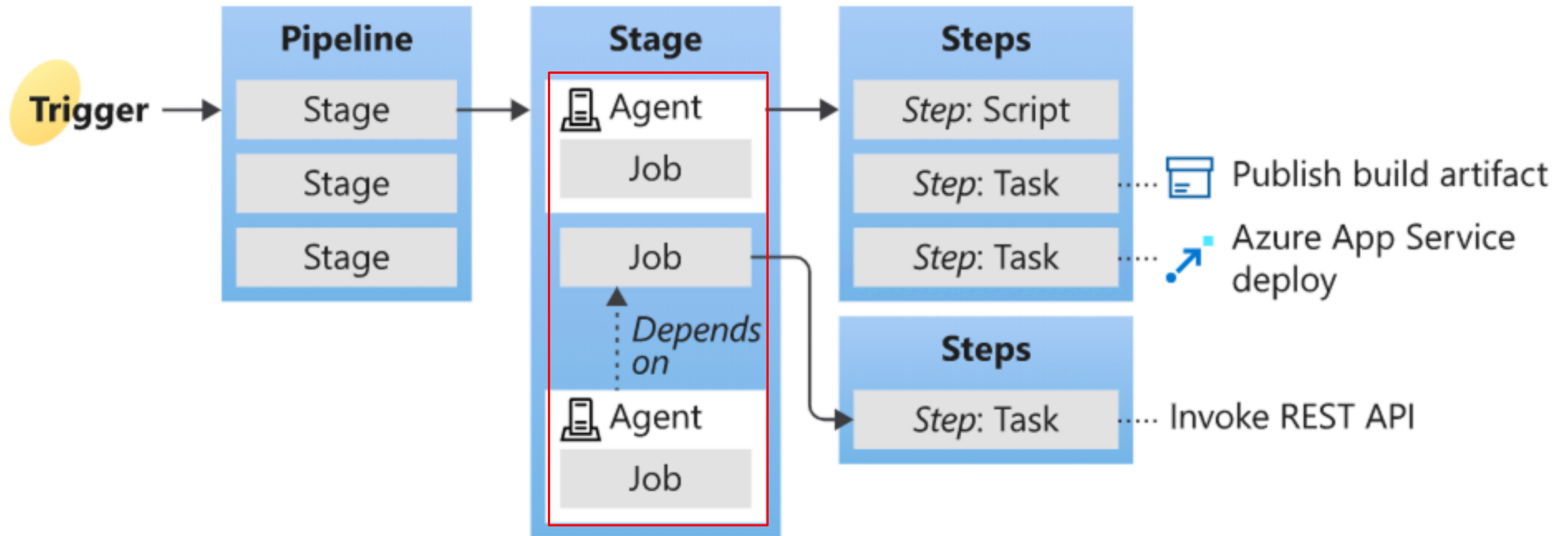
```
stages:
- stage: Build

- stage: Test
  condition: succeeded()

- stage: DeployUS
  condition: succeeded(Test)

- stage: DeployEurope
  dependsOn:
    - Build
    - Test
    - DeployUS
  condition: failed(DeployUS)
```

Azure Pipelines – YAML



Jobs



A job in Azure pipelines is a collection of one or more steps.

Every pipeline has at least one job.

A job is the smallest unit of work that can be scheduled to run.

Types of jobs:

1. Agent pool jobs
2. Server Jobs
3. Container Jobs

```
jobs:
- job: string # name of the job (A-Z, a-z, 0-9, and underscore)
  displayName: string # friendly name to display in the UI
  dependsOn: string | [ string ]
  condition: string
  strategy:
    parallel: # parallel strategy; see the following "Parallel" topic
    matrix: # matrix strategy; see the following "Matrix" topic
    maxParallel: number # maximum number of matrix jobs to run simultaneously
  continueOnError: boolean # 'true' if future jobs should run even if this job fails; defaults to 'false'
  pool: pool # see the following "Pool" schema
  workspace:
    clean: outputs | resources | all # what to clean up before the job runs
  container: containerReference # container to run this job inside of
  timeoutInMinutes: number # how long to run the job before automatically cancelling
  cancelTimeoutInMinutes: number # how much time to give 'run always even if cancelled tasks' before killing them
  variables: # several syntaxes, see specific section
  steps: [ script | bash | pwsh | powershell | checkout | task | templateReference ]
  services: { string: string | container } # container resources to run as a service container
```

Agents



Each job inside an azure pipeline is executed on an agent.

An agent is an installable software that runs one job at a time.

There are two types of agents -

Self-hosted Agents – Owned and managed by you. Gives you more control to install dependent packages for build and deployments.

Microsoft hosted Agents - Microsoft provides a fresh virtual machine every time a job needs to run. Maintenance and upgrades on the VM is managed by Microsoft. Azure pipelines provides a pre-defined agent pool (named, Azure Pipelines) with Microsoft hosted agents.

Supports Windows, Linux and MacOS.



Jobs: Dependencies

You can define the dependency of one job onto another using “depends on”.

You can execute jobs in sequence:

```
jobs:
- job: Debug
  steps:
  - script: echo hello from the Debug build
- job: Release
  dependsOn: Debug
  steps:
  - script: echo hello from the Release build
```

OR, you can execute jobs in parallel:

```
jobs:
- job: Windows
  pool:
  - vmImage: 'vs2017-win2016'
  steps:
  - script: echo hello from Windows
- job: macOS
  pool:
  - vmImage: 'macOS-10.14'
  steps:
  - script: echo hello from macOS
- job: Linux
  pool:
  - vmImage: 'ubuntu-16.04'
  steps:
  - script: echo hello from Linux
```




Jobs: Dependencies

You can define the dependency of one job onto another using “depends on”.

Fan Out:

```
jobs:
- job: InitialJob
  steps:
  - script: echo hello from initial job
- job: SubsequentA
  dependsOn: InitialJob
  steps:
  - script: echo hello from subsequent A
- job: SubsequentB
  dependsOn: InitialJob
  steps:
  - script: echo hello from subsequent B
```

OR, Fan In:

```
jobs:
- job: InitialA
  steps:
  - script: echo hello from initial A
- job: InitialB
  steps:
  - script: echo hello from initial B
- job: Subsequent
  dependsOn:
  - InitialA
  - InitialB
  steps:
  - script: echo hello from subsequent
```



Jobs: Conditions

Specify the conditions under which each job runs -

```
jobs:
- job: A
  steps:
  - script: exit 1

- job: B
  dependsOn: A
  condition: failed()
  steps:
  - script: echo this will run when A fails

- job: C
  dependsOn:
  - A
  - B
  condition: succeeded('B')
  steps:
  - script: echo this will run when B runs and succeeds
```

<https://docs.microsoft.com/en-us/azure/devops/pipelines/process/expressions?view=azure-devops#job-status-functions>



Jobs: Conditions

Specify the conditions under which each job runs -

```
jobs:
- job: A
  steps:
  - script: echo hello

- job: B
  dependsOn: A
  condition: and(succeeded(), eq(variables['build.sourceBranch'], 'refs/heads/master'))
  steps:
  - script: echo this only runs for master
```

<https://docs.microsoft.com/en-us/azure/devops/pipelines/process/expressions?view=azure-devops#functions>



Jobs: Execution Strategy

The matrix strategy enables a job to be dispatched multiple times, with different variable sets.

The `maxParallel` tag restricts the amount of parallelism.

```
jobs:
- job: Test
  strategy:
    maxParallel: 2
    matrix:
      US_IE:
        Location: US
        Browser: IE
      US_Chrome:
        Location: US
        Browser: Chrome
      Europe_Chrome:
        Location: Europe
        Browser: Chrome
```

The parallel strategy enables a job to be duplicated many times.

Variables `System.JobPositionInPhase` and `System.TotalJobsInPhase` are added to each job.

```
jobs:
- job: Test
  strategy:
    parallel: 5
```

Deployment Jobs



Azure pipelines can support multiple environments

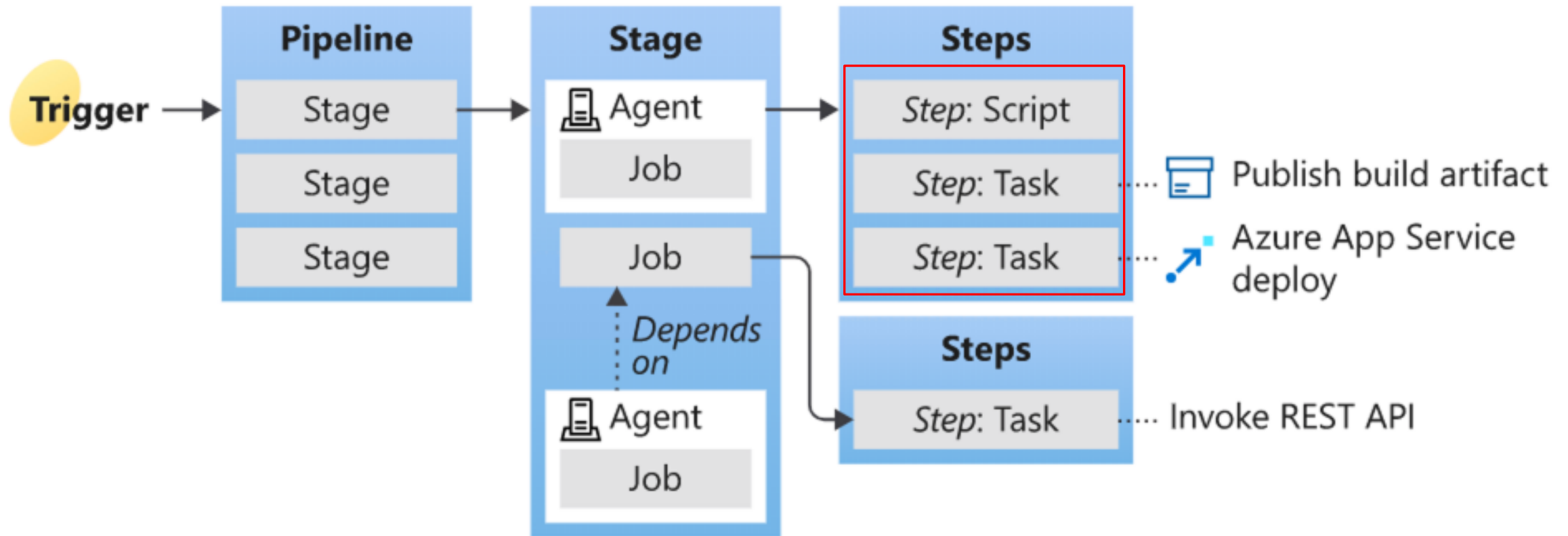
Use Deployment jobs to run steps sequentially against the environment.

Benefits –

1. Deployment jobs maintain deployment history
2. You can define the deployment strategy for your application. Supported strategies are canary, rollover and run-once.

```
jobs:
- deployment: string # name of the deployment job (A-Z, a-z, 0-9, and underscore)
  displayName: string # friendly name to display in the UI
  pool: # see the following "Pool" schema
    name: string
    demands: string | [ string ]
  workspace:
    clean: outputs | resources | all # what to clean up before the job runs
  dependsOn: string
  condition: string
  continueOnError: boolean # 'true' if future jobs should run even if this job fails; defaults to 'false'
  container: containerReference # container to run this job inside
  services: { string: string | container } # container resources to run as a service container
  timeoutInMinutes: nonEmptyString # how long to run the job before automatically cancelling
  cancelTimeoutInMinutes: nonEmptyString # how much time to give 'run always even if cancelled tasks' before killing them
  variables: # several syntaxes, see specific section
  environment: string # target environment name and optionally a resource name to record the deployment history; format: <environment-name>.<resource-name>
  strategy:
    runOnce: #rolling, canary are the other strategies that are supported
      deploy:
        steps:
        - script: [ script | bash | pwsh | powershell | checkout | task | templateReference ]
```

Azure Pipelines – YAML





Tasks


A task is the actual execution unit within a pipeline


A job can have one or more tasks


```
steps:
- task: string # reference to a task and version, e.g. "VSBuild@1"
  displayName: string # friendly name displayed in the UI
  name: string # identifier for this step (A-Z, a-z, 0-9, and underscore)
  condition: string
  continueOnError: boolean # 'true' if future steps should run even if this step fails; defaults to 'false'
  enabled: boolean # whether to run this step; defaults to 'true'
  target:
    container: string # where this step will run; values are the container name or the word 'host'
    commands: enum # whether to process all logging commands from this step; values are `any` (default) or `restricted`
  timeoutInMinutes: number
  inputs: { string: string } # task-specific inputs
  env: { string: string } # list of environment variables to add
```

Built-in Tasks




Tasks 


 Search tasks




.NET Core
Build, test, package, or publish a dotnet applic...



ARM template deployment
Deploy an Azure Resource Manager (ARM) te...



Azure App Service deploy
Deploy to Azure App Service a web, mobile, or...



Azure App Service manage
Start, stop, restart, slot swap, slot delete, inst...



Templates

Templates let you define reusable content, logic, and parameters

Templates can be used two ways –

1. To insert reusable content
2. To control what is allowed in a pipeline

```
# File: simple-param.yml
parameters:
- name: yesNo # name of the parameter; required
  type: boolean # data type of the parameter; required
  default: false

steps:
- script: echo ${parameters.yesNo}
```

```
# File: azure-pipelines.yml
trigger:
- master

extends:
- template: simple-param.yml
  parameters:
  - yesNo: false # set to a non-boolean value to have the build fail
```

<https://docs.microsoft.com/en-us/azure/devops/pipelines/process/templates>

Demo





Classic vs YAML pipelines

Certain features are either supported by classic or YAML pipelines and not the other

For example –

Container jobs are supported in YAML but not in classic

Task Groups are supported in classic but not in YAML

Templates are supported only in YAML and not in classic

Version control in YAML is the primary benefit

<https://docs.microsoft.com/en-us/azure/devops/pipelines/get-started/pipelines-get-started?view=azure-devops#feature-availability>

Resources for further reading



1. The official YAML Website - <https://yaml.org/>
2. Azure Pipelines: <https://docs.microsoft.com/en-us/azure/devops/pipelines/get-started/what-is-azure-pipelines>
3. Azure Pipelines YAML Schema reference - <https://docs.microsoft.com/en-us/azure/devops/pipelines/yaml-schema>
4. Azure DevOps Demo Generator: <https://azuredevopsdemogenerator.azurewebsites.net/>

thank
you