Scilab

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Spring 2023

Introduction

What is Scilab?

A free alternative to MATLAB

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A free alternative to MATLAB

What can it do?

- Advanced calculator
- 2 Programming
- Opening Plotting Plotting Plotting Plotting

Simple calculations

Try out these and see if they give expected results

```
1 2+3-4

2 4^2

3 4**4

4 6/4

5 2+(2^2-(1/2))

6 1e-3 + 1d-2
```

Simple calculations

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```

See what happens when you add a semicolon

```
6/4;
```

Variables

All calculations are stored by default in ans

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ans

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```
6/4;
ans
```

You can specify a variable to store the value instead

```
pi_approx = 22/7;
```

And see its value later

```
pi_approx
disp(pi_approx)
```

More on variables

Some useful pre-defined variables

```
1 %pi
2 %e
3 %i
4 %t
5 %f
6 %inf
7 %nan
8 %eps
```

Pre-defined functions

See if the outputs of these lines are as expected

```
abs(-2)
min(3,4,5)
max(-2,-3,-4)
sin(%pi/2)
cos(%pi)
tan(%pi/4)
asin(1)/(%pi/2)
exp(2)/%e^2
log10(100)
log(%e)
```

Auto-completion: hit TAB

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 - Only lists user-defined variables
 - To list all variables:

whos

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 - Execute an old command by double clicking
 - Can also navigate using ↑ and ↓ keys
 - Clear screen using clc

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- ► Command History
 - Execute an old command by double clicking
 - Can also navigate using ↑ and ↓ keys
 - Clear screen using clc
- ► File Browser
 - Useful when working with multiple files

Wrap inside [] , use , and ; to separate columns and rows

$$x = [1,2,3]$$

 $y = [4;5;6;7]$
 $A = [1,0;0,1]$

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Scilab will warn you if the dimensions are inconsistent

$$B = [1,2,3;4,5]$$

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$$B = [1,2,3;4,5]$$

Adding will transpose the matrix

```
B = [1,2,3;4,5,6];
B'
```

Wrap inside [], use , and ; to separate columns and rows

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B = [1,2,3;4,5]
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Adding will transpose the matrix

```
B = [1,2,3;4,5,6];
B'
```

You can fill matrices with pre-existing matrices

```
row1 = [1,2,3,4];
row2 = [5,6,7,8];
M = [row1;row2]
```

Special functions for matrix creation

Creating ranges

```
i = 1:10
j = 1:2:10
x = 0:0.1:1
y = linspace(0,1,25)
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Some useful commands for creating dummy matrices of required size

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A = zeros(2,2)
B = ones(3,2)
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Some useful commands for creating dummy matrices of required size

```
A = zeros(2,2)
B = ones(3,2)
M = eye(3,3)
```

Can you make sense of this result?

```
M = [[zeros(1,2); ones(1,2); eye(2,2)], ones(4,1)]
```

Matrix operations

Scalar operations affect all elements of matrices

```
A = eye(3,3);
A*2
A/4
A+5
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Special element wise operations

```
A.*B
A.^B
A./B
A.^2
```

How is A^2 different from A.^2?

Matrix functions

Most Scilab functions can operate element-wise on matrices

```
A = %pi/2*[0,1;2,3];
sin(A)
```

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Some special functions for matrices

```
length(A)
size(A)
sum(A)
det(A)
inv(A)
trace(A)
```

Access elements using (row,col)

```
A = eye(3,3);
A(1,2) = 2;
A
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A(4)
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A(:,2)
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Special symbol \$

```
A($,3)
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Special symbol \$

Arrays can also be used to access and modify

$$A([1,2],2)$$

 $A(4,:) = [10,20,30]$

Access elements using (row,col)

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A([1,2],2)

A(4,:) = [10,20,30]
```

See if this makes sense

```
A = eye(4,4);

j = [2,4];

A(1,j) = j

A([7,8]) = 50

A($,$) = -1

B = [9,10;j];

A(B) = 100
```

Strings

```
Wrap in "" or ''
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lname = 'Potluri';
fname + lname
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fname = "Vachan";
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Function **string** converts variables to strings

```
A = eye(2,2)
string(A)
```

Saving and loading data

Scilab has a working directory

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Function save saves user-defined variables to a file in working directory

```
x = 1.5;
A = [1,2;3,4]
save("data.dat")
```

Saving and loading data

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Function save saves user-defined variables to a file in working directory

```
x = 1.5;
A = [1,2;3,4]
save("data.dat")
```

These variables can be loaded for use later

```
listvarinfile("data.dat")
load("data.dat")
```

Accessing help

Scilab's built-in help functionality is very useful

```
help help save
```

Exercises¹

Exercise

The pressure drop Δp required for a flow rate Q in a pipe of diameter D is

$$\Delta p = 4.52 \frac{Q^{1.85}}{C^{1.7} D^{4.87}}$$

Find Δp for these combinations of flow rates and diameters:

- Q = 50, 100, 200, 400 and 1000
- ightharpoonup D = 0.5, 1, 1, 2 and 4

Use C = 2.5 for all cases

¹Amos Gilat. MATLAB: An Introduction with Applications. 6th ed. Wiley, 2017.

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- Q = 50, 100, 200, 400 and Q = 100, 200, 400
- ightharpoonup D = 0.5, 1, 1, 2 and 4

Use C = 2.5 for all cases

Exercise

A magic square is a matrix in which all rows, columns and diagonals sum to same number.

- Generate a magic square of size 10
- Verify that all rows and columns sum up to the same value

Hint: search Scilab help for the function testmatrix, and use the sum function

¹Amos Gilat. MATLAB: An Introduction with Applications. 6th ed. Wiley, 2017.

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- SciNotes is Scilab's builtin-in GUI for handling scripts
- Customary to save such files with .sce extension
- ► Comments being with //, or can be wrapped with /* */

```
// this is a single line comment
/* this is a
   multi-line comment */
```

Conditional statements

Can you make sense of this?

```
x=6:
reminder = modulo(x,3);
if reminder==0 then
   disp("3 divides x")
elseif reminder==1 then
   disp("x leaves reminder 1 when divided by 3")
else
   disp("x leaves reminder 2 when divided by 3")
end
```

Hint: look at help for function modulo

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Hint: look at help for function modulo

Logical expressions generally use

```
==, ~=, <, <=, >, >=, &&, ||, %t, %f
```

Loops

```
1 array = 1:10;
2 value = 5;
3
  for a=array
      if value==a then
6
          disp("Value exists in
      ⇔array");
          break;
8
      end
  end
```

What does break statement do?

Loops

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What does break statement do?

Scilab always loops over columns

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       end
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```

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What does break statement do?

Functions

```
function [Tf,Tk] = centigradeToFarenhietKelvin(Tc)
    Tf = Tc*9/5 + 32;
    Tk = Tc + 273;
endfunction

[Tf,Tk] = centigradeToFarenhietKelvin(37);
disp(Tf)
disp(Tk)
```

Here Tf and Tk are the "return" values; Tc is the parameter

Functions

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[Tf,Tk] = centigradeToFarenhietKelvin(37);
disp(Tf)
disp(Tk)
```

Here Tf and Tk are the "return" values; Tc is the parameter Can also have multiple parameters

```
function s = sum(a,b)
    s = a+b;
endfunction
disp(sum(1,2));
```

Exercise

Write a function to calculate the cross product of two 3d vectors

```
function v = cross_product(v1,v2)
     // fill this
endfunction
```

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Exercise

Write a function that takes in an array and a value, and returns the indices where the value occurs in an array.

Example: for array=[1,2,1,4,5,2] and value=2, the function should return [2,6] (since array(2)=array(6)=value)

```
function indices = multiple_find(array,value)
    // fill this
endfunction
```

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- ▶ Having them all in a single file makes it hard to read and debug

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```
{\tt my\_function\_file.sce}
```

```
function y=my_function(x)
    // do something
endfunction
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my_function_file.sce

```
function y=my_function(x)
    // do something
endfunction
```

main.sce

```
// 'include' the file
exec("my_function_file.sce",-1);
// use the function
result=my_function(2.5);
```

Exercise

• Recall the cross_product() function you have written previously.
Save it in a file cross_product.sce



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- Recall the cross_product() function you have written previously. Save it in a file cross_product.sce
- Write a file vector_norm.sce which contains a function vector_norm() to calculate the length (norm) of a 3d vector

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 Save it in a file cross_product.sce
- Write a file vector_norm.sce which contains a function vector_norm() to calculate the length (norm) of a 3d vector
- **3** Now in the file triangle_area.sce, write a function to calculate the area of an arbitrarily oriented triangle with points p_1 , p_2 and p_3

Hint: The area of a triangle is half the magnitude of cross product of any of its two sides

We will calculate $\boldsymbol{\pi}$ approximately here

• Write a function <code>get_random_point()</code> which generates a random point in a 2d square $x \in [0,1], y \in [0,1]$

Hint: Use the rand function of Scilab

We will calculate π approximately here

- Write a function get_random_point() which generates a random point in a 2d square $x \in [0,1], y \in [0,1]$ Hint: Use the rand function of Scilab
- Now write a function inside_circle() which takes any point and returns a boolean value saying whether or not the point lies inside the unit circle $x^2 + y^2 = 1$

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- Write a function get_random_point() which generates a random point in a 2d square $x \in [0,1], y \in [0,1]$ Hint: Use the rand function of Scilab
- Now write a function inside_circle() which takes any point and returns a boolean value saying whether or not the point lies inside the unit circle $x^2 + y^2 = 1$
- Now write a function approximate_pi() that takes N is an parameter and does the following
 - Generate N random points
 - Find out how many of these points (say N_i) lie inside the unit circle
 - Return the value N_i/N

$$rac{ extstyle N_i}{ extstyle N}
ightarrow rac{\pi}{ extstyle 4} ext{ as } extstyle N
ightarrow \infty$$



This is called as a Monte-Carlo simulation