3. Driver sequence

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1. Kernel initialization

The Linux kernel initialization is a highly structured process that ensures system components and drivers are started in a specific order, allowing dependencies to be resolved correctly.

The initialization sequence consists of several levels.

1.1 Kernel initialization level

Each phase is called by initcall()

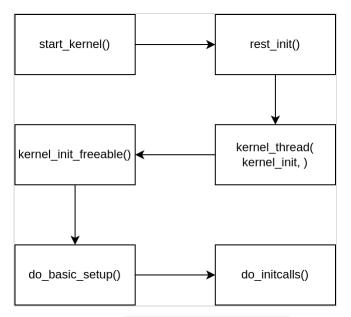
- 1. pure: Architecture-specific, dealing with setting up essential hardware configurations.
- core: Involves setting up essential kernel services and infrastructure, scheduling, interrupt handling, and basic memory management.
- postcore: Initializes additional core subsystems that depend on the very basic services set up during the core phase.
- arch: Since the Linux kernel supports multiple hardware architectures (such as x86, ARM, MIPS, etc.), this phase customizes the initialization process to the specific requirements of the current architecture.
- 5. **subsys**: The subsystems initializes various kernel subsystems that are not directly tied to the core kernel functionality. This can include driver frameworks, networking, filesystem support, and other subsystems that provide higher-level services.
- 6. **fs**: The filesystem initialization phase sets up the kernel's filesystem infrastructure, allowing the kernel to access file systems on disk, which is critical for the rest of the system's operation.
- 7. **rootfs**: The root filesystem is mounted during this phase.
- 8. **device**: This stage involves the initialization of device drivers and the device model, which allows the kernel to interact with the hardware components of the system.
- 9. **late**: The late initialization phase is the final step, handling any remaining initialization. This might include starting up user-space applications and services that are essential for the system's operation.

1.2 Kernel initialization in the code

head.S runs init/main.c : start_kernel()

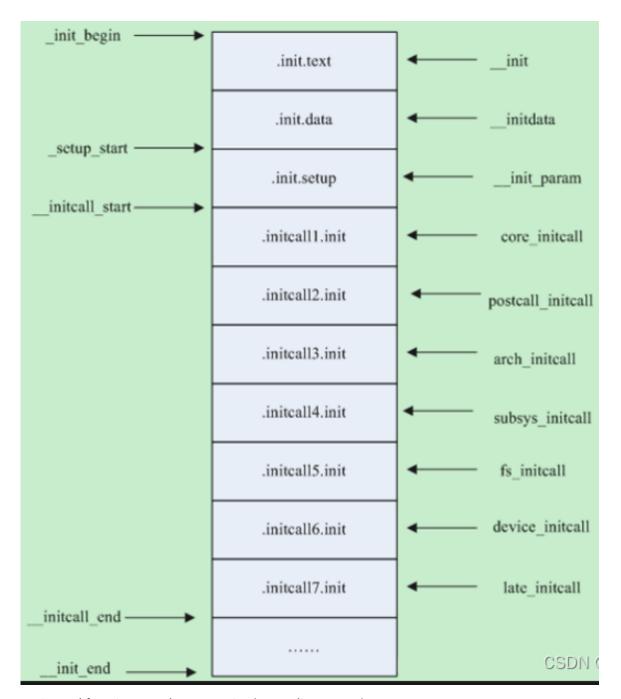
```
kernel-4.4.x > arch > arm64 > kernel > 🦇 head.S
#IIUEI CONFIO_NADAN
   bl kasan_early_init
#endif
#ifdef CONFIG_RANDOMIZE_BASE
    tst x23, ~(MIN_KIMG_ALIGN - 1) // already running randomized?
    b.ne 0f
mov x0, x21
                              // pass FDT address in x0
    mov x1, x23
                              // pass modulo offset in x1
    bl kaslr_early_init
                                  // parse FDT for KASLR options
                               // KASLR disabled? just proceed
                                  // record KASLR offset
                          // we must enable KASLR, return
                          // to __enable_mmu()
#endif
b start_kernel
ENDPROC(__mmap_switched)
```

start_kernel() initializes various components and leads to do_initcalls(). do_initcalls() runs each init stage.



Macros defined in include/linux/init.h register function pointers in specific sections of the kernel binary so that they can be run in specific init stages.

The linker script('vmlinux.lds') organizes these special sections so that the function pointers are registered well in their correct section.

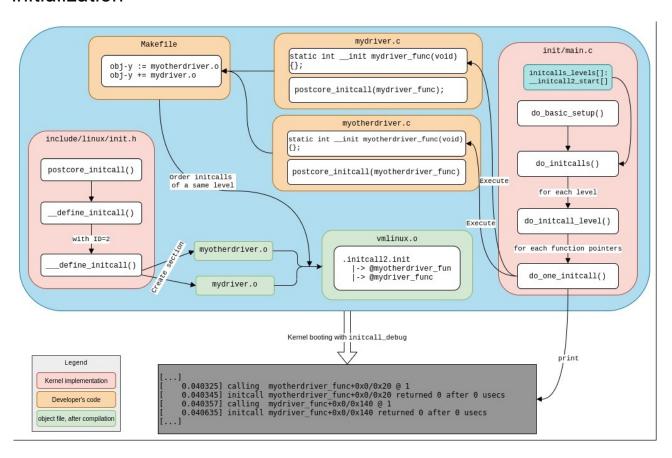


Registered functions can be seen using 'nm vmlinux | grep'

```
es/kernel/kernel-4.4.x$ nm vmlinux | grep mydevice_debug_init
ffffff8008add530 d __initcall_mydevice_debug_init2
ffffff8008aad9f4 t mydevice_debug_init
```

During the kernel's boot process, do_initcalls() iterates over these sections and executes the function pointers contained within them.

1.3 Diagram showing how modules are loaded in the kernel initialization



2. Module driver

2.1 Registration and loading of a module driver

module_init() registers a module driver

```
static int __init misc_init(void)
{
   int error;

   error = misc_register(&etx_misc_device);
   if (error) {
      pr_err("misc_register failed!!!\n");
      return error;
   }

   pr_info("misc_register init done!!!\n");
   return 0;
}
module_init(misc_init)
```

module_init() is defined in include/linux/module.h

```
#define module_init(x) __initcall(x);
```

_initcall() is defined in include/linux/init.h

This shows module_init() registers a module driver in the **device** phase.

If it is a built-in module, it is automatically loaded in the **device phase at boot time**.

2.2 Registering a module driver in 'postcore'

• Registering the driver in the late phase

```
late initcall(mydevice_debug_init);
```

Registering the driver in the postcore phase

```
postcore initcall(mydevice debug init);
```

2.2.1 Check by time

The pictures below show how device driver messages are recorded at different times on different kernel initialization levels.

Device driver registered in the 'late' phase using 'late_initcall()'.

```
root@s5p6818:~# dmesg | grep yang
[ 2.488000] ===yang's misc device[mydevice_debug_init][L:34]===
[ 2.492000] ===yang's misc device[mydevice_probe][L:19]
```

Device driver registered in the 'postcore' phase using 'postcore_initcall()'.

```
root@s5p6818:~# dmesg | grep yang
[    0.184000] ===yang's misc device[mydevice_debug_init][L:34]===
[    0.208000] ===yang's misc device[mydevice_probe][L:19]
```

The driver init is recorded at an earlier time on postcore as shown above.

2.2.2 Check by modifying do_initcalls()

Add a print function to display the current initcall level

```
static void __init do_initcalls(void)
{
    int level;

#ifdef CONFIG_INITCALLS_THREAD
    for (level = 0; level < CONFIG_INITCALLS_THREAD_LEVEL; level++)
        do_initcall_level(level);
    init_thread_level = level;
    kthread_run(do_initcalls_kth,
        (void *)&init_thread_level, "initcalls:thread");

#else
    for (level = 0; level < ARRAY_SIZE(initcall_levels) - 1; level++) {
        pr_info("# Initcall level: %s----\n", initcall_level_names[level]);
        do_initcall_level(level);
    }

#endif
}</pre>
```

You can see the driver is loaded in the postcore phase

```
[ 0.184000] # Initcall level: postcore----
[ 0.184000] ===yang's misc device[mydevice_debug_init][L:34]===
```

Reference

- https://kkslinuxinfo.wordpress.com/2015/12/11/kernel-initialization/
- https://blog.csdn.net/weixin_47491758/article/details/131157608
- https://www.collabora.com/news-and-blog/blog/2020/09/25/initcalls-part-2-digging-into-implementation/