Manuel Vasquez

Github=vadManuel | LinkedIn=vadManuel

EDUCATION

**University of Central Florida** 

 Bachelor of Science in Computer Science Minor in Statistics Orlando, FL Spring 2021

PROFESSIONAL EXPERIENCE

Siemens @ Viable Innovation Center

Software Engineer Intern | viablees.com

Orlando, FL Jan 2020 - Present

- Structured several internal systems comprising of procurement tools, revenue reporting, and production workflow tracking. Designed REST and GraphQL APIs using Python, ASP.NET Core, and Node.js.
- Deployed several applications as containers using Docker to AWS. Utilized the Serverless framework to create a fully serverless application backend.

**El Aposento** 

Software Engineer Consultant | Advertising Agency

Orlando, FL Nov 2020 - Present

- Created e-commerce sites integrated with PayPal, Azul, and other payment APIs.
- Created live news delivery network via website, SMS, and email using AWS SNS. This provides content to thousands of followers.

**Imperium Analytics** 

- \* Co-founder and Lead Back-end Developer | Financial Social Media
  Orlando, FL
  Feb 2021 Present
  - Manage a team of 4 developers to create the back-end of an upcoming stock trading social media.
  - Built a fully serverless back-end designed as a GraphQL API and written in Python.

TECHNOLOGIES & SKILLS

**Selected Skills** 

**Web:** Spanish

**Proficient:** Python, ASP.NET Core, Node.js, Flask, Serverless Framework, LATEX, GraphQL, React.js

Email: vadmanuel@knights.ucf.edu

Phone: +1 (407) 914-0175

**Data Science | HPC** 

Proficient: Python, OpenCV, Pandas,

Scikit-learn, TensorFlow 2.0

Familiar: R, SLURM

**Databases** 

Proficient: MySQL, DynamoDB, Fire-

base Firestore **Familiar:** MongoDB

Services

**Proficient:** Amazon Web Services **Familiar:** Google Cloud Services

Spoken Languages Native: Spanish Fluent: English

### **PROJECTS**

## · Lockheed Martin's Everglades Behaviour Analytics

- Create custom metrics to justify player performance for the StarCraft II real-time strategy game.
- Report findings to a committee as "explainable AI" and describe how this can be transferred to the internal Everglades game.

# DJI Tello active hand tracking

Gave a Tello drone the ability to be controlled by the palm of a single user. Utilizing OpenPose I was able to track the skeleton of a user in almost any light condition and even if part of their body was covered. The drone maintains the palm of the user-centered in its field of view.

#### · KnightyKnights.com a fitness tracker

Led a team of 5 members in which we were tasked to build a mobile and web application. We utilized Firebase's Firestore as our database and React.js to build the client-side of our website. The mobile application was built natively using Swift. The application tracks a user's workout and displays this to followers as a feed. Users can participate in competitions and earn fitness coins.

### · Kaggle Competitions

Participated in competitions hosted by UCF and consistently placed in the top 10 of about 300 participants. Al@UCF has allowed me to hone my competitive data science skills.

# CLUBS | ACTIVITIES

- Al@UCF Active member since Spring 2019
  - o Core: Honing and reviewing AI/ML and Data Science in general.
  - **Data Science**: A project-based stem of the Al@UCF club that focuses on honing industry skills through real-world application. We explore untouched datasets and make new discoveries as they relate to the fields of Al, ML, and Data Science in general.
- · UCF Robotics Club Laki2 Drone Payload Delivery Team

This drone is the Robotics Club's first entry into the AUVSI SUAS competition. I was part of the computer vision team whose task was to develop the drone's smart vision system, capable of understanding and reporting elements of its environment.

• UCF Programming Team: Members meet every Saturday morning for a 2-hour lecture and 4-hour mock contest.