

# Perturbation learning for general-purpose text validation

Anonymous NAACL submission

## Abstract

Language learners and generative models alike are often in need of text validation: checking how natural a certain sentence sounds within a given language or style. In this paper, we propose an approach to training a statistical validation model on a text corpus with no supervision. This is achieved by applying random perturbations to sentences from the corpus and training a recurrent neural network to discriminate between the original sentences and the perturbed ones. Choosing the right perturbation model, however, is far from trivial: the resulting validation model has to generalize beyond the specific perturbation we introduced and be able to recognize previously unseen kinds of deviations from the norm it learned from the corpus. We develop several perturbation models, demonstrate and compare their generalization ability.

## 1 Background

Text validation is the problem of discriminating between text that belongs to a certain domain (a language or a subdomain of a language, such as a certain author's style) from text that contains errors. Common applications of text validation include software that suggests improvements and error corrections for user-written text<sup>1</sup> and as a quality control mechanism for generative models (Kawthekar et al.).

One way to develop a text validator is to manually implement a rule-based checker: an algorithm for text validation based on expert knowledge of the language at hand. Early models, like Bernth (1997) and Naber (2003) for English, Arppe (2000) for Swedish) worked like this: TODO. Modern solutions can make use of extensive research that has been done into

<sup>1</sup>for instance, Grammarly, <https://www.grammarly.com>

*constrained-based grammars*: there are frameworks like HPSG, many resource grammars like (Avgustinova and Zhang, 2009) for Russian and initiatives like DELPH-IN<sup>2</sup>. Thorne (1965) shows how formal grammar can be used for stylistic validation. The obvious downside of using rule-based grammars is that they are language-specific and for every new language a new grammar has to be developed if not from scratch than with significant adaptation effort.

## 2 Methodology

We hypothesise that there exists a mechanism of applying random perturbations to sentences such that a discriminator trained to detect sentences that have been perturbed from intact ones can be used to detect mistakes more generally. To that end, we introduce several *perturbation models*. For each of them, we train a binary classifier (*validation model*), test its performance on a holdout validation dataset and then on the datasets used to train other *validation models*. Our hypothesis can be considered confirmed if a *validation model* trained with *perturbation model* correctly detect sentences modified with other *perturbation models*.

### 2.1 Perturbation models

#### 2.1.1 Word-order perturbations

The first model we employ is *random word flip*: a randomly selected word in the sentence is moved to a randomly selected location in the sentence. All words and locations have equal probability to be selected.

*Shuffle* perturbation means reordering the entire sentence according to a random permutation.

<sup>2</sup>Deep Linguistic Processing with HPSG Initiative, <http://www.delph-in.net/>

Note that neither of the models guarantees that the perturbed sentence will be ungrammatical and, in fact, can leave the sentence unchanged entirely.

### 2.1.2 Word-form perturbations

This kind of perturbation is performed using `pymorphy2` (Korobov, 2015) and includes two types of transformations, based on morphological analysis and generation.

- During *random lemmatization*, each token in a sentence is either lemmatized with some probability (we use 50% probability) or left as it is.
- *Random inflection* is similar to *random lemmatization*, but instead of replacing a token with its normal form, we take some other grammatical form of this word. For nouns, adjectives and personal pronouns, we randomly change case; for verbs, person is changed. Tokens with other parts of speech remain unchanged.

### 2.1.3 Markov chain perturbations

This type of perturbations differs from others in that instead of doing changes to an initially grammatical sentence, we train a generative n-gram language model to produce some ill-formed sentences. To create the language model, we used the `markovfy`<sup>3</sup> implementation of Markov chain.

It is worth noting that not all of the sentences generated by markov chain are ungrammatical, but a significant part of them is, since the n-gram model cannot see further than n tokens into the past. In order to increase the number of ungrammatical sentences generated by the model we suppress any generated sentences that exactly overlap the original text by 50% of the sentence's word count.

## 2.2 Validation model

Neural network-based approaches have the additional benefit that the validation function  $f(s)$  ( $s$  - sentence) is differentiable ( $\frac{df}{ds}$  can be easily calculated) and thus can be used as perceptual loss (Johnson et al., 2016) to train a generative neural network that outputs natural-sounding text.

<sup>3</sup><https://github.com/jsvine/markovify>

## 3 Experimental setup

## 4 Results

## References

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