

Seq2Seq	Tree2Tree
<pre> int main() { ios_base::sync_with_stdio(false); cin.tie(); cout.tie(); long long n, k; cin >> n >> k; long long a[n]; for (long long i = 0; i < n; i++) cin >> a[i]; sort(a, a + n); long long ans = 0; for (long long i = 0; i < n; i++) { if (a[i] <= k) ans++; else break; } if (ans == n) cout << n; else cout << n - ans; return 0; } </pre>	<pre> int main() { int n; cin >> n; int a[n]; for (int j = 0; j < n; j++) { cin >> a[j]; } int x = 0; for (int b = 1; b < n - 1; b++) { if ((a[b] < a[b - 1] && a[b] < a[b + 1]) (a[b] < a[b - 1] && a[b] < a[b + 1])) { x++; } } cout << x; return 0; } </pre>
<pre> int main() { ios_base::sync_with_stdio(false); cin.tie(); cout.tie(); long long n, k; cin >> n >> k; long long a[n]; for (long long i = 0; i < n; i++) cin >> a[i]; sort(a, a + n); long long ans = 0; for (long long i = 0; i < n; i++) { if (a[i] <= k) ans++; else break; } if (ans == n) cout << n; else cout << n - ans; return 0; } </pre>	<pre> int main() { int n; cin >> n; int a[n]; for (int j = 0; j < n; j++) { cin >> a[j]; } int x = 0; for (int b = 1; b < n - 1; b++) { if ((a[b] < a[b - 1] && a[b] < a[b + 1]) (a[b] < a[b - 1] && a[b] < a[b + 1])) { x++; } } cout << x << endl; return 0; } </pre>
<pre> int main() { int n, m; cin >> n >> m; int a[n]; for (int i = 0; i < n; i++) { cin >> a[i]; } int ans = 0; for (int i = 0; i < n; i++) { if (a[i] <= m) { ans++; } else { break; } } for (int i = n - 1; i >= 0; i--) { if (a[i] <= m) { ans++; } else break; } cout << ans << endl; return 0; } </pre>	<pre> int main() { ios::sync_with_stdio(false); cin.tie(0); int n; cin >> n; int a[n]; for (int j = 0; j < n; j++) { cin >> a[j]; } cout << a << endl; return 0; } </pre>
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<pre> int main() { int n, m; cin >> n >> m; int a[n]; for (int i = 0; i < n; i++) { cin >> a[i]; } int ans = 0; for (int i = 0; i < n; i++) { if (a[i] <= m) { ans++; } else { break; } } for (int i = n - 1; i >= 0; i--) { if (a[i] <= m) { ans++; } else break; } cout << ans << endl; return 0; } </pre>	<pre> int main() { ios::sync_with_stdio(false); cin.tie(0); int n; cin >> n; map<int, int> a = map<int, int>(); int j = 0; for (int x = 0; x < n; x++) { int b; cin >> b; a[b]++; j = max(j, a[b]); } cout << j << endl; return 0; } </pre>