```
#include <vector>
import os
                              standard preamble
import sys
                                                         #include <iostream>
                             with useful imports
import numpy as np
                                                         #include <string>
                                                         /*
Given an integer x, return "Fizz"
                                                         Given an integer x, return "Fizz"
if x is divisible by 3, "Buzz" if x
                                                        if x is divisible by 3, "Buzz" if x
is divisible by 5, "FizzBuzz" if x
                                                        is divisible by 5, "FizzBuzz" if x
                                           task
is divisible by 3 and 5, and a
                                                        is divisible by 3 and 5, and a
                                       description
string version of x if none of
                                                        string version of x if none of
the above hold.
                                                        the above hold.
For example,
                                                         For example,
input:
                                                        input:
                                           I/O
output:
                                                        output:
                                        examples
Fizz
                                                         Fizz
                                          'main"
                                                        int main() {
    name
                     main
                                          block
```