



# Vadim Sych

## Unity Developer

### Skills

- C#, Unity 3D, Rider
- MVC, SOLID, OOP, KISS
- Json, REST
- Addressables, Zenject, AWS
- Editor, Analytics, Ads, Pushes, Purchase, Social
- Photoshop, Illustrator, AF, Premier, Sketch, Figma, 3Ds Max, 3D Coat
- Bitbucket, Github, Sourcetree, SmartGit
- Xcode, Android Studio, Rider, Postman
- App Store, Google Play
- Playable Ads, Kids Category
- Speech Recognition, Face ID, Quick Actions, Alternate Icons

### Tools

- DOTween, ITween, Procedural Image, DDT
- Admob, Audience Network, Unity Ads, Appodeal, Applovin, Charbost, Vungle, IronSource, AdinCube
- Unity Analytics, Facebook, AppsFlyer, Appmetrica, Amplitude, Firebase Analytics, Adappy
- In-App - Unity IAP
- Facebook SDK, Google Play Services
- OneSignal, Firebase Messaging, Unity Local Notification, Reteno
- ScriptableObject, Asset Bundles
- Firebase Crashlytics, Remote configs
- Newtonsoft.Json

### Education

08.2016 - 12.2018

#### KNUTD

Mechatronics and computer technologies,  
Information technology design,  
Keiv.  
Bachelor.

09.2012 - 06.2016

#### KITZ NAU

Software development,  
Keiv.  
Junior specialist.



#### ADDRESS

Ukraine  
Irpin



#### PHONE

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#### EMAIL

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#### LINKEDIN

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### Experience

#### Keiki

- Unity Teach Lead

- Unity Developer

04.2020

Develop, improve and support games for kids.

#### Futura Group

- Unity Team Lead

- Unity Developer

12.2018 - 04.2020

Developed 12 game projects (Hyper-Casual, Arcade, Puzzle)

Hed the game direction team.

#### Paga Group

- Unity Developer

06.2018 - 11.2018

Developed game 3D Horror project.

#### MadMollyCo

- Unity Developer

04.2017 - 04.2018

Developed AR applications for visualization of 3D effects  
c possibility to add markers and effects remotely.

#### Freelance

- Unity Developer

01.2017 - 03.2017

Developed individual game modules.

Developed applications such as slots.

Made an application with Webview and redirected it to advertising.

#### ENIXAN Entertainment

- 3D Artist

09.2016 - 12.2016

Development and rendering of cartoon 3d models for 2d games.

#### Laraun Limited LLC

- Unity Developer

03.2016 - 06.2016

Developed a 2.5D Casual game.

#### Live Photo

- Unity FX

03.2016 - 06.2016

Adjusted scenes, models, materials, created effects, added sounds.