# Sudoku verification with characteristic polynomials

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## About



Sudoku is an example. Yes/No verification, NOTHING else. Compare with electronic signatures: private key is hidden while verification.

Interactive and non-interactive proof systems, Cabbage-goat-wolf-boat complexity puzzle. Schnorr protocol and zk-SNARKs. Decision making by rejecting alternative hypothesis. Negligible error of accepting a false statement.

Reduced complexity with characteristic polynomials: sets, graphs..

## Problem statement and state of the art



Conflicting interests and solution:

buyer verifies that solution is valid and matches the puzzle, without access to solution.

Maxwell-Bowe pioneering sudoku verification:

https://github.com/zcash-hackworks/pay-to-sudoku

https://bitcoincore.org/en/2016/02/26/

zero-knowledge-contingent-payments-announcement/

How to explain zero-knowledge protocols to your children http://pages.cs.wisc.edu/~mkowalcz/628.pdf

The Incredible Machine

https://medium.com/qed-it/the-incredible-machine-4d1270d7363a

## Characteristic polynomials and reducing complexity

For a set  $\mathcal{S}$  of finite field elements, consider polynomial representation:

$$f(z) = \prod_{s \in S} (1 + zs)$$

Set equality is verified as equivalent polynomials. Polynomial equivalence is verified as equality as a random point.

Sudoku solution validity as set equality for all rows, columns, blocks: http://www.wisdom.weizmann.ac.il/~naor/PAPERS/SUDOKU\_DEMO/

#### Implementation

https://github.com/vadym-f/Sudoku\_solvability\_proof Circuit complexity is  $5N^4$  field multiplication gates, for a puzzle of  $N^2 \times N^2$ .

### Conclusion



Verification with Yes/No only Characteristic polynomials as intermediate language Implemented and on github