

# ONLINE PLATFORM FOR MONITORING REAL-TIME SHIPPING ACTIVITY

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# System Overview

## Subsystems:

- Frontend (**React**)
- Backend (**Spring Boot**)
- Apache Kafka (**Producer Python, Consumer Java, One broker/topic**)
- Database (**MSSQL – Docker – Flyway Migration Scripts**)
- Git - Version Control (**GitHub**)

# Real time visualization of ships using Kafka

01

Python Kafka producer reads CSV and sends JSON messages containing ship info.

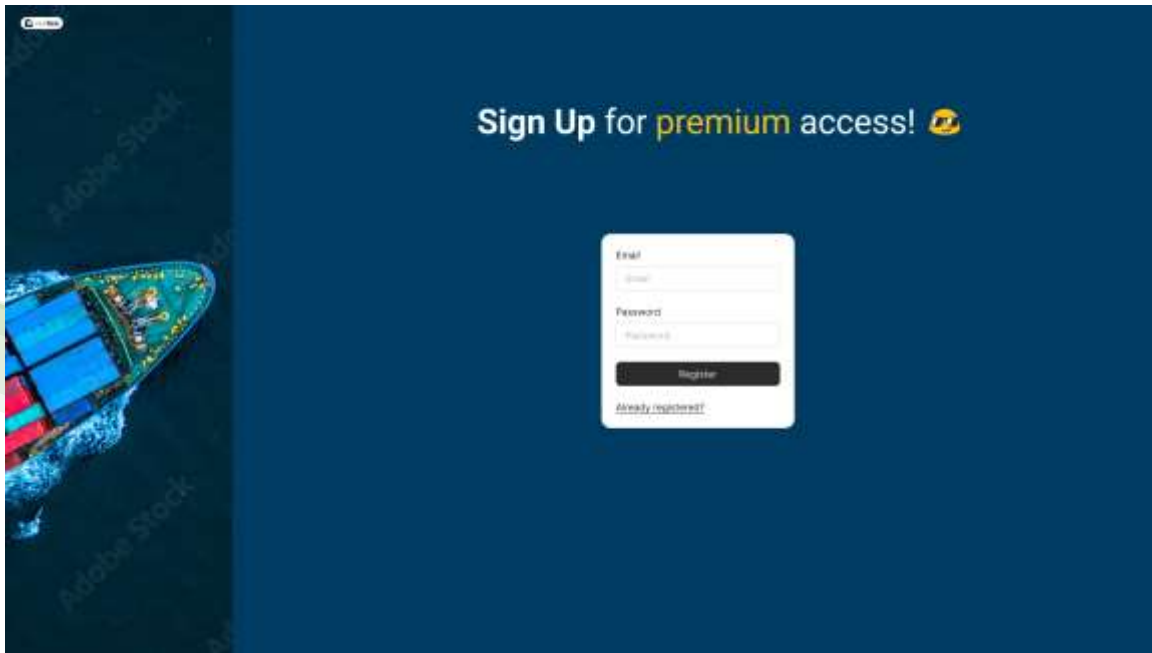
02

A Java Kafka Consumer receives the vessel messages and forwards them to the frontend in real time via WebSocket.

03

Frontend (React) receives the message and displays the ship on the map.

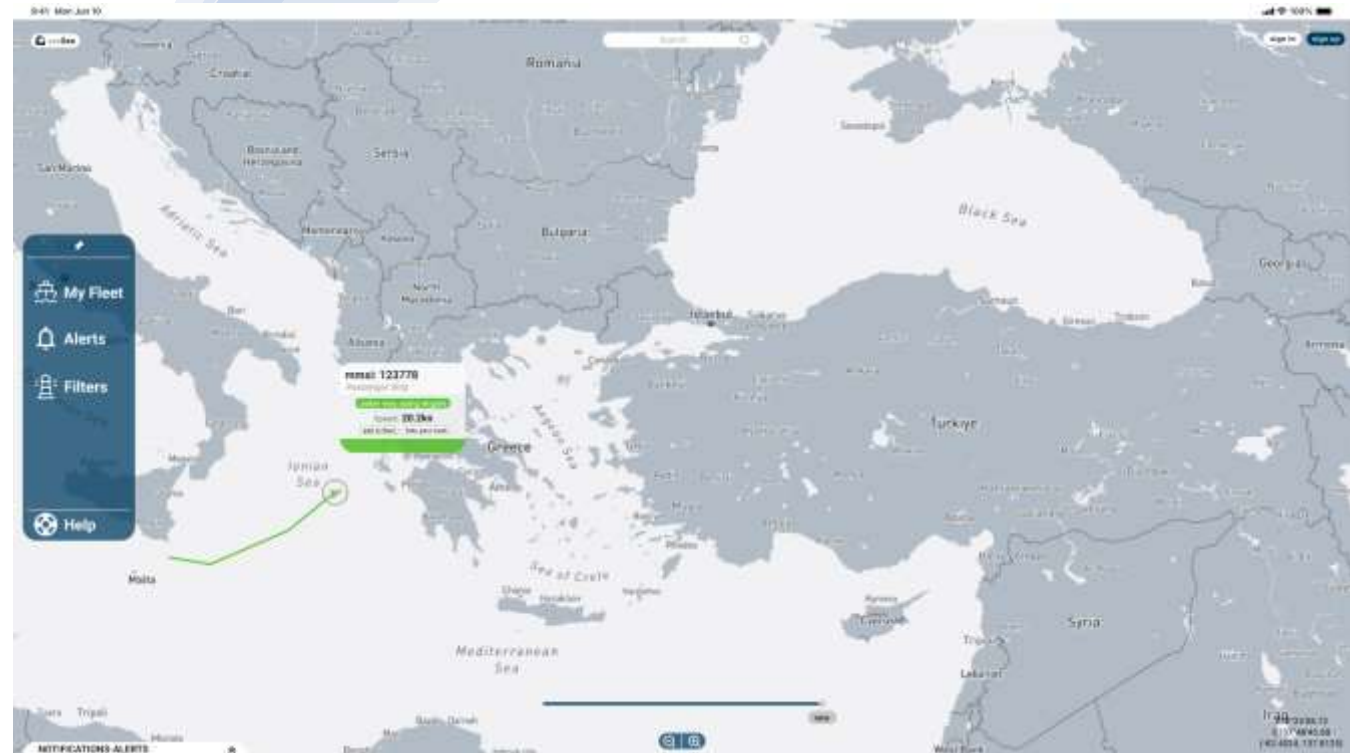
# User authentication and authorization



- The application will use JWT tokens to handle secure, stateless sessions.
- All users will be saved in the database, and roles will be used to control access based on permissions.
- Roles will work by inheriting a simple User class and using validators in both the frontend and the backend.

# Tracking the previous routes of ships

- The system will **persist consumed vessel messages into a database** table named **vessel\_history\_data**, potentially in batches for efficiency.
- When a **user accesses** the vessel **history feature**, the **backend** will **retrieve** and **return** all **messages** from the **last 12 hours** for the specified ship.
- The **frontend** will then **visualize this data**, allowing users to review the vessel's recent movement history.





Allowing  
Registered users  
to save ships of  
interest to their  
fleet.

- The **implementation** will rely on **role-based access control** and **Java validators**, ensuring that **only** users with the appropriate **RegisteredUser** role are **allowed** to use this functionality.
- The **addition** or **removal** of a **vessel** from the **fleet** will be **communicated** from the **frontend** to the **backend** via **two endpoints**.
- The data will be persisted using registered\_user and vessel tables in the database, through a many-to-many relationship, allowing each user to associate with multiple vessels and vice versa.
- The frontend will provide a list of the vessels saved on their fleet when MyFleet option is enabled

# Allowing registered users to display ships on the map based on filters

- Users will be able to **filter** vessels by **type**, **status** and if they are part of **MyFleet**.
- The **frontend** will provide a user-friendly interface with dropdowns (My Fleet) and checkboxes (type & status) for filter options.
- The **backend** will use the **getMap()** operation to retrieve the latest data per vessel from the vessel\_history\_data table when filters are applied or reset. The operation will work by passing the **FiltersDTO** argument to the operation to specify the filters.



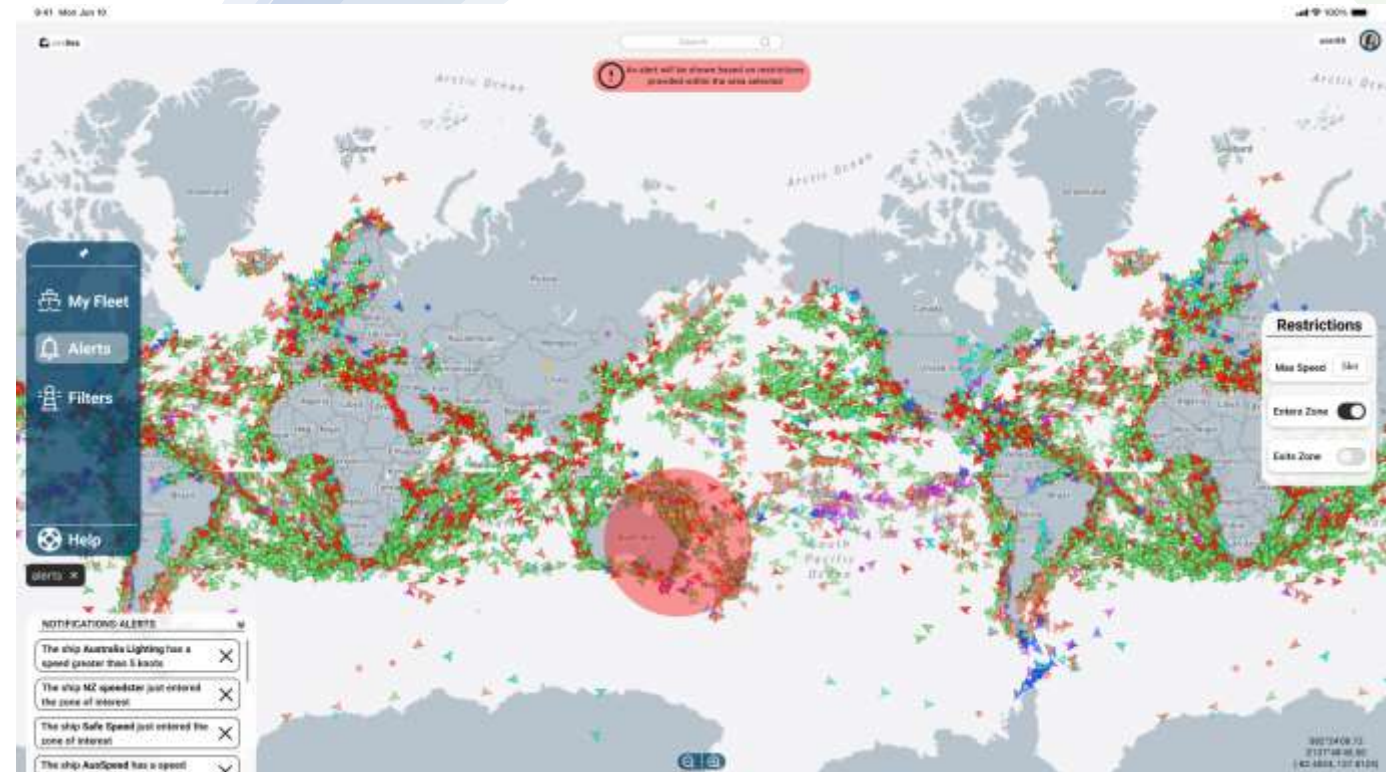


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# Registered users will have access to a notification list

- The alerts we talked about before will be also listed as notifications.
- The frontend will provide the list of the notifications and buttons to remove them.
- The backend will persist the user alerts to the notification table and have endpoints to retrieve and delete them.





# Administrators can edit static data about the ships

- Admin users will have the ability to change the vessel type.
- The frontend will provide an edit button on the vessel info popup, to change the type of a vessel when the user is an Administrator.
- The backend will persist this change to the database using the `editVesselInfo()` operation in the Administrator class that will be called by a respective endpoint.

A decorative graphic on the left side of the slide. It features a large, light blue magnifying glass icon centered within a white circle. This circle is surrounded by several concentric, semi-transparent rings in shades of light blue and light green, creating a layered, circular effect.

# Search Bar

- The frontend will display a search bar that filters ships by mmsi in real time. When a ship is selected, the map will automatically zoom to its location and highlight it.
- The backend will provide an endpoint that returns basic information for all ships, including their mmsi and coordinates, allowing the frontend to perform the search and zoom functionality efficiently.



12345678

Fishing Ship: 123456787

General Cargo: 123456788

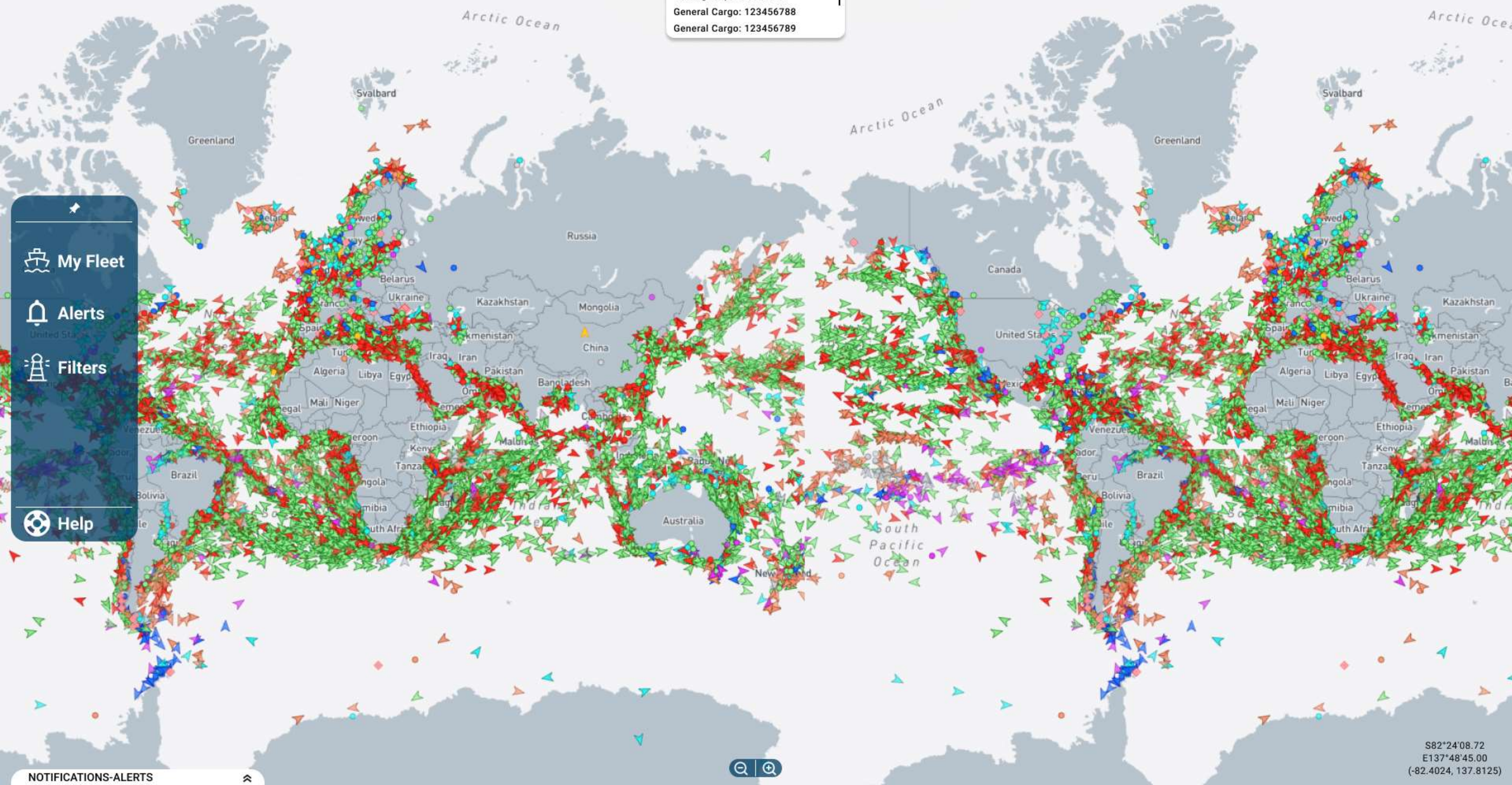
General Cargo: 123456789

My Fleet

Alerts

Filters

Help





## User authentication and data transmissions must be secured using HTTPS

- A **self-signed certificate** will be generated and configured in the Spring Boot backend to enable encrypted connections.
- Key generation: `gen_key.sh` (creates `.p12` keystore)
- Certificate export: `export_cert.sh` (exports `.crt` file)

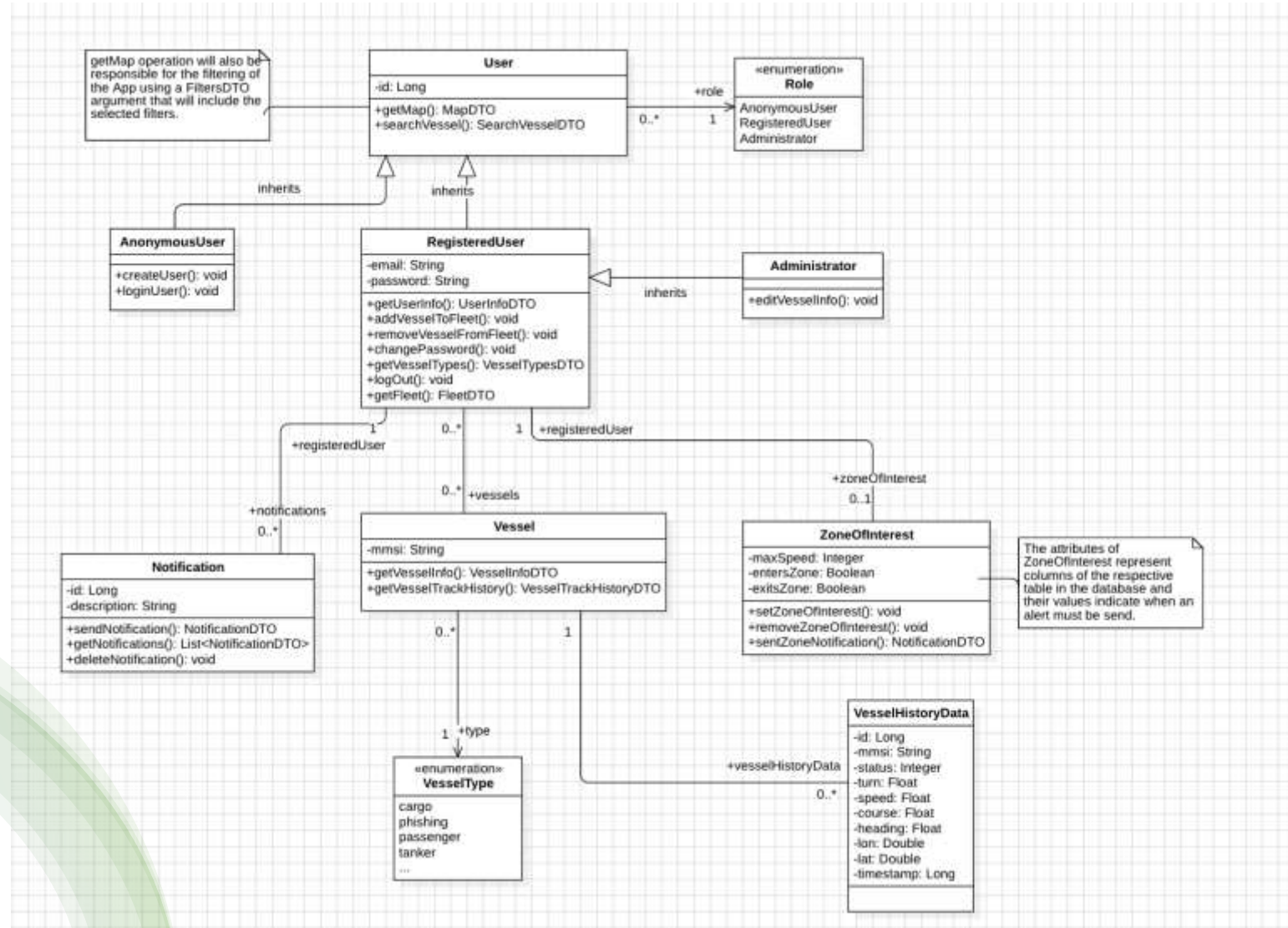


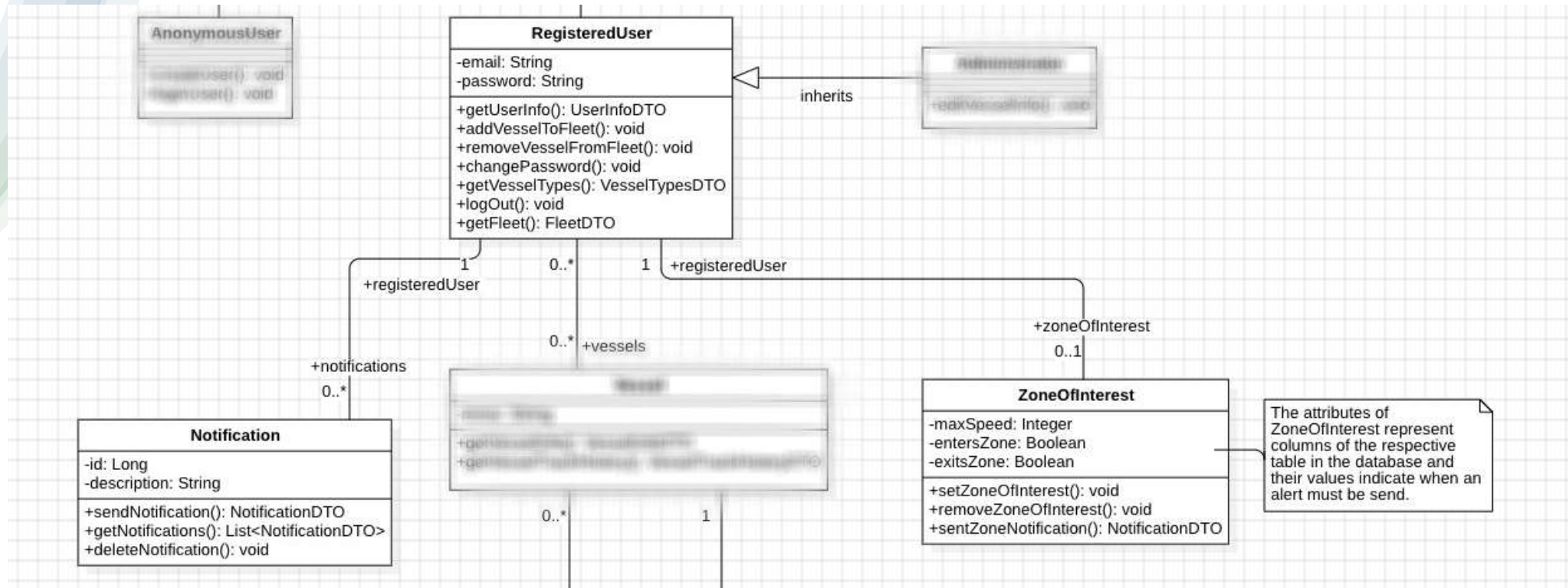


## GDPR compliance must be adhered regarding user data storage and handling

- We will ensure **GDPR** compliance by securely storing user data in the database, only collecting information necessary for account functionality.
- Users will have the ability to access, update, or delete their personal information upon request. All sensitive data will be handled with care, using encryption and role-based access control.

# UML Class Diagram

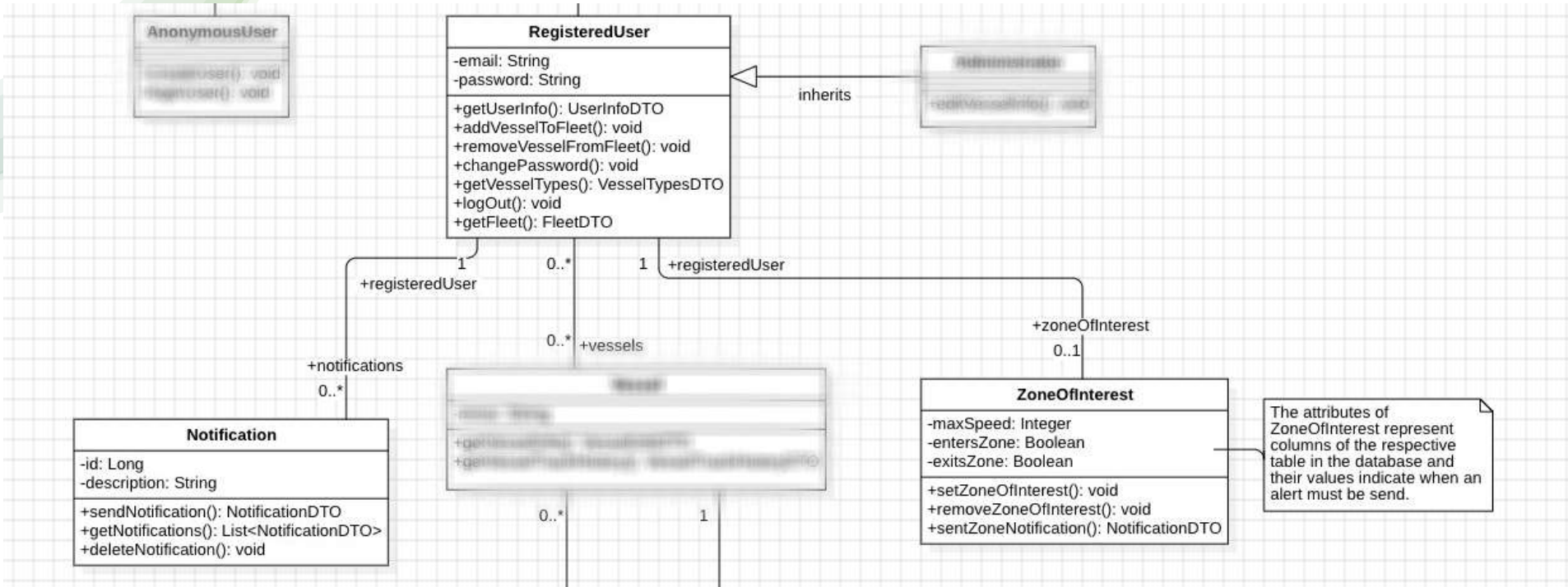




This feature is implemented by the classes **ZoneOfInterest**, **RegisteredUser** and **Notification**.

## Zone Of Interest

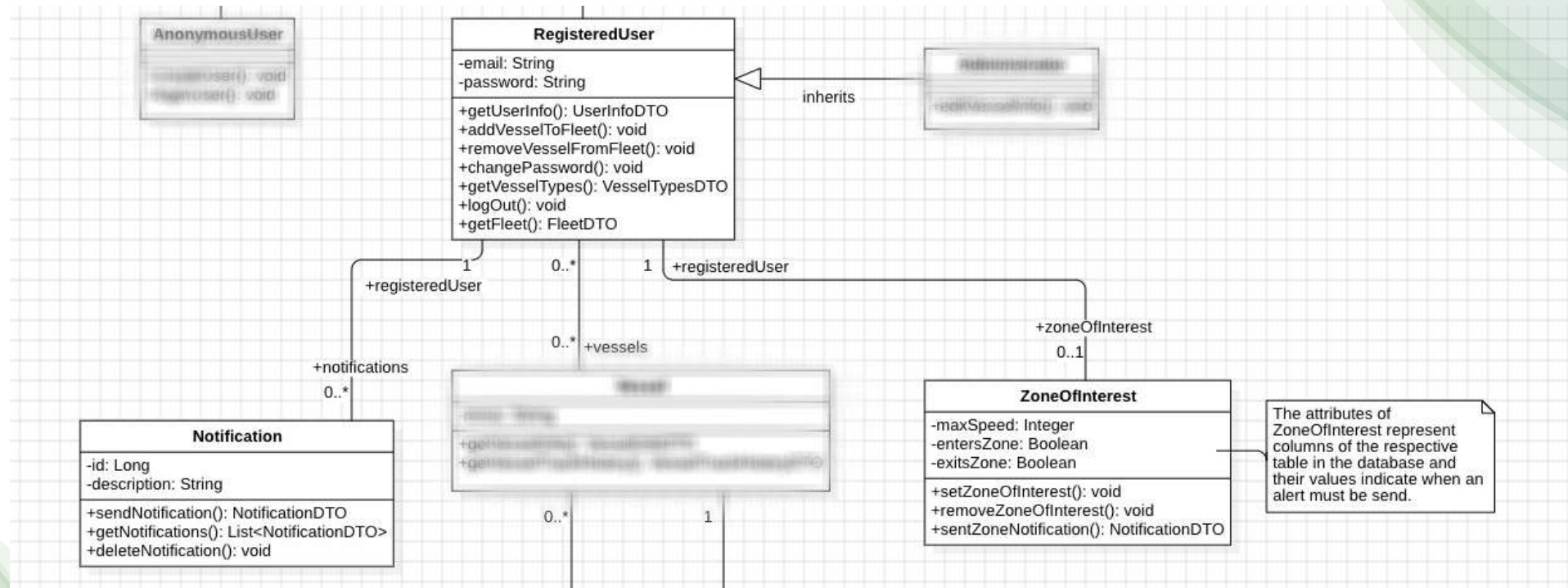
# Zone Of Interest



## Attributes of ZoneOfInterest class:

- **maxSpeed** -> When the zone is set, alerts will be sent and notifications will be created for the vessels that have a speed greater than the one set on this parameter.
- **entersZone, exitsZone** -> When these attributes are set to true, alerts will be sent and notifications will be created for vessels that enter or exit the zone, respectively.

# Zone Of Interest



## Operations of ZoneOfInterest class:

- **setZoneOfInterest()**, **removeZoneOfInterest()** -> sets (removes respectively) the zone for a user and is triggered via an endpoint from the frontend.
- **sentZoneNotification()**, responsible for generating and storing a notification, as well as delivering a real-time alert via WebSocket when a vessel breaches one of the user's defined zone conditions. It is triggered automatically as part of the real-time Kafka data stream processing in the backend.



# Thank you for your time!

Full Project will be uploaded on github repo:  
<https://github.com/erikk03/softwareTechnology>