

## **ADA LAB TEST-2**

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**1BM19CS175**

```
#include<stdio.h>
```

```
void main()
```

```
{
```

```
int a[20][20],b[20][20],c[20][20],d[20][20],nod=0,n,val1=0,i,j,k,t,m=0,posx,posy,val;
```

```
printf("\nEnter the value of n:");
```

```
scanf("%d",&n);
```

```
printf("\nEnter the adjacency matrix\n");
```

```
for(i=0;i<n;i++)
```

```
{
```

```
for(j=0;j<n;j++)
```

```
{
```

```
scanf("%d",&a[i][j]);
```

```
b[i][j]=(i==j?0:a[i][j]);
```

```
m=m+(b[i][j]?1:0);
```

```
c[i][j]=0;
```

```
d[i][j]=0;
```

```
}
```

```
}
```

```
for(m=m/2;m!=0&&(nod!=(n-1));m--)
```

```
{
```

```
val=32767;
```

```
for(i=0;i<n;i++)
```

```

{
for(j=0;j<n;j++)
{
if(b[i][j]!=0&&b[i][j]<val)
{
posx=i;
posy=j;
val=b[i][j];
}
}
}
b[posx][posy]=0;
b[posy][posx]=0;
if(c[posx][posy]==0)
{
c[posx][posy]=1;
c[posy][posx]=1;
for(k=0;k<n;k++)
{
for(i=0;i<n;i++)
{
for(j=0;j<n;j++)
{
c[i][j]=c[i][j]|(c[i][k]&c[k][j]);
}
}
}
}

```

```

    }
}

val1=val1+a[posx][posy];

nod=nod+1;

d[posx][posy]=a[posx][posy];
d[posy][posx]=a[posy][posx];

}

}

if(nod==n-1)

{

for(i=0;i<n;i++)

{

printf("\n");

for(j=0;j<n;j++)

{

printf("%d ",d[i][j]);

}

printf("\nSpanning tree has a cost of %d",val1);

}

else

{

printf("\nSpanning tree does not exist!!");

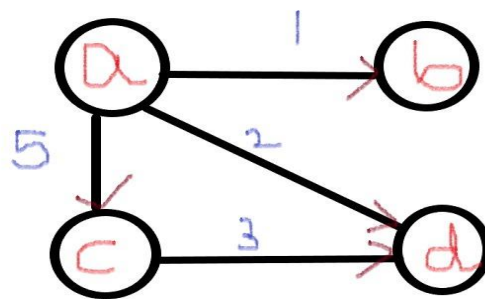
}

}

```

compiler

```
main.c
Enter the value of n:4
Enter the adjacency matrix
0 1 5 2
1 0 0 0
5 0 0 3
2 0 3 0
0 1 0 2
1 0 0 0
0 0 0 3
2 0 3 0
Spanning tree has a cost of 6
...Program finished with exit code 0
Press ENTER to exit console.
```



MODIFICATION:-

```
#include<stdio.h>

void main()

{

int a[20][20],b[20][20],c[20][20],d[20][20],nod=0,n,val1=0,i,j,k,t,m=0,posx,posy,val;

printf("\nEnter the value of n:");

scanf("%d",&n);

printf("\nEnter the adjacency matrix\n");

for(i=0;i<n;i++)

{

for(j=0;j<n;j++)

{

scanf("%d",&a[i][j]);

b[i][j]=(i==j?0:a[i][j]);

m=m+(b[i][j]?1:0);

c[i][j]=0;

d[i][j]=0;

}

}

for(m=m/2;m!=0&&(nod!=(n-1));m--)

{

val=32767;

for(i=0;i<n;i++)

{

for(j=0;j<n;j++)
```

```

{
if(b[i][j]!=0&&b[i][j]<val)
{
posx=i;
posy=j;
val=b[i][j];
}

}

}

b[posx][posy]=0;
b[posy][posx]=0;
if(c[posx][posy]==0)
{
c[posx][posy]=1;
c[posy][posx]=1;
for(k=0;k<n;k++)
{
for(i=0;i<n;i++)
{
for(j=0;j<n;j++)
{
c[i][j]=c[i][j]|(c[i][k]&c[k][j]);
}
}
}
}

```

```

    }
    val1=val1+a[posx][posy];
    nod=nod+1;
    d[posx][posy]=a[posx][posy];
    d[posy][posx]=a[posy][posx];
}

}

if(nod==n-1)
{
    for(i=0;i<n;i++)
    {
        printf("\n");
        for(j=0;j<n;j++)
        {
            printf("%d ",d[i][j]);
        }
    }
    printf("\nSpanning tree has a cost of %d",val1);
}

else
{
    printf("\nSpanning tree does not exist!!");
}

```

```

if(nod && val1) printf("\n\nIt is a Connected, Cyclic Graph!");
if(!nod && val1) printf("\n\nIt is a Not-Connected, Acyclic Graph!");
if(nod && !val1) printf("\n\nGraph is a Connected, Cyclic Graph!");
if(!nod && !val1) printf("\n\nIt is a Not-Connected, Cyclic Graph!");
}
}

```

```

main.c
input

Enter the value of n:4
Enter the adjacency matrix
0 5 3 0
0 0 0 6
0 0 0 0
2 0 0 0

Spanning tree does not exist!!
It is a Connected, Cyclic Graph!
...Program finished with exit code 0
Press ENTER to exit console.

```

