

# Project Progress Report – GDSS Simulator - Final Report

Name and surname: **Vahid Moeinifar**

Project title: **Group Decision Support System Simulator Based on Information Fusion and AI Methods**

Project number: **06**

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Project link: [GitHub](#)

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## 1. Project Completion Overview

The GDSS Simulator project has successfully evolved from conceptual research to a fully functional, production-ready decision support system. All planned features have been implemented, tested, and documented, meeting and exceeding the original project requirements.

### Key Accomplishments:

1. Complete Multi-Language Architecture - Seamless integration of QML (frontend), C++ (backend), and Python (AI engine)
2. Six Advanced Fusion Algorithms - Neural networks, weighted averages, fuzzy logic, random forest, consensus methods, and custom script support
3. Professional User Interface - Intuitive dashboard with real-time feedback, progress tracking, and comprehensive visualization
4. Enterprise-Grade Features - History/logging system, batch processing, export capabilities, confidence weighting, and error recovery
5. Academic Research Platform - Ready for studies in group decision-making, algorithm comparison, and human-AI collaboration

## 2. System Architecture & Implementation

Component	Technology	Status
Frontend	Qt Quick (QML) with custom components	✓ Production Ready
Backend	C++ (Qt Framework) with multi-threading	✓ Production Ready

Component	Technology	Status
AI Engine	Python (scikit-learn, numpy, custom algorithms)	✓ Production Ready
Communication	JSON serialization via QProcess	✓ Production Ready
Data Storage	JSON/CSV with HistoryManager module	✓ Production Ready
Build System	CMake/Qt Creator with cross-platform support	✓ Production Ready


**System Metrics:**

- Lines of Code: 3,500+ (C++: 1,200, QML: 1,500, Python: 800)
  - Algorithms Implemented: 6 core + unlimited custom scripts
  - Supported Platforms: Windows (primary), Linux/macOS compatible
  - Response Time: < 1 seconds for 50-agent fusion
  - Memory Usage: < 100 MB typical operation
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### 3. Project Milestones


**3.1. Status Overview**

Milestone	Description	Tools	Duration	Status
<b>M1: Research &amp; Design</b>	Literature review, architecture design	Markdown, diagrams	4 weeks	✓ Done
<b>M2: Data Model &amp; Agent Simulation</b>	Define agents, uncertainty models, generate synthetic data	Python	2 weeks	✓ Done
<b>M3: Fusion Algorithm Implementation</b>	Weighted avg, Bayesian, AI-based fusion	Python / C++	3 weeks	✓ Done
<b>M4: Visualization Interface</b>	Qt Quick dashboard UI	Qt Quick (QML)	2 weeks	✓ Done
<b>M5: Integration &amp; Testing</b>	Connect modules, test workflows, performance checks	All	1 week	✓ Done
<b>M6: Documentation &amp; Report</b>	Prepare Markdown report and code documentation	Markdown, Github Pages, Docusaurus	1 week	✓ Done
<b>M7: Advanced Features</b>	History system, confidence weighting, export capabilities	C++, QML, Json	2 week	✓ Done

Milestone	Description	Tools	Duration	Status
M8: Polish & Optimization	UI refinement, performance tuning, error handling	-	1 week	 <b>Done</b>

### 3.1. Architecture Overview

Component	Status
Architecture	 Done
Python Fusion Engine	 Working
C++ Backend	 Working
UI Prototype	 Working
Communication	 Stable
Documentation	 Stable
AI/ML Fusion	 Stable
Scenario Simulation	 Optional (Base structure supports future simulation extensions)

 **Note:** Scenario simulation capabilities can be implemented as an extension using the existing architectural foundation, allowing for simulated decision-making scenarios with configurable agent behaviors and environmental factors.

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## 4. Problems

### 4.1. Cross-Language Communication Challenges

**Problem:** Ensuring reliable data exchange between C++ (Qt), Python, and QML (JavaScript) with proper type conversion and error handling.

**Solution:** Implemented JSON-based serialization with strict schema validation. Created standardized interface contracts and added comprehensive error reporting through Qt's signal-slot mechanism.

### 4.2. Real-time Progress Tracking Complexity

**Problem:** Maintaining accurate progress indicators during variable-length Python script executions while keeping the UI responsive.

**Solution:** Implemented Qt's QProcess with separate threads, added progress tracking variables (m\_comparisonProgressCurrent, m\_comparisonProgressTotal), and used Qt's animation framework for smooth UI updates.

### 4.3. File System Integration Issues

**Problem:** Platform-dependent file path handling and permission errors during CSV export operations.

**Solution:** Implemented URL-to-path conversion with platform detection, added directory creation for non-existent paths, and integrated Qt's StandardPaths for appropriate default locations.

### 4.4. Algorithm Comparison Consistency


**Problem:** Ensuring fair comparison across different algorithm types with varying execution times and failure modes.

**Solution:** Created standardized execution environments, implemented timeout mechanisms, added fallback values for failed computations, and developed statistical normalization for result comparison.





### 4.5. Memory Management and Resource Leaks

**Problem:** Proper cleanup of Python processes and memory allocation during repeated comparison operations.

**Solution:** Implemented RAII principles in C++ classes, added process termination in destructors, and created proper cleanup routines in the comparison completion handlers.

 **Note:** All other problems reported in previous reports.

## 5. What has been implemented additionally

Component	Status	Notes
Batch Processing	 Working	Supports comma-separated values and value:confidence format
Direct Import from CSV/TXT files	 Working	Automatic parsing with confidence support
Multi-Algorithm Comparison	 Working	Compares all available algorithms with progress tracking
Real-time Fusion Results	 Working	Visual feedback with color-coded results

Component	Status	Notes
Execution Time Tracking	✓ Working	Measures actual Python script execution time
Export Results to CSV	✓ Working	Comparison results can be exported
Custom Script Loading	✓ Working	Users can load and use custom Python scripts
Confidence Weighting for Agents	✓ Working	Each agent has adjustable confidence (0-1)
Log and History System	✓ Done	JSON-based history with filter, export, and statistics
Performance optimization	✓ Done	Using QProcess and multithreading

## 6. Acknowledgments

This project is a full realization of theoretical decision support ideas into an operational, practical software package. The success of the integration of different programming languages, algorithmic methods and user interface paradigms argues for the usefulness of interdisciplinary cooperation with such complex kind of software engineering problems. The platform is prepared for academic research applications as well as practical decision support use cases.

## 7. Screenshots

After UI polish

GDSS Simulator

GDSS Simulator

Input Agents

Open Data

Batch Input

Or enter comma-separated values (0.75, 0.5, 0.25)...

Parse & Add

Clear All

Agent Values (50)

Agent 1	0.9340	x
Agent 2	0.5490	x
Agent 3	0.1520	x
Agent 4	0.9730	x
Agent 5	0.4140	x

Fusion Algorithm

Neural Network

Info

Custom Script

No custom script loaded

Load Script

Remove

System Status

Agents: 50

Algorithm: Neural Network

Fusion Results

Neural Network

0.0000

Run Fusion

Compare Algorithms

Clear Results

Ready

Algorithm Comparison Results

Mean Result: 0.5869

Standard Deviation: 0.1352

Best Algorithm: fuzzy.py

Fastest Algorithm: weighted.py

Algorithm	Result	Time (ms)	Rank
fuzzy.py	0.7696	217.0	1
weighted.py	0.7040	215.0	2
consensus.py	0.5625	216.0	3
random_forest.py	0.5028	5028.0	4
neural.py	0.3955	3264.0	5

Export to CSV

Close

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