Vahid Reza Niazmand

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Education

Bachelor of Engineering – Computer Software Engineering

Sep 2016-2021

Shiraz University, Shiraz, Iran

Graduation Date: July 2021

Concentration: Deep Learning and Reinforcement Learning

Dissertation: Hybrid Recommender System, Supervisor: Dr. Reza Boostani

Test Scores

• IELTS Academic: Band 8 (Listening: 9, Reading: 8.5, Speaking: 7.5, Writing: 7)

• GRE General: 324 (Quantitative: 164, Verbal: 160)

Research Interests

Reinforcement Learning, Robotics, Computer Vision, A.I. in Healthcare

Research Experience

Research Assistant 2021

Using Reinforcement Learning in controlling blood glucose level

Shiraz University, Shiraz, Iran Supervisor: Dr. Ramin Vatankhah

• Collaborated with two other members of the team to develop a simulation environment based on blood glucose mechanical dynamic model in Python

- Trained and tested a RL agent based on **Normalized Advantage Functions** using **PyTorch** and Optuna
- Reviewed and summarized over 30 related and similar works

Research Assistant 2020

Using Deep Learning and Matrix Factorization to develop a hybrid recommender system for movies (<u>link</u>, <u>doc</u>)

Shiraz University, Shiraz, Iran Supervisor: Dr. Reza Boostani

- Conducted data cleaning and feature engineering on MovieLens dataset
- Performed **NLP** techniques (BoW, tf-idf, LSA) for feature encoding
- Trained and tested a neural network based on Google's "Deep and Wide" method to merge sparse and dense features

Publications and Translations

Publications:

- Raheb, M. A., **Niazmand, V. R.**, Eqra, N., & Vatankhah, R. (2021). Subcutaneous insulin administration by deep reinforcement learning for blood glucose level control of type-2 diabetic patients. Journal of Artificial Intelligence in Medicine (Submitted for publication)
- Deep reinforcement learning for brain tumor size control. (Work in progress)

Translations:

• Eck, N. J. V., VOSviewer Manual (2018)

Selected Projects

UC Berkeley Pacman game A.I. agent project series (<u>link</u>)	2021
• Snake game Deep RL agent (<u>link</u>)	2020
• Deep RL agent for a strategic game in Sharif A.I. Challenge (link	2020
Achievements and Awards	
 Received grant as the top startup company in a fundraising event from Shiraz University 	2021
 Received grant as the top startup company in the field of publication from Iran's Ministry of Culture 	2020
• Ranked within the top 0.5 percent among 160,000 candidates in Iran's national university entrance exam	2016
Computer Skills	

- ____
- Advanced Programming: Python, JavaScript, MATLAB, HTML, CSS, PHP, SQL
- Packages: TensorFlow, Pytorch, Pandas, Numpy, OpenCV, React, React Native
- Tools: Git, VS Code, LATEX, Arduino IDE, Jupyter Notebook, Google Colab
- Environments: Windows, Ubuntu, MacOS, Android Studio, XCode, Oracle Virtual Box, VMWare Work Station
- **Digital designing:** Adobe XD, Adobe Illustrator, Blender 2.8 (3D)

Professional Experience

2019-2021

UI/UX Designer | Front-end Developer

Ghasedak Group (Co-founded), Shiraz, Iran

- Developed android and ios mobile app using React Native
- Developed an admin panel using React
- Designed a user interface for a book store app using Adobe XD
- Designed 3D mockups using Blender 3D
- Designed digital assets using Adobe Illustrator and After Effects

Language

Persian: MaternalEnglish: Fluent (C1)German: Basic

References

Dr. Reza Boostani, Associate Professor School of Electrical and Computer engineering Shiraz University, boostani@shirazu.ac.ir

Dr. Ramin Vatankhah, Associate Professor School of Mechanical Engineering Shiraz University, rvatankhah@shirazu.ac.ir;

Navid Eqra, Doctorate Student School of Mechanical Engineering Sharif University of Technology, navid.eqra@mech.sharif.edu;