Assignment-4

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Introduction

- Created a client server application which served to clients in secured manner.
- The certificate and marksheets are encrypted with passwords/public Key of client
- Full Message integrity is checked before the message is being downloaded

Authentication to the server

- Done using name and roll number of the student
- The design choice suffice because the it is end to end encrypted and not end to middle encrypted communication.
- The roll-number is being shared in hashed format so actual roll number is never shared.

```
def authenticateWithServer(clientSocket):
    authCredientials = {}
    print("Enter your name")
    authCredientials['name'] = input()
    print("Enter your roll number")
    authCredientials['rollNumber'] = hashlib.md5(input().encode()).hexdigest()
    print("Sending authentication request to server")
```

responseJson = json.loads(response)
print(responseJson['message'])

print()

return responseJson

authCredientialsString = json.dumps(authCredientials)
clientSocket.send(authCredientialsString.encode('utf-8'))

response = clientSocket.recv(6144).decode('utf-8')

```
1 def authenticateClient(authenticationRequest,clientSocket):
        clientName = authenticationRequest['name']
        clientHashedPassword = authenticationRequest['rollNumber']
        userEntry = None
        foundEntry = False
        for entry in databaseEntries:
            if entry['name'] == clientName and hashlib.md5(entry['rollNumber'].encode()).hexdigest() == clientHashedPassword:
                foundEntry = True
                userEntry = entry
        print("[CLIENT AUTHENTICATION REQUEST] ClientName: "+clientName+" ClientRollNumber: "+userEntry['rollNumber'])
        authenticationResponse = {}
        if foundEntry:
            print("Client Authentication successfull")
            authenticationResponse['status'] = True
            authenticationResponse['message'] = "client authenticated successfully"
            authenticationResponse['status'] = False
            authenticationResponse['message'] = "client authentication failed"
        print()
        print()
        authenticationResponseString = json.dumps(authenticationResponse)
        clientSocket.send(authenticationResponseString.encode('utf-8'))
```

return authenticationResponse, userEntry

Encrypting Data

- The received data is encrypted with a password which is currently the DOB of the user
- This password can be replaced by the public key of the user and hence can only be decrypted by the user's private key
- Design similar to Aadhar card

Message Integrity

- Message Integrity is check using the signed HMAC of Director and Registrar.
- If both of them are valid then only message is considered valid
- Design choice is similar to certificate chaining where root certificate is trusted by everyone and then chaining is supported

Securing Timestamps

Secure timestamps is obtained using NTP server and system time is not uses

Advantages:

Avoid tampering with the system time

Sharing with other Clients

Again message integrity is checked similar to certificate chaining.