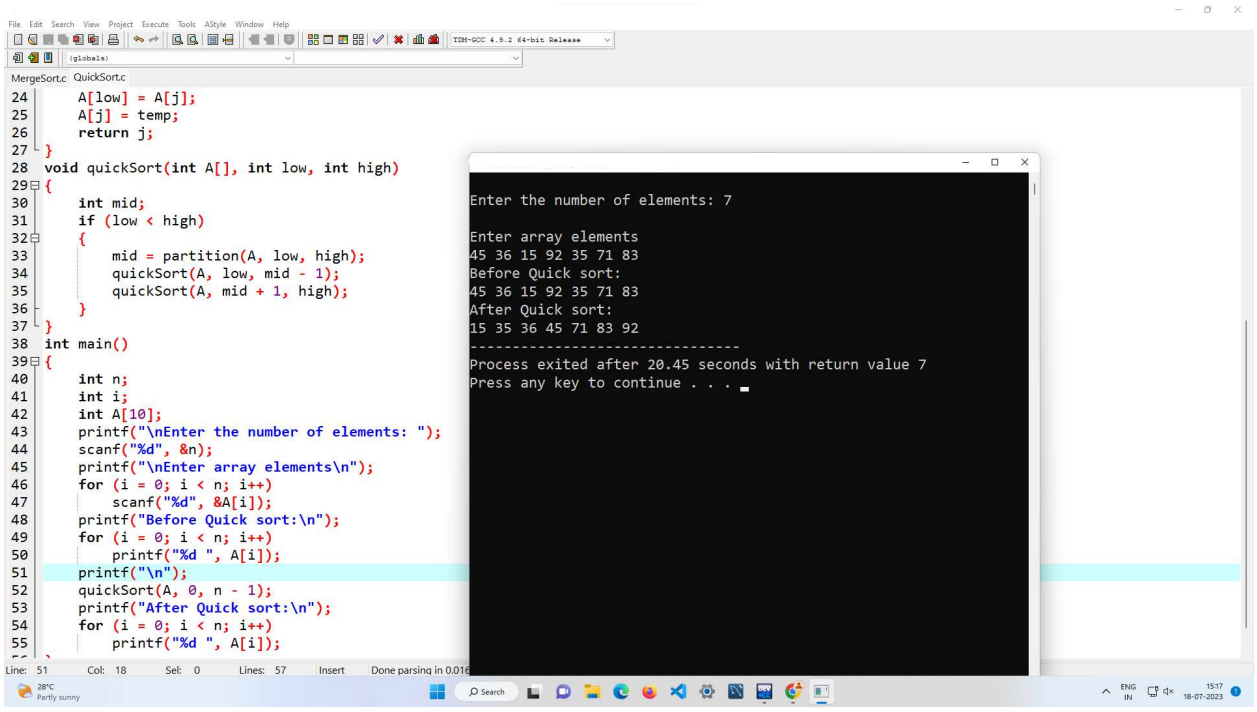
Quick Sort
ADA Lab

```
#include <stdio.h>
#include <stdlib.h>
int partition(int A[], int low, int high)
{
    int i, j, pivot, temp;
    i = low + 1;
    pivot = A[low];
    j = high;
    while (i <= j)
    {
        while (A[i] <= pivot)
            i++;
        while (A[j] > pivot)
            j--;

        if (i < j)
        {
            temp = A[i];
            A[i] = A[j];
            A[j] = temp;
        }
    }
    temp = A[low];
    A[low] = A[j];
    A[j] = temp;
    return j;
}
```

```
void quickSort(int A[], int low, int high)
{
    int mid;
    if (low < high)
    {
        mid = partition(A, low, high);
        quickSort(A, low, mid - 1);
        quickSort(A, mid + 1, high);
    }
}
int main()
{
    int n;
    int i;
    int A[10];
    printf("\nEnter the number of elements: ");
    scanf("%d", &n);
    printf("\nEnter array elements\n");
    for (i = 0; i < n; i++)
        scanf("%d", &A[i]);
        printf("Before Quick sort:\n");
        for (i = 0; i < n; i++)
        printf("%d ", A[i]);
    printf("\n");
    quickSort(A, 0, n - 1);
        printf("After Quick sort:\n");
    for (i = 0; i < n; i++)
        printf("%d ", A[i]);
}
```

Output:


MergeSort.c
QuickSort.c
A[low] = A[j];
A[j] = temp;
return j;
}
void quickSort(int A[], int low, int high)
{
int mid;
if (low < high)
{
mid = partition(A, low, high);
quickSort(A, low, mid - 1);
quickSort(A, mid + 1, high);
}
}
int main()
{
int n;
int i;
int A[10];
printf("\nEnter the number of elements: ");
scanf("%d", &n);
printf("\nEnter array elements\n");
for (i = 0; i < n; i++)
scanf("%d", &A[i]);
printf("Before Quick sort:\n");
for (i = 0; i < n; i++)
printf("%d ", A[i]);
printf("\n");
quickSort(A, 0, n - 1);
printf("After Quick sort:\n");
for (i = 0; i < n; i++)
printf("%d ", A[i]);
Enter the number of elements: 7
Enter array elements
45 36 15 92 35 71 83
Before Quick sort:
45 36 15 92 35 71 83
After Quick sort:
15 35 36 45 71 83 92
Process exited after 20.45 seconds with return value 7
Press any key to continue . . .