

VAIBHAV PAWAR

✉ vbpawar212003@gmail.com | ☎ (+91)9307969311 | LinkedIn

PROFILE SUMMARY

M.Sc. Computer Science student with strong knowledge of Core Java and Experienced in developing practical projects like *PlayHive* — a Tournament Management System, and *RelayRescue* — an Android application for offline emergency communication. Passionate about software development, eager to apply academic learning to real-world applications.

SKILLS

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|--------------------------------|---|
| ❖ Programming Languages | Core Java |
| ❖ Web Technologies | HTML5, CSS3, JavaScript, Node.js |
| ❖ Database | MySQL |
| ❖ Tools & Platforms | Git, GitHub, VS code, Android Studio |
| ❖ Soft Skills | Problem-solving, Teamwork, Adaptability |

EDUCATION

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|---|--------------------------------|
| ❖ M.Sc. in Computer Science K.A.A.N.M. Sonawane College, Satana | SGPA: 7.09 (Pursuing) |
| ❖ B.Sc. in Computer Science K.A.A.N.M. Sonawane College, Satana | CGPA: 7.13 [Jun/21 - Jun/24] |
| ❖ XII (State Board) K.R.A College, Deola | 64.50% 2021 |
| ❖ X (State Board) Shree Sidheshwar Vidyalay, Bhaur | 67.60% 2019 |

PROJECT

❖ ***Play Hive – A Tournament Management System***

Developed a comprehensive web-based application to streamline the organization and management of sports tournaments. The system provided functionalities such as team registration, scheduling matches, recording scores, and generating leaderboards. Implemented using JavaScript for backend logic, MySQL for database management, and HTML/CSS for frontend design.

❖ ***RelayRescue – Offline Emergency Network (In Progress)***

Building an Android app that enables offline communication between nearby devices for emergency alerts. Focused on peer-to-peer message relay without internet connectivity.

Tech: Android (Java), Wi-Fi Direct