

Introduction

Mathlab is a software package for high performance mathematical computation, visualization and programming environment with hundreds of built-in functions for technical computing, graphics and animation.

Basic Commands

Command	Purpose
clc	clears command window
clear	Removes variable from memory
exist	checks for existence of file
global	Declares variable to be global
help	Searches help entries for a key.
look for	Searches for a help topic
quit	Stops MATLAB
who	Lists current variable
whos	Lists current (logic displays)

Command to Create 1-D Array :-

$a = [1, 2, 3, 4, 5]$

$b = [1, 2, 3, 4, 5]$

$c = [1:5]$

Command to create 1-D Array using step-size :-

$d = \text{start} : \text{step} : \text{end}$

Ex: $d = 1 : 0.2 : 10$

$e = 1 : 0.5 : 5$

$f = 5 : -1 : 1$

Command to Create 2-D Array :-

1) $a = [1, 2, 3; 4, 5, 6]$

2) Magic Command \rightarrow Magic Command is used to create a matrix of size $a \times a$ with random numbers

Ex:- $\text{magic}(2)$

output - $\begin{bmatrix} 1 & 5 \\ 7 & 10 \end{bmatrix}$

Zeros Command:- Zeros Command is used to create a matrix of 0's.

Ex:- $\text{Zeros}(2)$

output - $\begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$

Ones Command :- ones Command is used to create a matrix with 1's

Ex:- ones(2)

output - $\begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}$

Command to multiply two matrices :-

$C = a * b$ where a and b are two matrices of size $n \times p$ respectively

Then, we get a matrix of size $m \times p$

Ex:- $a = \text{ones}(2)$

$b = \text{ones}(2)$

$C = a * b$

output - $\begin{bmatrix} 2 & 2 \\ 2 & 2 \end{bmatrix}$

Scalar Operation :- It is used to multiply index wise

Ex:- $a = \text{ones}(2)$

$b = \text{ones}(2)$

$C = a . * b$

output - $\begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}$

Read the Image

Syntax:-

$A = \text{imread}(\text{file-name})$

It reads the image from the file specified by file name, inferring the format of the file from its contents.

Ex - $\text{I1} = \text{imread}('Cameer1amon.Tif');$

Intro With hold on, hold off and Subplot

Hold → Retain current plot when adding new plots.

Hold on → Hold on retain plots in the current axes, so that new plots added to the axes clear existing plots.

Hold off → Hold off sets the hold state to off so that new plot allow to the axes clear existing plots and reset all axes properties.

```
x = linspace(-pi, pi);
```

```
y1 = sin(x);
```

```
plot(x, y1)
```

```
hold on
```

```
y2 = cos(x);
```

```
plot(x, y2)
```

```
hold off
```

Subplot function → `subplot(m,n,p)` divides the current figures into an m by n grid and creates axes in the position specified by p.

```
i1 = imread('cameraman.tif');
```

```
subplot(2,2,1)
```

```
imshow(i1);
```

```
imshow(i2);
```

```
subplot(2,2,2)
```

```
imshow(i1);
```


Read the image and perform the TCC and FCC 3-

FCC → False Colour Composite

Any other Combination of Colours.

TCC → True Colour Composite

Read band-Red, Green band-Green, Blueband-Blue.

Cat Command → It is used to concatenate two or more Commands.

```
i1 = imread('C:\users\1235\Pictures\glau.jpeg');
```

```
b1 = i1(:, :, 1);
```

```
b2 = i1(:, :, 2);
```

```
b3 = i1(:, :, 3);
```

```
subplot(2,2,1);
```

```
imshow(i1);
```

```
subplot(2,2,2);
```

```
imshow(b1);
```

```
subplot(2,2,3);
```

```
imshow(b2);
```

```
subplot(2,2,4);
```

```
imshow(b3);
```

```
tcc = cat(3, b1, b2, b3);
```

```
imshow(tcc);
```

```
fcc = cat(3, b3, b1, b2);
```

```
imshow(fcc);
```