



BHARATIYA VIDYA BHAVAN'S
SARDAR PATEL INSTITUTE OF TECHNOLOGY
Munshi nagar, Andheri (W) ,Mumbai - 400058
DEPARTMENT OF MASTER OF COMPUTER APPLICATION

CLASS: F.Y. MCA SEM: I

COURSE CODE: MC504 SUBJECT NAME: DATA STRUCTURES

ROLL NO. : 2023510001 BATCH: D

NAME: Vaibhav Agarwal

EXPERIMENT NO: 05

EXPERIMENT TITLE:

Implement BST with following operations

- 1. search**
- 2. insert**
- 3. traversals**

Code<>:

```
#include <iostream>
```

```
// Binary Search Tree Node
```

```
class Node {
```

```
public:
```

```
    int data;
```

```
    Node* left;
```

```
    Node* right;
```

```
    Node(int value) {
```

```
        data = value;
```

```
        left = nullptr;
```

```
        right = nullptr;
```

```
    }
```

```
};
```

```
// Binary Search Tree class
```

```
class BST {
```

```
private:
```

```
    Node* root;
```

// Helper function to insert a new node into the BSTNode*

```
insertRecursive(Node* current, int value) {  
    if (current == nullptr) {  
        return new Node(value);  
    }  
  
    if (value < current->data) {  
        current->left = insertRecursive(current->left, value);  
    } else if (value > current->data) {  
        current->right = insertRecursive(current->right, value);  
    }  
  
    return current;  
}
```

// Helper function to perform an in-order traversal

```
void inOrderRecursive(Node* current) {  
    if (current != nullptr) {  
        inOrderRecursive(current->left);  
        std::cout << current->data << " ";  
        inOrderRecursive(current->right);  
    }  
}
```

// Helper function to perform a pre-order traversal

```
void preOrderRecursive(Node* current) {  
    if (current != nullptr) {  
        std::cout << current->data << " ";  
        preOrderRecursive(current->left);  
        preOrderRecursive(current->right);  
    }  
}
```

// Helper function to perform a post-order traversal

```
void postOrderRecursive(Node* current) {  
    if (current != nullptr) {  
        postOrderRecursive(current->left);  
        postOrderRecursive(current->right);  
        std::cout << current->data << " ";  
    }  
}
```

// Helper function to search for a value in the BST

```

bool searchRecursive(Node* current, int value) {
    if (current == nullptr) {
        return false;
    }

    if (current->data == value) {
        return true;
    } else if (value < current->data) {
        return searchRecursive(current->left, value);
    } else {
        return searchRecursive(current->right, value);
    }
}

```

public:

```

BST() {
    root = nullptr;
}

```

// Public function to insert a value into the BST

```

void insert(int value) {
    root = insertRecursive(root, value);
}

```

// Public function to perform in-order traversal of the BST

```

void inOrderTraversal() {
    inOrderRecursive(root);
    std::cout << std::endl;
}

```

// Public function to perform pre-order traversal of the BST

```

void preOrderTraversal() {
    preOrderRecursive(root);
    std::cout << std::endl;
}

```

// Public function to perform post-order traversal of the BST

```

void postOrderTraversal() {
    postOrderRecursive(root);
    std::cout << std::endl;
}

```

// Public function to search for a value in the BST

```

bool search(int value) {
    return searchRecursive(root, value);
}

};

int main() {
    BST tree;

    // Insert values into the BST
    tree.insert(50);
    tree.insert(30);
    tree.insert(70);
    tree.insert(20);
    tree.insert(40);
    tree.insert(60);
    tree.insert(80);

    // Perform in-order traversal
    std::cout << "In-order traversal of the BST: ";
    tree.inOrderTraversal();

    // Perform pre-order traversal
    std::cout << "Pre-order traversal of the BST: ";
    tree.preOrderTraversal();

    // Perform post-order traversal
    std::cout << "Post-order traversal of the BST: ";
    tree.postOrderTraversal();

    // Search for a value in the BST
    int value_to_search = 40;
    if (tree.search(value_to_search)) {
        std::cout << value_to_search << " is found in the BST." << std::endl;
    } else {
        std::cout << value_to_search << " is not found in the BST." << std::endl;
    }

    return 0;
}

```

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main.cpp Run Output Clear

```
128
129 // Perform pre-order traversal
130 std::cout << "Pre-order traversal of the BST: ";
131 tree.preOrderTraversal();
132
133 // Perform post-order traversal
134 std::cout << "Post-order traversal of the BST: ";
135 tree.postOrderTraversal();
136
137 // Search for a value in the BST
138 int value_to_search = 40;
139 if (tree.search(value_to_search)) {
140     std::cout << value_to_search << " is found in the BST." << std::endl;
141 } else {
142     std::cout << value_to_search << " is not found in the BST." << std::endl;
143 }
144
145 return 0;
146 }
147
```

/tmp/xHztyHwITH.o
In-order traversal of the BST: 20 30 40 50 60 70 80
Pre-order traversal of the BST: 50 30 20 40 70 60 80
Post-order traversal of the BST: 20 40 30 60 80 70 50
40 is found in the BST.

Activate Windows
Go to Settings to activate Windows.

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