

08/01/24

Q3. Write a program to simulate the working of the queue of integers using an array. Provide the following operations: insert, delete, display. The program should ~~be~~ print appropriate message for overflow and underflow condition.

```
#include <stdio.h>
#include <conio.h>
#define MAX 10
int queue [MAX];
int front = -1; rear = -1;
void insert (void);
int delete_element (void);
int peek (void);
void display (void);
int main()
{
    int option, val;
    do
    {
        printf("\n\n **** MAIN MENU ****");
        printf("\n 1. Insert an element");
        printf("\n 2. Delete an element");
        printf("\n 3. Peek");
        printf("\n 4. Display the queue");
        printf("\n 5. Exit");
        printf("\n Enter your option:");
        scanf("%d", &option);
        switch(option)
        {
            case 1:
                insert();
                break;
            case 2:
                val = delete_element();
                if (val != -1)
```

```
printf("In The number is deleted is : %d", val);  
break;
```

```
case 3:
```

```
val = peek();
```

```
if (val != -1)
```

```
printf("In The first value in queue is : %d", val);
```

```
break;
```

```
case 4:
```

```
display();
```

```
break;
```

```
}
```

```
}
```

```
while (option != 5);
```

```
getch();
```

```
return 0;
```

```
}
```

```
void insert()
```

```
{
```

```
int num;
```

```
printf("In Enter the numbers to be inserted in the  
queue:");
```

```
scanf("%d", &num);
```

```
if (rear == MAX - 1)
```

```
printf("In OVERFLOW");
```

```
else if (front == -1 && rear == -1)
```

```
front = rear = 0;
```

```
else
```

```
rear++;
```

```
queue[rear] = num;
```

```
}
```

```
int delete_element()
```

```
{
```

```
int val;
```

```
if (front == -1 || front > rear)
```

```
}  
    printf("In UNDERFLOW");  
    return -1;  
}
```

```
else  
{
```

```
    val = queue[front];  
    front++;
```

```
    if (front > rear)  
        front = rear = -1;  
    return val;
```

```
}
```

```
}
```

```
int peek()
```

```
{
```

```
    if (front == -1 || front > rear)
```

```
        printf("In QUEUE IS EMPTY");  
        return -1;
```

```
}
```

```
else
```

```
{
```

```
    return queue[front];
```

```
}
```

```
}
```

```
void display()
```

```
{
```

```
    int i;
```

```
    printf("In");
```

```
    if (front == -1 || front > rear)
```

```
        printf("In QUEUE IS EMPTY");
```

```
    else
```

```
    {
```

```
        for (i = front; i <= rear; i++)
```

```
            printf("%d", queue[i]);
```

```
    }
```

```
}
```

```
****MAIN MENU****
1.Insert an element
2.Delete an element
3.Peek
4.Display the queue
5.Exit
Enter your option:1
```

Enter the number to be inserted in the queue:10

```
****MAIN MENU****
1.Insert an element
2.Delete an element
3.Peek
4.Display the queue
5.Exit
Enter your option:1
```

Enter the number to be inserted in the queue:20

```
****MAIN MENU****
1.Insert an element
2.Delete an element
3.Peek
4.Display the queue
5.Exit
Enter your option:1
```

Enter the number to be inserted in the queue:30

```
****MAIN MENU****
1.Insert an element
2.Delete an element
3.Peek
4.Display the queue
5.Exit
Enter your option:1
```

Enter the number to be inserted in the queue:25

OVERFLOW

```
****MAIN MENU****
1.Insert an element
2.Delete an element
3.Peek
4.Display the queue
5.Exit
Enter your option:2
```

The number deleted is :10

```
****MAIN MENU****
1.Insert an element
2.Delete an element
3.Peek
4.Display the queue
5.Exit
Enter your option:3
```

The first value in queue is:20

```
****MAIN MENU****
1.Insert an element
2.Delete an element
3.Peek
4.Display the queue
5.Exit
```


Q4. Write a program to simulate the working of a circular queue using an array. Provide the following operations: insert, delete & display. The program should print appropriate message for queue empty and queue overflow conditions.

```
#include <stdio.h>
#include <conio.h>
#include <process.h>
#define QUE_SIZE 3
int item, front=0, rear=-1, q[QUE_SIZE], count=0;

void insertrear()
{
    if (count == QUE_SIZE)
    {
        printf("Queue overflow\n");
        return;
    }
    rear = (rear + 1) % QUE_SIZE;
    q[rear] = item;
    count++;
}

int deletefront()
{
    if (count == 0)
        return -1;
    item = q[front];
    front = (front + 1) % QUE_SIZE;
    count = count - 1;
    return item;
}

void display()
{
    int i, f;
    if (count == 0)
```

```
{  
    printf("Queue is empty\n");  
    return;  
}
```

```
f = front;  
printf("Contents of queue\n");  
for(i=1; i<=count; i++)  
{
```

```
    printf("%d\n", q[i]);  
    f = (f+1)%QUE_SIZE;  
}
```

```
}  
void main()  
{
```

```
    int choice;
```

```
    clrscr();
```

```
    for(;;)
```

```
{  
    printf("\n 1. insert rear\n 2. delete front\n 3. display\n 4. exit\n");
```

```
    printf("Enter the choice\n");
```

```
    scanf("%d", &choice);
```

```
    switch(choice)
```

```
{  
    case 1: printf("Enter the item to be inserted\n");  
            scanf("%d", &item);  
            insert_rear();  
            break;
```

```
    case 2: item = deletefront();
```

```
            if(item == -1)
```

```
                printf("Queue is empty\n");
```

```
            else
```

```
                printf("Item deleted = %d\n", item);
```

```

break;
case 3: display();
        break;
default: exit(0);
}
}

```

1. Insert rear
 2. delete front
 3. display
 4. Exit 2
 Underflow

O/P:- Enter

1. Insert rear
2. delete front
3. display
4. Exit 2

Underflow

Enter

1. Insert rear
2. delete front
3. display
4. Exit 1

Enter value:

3

value inserted

Enter

1. Insert rear
2. delete front
3. display
4. Exit 1

Enter value 9

value inserted

Enter

1. Insert rear
2. delete front
3. display
4. Exit 1

Enter value 12

OVERFLOW

Enter

1. Insert rear
2. delete front
3. display
4. Exit 1

3

6

9

Enter

1. Insert rear
2. delete front
3. display
4. Exit 2

6

9

Enter

1. insert rear
2. delete front
3. display
4. Exit 1

Enter value 6

value inserted

```
1:insertrear
2:deletefront
3:display
4:exit
enter the choice
1
enter the item to be inserted
10
```

```
1:insertrear
2:deletefront
3:display
4:exit
enter the choice
1
enter the item to be inserted
20
```

```
1:insertrear
2:deletefront
3:display
4:exit
enter the choice
2
item deleted =10
```

```
1:insertrear
2:deletefront
3:display
4:exit
enter the choice
3
Contents of queue
20
```

```
1:insertrear
2:deletefront
3:display
4:exit
enter the choice
4
```

Process returned 0 (0x0) execution time : 22.206 s
Press any key to continue.