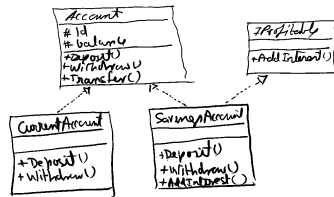


Systems.Object.ReferenceEquals(x, y)

$x.GetHashCode() == y.GetHashCode() \&\& x.Equals(y)$



Access Modifier	Current Assembly	External Assembly
private (default)	none	none
internal	all	none
protected	derived	derived
internal protected	all	derived
public	all	all

