

Type	Primitive	Data
bool	yes	true/false option value
char	yes	Unicode character value
byte/sbyte	yes	8-bit unsigned/signed integer value
short/ushort	yes	16-bit signed/unsigned integer value
int/uint	yes	32-bit signed/unsigned integer value
long/ulong	yes	64-bit signed/unsigned integer value
nint/uint	yes	native size signed/unsigned integer value
float	yes	32-bit single-precision floating point
double	yes	64-bit double-precision floating point
decimal	no	128-bit high-precision floating point
string	no	reference to an immutable sequence of
object	no	reference to an instance of any type